CSE Final Autumn 22 Solution

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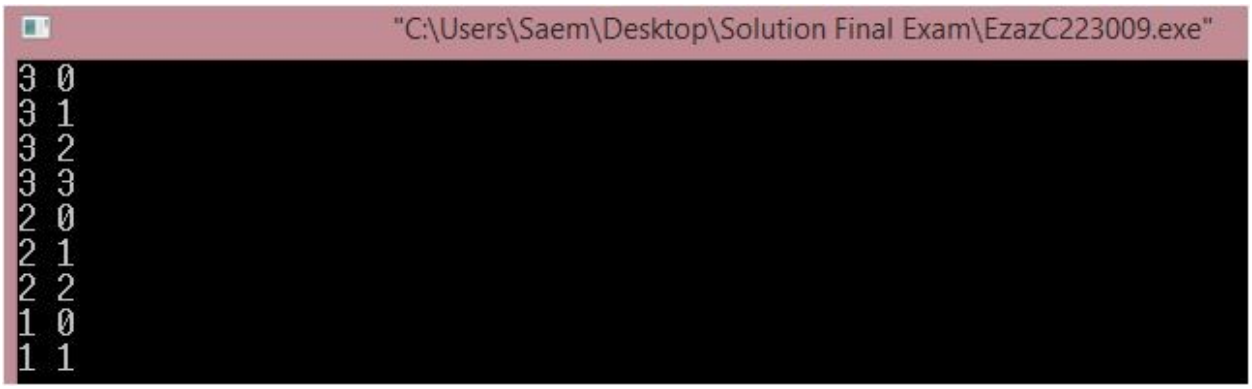
Hello Juniors

1(a):

```
#include<stdio.h>
int main()
{
    int i,j;
    for(i=3;i>=1;i--)
        for(j=0;j<=i;j++)
        printf("%d %d\n",i,j);
    return 0;
}
```



1(b):

```
#include <stdio.h>
int main()
{
    int p, q;
    scanf("%d %d", &p, &q);
    for (int i = p; i <= q; i++)
    {
        if (i % 3 == 0)
        {
            continue;
        }
```

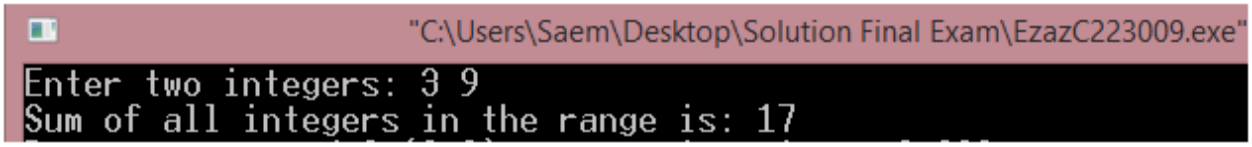
```
        printf("%d\n", i);
    }
return 0;
}
```

If we use break here:

If the **break** statement is encountered inside the loop when **i** is divisible by 3, it immediately terminates the loop, skipping any remaining iterations and the subsequent numbers will not be printed.

1(c):

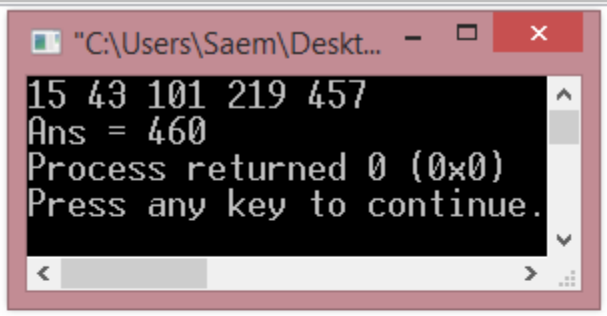
```
#include <stdio.h>
int main()
{
    int a, b;
    printf("Enter two integers: ");
    scanf("%d %d", &a, &b);
    int sum = 0;
    for (int i = a; i <= b; i++)
    {
        if(i%2!=0)
        {
            if (i % 3 == 0 || i % 5 == 0)
            {
                sum += i;
            }
        }
    }
    printf("Sum of all integers in the range is: %d",sum);
    return 0;
}
```



