### Pushdown Automata (Introduction)

A Pushdown Automata (PDA) is a way to implement a Context Free Grammar in a similar way we design Finite Automata for Regular Grammar

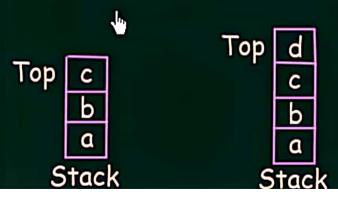
- -> It is more powerful than FSM
- -> FSM has a very limited memory but PDA has more memory
- -> PDA = Finite State Machine + A Stack

A stack is a way we arrange elements one on top of another

A stack does two basic operations:

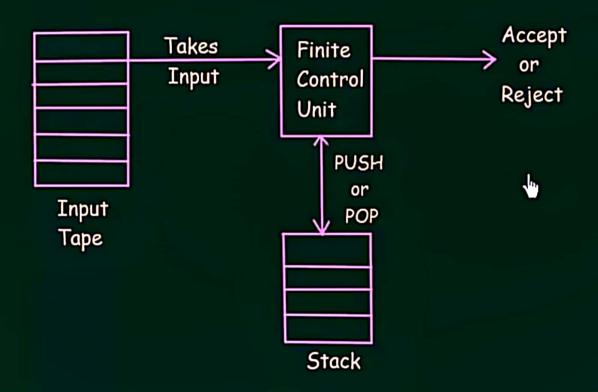
PUSH: A new element is added at the Top of the stack

POP: The Top element of the stack is read and removed



### A Pushdown Automata has 3 components:

- 1) An input tape
- 2) A Finite Control Unit
- 3) A Stack with infinite size



## Pushdown Automata (Formal Definition)

A Pushdown Automata is formally defined by 7 Tuples as shown below:



$$P = (Q, \Sigma, \Gamma, \delta, q_0, z_0, F)$$
  
where,

Q = A finite set of States

 $\Sigma$  = A finite set of Input Symbols

 $\Gamma$  = A finite Stack Alphabet

 $\delta$  = The Transition Function

q = The Start State

z<sub>o</sub>= The Start Stack Symbol

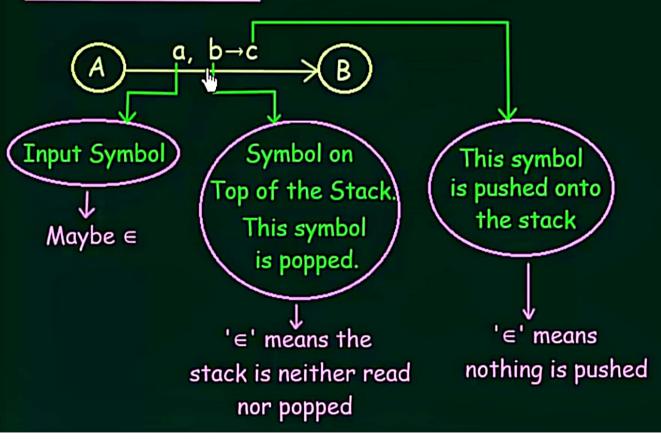
F = The set of Final / Accepting States

## Pushdown Automata (Graphical Notation)

#### Finite State Machine



#### Pushdown Automata



#### CFG to PDA

$$S(9, \varepsilon, A) = (9, B)$$

where A -> B = Grammer.

$$S(9, a, a) = (9, \varepsilon)$$

The equivalent PDA for the given grammar.

Rule 1 | For each Variable 
$$A$$
  
 $S(q, E, A) = (q, \beta)$  where  $A \rightarrow \beta$ 

is a production of Grammar.

Rule 2 For each terminal 'a'
$$\delta(q, a, a) = (q, \epsilon)$$

Example:-

$$S \rightarrow 0 B.B$$

The equivalent PDA for the given grammar.

