# Discrete Mathematical Structures (CS330)

owledge of the concepts needed to test the

### **Course Outcomes**

Course

### **Outcomes**

logic of the program.

CO2: Demonstrate the understanding of relations and

able to determine the properties.

CO3: Perceive, construct and decode group codes

ties.

based on the various methods.

CO4: Demonstrate different traversal methods for





### **Course Contents**

**Fundamental of Logic:** Basic Connectives and Truth Tables, Logical Equivalence: The Laws of Logic, Logical Implication: Rules of Inference, The Use of Quantifiers, Quantifiers, Definitions and the Proofs of Theorems.

08

Relations: Properties of relations, Computer Recognition: Zeros- One Matrices and Directed Graphs, Partial; orders: Hasse diagrams, Equivalence Relations and Partitions, Lattices.	08
Elements of coding theory and Hamming Metric, generation of codes using Parity check and Generator matrices.	08
<b>Graph theory:</b> Definitions and Examples, Subgraphs, Complements, and Graph Isomorphism, Vertex degree, Euler trail and circuits, Planar Graphs, Hamiltonian Paths and cycles.	08
<b>Trees:</b> Definitions, Properties and Examples, Rooted trees, trees and sorting weighted trees and prefix Codes.	07

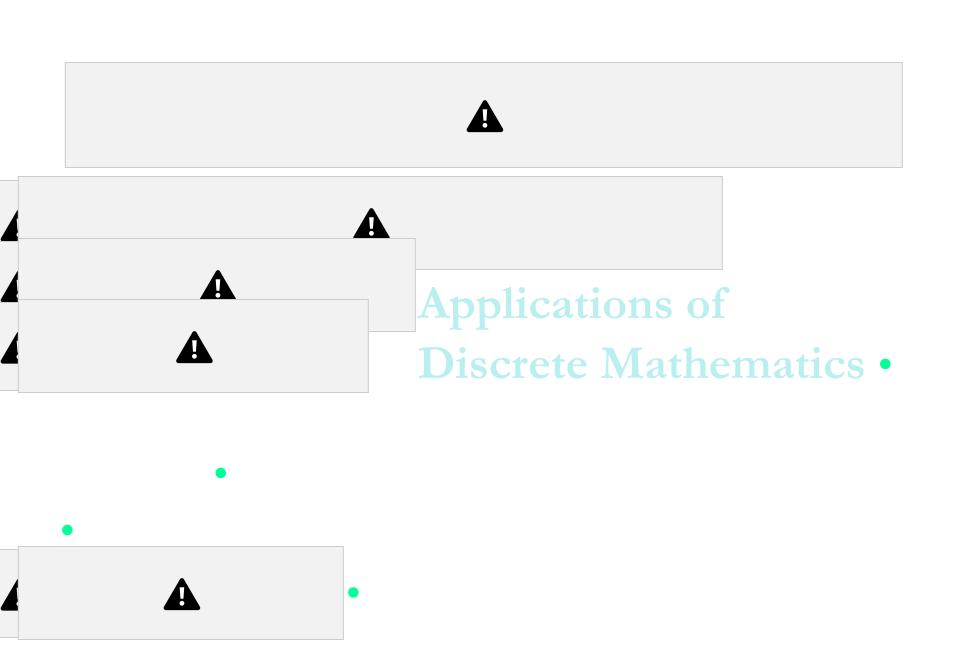


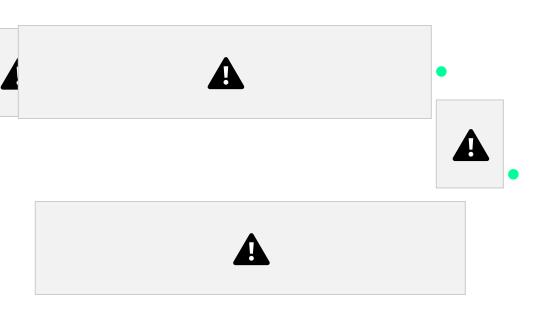
### Text and Reference Books

1.



What is Discrete Mathematics?

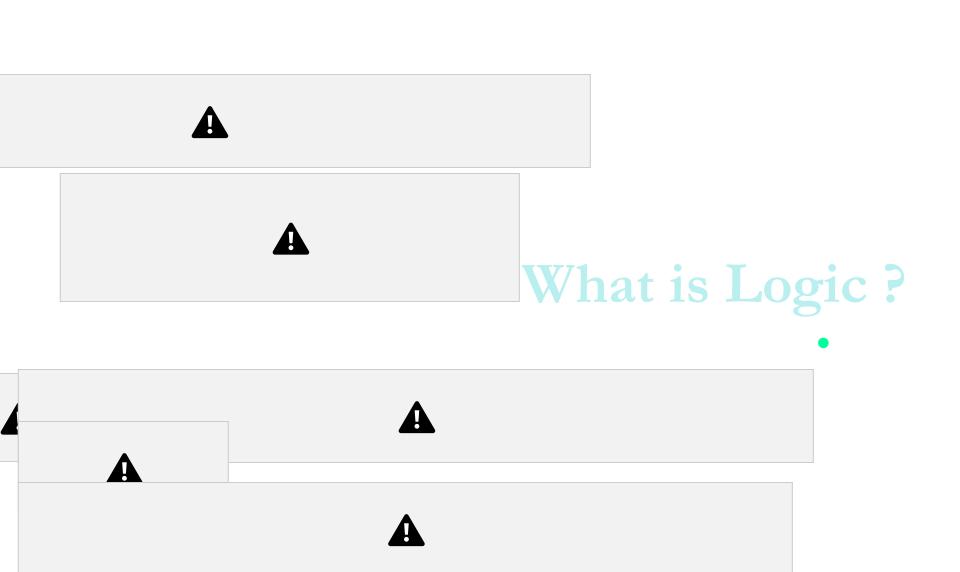






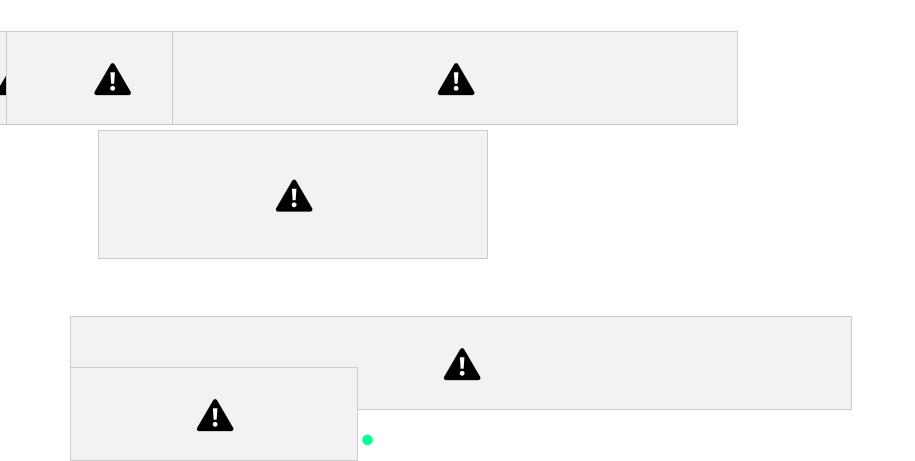


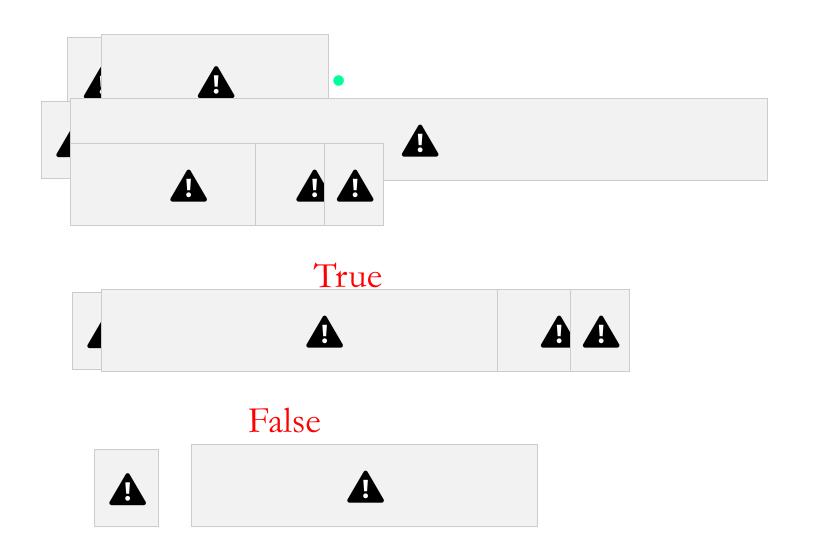
# Fundamentals of Logic

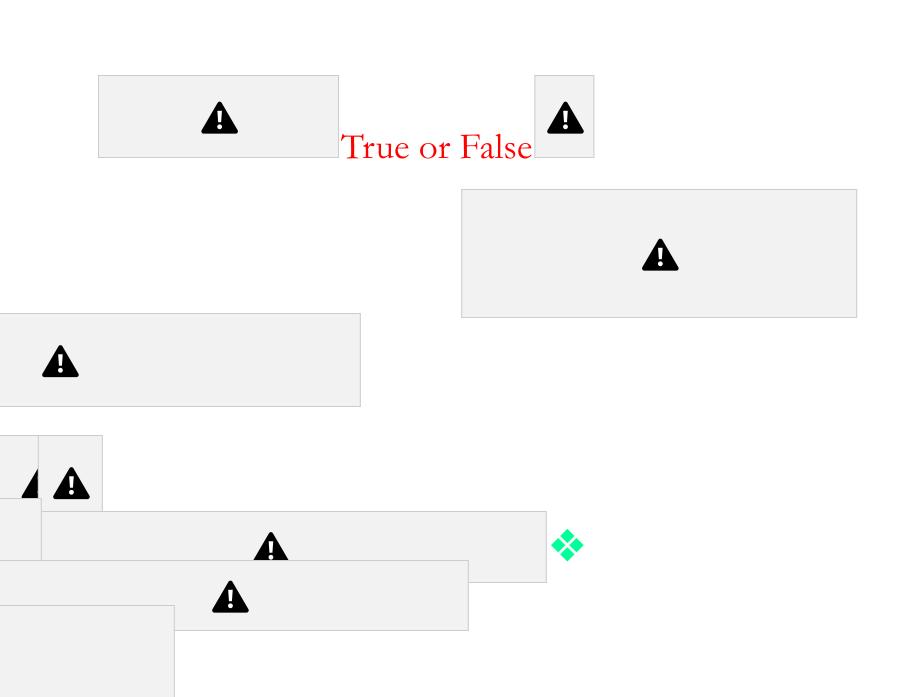


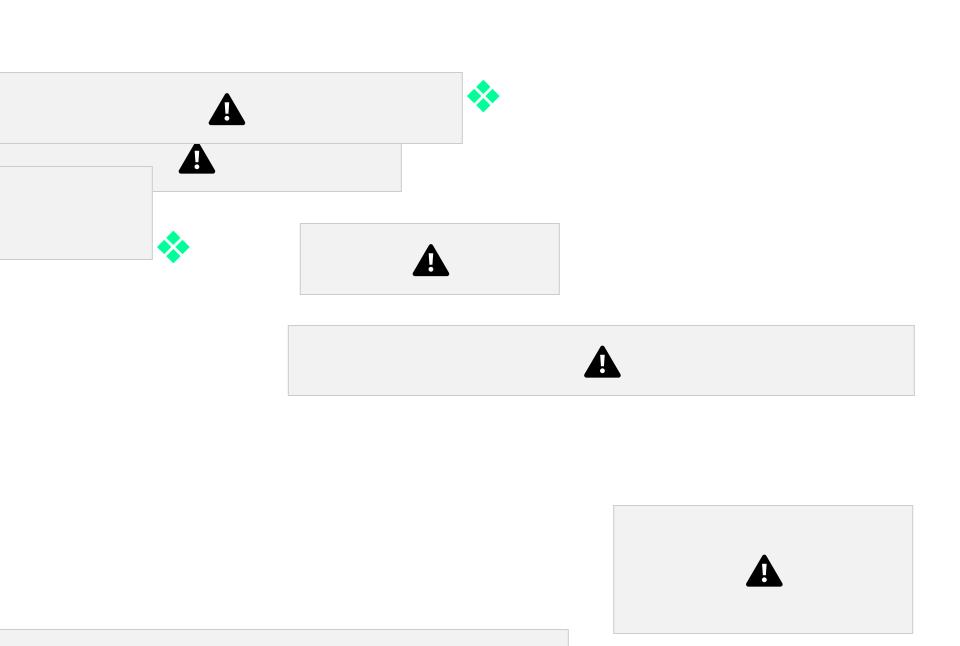
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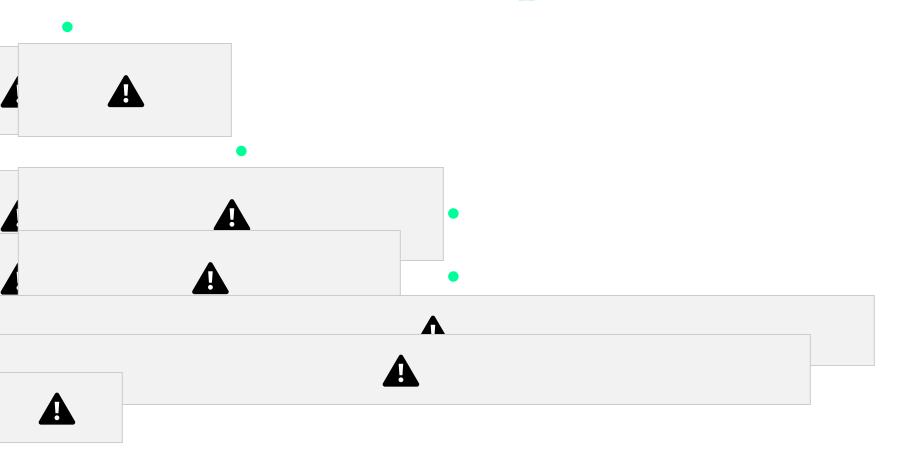