2(a):

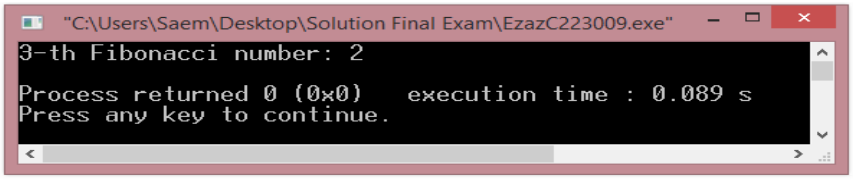
```c
#include <stdio.h>
int a=1,b=2;
int funct2(int a){
return (b+a);
}
int funct1(int a)
{
    b=funct2(a+1)+1;
    return (b);
}
int main()
{
    int c,a=3;
    for(c=1;c<=5;++c)
    {

        b+=funct1(c+1)+a;
        printf("%d ",b);
    }
    printf("\nAns = %d",b+a);
    return 0;
}
```



2(b):

```c
#include <stdio.h>
int fib(int n)
{
    if(n<=1) return n;
    int ret=fib(n-1)+fib(n-2);
    return ret;
}
int main()
{
    int n=3;
    printf("%d-th Fibonacci number: %d\n",n,fib(n));
    return 0;
}
```



fib(3)

**/ **

fib(2) fib(1)

**/ \ / **

fib(1) fib(0) 1 0

**/ **

1 0

1. The initial call is made to fib(3).
2. fib(3) calls fib(2) and fib(1) (the two subproblems).
3. fib(2) further calls fib(1) and fib(0).
4. The base cases are reached when n <= 1. At this point, the recursion stops, and the base cases return the values directly.
5. The recursive calls return their respective values back up the tree.
6. Finally, the value of fib(3) is computed by adding the results of fib(2) and fib(1)

2(b)or:

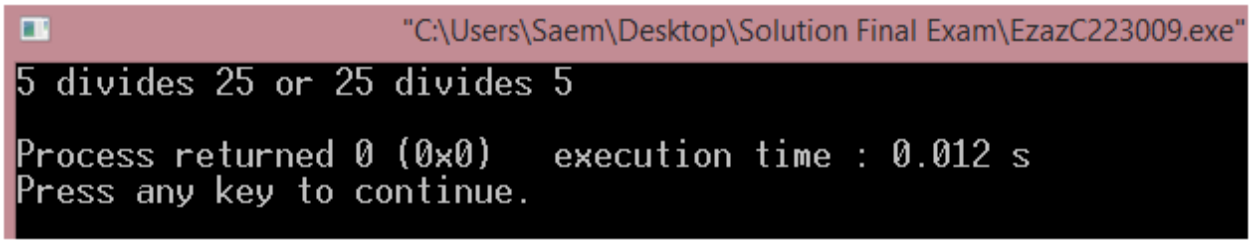
```
#include <stdio.h>
int F(int n, int k)
{
    if (k == 0 || k == n)
        return 1;
    else
        return F(n - 1, k - 1) + F(n - 1, k);
}

int main()
{
    int n = 3;
    int k = 2;
    int b = F(n, k);
    printf("F(%d, %d) = %d\n", n, k, b);
    return 0;
}
```

2(c):