$$\delta(2, \varepsilon, s) = (2, OBB)$$

$$\delta(q, \varepsilon, B) = (q, 05), (q, 15), (q, 0)$$

$$\delta(9,0,0)=(2,\varepsilon)$$

$$s(2,1,1) = (2, \epsilon)$$

$$\delta(2, \epsilon, s) = (2, 0BB)$$

$$\delta(2, \epsilon, s) = (2, 0s), (2, 1s), (2, 0) \dots 0$$

$$\delta(2, \epsilon, s) = (2, \epsilon), (2, 1s), (2, 0) \dots 0$$

$$\delta(2, 0, 0) = (2, \epsilon), (2, 0) \dots 0$$

$$\delta(2, 1, 1) = (2, \epsilon), (2, 0), (2, 0)$$

$$\delta(2, 0, 0) = (2, \epsilon), (2, 0), (2, 0)$$

$$\delta(2, 0, 0) = (2, \epsilon), (2, 0), (2, 0)$$

$$\delta(2, 0, 0) = (2, \epsilon), (2, \epsilon), (2, \epsilon)$$

$$\delta(2, 0, \epsilon) = (2, \epsilon), (2, \epsilon), (2, \epsilon)$$

$$\delta(2, 0, \epsilon) = (2, \epsilon), (2, \epsilon), (2, \epsilon)$$

$$\delta(2, 0, \epsilon) = (2, \epsilon), (2, \epsilon), (2, \epsilon)$$

$$\delta(2, 0, \epsilon) = (2, \epsilon), (2, \epsilon), (2, \epsilon)$$

$$\delta(2, 0, \epsilon) = (2, \epsilon), (2, \epsilon), (2, \epsilon)$$

$$\delta(2, 0, \epsilon) = (2, \epsilon), (2, \epsilon), (2, \epsilon)$$

$$\delta(2, 0, \epsilon) = (2, \epsilon), (2, \epsilon), (2, \epsilon)$$

$$\delta(2, 0, \epsilon) = (2, \epsilon), (2, \epsilon), (2, \epsilon)$$

$$\delta(2, 0, \epsilon) = (2, \epsilon), (2, \epsilon), (2, \epsilon)$$

$$\delta(2, 0, \epsilon) = (2, \epsilon), (2, \epsilon), (2, \epsilon)$$

$$\delta(2, 0, \epsilon) = (2, \epsilon), (2, \epsilon)$$

$$\delta(2, \epsilon) = (2, \epsilon), (2, \epsilon)$$

$$\delta(2,$$

## Grammar

$$S \rightarrow \widehat{a}STb$$

$$S \rightarrow \widehat{b}$$

$$T \rightarrow Ta$$

$$T \rightarrow \lambda$$

# PDA

$$\lambda, S \rightarrow aSTb$$

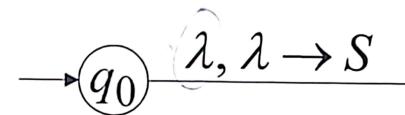
$$\lambda, S \rightarrow b$$

$$\lambda, T \rightarrow Ta$$

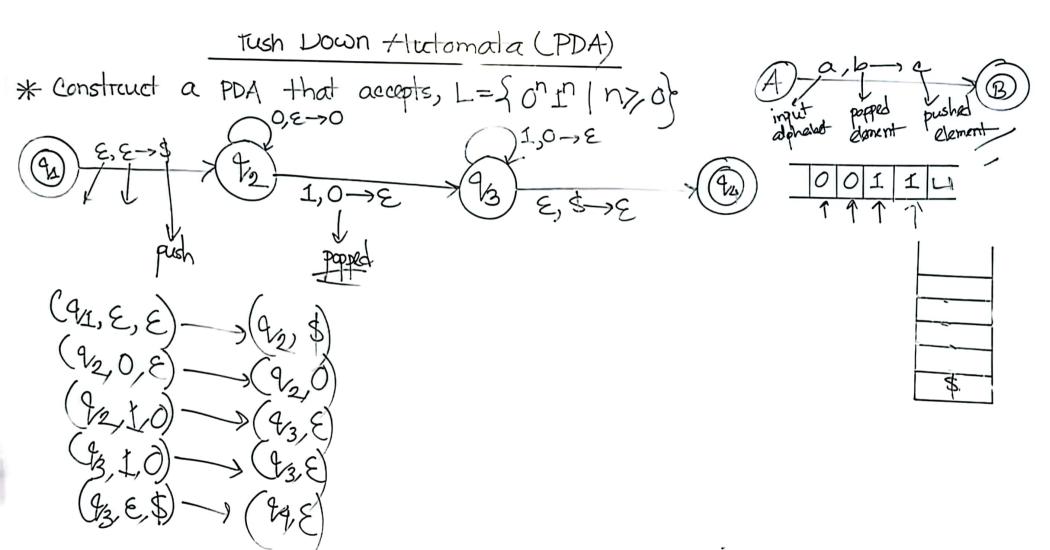
$$\hat{a}, \hat{a} \rightarrow \lambda$$

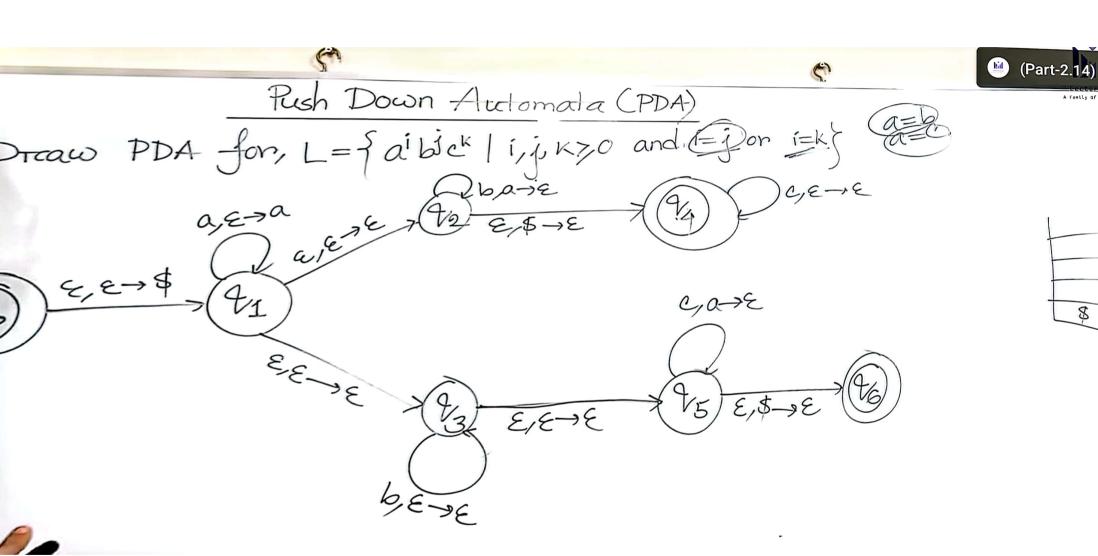
$$\lambda, T \rightarrow \lambda$$

$$(\hat{b}, \hat{b}) \rightarrow \lambda$$



$$\lambda, \$ \rightarrow \$$$





\*\* Design PDA for 
$$L = \{ \underline{\alpha}^m | n \mid m \nmid \underline{n} \}$$
 $\{ e_{i, \epsilon \to e} \}$ 
 $\{ e_{i, \epsilon \to e} \}$