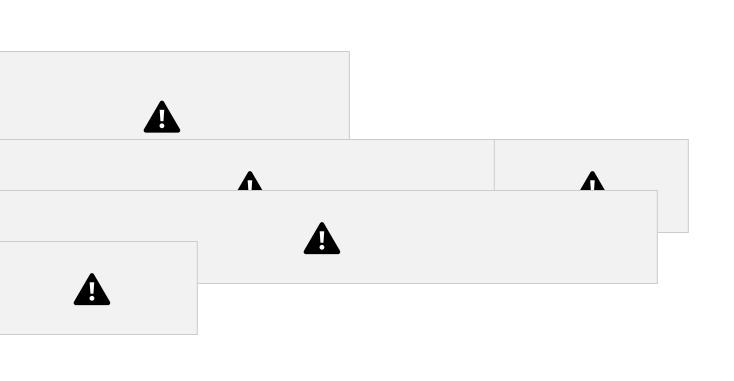




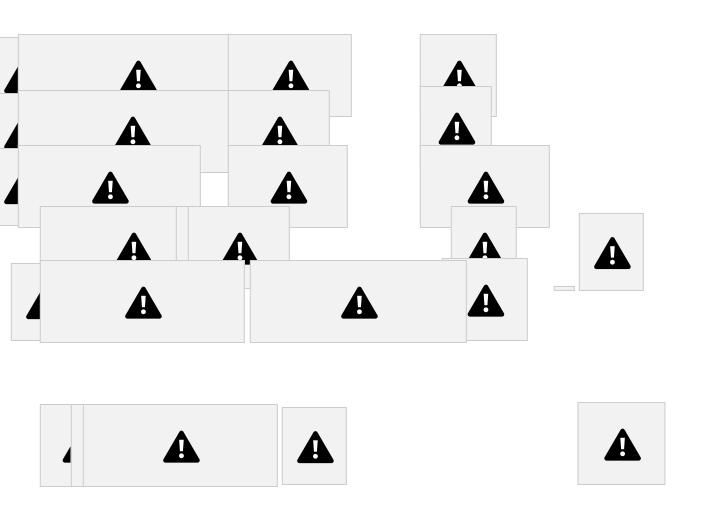


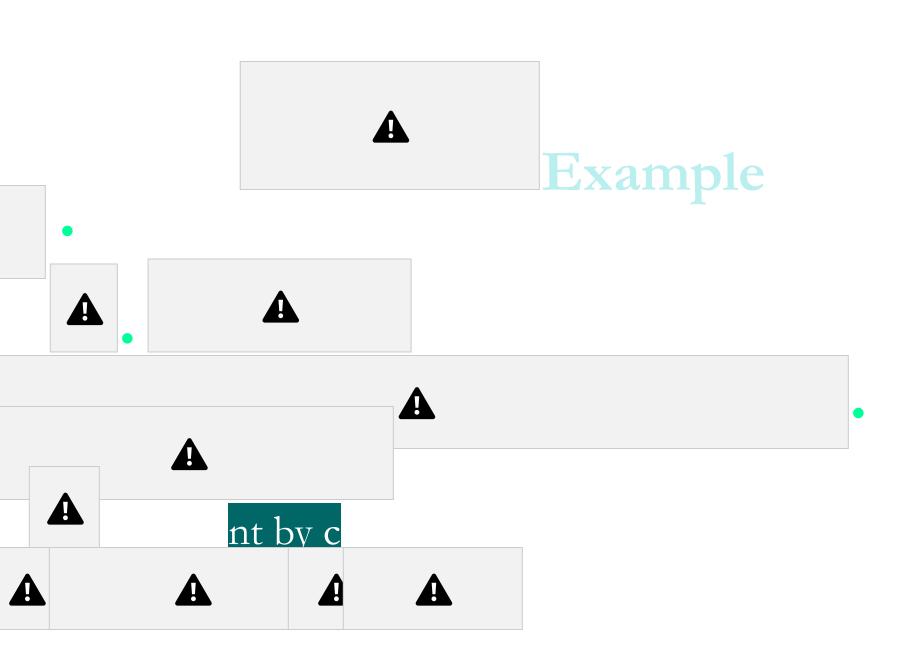
# Example

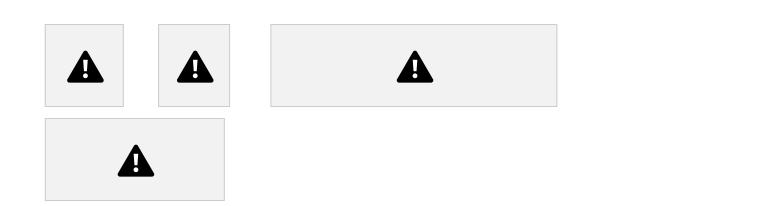


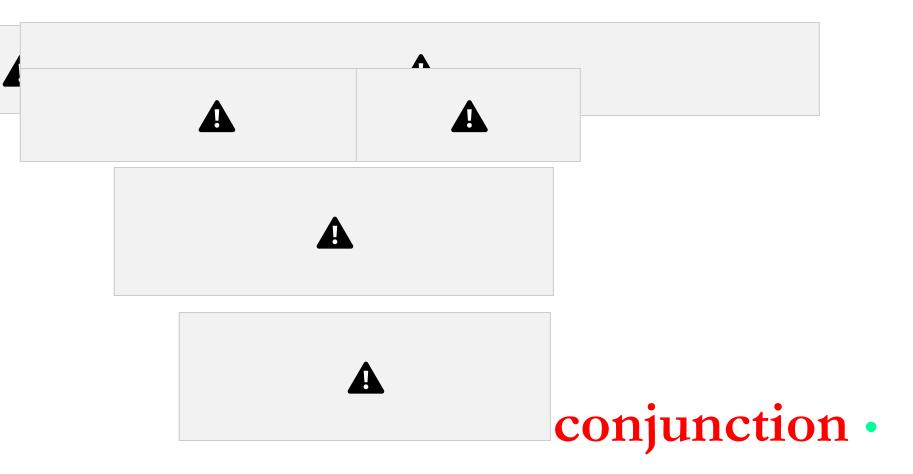


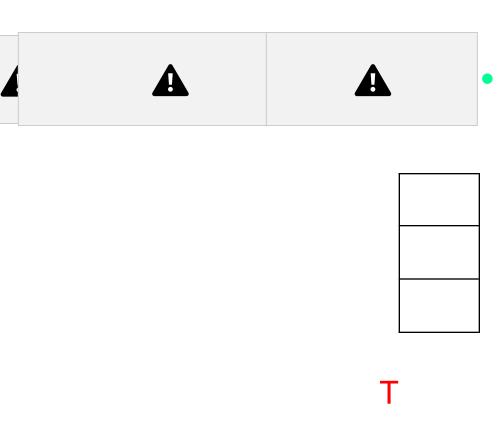


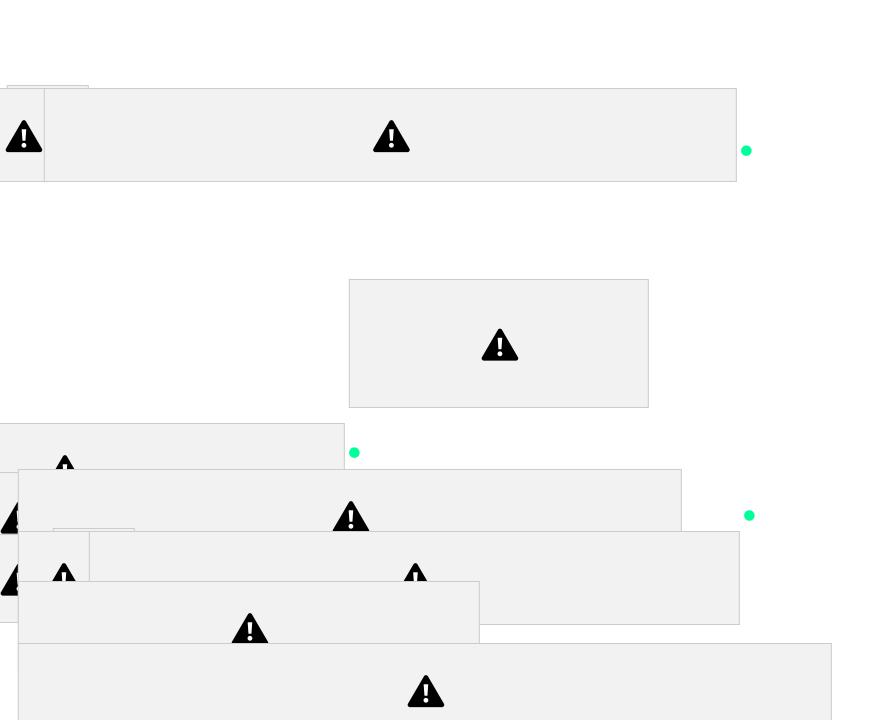




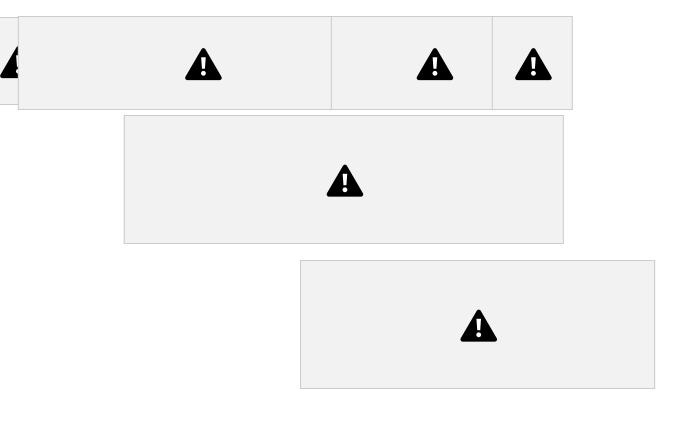






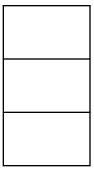






disjunction •

## disjunction

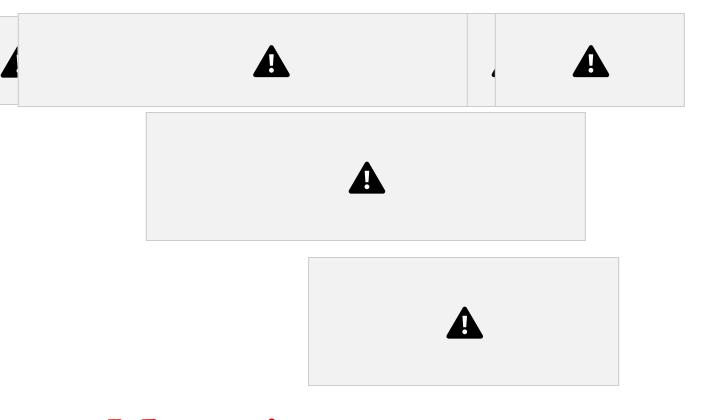








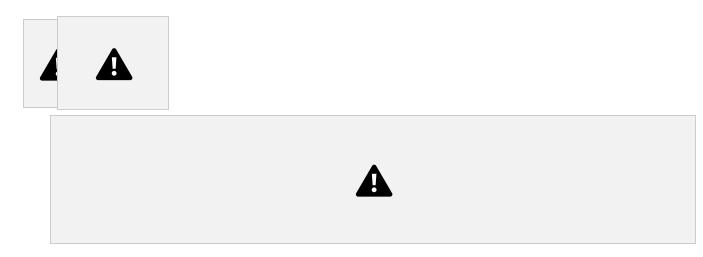




Negation •







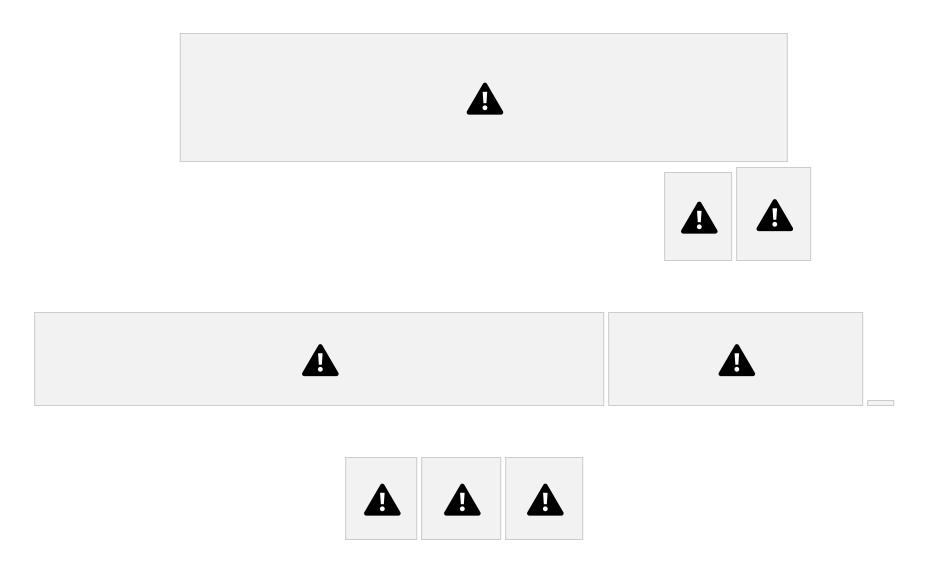
Negation Continued... •