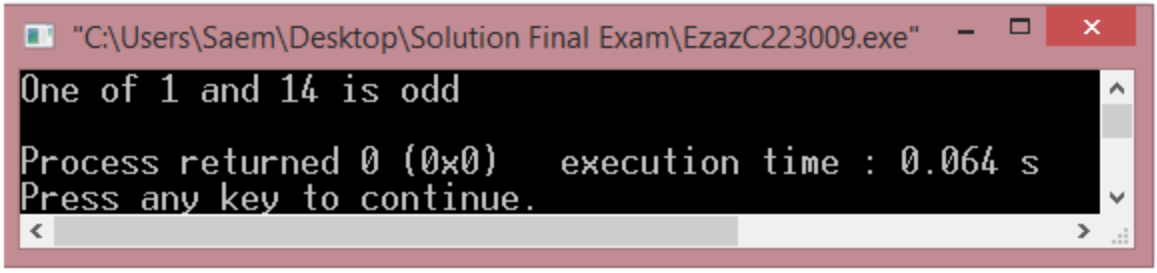
```
#include <stdio.h>
int divisorcheck(int x, int y)
{
    if (x == 0 && y == 0)
    {
        return 0;
    }
```

```
    if (x % y == 0 || y % x == 0)
    {
        return 1;
    }
    return 0;
}
int main()
{
    int x = 5;
    int y = 25;
    if(divisorcheck(x,y))
    {
        printf("%d divides %d or %d divides %d\n", x, y, y, x);
    }
    else
    {
        printf("%d and %d are not divisible\n", x, y);
    }
    return 0;
}
```



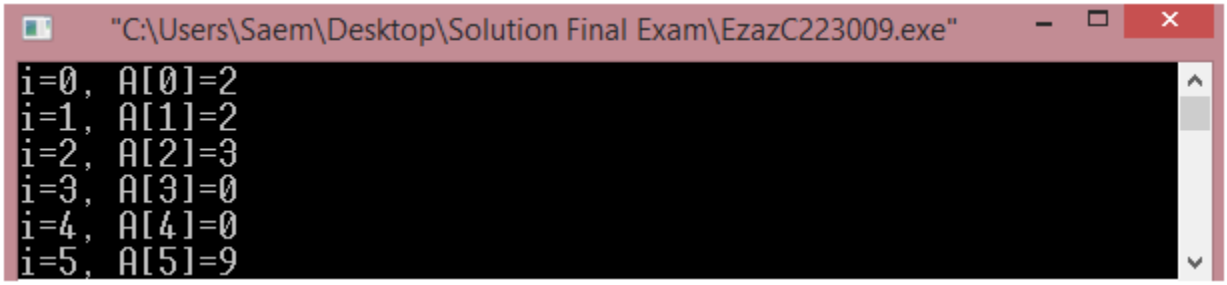
2(c) or:

```
#include <stdio.h>
double oddcheck(int x, int y)
{
    if (x % 2 != 0 && y % 2 != 0)
    {
        return 1.1;
    }
    else if (x % 2 != 0 || y % 2 != 0)
    {
        return 0.1;
    }
    else if (x % 2 == 0 && y % 2 == 0)
    {
        return 2.0;
    }
}
int main()
{
    int x = 1;
    int y = 14;
    if (oddcheck(x, y) == 1.1)
    {
        printf("Both %d and %d are odd\n", x, y);
    }
    else if (oddcheck(x, y) == 0.1)
    {
        printf("One of %d and %d is odd\n", x, y);
    }
    else if (oddcheck(x, y) == 2.0)
    {
        printf("Both %d and %d are even\n", x, y);
    }
    return 0;
}
```



3(a)

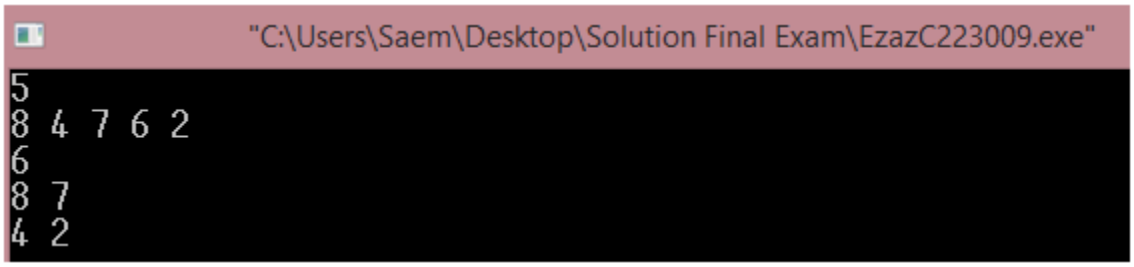
```
#include <stdio.h>
int main()
{
    int a[6] = {2, 2, 3, 0, 0, 9};
    for (int i = 0; i < 6; i++)
    {
        printf("i=%d, A[%d]=%d\n", i, i, a[i]);
    }
    return 0;
}
```



