

To take input a number:

```
MOV AH, 1H ; calling input function  
INT 21H  
MOV BH, AL ; fetch input in BH register
```

To show a number in output:

```
MOV AH, 2H ; calling output function  
MOV DL, BH ; fetch data from BH to DL  
INT 21H
```

To declare and to initialize variables:

.DATA

```
A DB 5 ; A is a variable, initial value is 5  
B DB ? ; B is a variable, not initialized
```

MAIN PROC

```
MOV AX, @DATA ; initializing DATA segment  
MOV DS, AX
```

To output a string:

.DATA
TEXT DB 'HELLO WORLD!\$'

.CODE

MAIN PROC

```
MOV AX, @DATA  
MOV DS, AX
```

LEA DX, TEXT

```
MOV AH, 9H ; output string function  
INT 21H
```

New Line Function:

```
MOV AH, 2H  
MOV DL, 0AH  
INT 21H
```

Carriage Return Function:

```
MOV AH, 2H  
MOV DL, 0DH  
INT 21H
```

Beep Function:

```
MOV AH, 2H  
MOV DL, BH  
INT 21H
```

AT&T
beep sound

print to screen
AT&T
PRINT SCREEN ST TEST
TEST
AT&T & XA VOM
XA & P VOM
TEST & A&I
TEST & H&I VOM
H&I TEST

Write an assembly program to print the two strings as showed below:

I am proud to read at IIUC.

I love studying assembly language.

.model small

.stack 100h

.data

text1 db "I am proud to read at IIUC.\$"

text2 db "I love studying assembly language.\$"

.code

main proc

mov ax, @data

mov ds, ax

lea dx, text1

mov ah, 9h

int 21h

mov ah, 2h

mov dl, 0ah

int 21h

mov dl, 0dh

int 21h

lea dx, text2

mov ah, 9h

int 21h

mov ah, 4ch

int 21h

main endp

end main

Write down an assembly program to convert from lower case to upper case letter and vice versa

· MODEL SMALL

· STACK 100H

· DATA

TEXT1 DB "Enter a lower case letter: \$"

TEXT2 DB "Enter an upper case letter: \$"

· CODE

MAIN PROC

MOV AX, @DATA

MOV DS, AX

LEA DX, TEXT1

MOV AH, 9H

INT 21H

MOV AH, 1H

INT 21H

MOV BH, AL

SUB BH, 20H ; SUB BH, 32

; This will work too

MOV AH, 2H

MOV DL, OAH

INT 21H

MOV DL, ODH

INT 21H

MOV DL, BH

INT 21H

MOV AH, 2H

MOV DL, OAH

INT 21H

MOV DL, ODH

INT 21H

LEA DX, TEXT2
MOV AH, 9H
INT 21H

MOV AH, 1H
INT 21H
MOV BH, AL

ADD BH, 20H

MOV AH, 2H
MOV DL, OAH
INT 21H
MOV DL, ODH
INT 21H

MOV DL, BH
INT 21H

MOV AH, 4CH
INT 21H

MAIN ENDP

END MAIN

#Write down an assembly program to print
all the capital letters using FOR loop.

· MODEL SMALL

· STACK 100H

· CODE

MAIN PROC

MOV CX, 26

MOV AH, 2H

MOV DL, 'A'

PRINT:

INT 21H

INC DL

MOV BL, DL

MOV DL, 0AH

INT 21H

MOV DL, 0DH

INT 21H

MOV DL, BL

LOOP PRINT

MOV AH, 4CH

INT 21H

MAIN ENDP

END MAIN

Write down an assembly program to print a string
"I love to eat Biriyani! \$" 20 times using a for loop.

· MODEL SMALL

· STACK 100H

· DATA

TEXT DB " I love to eat Biriyani! \$"

· CODE

MAIN PROC

MOV AX, @DATA

MOV DS, AX

MOV CX, 20

LEA DX, TEXT

MOV AH, 9H

PRINT :

INT 21H

MOV AH, 2H

MOV DL, 0AH

INT 21H

MOV DL, 0DH

INT 21H

LEA DX, TEXT

MOV AH, 9H

LOOP PRINT

MOV AH, 4CH

INT 21H

MAIN ENDP

END MAIN

If Write down an assembly program using a user-defined level to print 80 stars (*) .

```
model small
stack 100h
code
main proc
    jmp userlevel

userlevel:
    mov cx, 80
    mov ah, 2h
    mov dl, '*'

print:
    int 21h
    loop print

    mov ah, 4ch
    int 21h
    main endp
end main
```

Write down an assembly program that takes two inputs
and add those inputs to produce the output.

· MODEL SMALL

· STACK 100H

· DATA

TEXT1 DB "Enter 1st number: \$"

TEXT2 DB 0AH, 0DH, "Enter 2nd number: \$"

TEXT3 DB 0AH, 0DH, "Sum = \$"

A DB ?

B DB ?

· CODE

MAIN PROC

MOV AX, @DATA

MOV DS, AX

LEA DX, TEXT1

MOV AH, 9H

INT 21H

MOV AH, 1H

INT 21H

SUB AL, 48

MOV A, AL

LEA DX, TEXT2

MOV AH, 9H

INT 21H

MOV AH, 1H

INT 21H

SUB AL, 48

MOV B, AL

ADD AL, A

MOV AH, 0

AAA

; adjust after addition

ADD AH, 48

ADD AL, 48

MOV BX, AX

MOV AH, 4CH

MOV AH, 9H

LEA DX, TEXT3

INT 21H

MOV AH, 2H

MOV DL, BH

INT 21H

MOV DL, BL

INT 21H

MAIN ENDP

END MAIN

Write an assembly program to find out biggest between two numbers.

· model small

· stack 100h

· data

text1 db "Enter first number: \$"

text2 db 0AH, 0DH, "Enter second number: \$"

text3 db 0AH, 0DH, "Largest = \$"

· code

main proc

mov ax, @data

mov ds, ax

lea dx, text1

mov ah, 9h

int 21h

mov ah, 1h

int 21h

mov bh, al

lea dx, text2

mov ah, 9h

int 21h

mov ah, 1h

int 21h

mov bl, al

lea dx, text3

mov ah, 9h

int 21h

cmp bh, bl

jg level1 ; if bh is greater, level1 will be executed

jmp level2 ; else level2 will be executed

level 1:

mov ah, 2h
mov dl, bh
int 21h
jmp exit

level 2:

mov ah, 2h
mov dl, bl
int 21h
jmp exit

exit:

mov ah, 4ch
int 21h

main endp

end main