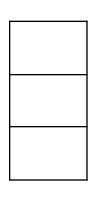








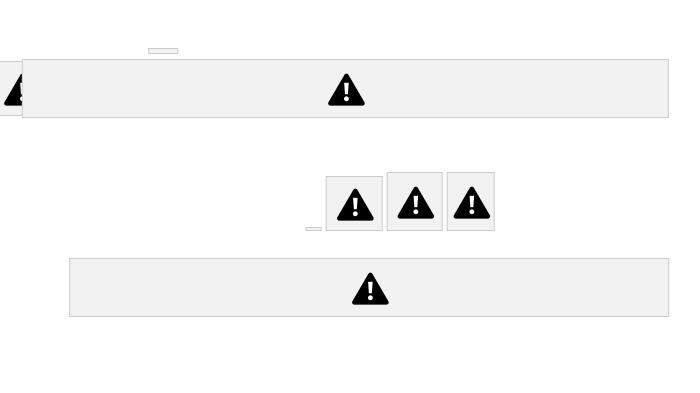
• Either P or Q" (but not both),

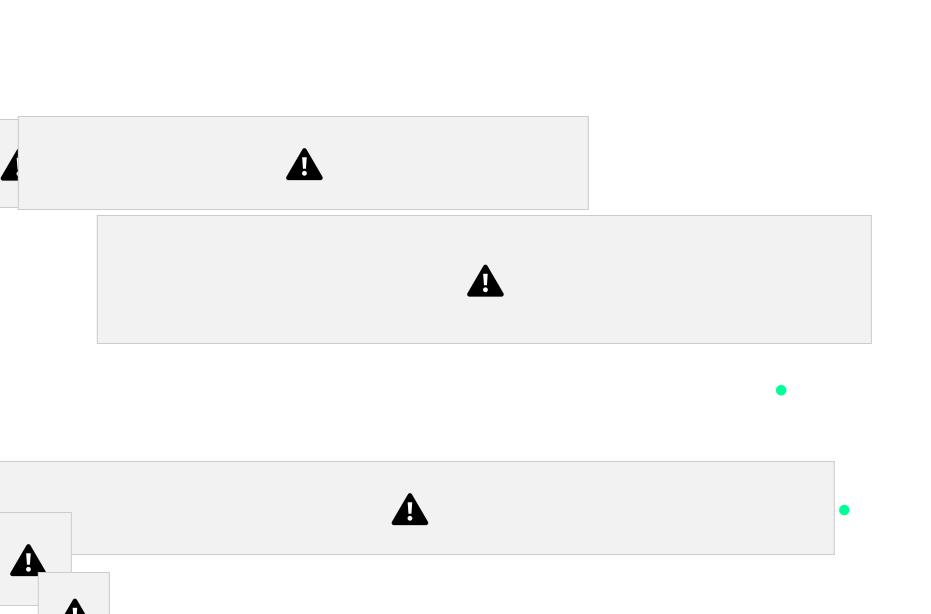


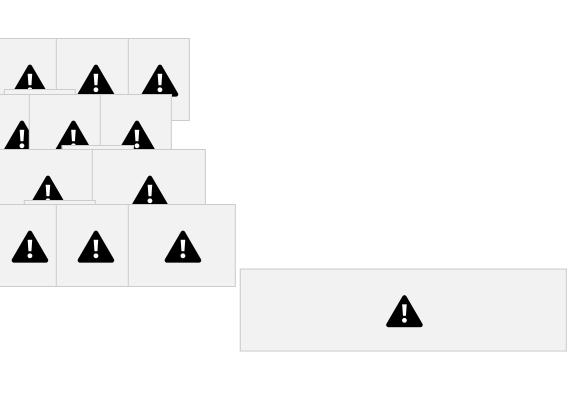
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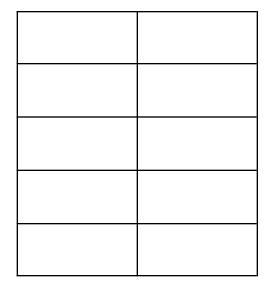


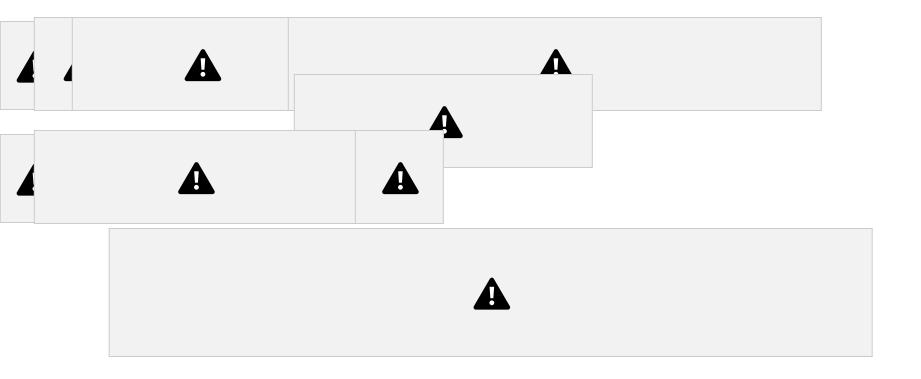


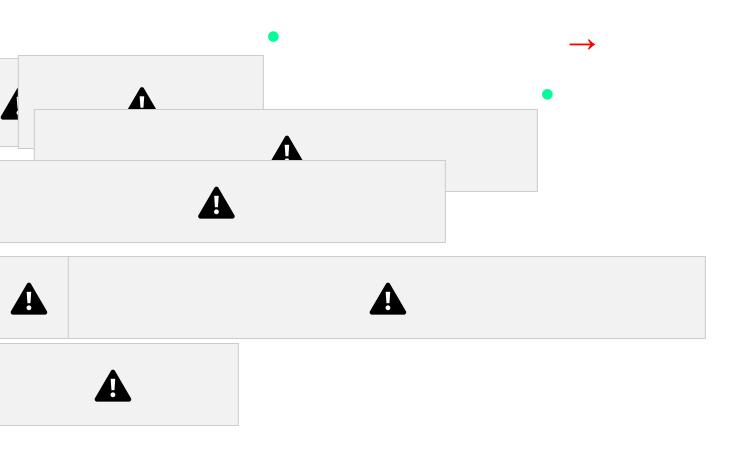


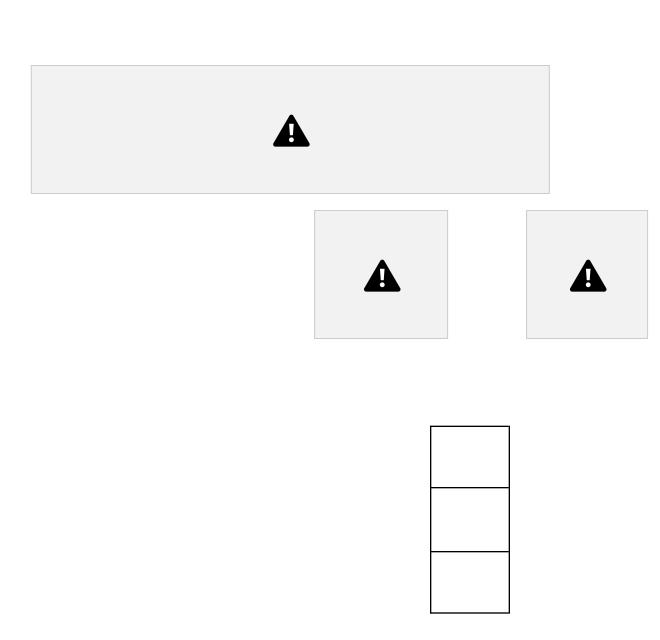






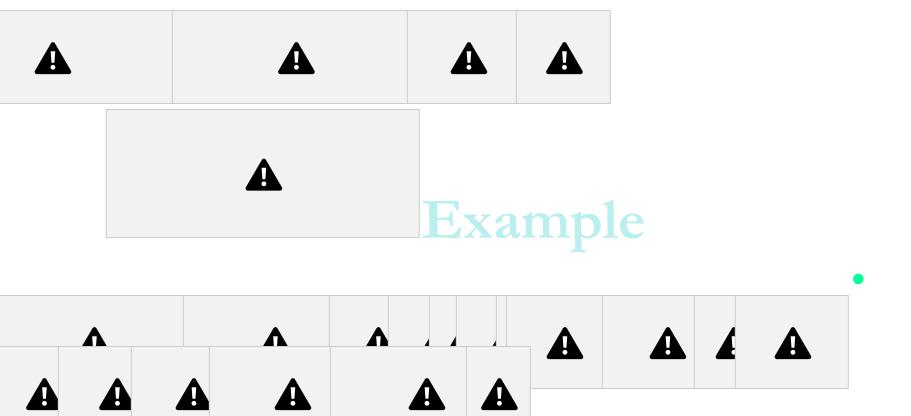






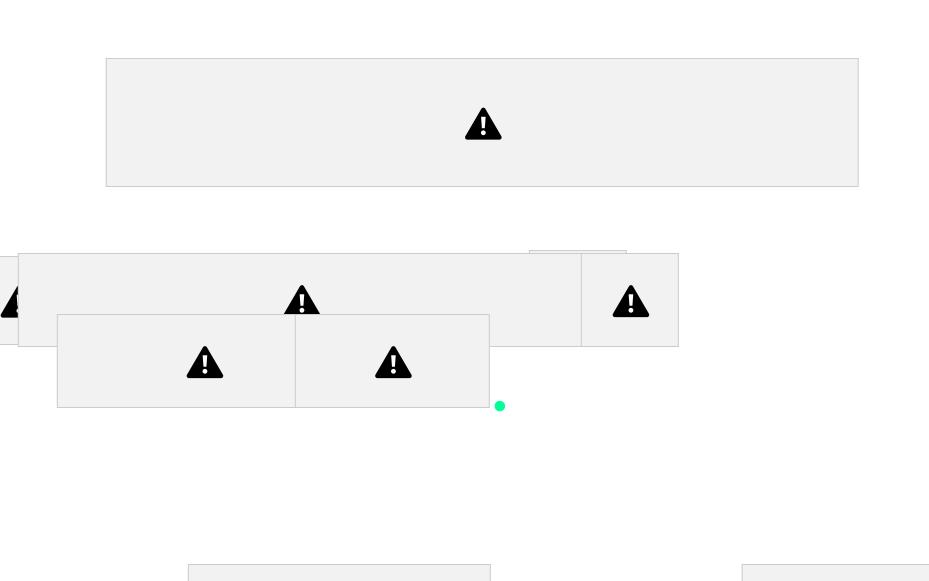
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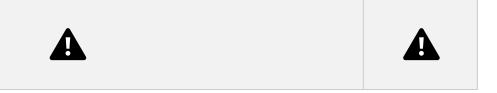