3(b):

```
#include <stdio.h>
int main()
{
    int N, X;
    scanf("%d", &N);
    int arr[N];
    for (int i = 0; i < N; i++)
    {
        scanf("%d", &arr[i]);
    }
    scanf("%d", &X);
    for (int i = 0; i < N; i++)
```

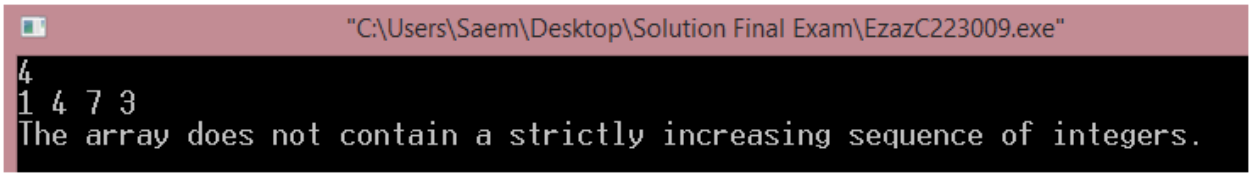
```
    {
        if (arr[i] > X)
        {
            printf("%d ", arr[i]);
        }
    }
    printf("\n");
    for (int i = 0; i < N; i++)
    {
        if (arr[i] < X)
        {
            printf("%d ", arr[i]);
        }
    }
    printf("\n");
    return 0;
}
```



3(b) or:

```
#include <stdio.h>
int main()
{
    int a;
    scanf("%d", &a);
    int arr[a];
    for (int i = 0; i < a; i++)
    {
        scanf("%d", &arr[i]);
    }
```

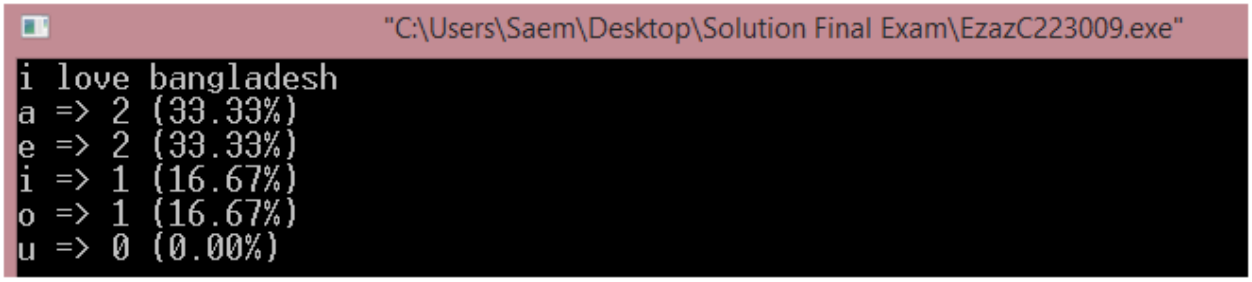
```
    int strict = 1;
    for (int i = 1; i < a; i++)
    {
        if (arr[i] <= arr[i - 1])
        {
            strict = 0;
            break;
        }
    }
    if (strict)
    {
        printf("The array contains a strictly increasing sequence of integers.\n");
    }
    else
    {
        printf("The array does not contain a strictly increasing sequence of
integers.\n");
    }
    return 0;
}
```



