

- ❑ **define a javascript function called "squares" that takes a single parameter called "size"**
- ❑ **this function has a variable called "sqr" defined.**
- ❑ **we loop "size" many times using a loop counter variable "i"**
- ❑ **Inside the loop, we compute the square of "i" and store the result in "sqr"**
- ❑ **Pop-up an alert containing the square of "i" and do that until i=size**
- ❑ **a sample result would be the following numbers each in its own alert box:**

```
function squares(size)
{
var sqr;
for (var i=1; i<= size; i++)
{
sqr = i * i; alert(sqr);
}
}
```