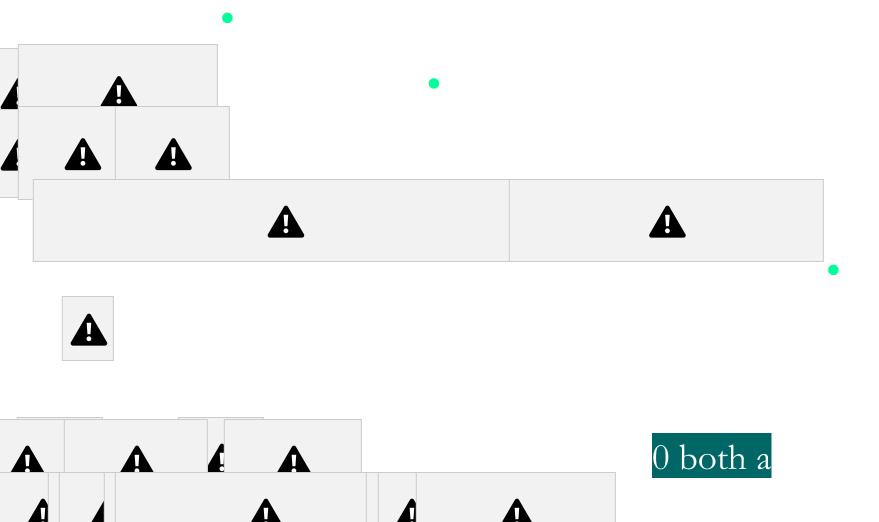


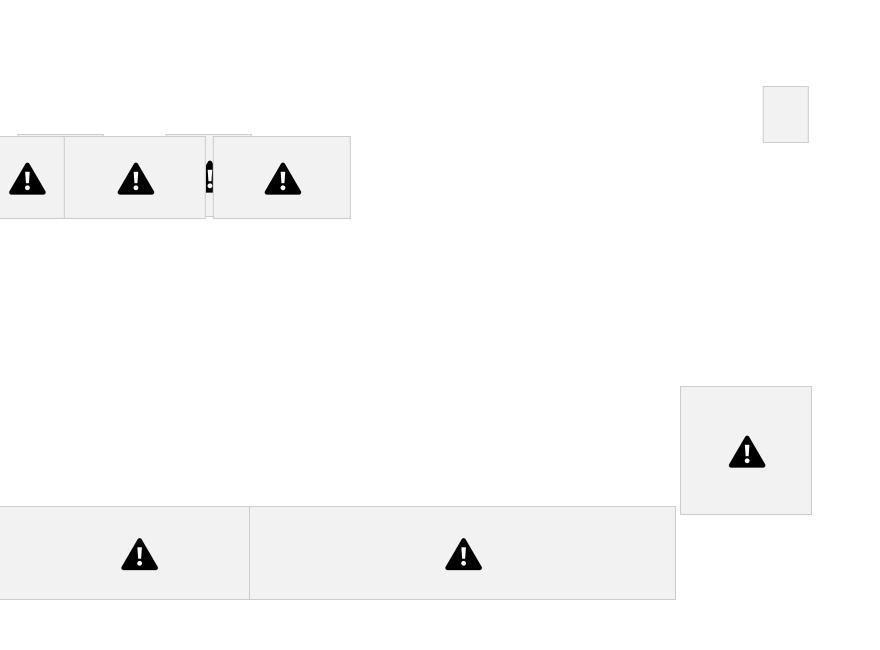


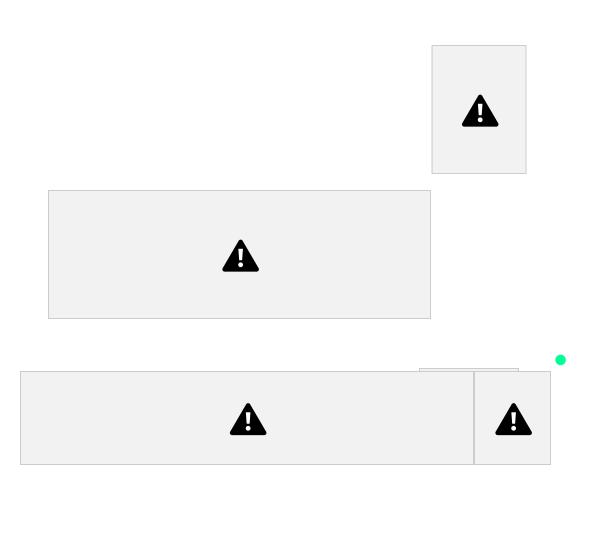




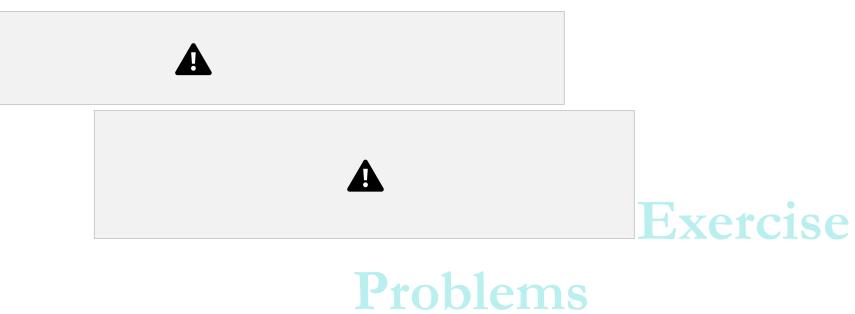
## Example













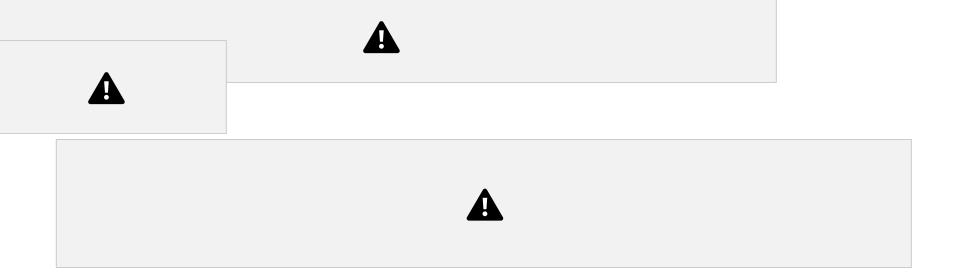




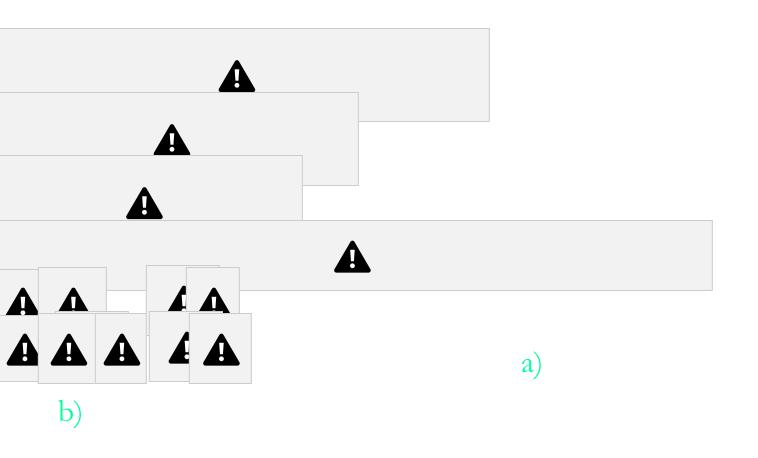
 $[(q \land \neg r) \rightarrow (p \lor r)]$ 

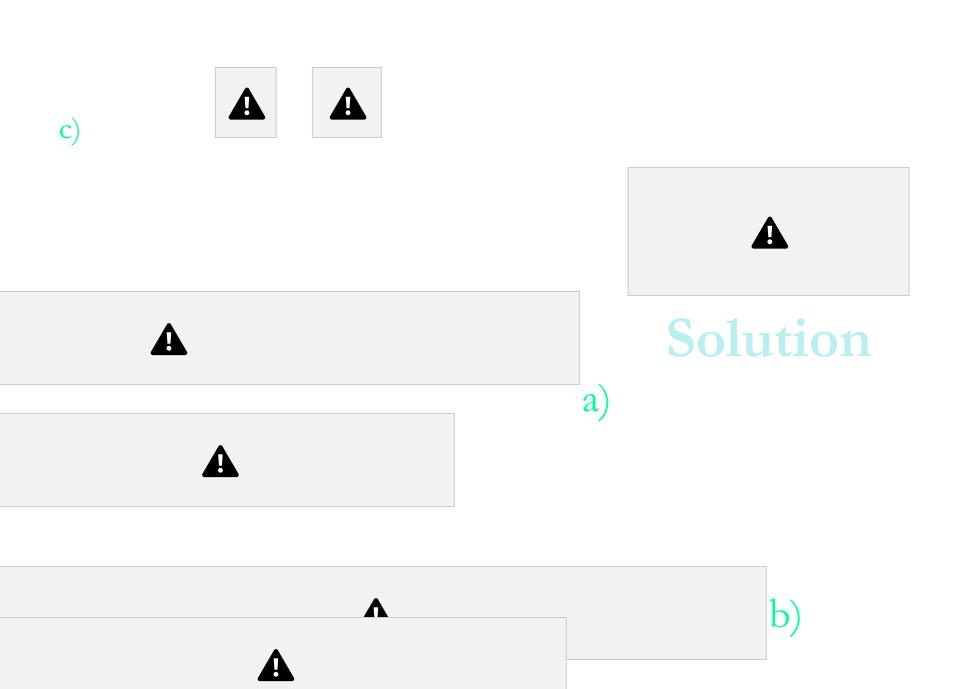
<b>p</b>	q	r	p → q (a) 1	<b>q</b> ∧ ¬ <b>r</b> 0	<b>A</b> p ∨	[(q ∧ ¬ r) → (p ∨ r)] (b)	a ^
			1	v	r o	•	1
0	0	1	1	0	1	1	1
0	1	0	1	1	0	0	0
0	1	1	1	0	1	1	1
1	0	0	0	0	1	1	0
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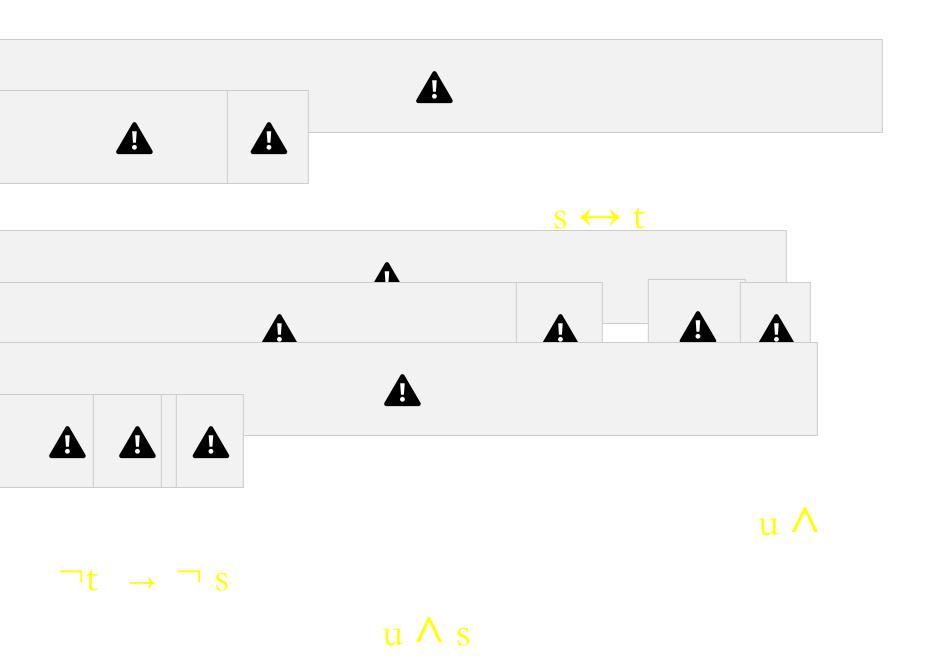
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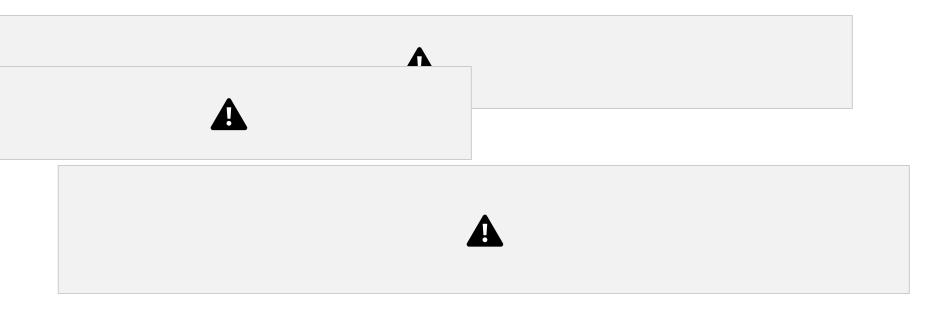




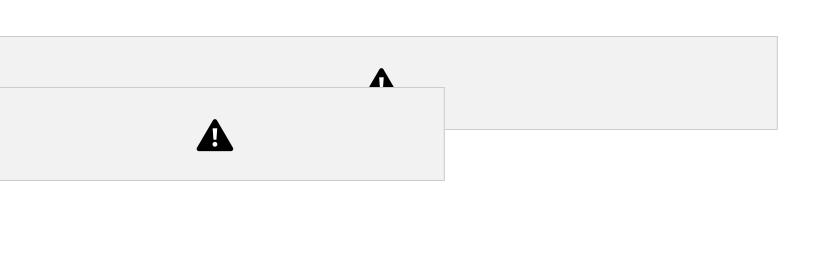


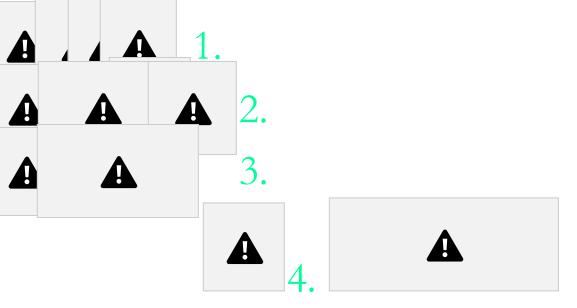


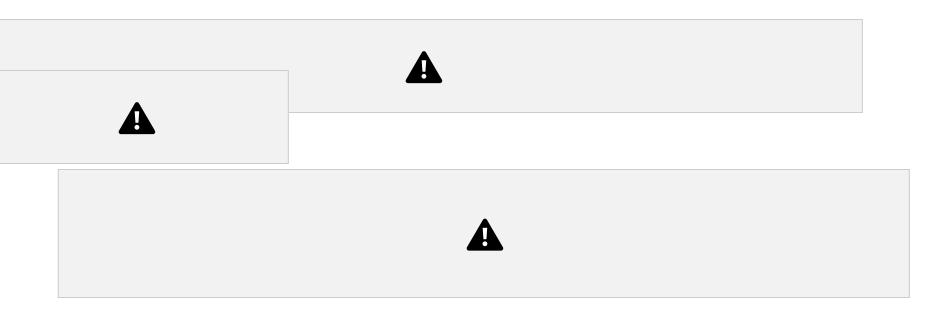




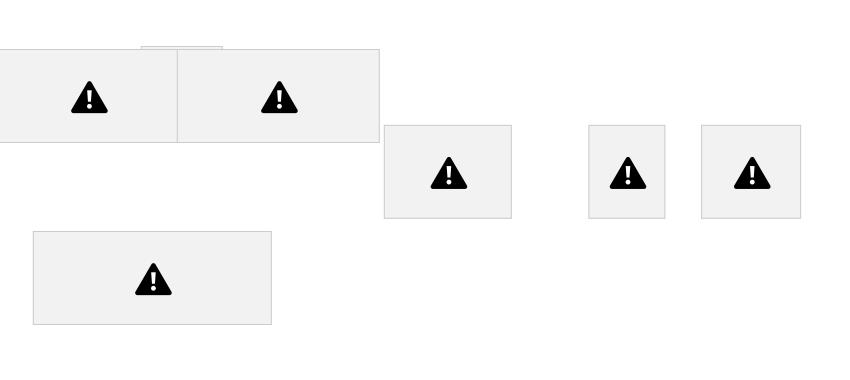
Exercise problems continues...

