

**Question:**

Suppose, we have a C source program scanned and filtered as it was done in Session 1. We now take that modified file as input, and separate the lexemes first. We further recognize and mark the lexemes as different types of tokens like keywords, identifiers, operators, separators, parenthesis, numbers, etc.

**Code:**

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#include<ctype.h>

int isKeyword(char buffer[]){
    char keywords[32][10] = {"auto","break","case","char","const","continue","default",
    "do","double","else","enum","extern","float","for","goto",
    "if","int","long","register","return","short","signed",
    "sizeof","static","struct","switch","typedef","union",
    "unsigned","void","volatile","while"};

    int i, flag = 0;

    for(i = 0; i < 32; ++i){
        if(strcmp(keywords[i], buffer) == 0){
            flag = 1;
            break;
        }
    }

    return flag;
}

int main(){
    char ch, buffer[15], operators[] = "+-*/%=";
    char separators[] = ",;";
    int isOperator= 0,isSeperator=0,isParanthesis=0;
    FILE *fp , *fp2;
    int i,j=0;
    int seperate = 0;
    fp = fopen("input.c","r");
    fp2 = fopen("output.txt", "w");
```

```

if(fp == NULL){
    printf("error while opening the file\n");
    exit(0);
}

printf("\nStep 1:\n");

while((ch = fgetc(fp)) != EOF){
    for(i = 0; i < 6; ++i){
        if(ch == operators[i]){
            isOperator = 1;

            seperate = 1;
        }

        for(i = 0; i < 4; ++i){
            if(ch == separators[i]){
                isSeperator = 1;

                seperate = 1;
            }

            if(ch == '(' || ch == ')'){
                isParanthesis = 1;

                seperate = 1;
            }

            if(isalnum(ch)){
                buffer[j++] = ch;
            }
            else if((ch == ' ' || ch == '\n' || seperate == 1) && (j != 0)){
                buffer[j] = '\0';
                j = 0;
                seperate = 0;
            }
        }
    }
}

```

```

        if(isKeyword(buffer) == 1){
            fputs("[kw ", fp2);
            fputs(buffer, fp2);
            fputs("]", fp2);
            printf("%s ", buffer);
        }
        else{
            fputs("[id ", fp2);
            fputs(buffer, fp2);
            fputs("]", fp2);
            printf("%s ", buffer);
        }
    }

    if(isSeperator == 1 ){
        fputs("[sep ", fp2);
        fputc(ch, fp2);
        fputs("]", fp2);
        printf("%c ", ch);
        isSeperator = 0;
    }
    else if(isOperator == 1){
        fputs("[op ", fp2);
        fputc(ch, fp2);
        fputs("]", fp2);
        printf("%c ", ch);
        isOperator = 0;
    }
    else if(isParanthesis == 1){
        fputs("[par ", fp2);
        fputc(ch, fp2);
        fputs("]", fp2);
        printf("%c ", ch);
        isParanthesis = 0;
    }

}

fclose(fp);

```

```

fp = fopen("input.c","r");

if(fp == NULL){
    printf("error while opening the file\n");
    exit(0);
}

printf("\nStep 2:\n");

while((ch = fgetc(fp)) != EOF){
    for(i = 0; i < 6; ++i){
        if(ch == operators[i]){
            isOperator = 1;

            separete = 1;
        }

    }

    for(i = 0; i < 4; ++i){
        if(ch == separators[i]){
            isSeperator = 1;

            separete = 1;
        }

    }

    if(ch == '(' || ch == ' '){
        isParanthesis = 1;

        separete = 1;
    }

    if(isalnum(ch)){
        buffer[j++] = ch;
    }
    else if((ch == ' ' || separete == 1) && (j != 0)){
        buffer[j] = '\0';
        j = 0;
    }
}

```

```

        seperate = 0;

        if(isKeyword(buffer) == 1){

            printf("[kw %s] ", buffer);
        }
        else{

            printf("[id %s] ", buffer);
        }

    }

    if(isSeperator == 1 ){

        printf("[sp %c] ", ch);
        isSeperator = 0;
    }
    else if(isOperator == 1){

        printf("[op %c] ", ch);
        isOperator = 0;
    }
    else if(isParanthesis == 1){

        printf("[pr %c] ", ch);
        isParanthesis = 0;
    }

}

fclose(fp);

return 0;
}

```

**Input:**

```
char c; int x1, x_2; float y1, y2; x1=5; x_2=10; y1=2.5+x1*45; y2=100.o5-x_2/3; if(y1<=y2)c='y';  
else c='n';
```

**Output:**

```
[kw char][id c][sep ;][kw int][id x1][sep ,][id x2][sep ;][kw float][id y1][sep ,][id y2][sep ;][id x1][op  
=][id 5][sep ;][id x2][op =][id 10][sep ;][id y1][op =][id 25][op +][id x1][op *][id 45][sep ;][id y2][op  
=][id 100o5][op -][id x2][op /][id 3][sep ;][kw if][par (][id y1][op =][id y2][par )][id c][op =][sep '][id  
y][sep '][sep ;][kw else][id c][op =][sep '][id n][sep '][sep ;]
```