3(c):

```
#include <stdio.h>
#include <string.h>
int main()
{
    char s[1000];
    int vowel_count[5] = {0};
    int total_vowels = 0;
    char vowels[] = {'a', 'e', 'i', 'o', 'u'};
    gets(s);
```

```
    for (int i = 0; s[i] != '\0'; i++)
    {
        for (int j = 0; j < 5; j++)
        {
            if (s[i] == vowels[j])
            {
                vowel_count[j]++;
                total_vowels++;
                break;
            }
        }
    }
    for (int i = 0; i < 5; i++)
    {
        printf("%c => %d (%.2f%%)\n", vowels[i], vowel_count[i], (float)vowel_count[i] /
total_vowels * 100);
    }
    return 0;
}
```



4(a)

```
#include <stdio.h>
int main()
{
    int items[8] = {3, 7, 9, 2, 1, 4, 0, 5};
    int *ptr = items;
    for (int i = 0; i < 8; i++)
    {
        printf("%d ", *ptr);
```

```
        ptr++;
    }
    printf("\n");
    return 0;
}
```

4(b)

The main difference between pass by value and pass by reference is that, in a pass by value, the parameter value copies to another variable while, in a pass by reference, the actual parameter passes to the function.

Example:

Pass by Value:

```
#include <stdio.h>
void swap (int a, int b)
{
    int temp = a;
    a = b;
    b = temp;
}
int main ()
{
    int a = 10;
    int b = 20;
    printf ("Before swap, a = %d, b = %d\n", a, b);
    swap (a, b);
    printf ("After swap, a = %d, b = %d\n", a, b);
    return 0;
}
```

Pass By Reference:

```
#include <stdio.h>
int main ()
{
    int a = 100;
    int b = 200;
```

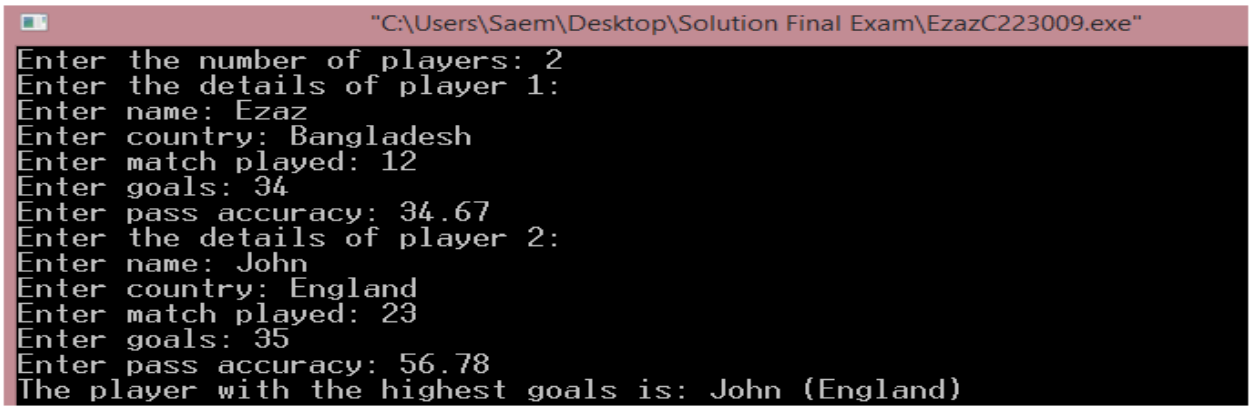
```
    printf("Before swap, value of a : %d\n", a );
    printf("Before swap, value of b : %d\n", b );
    swap(&a, &b);
    printf("After swap, value of a : %d\n", a );
    printf("After swap, value of b : %d\n", b );
    return 0;
}
void swap(int *x, int *y)
{
    int temp;
    temp = *x;
    *x = *y;
    *y = temp;
    return;
}
```