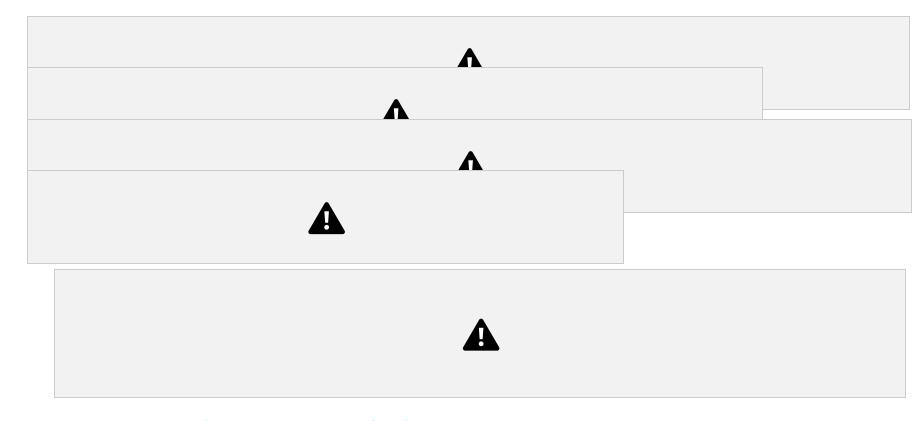






Exercise problems continues...





## Exercise problems

## continues...



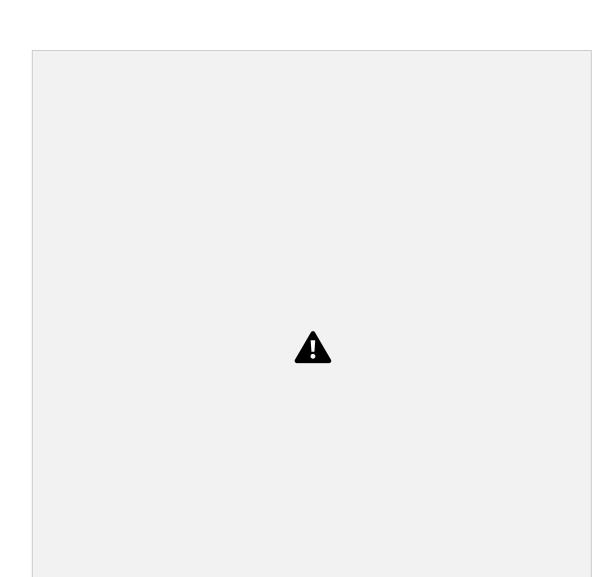


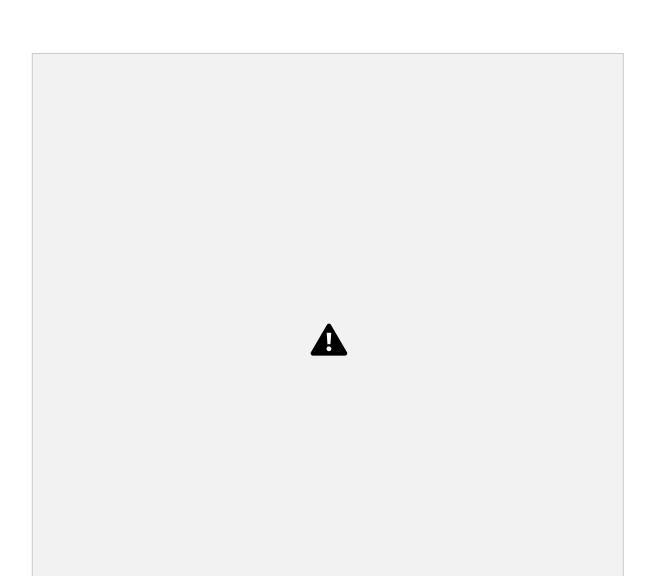


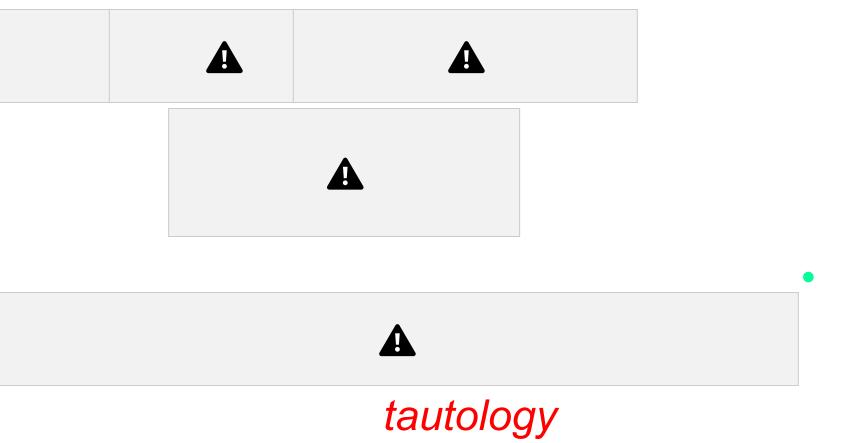










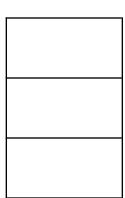


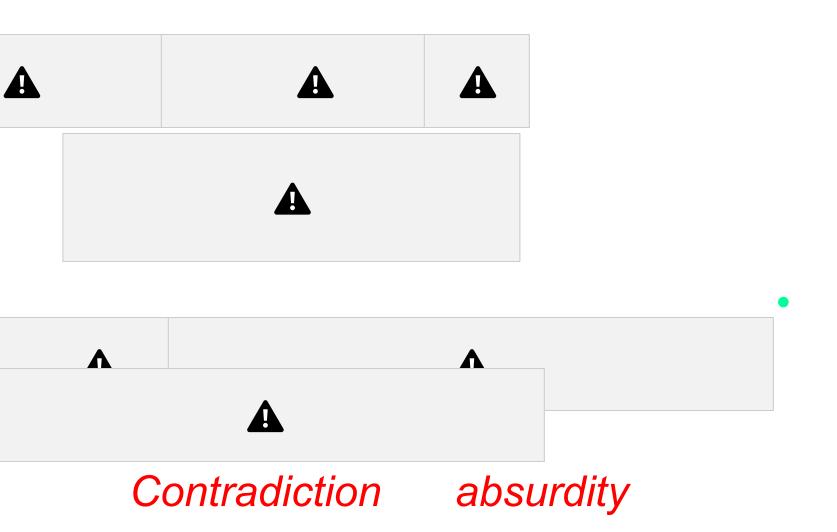




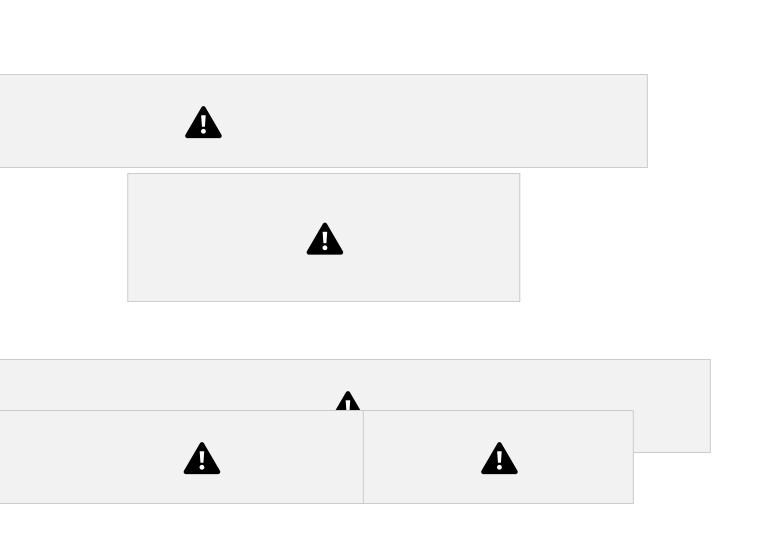












## Contingency.





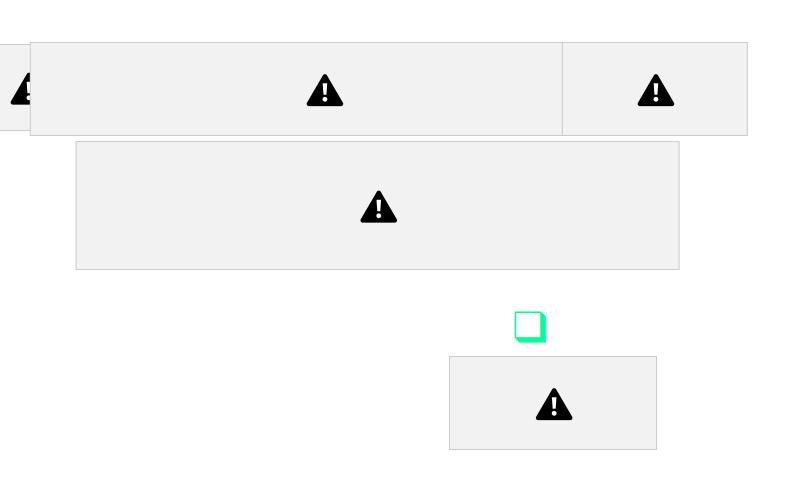
## Exercise problems:



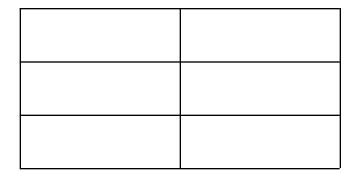
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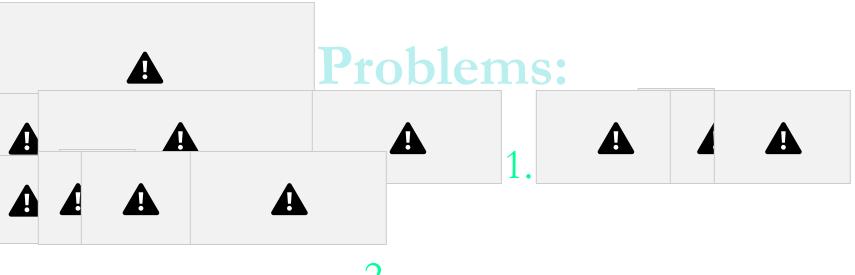










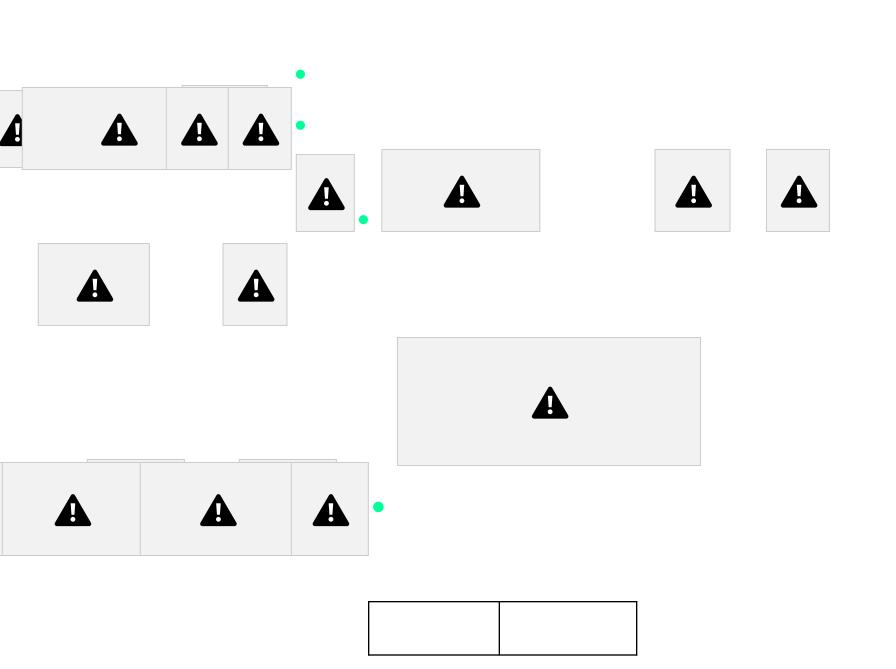


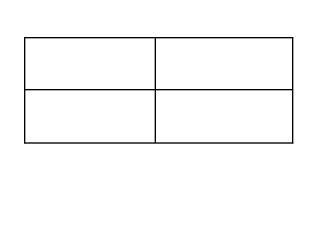
2.



Definitions



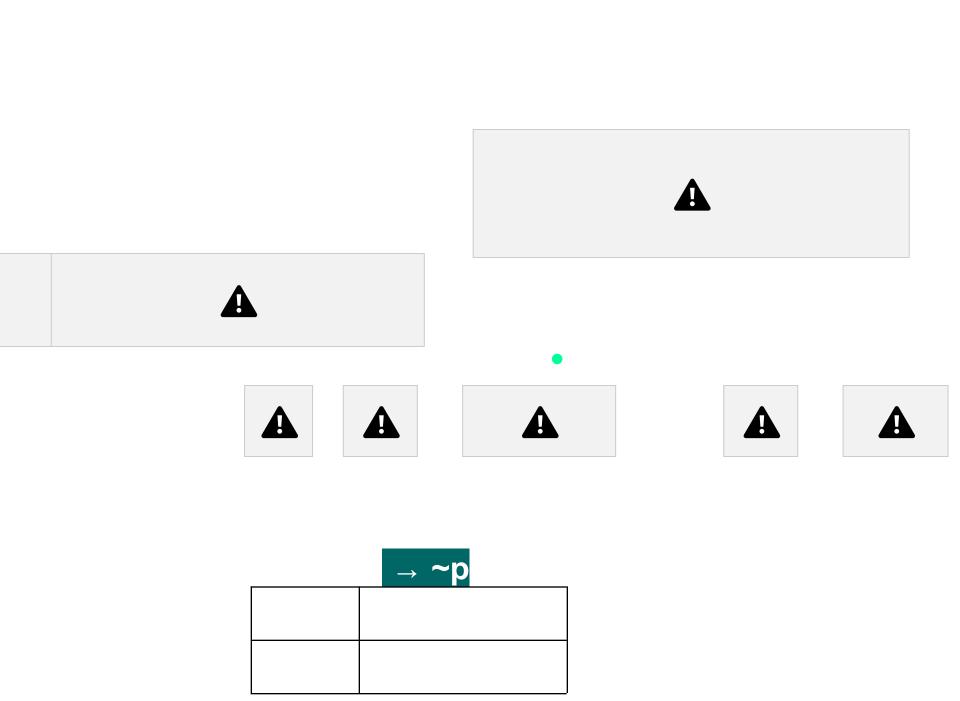




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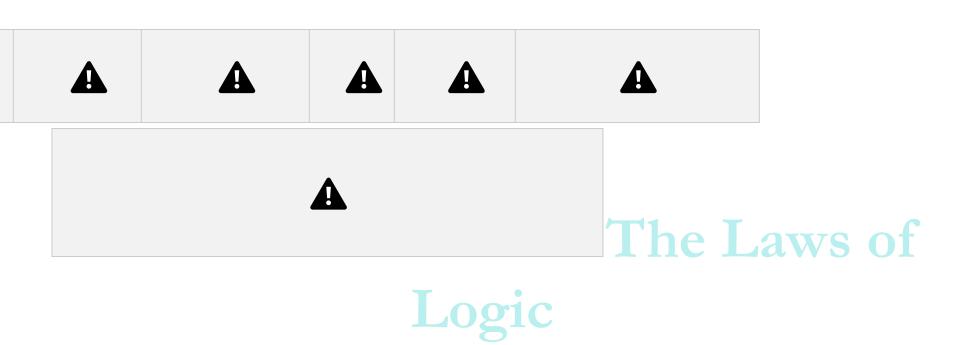


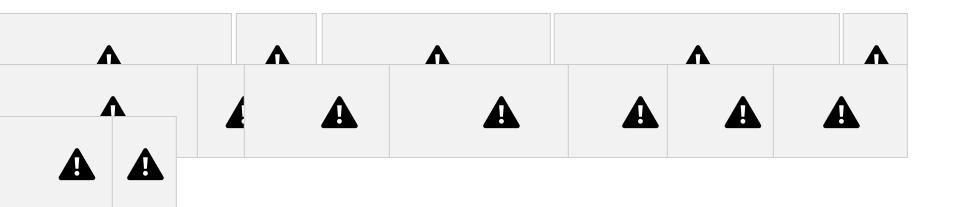


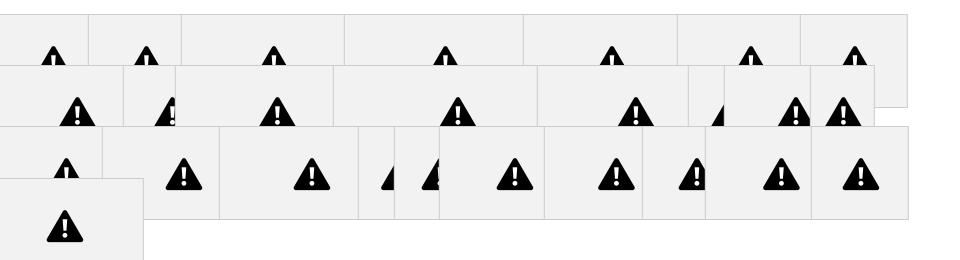






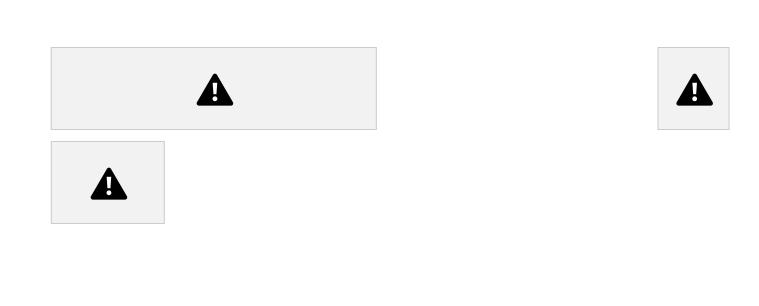






















Р	q	P∨q	~(p	~p	~q	~(p) <b>^</b> ~(q)
0	0	0	∨q) <b>1</b>	1	1	1
0	1	1	0	1	0	0
1	0	1	0	0	1	0
1	1	1	0	0	0	0