4(c)

```
#include <stdio.h>
struct Player
{
    char name[24];
    char country[24];
    int match_played;
    int goals;
    double pass_accuracy;
};
int main()
{
    int n;
    printf("Enter the number of players: ");
    scanf("%d", &n);
    struct Player Player[n];
    for (int i = 0; i < n; i++)
    {
        printf("Enter the details of player %d:\n", i + 1);
```

```
        printf("Enter name: ");
        scanf("%s", Player[i].name);
        printf("Enter country: ");
        scanf("%s", Player[i].country);
        printf("Enter match played: ");
        scanf("%d", &Player[i].match_played);
        printf("Enter goals: ");
        scanf("%d", &Player[i].goals);
        printf("Enter pass accuracy: ");
        scanf("%lf", &Player[i].pass_accuracy);
    }
    int max_goals = 0;
    int max_goals_index = 0;

    for (int i = 0; i < n; i++)
    {
        if (Player[i].goals > max_goals)
        {
            max_goals = Player[i].goals;
            max_goals_index = i;
        }
    }
    printf("The player with the highest goals is: %s (%s)\n",
Player[max_goals_index].name, Player[max_goals_index].country);
    return 0;
}
```



5(a):

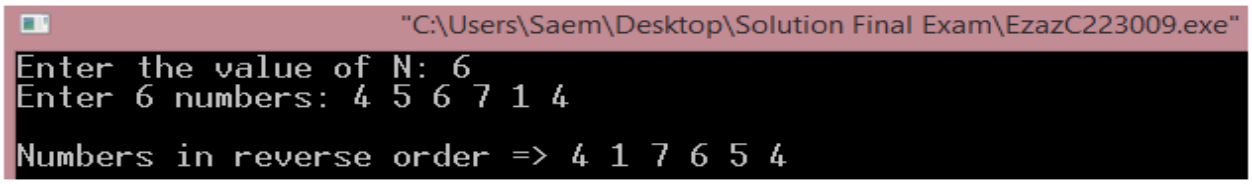
```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
int main()
{
    char StudentID[100];
    int TotalMarks;
    printf("Enter the student ID: ");
    gets(StudentID);
    printf("Enter the total marks: ");
    scanf("%d", &TotalMarks);
    FILE* file = fopen("db.txt", "a+");
    if (file == NULL)
    {
        printf("Error opening the file.\n");
        return 1;
    }
    FILE* tempFile = fopen("temp.txt", "w");
    if (tempFile == NULL)
    {
        printf("Error creating temporary file.\n");
        fclose(file);
        return 1;
    }
    char existingID[100];
    int marks;
    int found = 0;
    while (fscanf(file, "%s %d", existingID, &marks) == 2)
    {
        if (strcmp(existingID, StudentID) == 0)
        {
            fprintf(tempFile, "%s %d\n", StudentID, TotalMarks);
            found = 1;
        }
```

```
        else
        {
            fprintf(tempFile, "%s %d\n", existingID, marks);
        }
    }
    if (!found)
    {
        fprintf(tempFile, "%s %d\n", StudentID, TotalMarks);
    }
    fclose(file);
    fclose(tempFile);
    remove("db.txt");
    rename("temp.txt", "db.txt");
    printf("Student information saved successfully.\n");
    return 0;
}
```

5(a) or:

```
#include<stdio.h>
int main()
{
    FILE *fp = fopen("test.txt", "w");
    int i,n,N;
    printf("Enter the value of N: ");
    scanf("%d", &N);
    printf("Enter %d numbers: ", N);
    for(i = 0; i < N; i++)
    {
        scanf("%d", &n);
        fprintf(fp, "%d ", n);
    }
    fclose(fp);
    printf("\nNumbers in reverse order => ");
    FILE *fpr = fopen("test.txt", "r");
    int a[N];
```

```
    for(i = 0; i < N; i++)
    {
        fscanf(fpr, "%d ", &a[i]);
    }
    for(i = N - 1; i >= 0; i--)
    {
        printf("%d ", a[i]);
    }
    printf("\n");
    fclose(fpr);
    return 0;
}
```



5(c):

Output: 17

Modifying the previous code:

```
#include <stdio.h>
#define PROD(a,b) ((a)*(b))
int main()
{
    printf("%d ", PROD(3+4, 2+6));
    return 0;
}
```

Thanks Everyone Assalamualikum