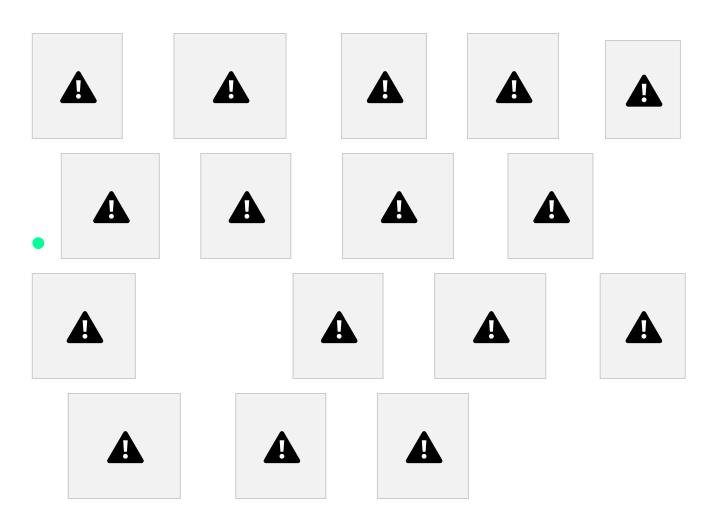




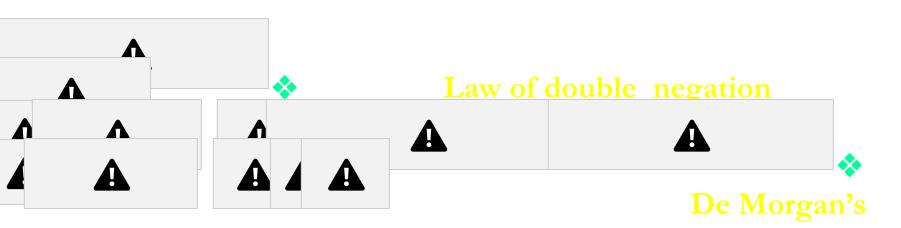


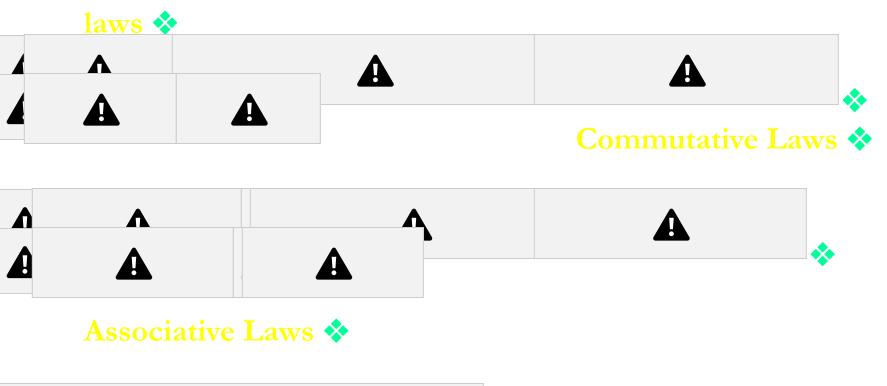
## Distributive Law



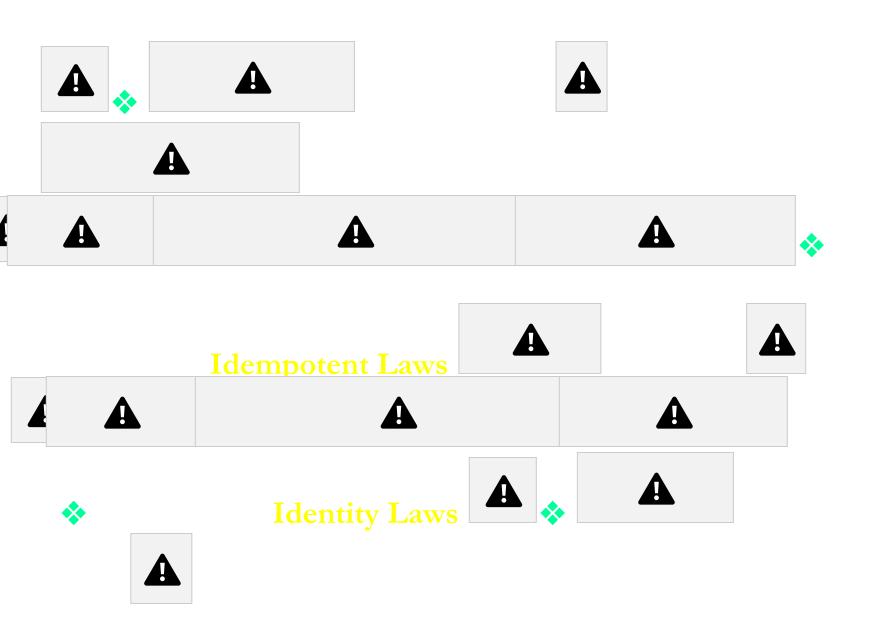


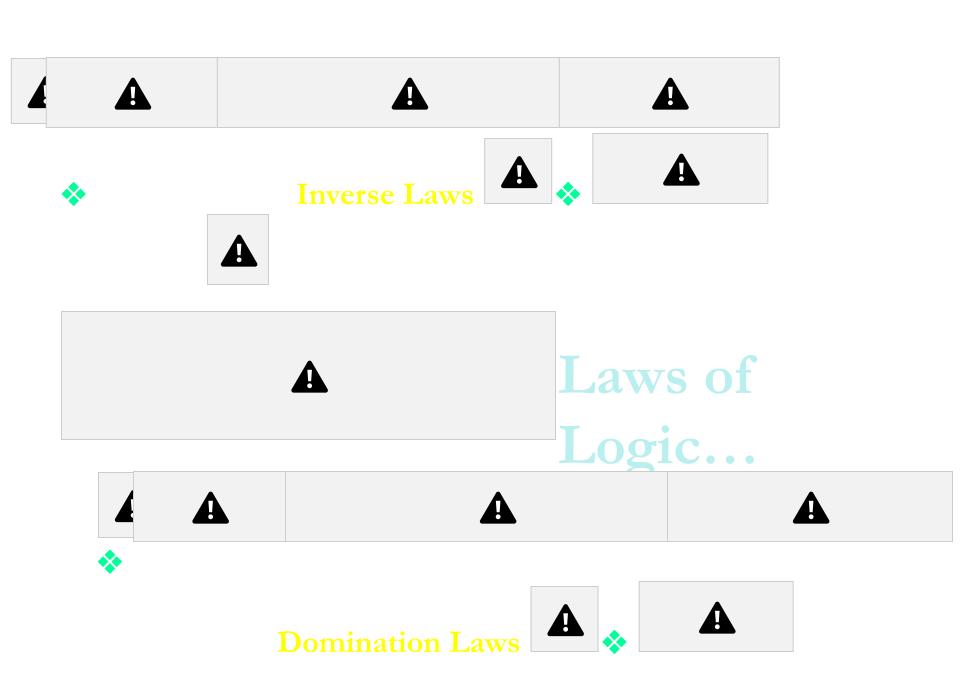


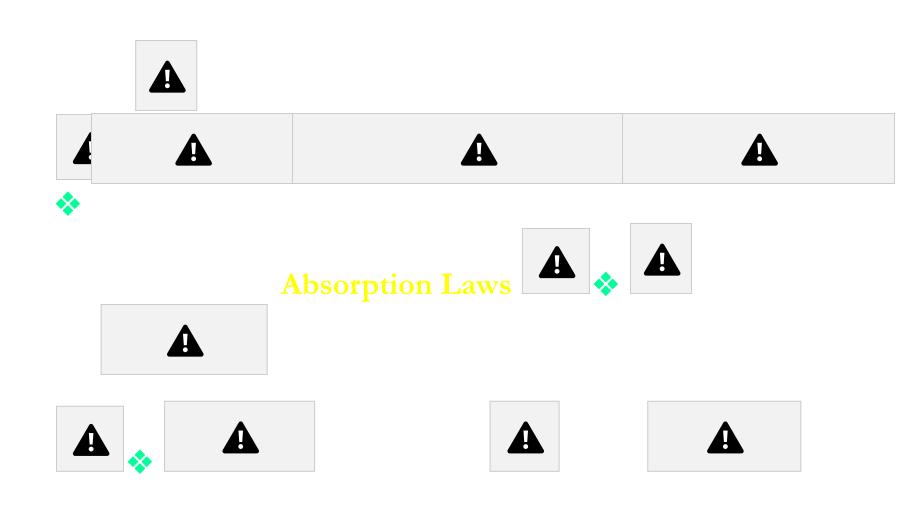






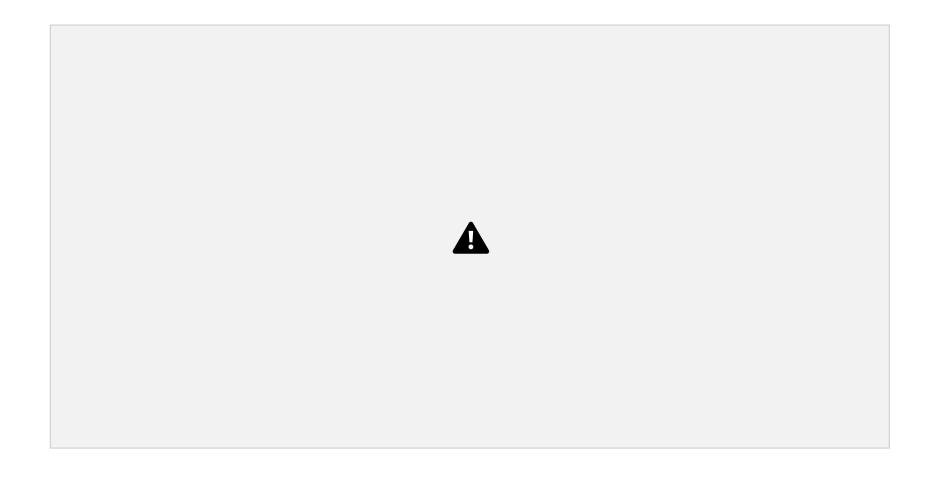






## **Implication Law**







**Exercise Problems** 



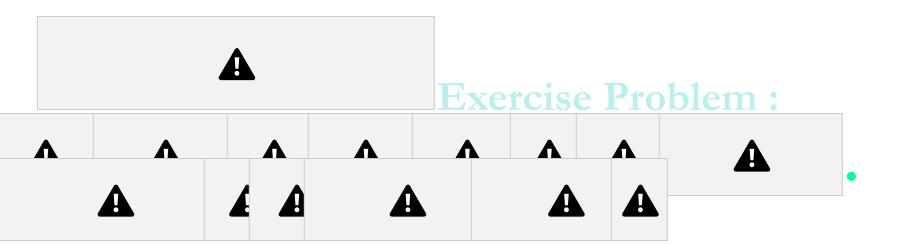


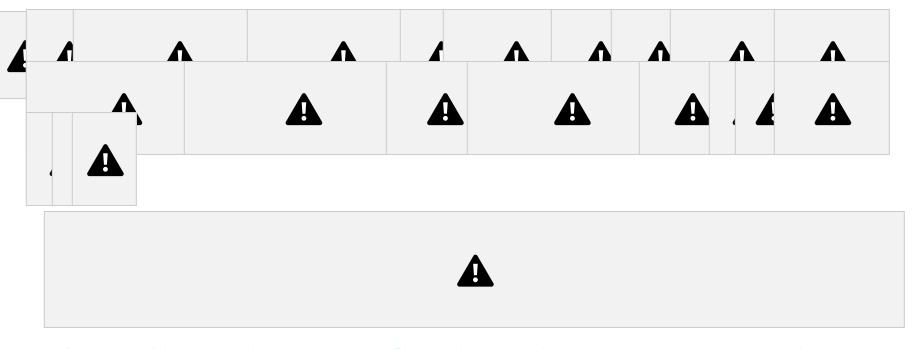
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### Exercise Problems

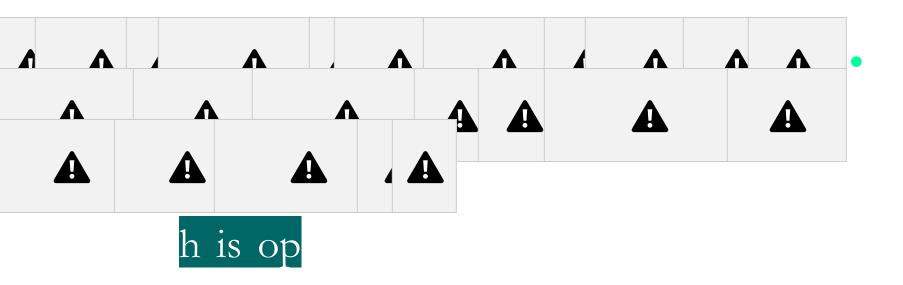


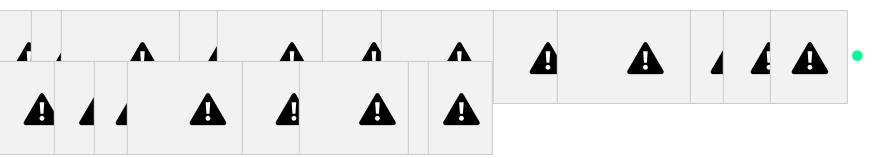
## **Exercise Problems**

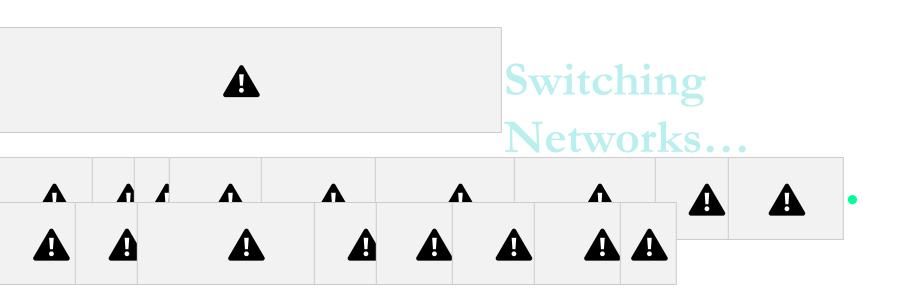


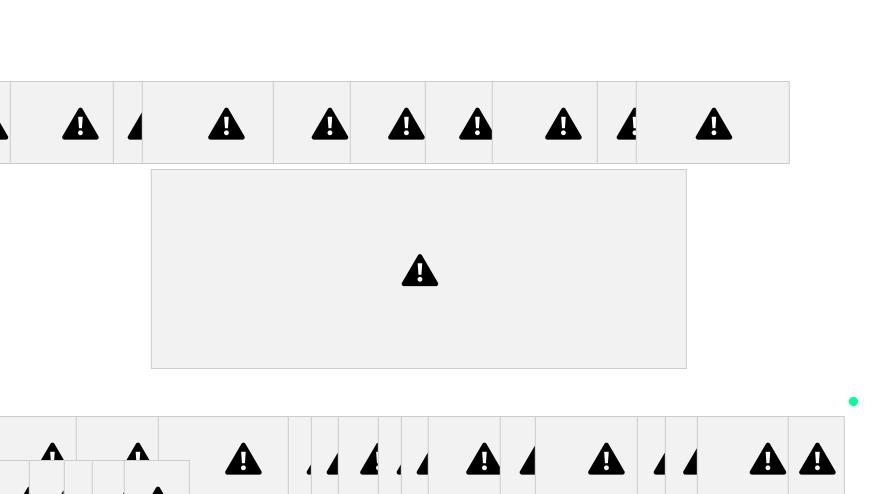


Application to Switching Networks •



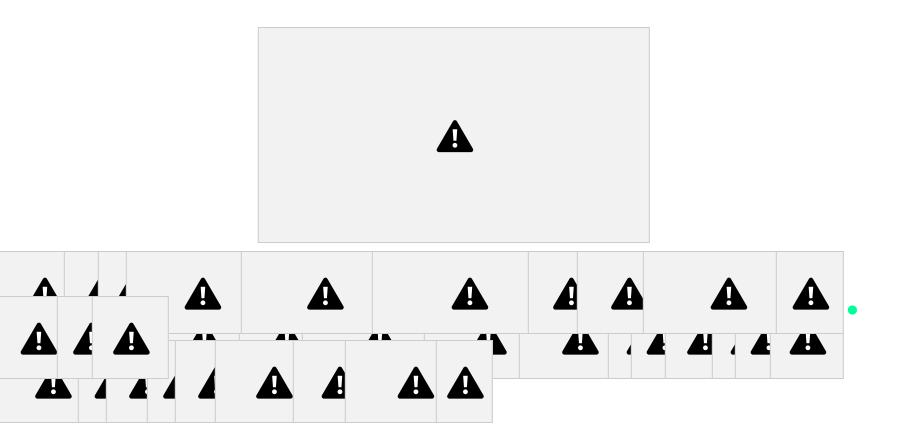








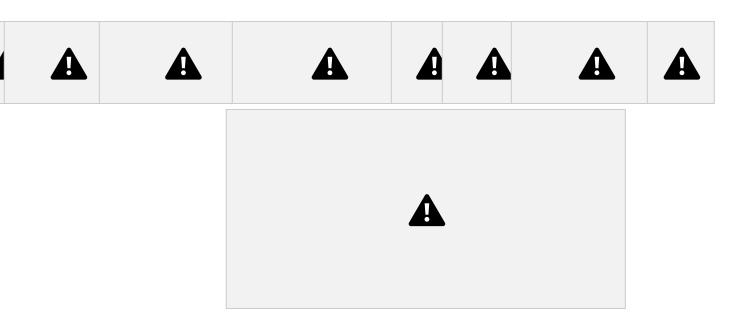
Switching Networks...

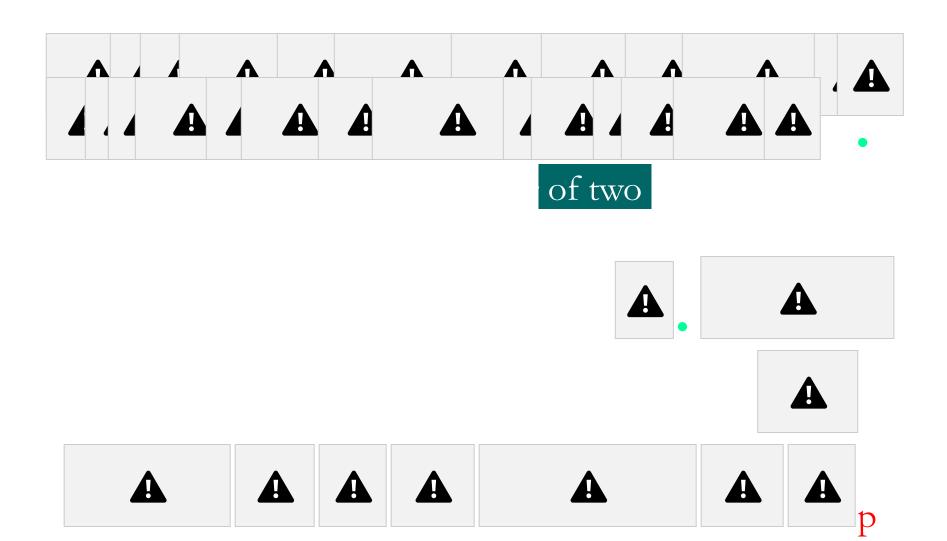




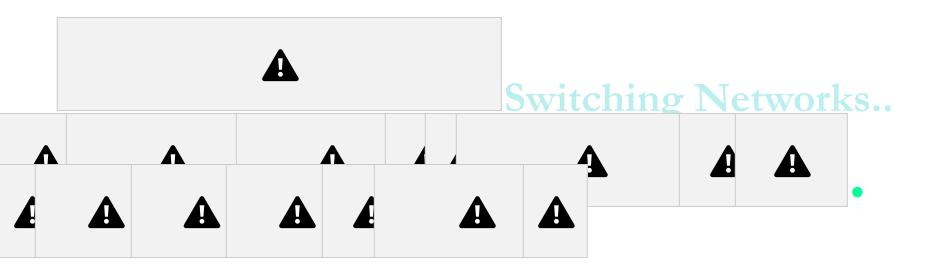


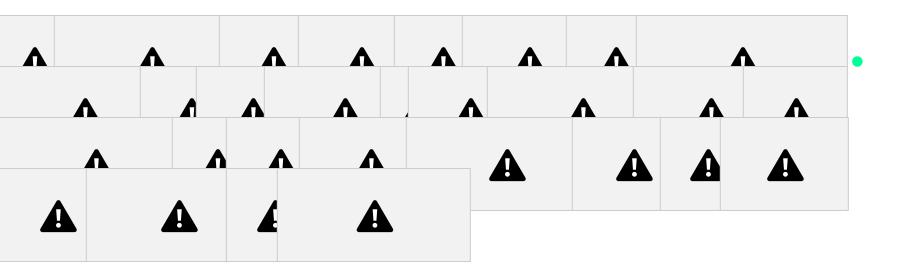












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## Examples:





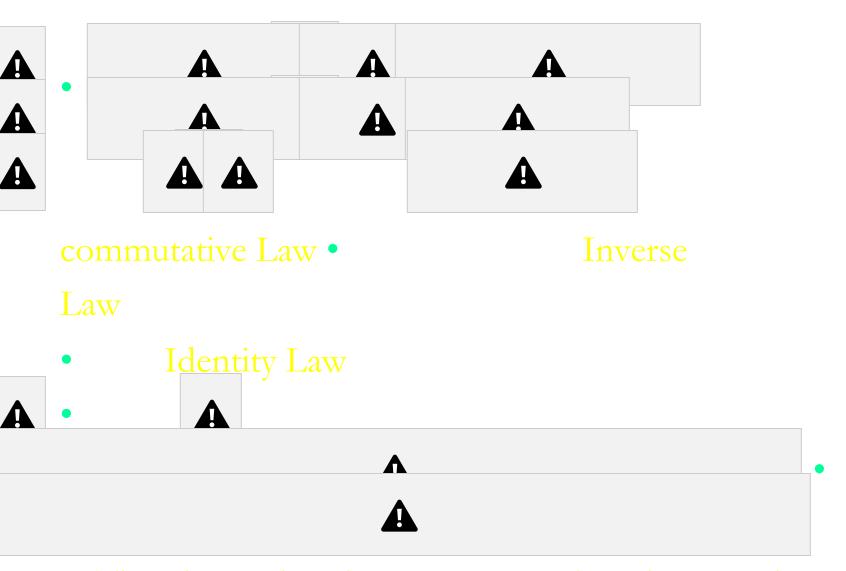








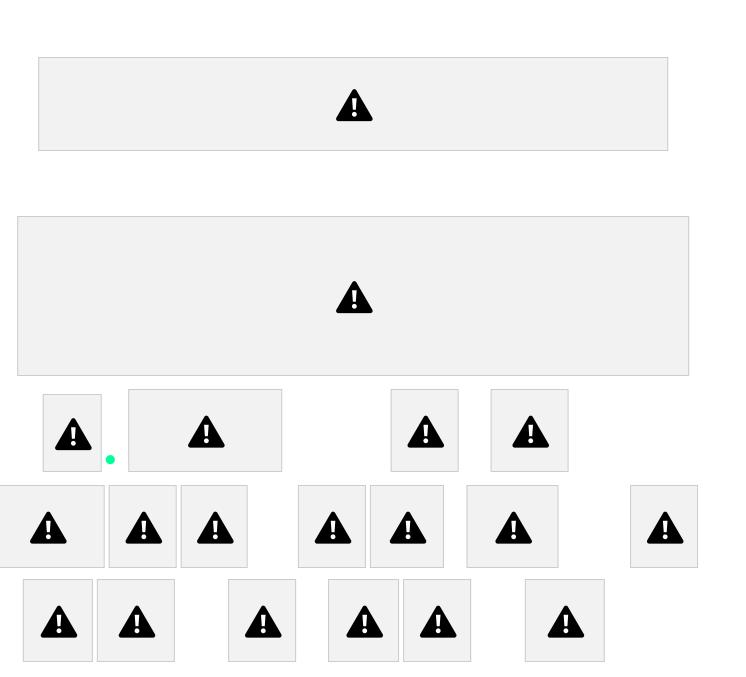




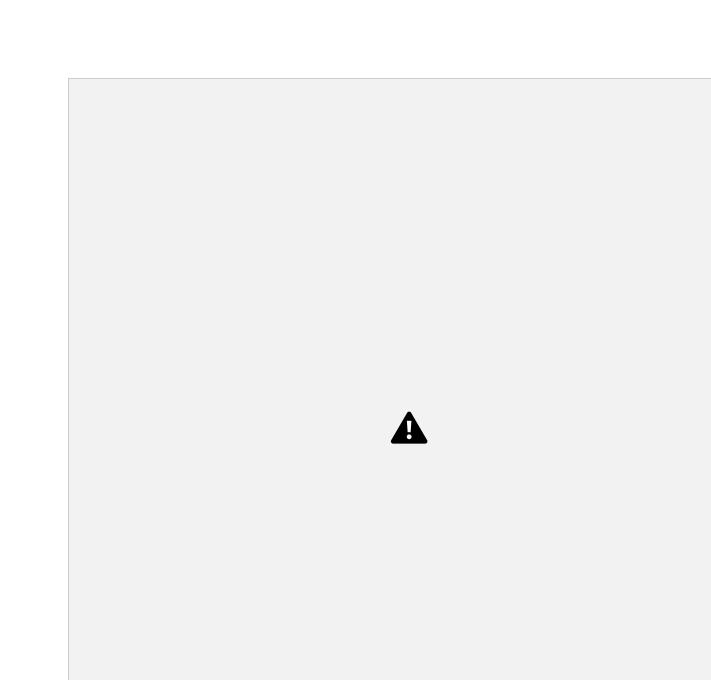
This shows that the given network with 4 switches is

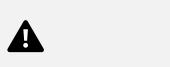
equivalent to a network that contains only one switch.











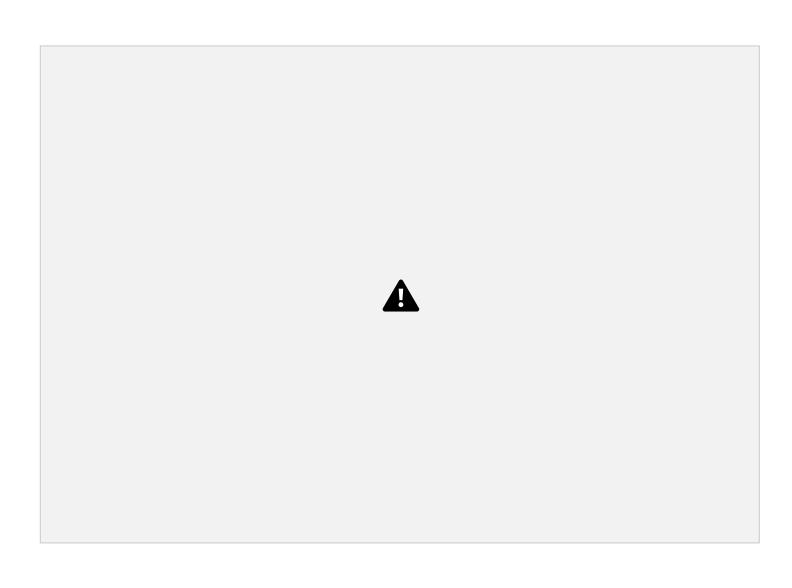
# Example 3 & 4

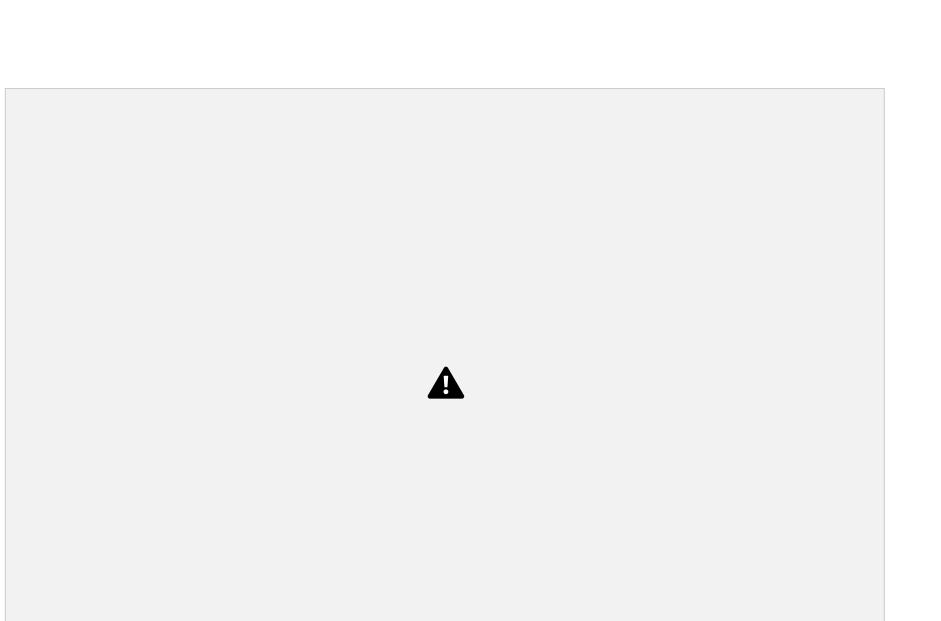






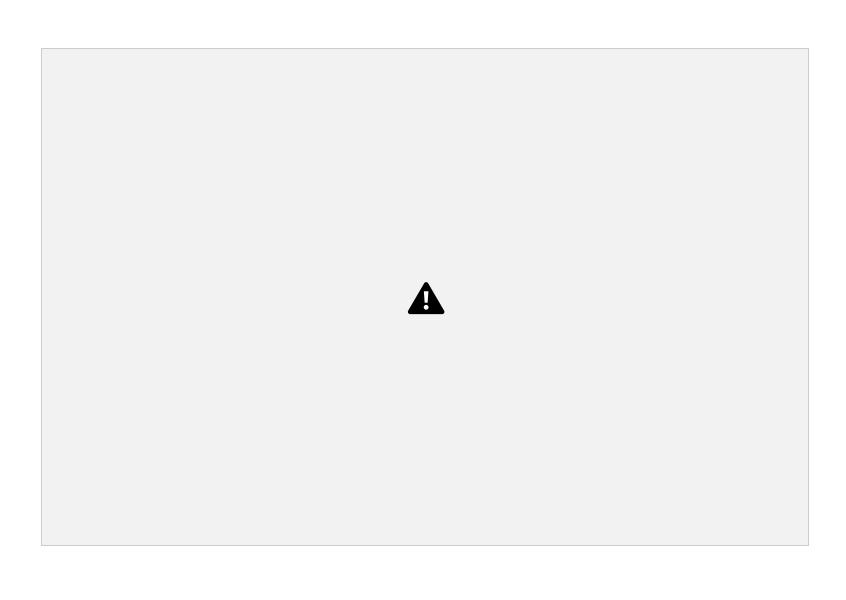
## Solution 3

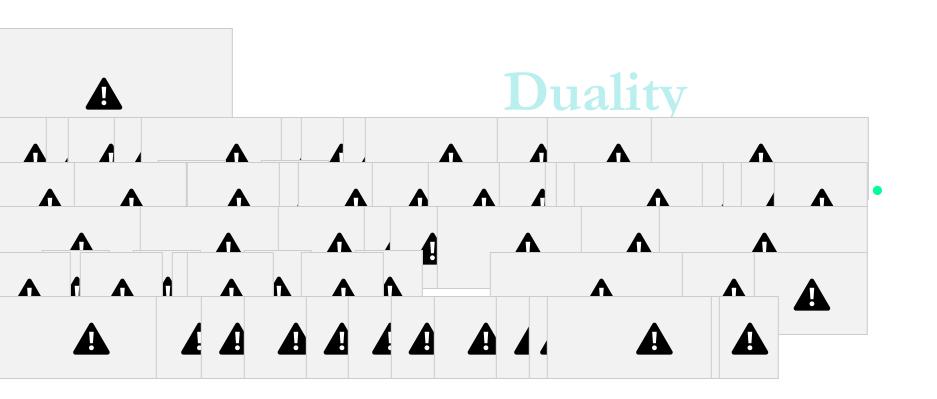


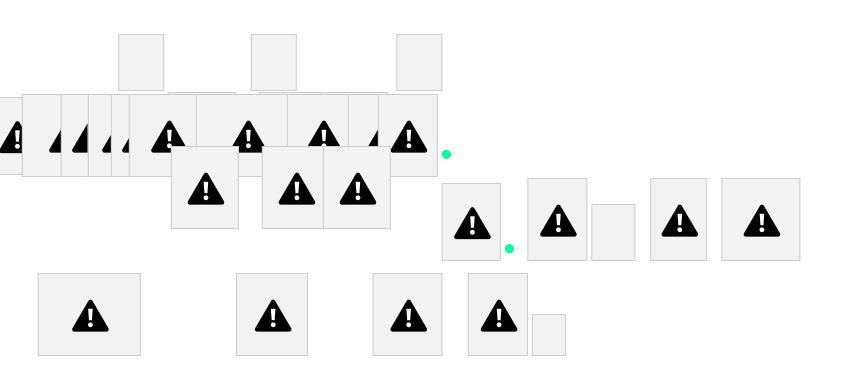




# Try It Yourself

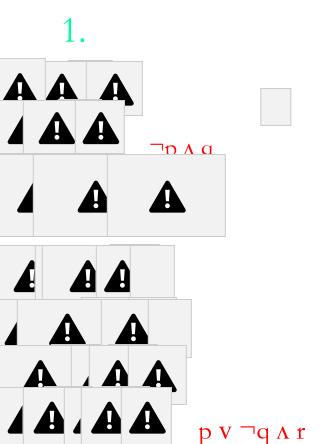




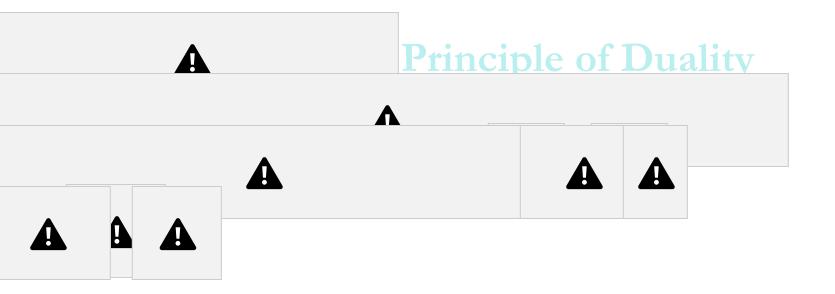






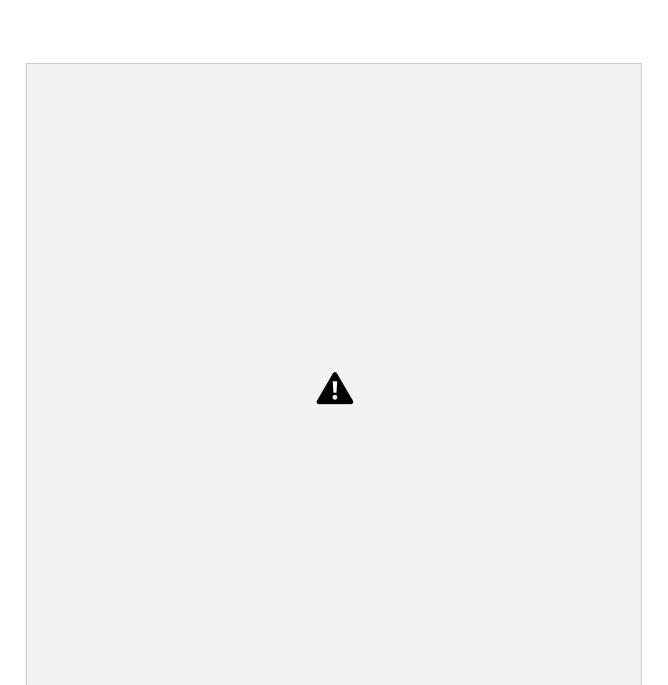


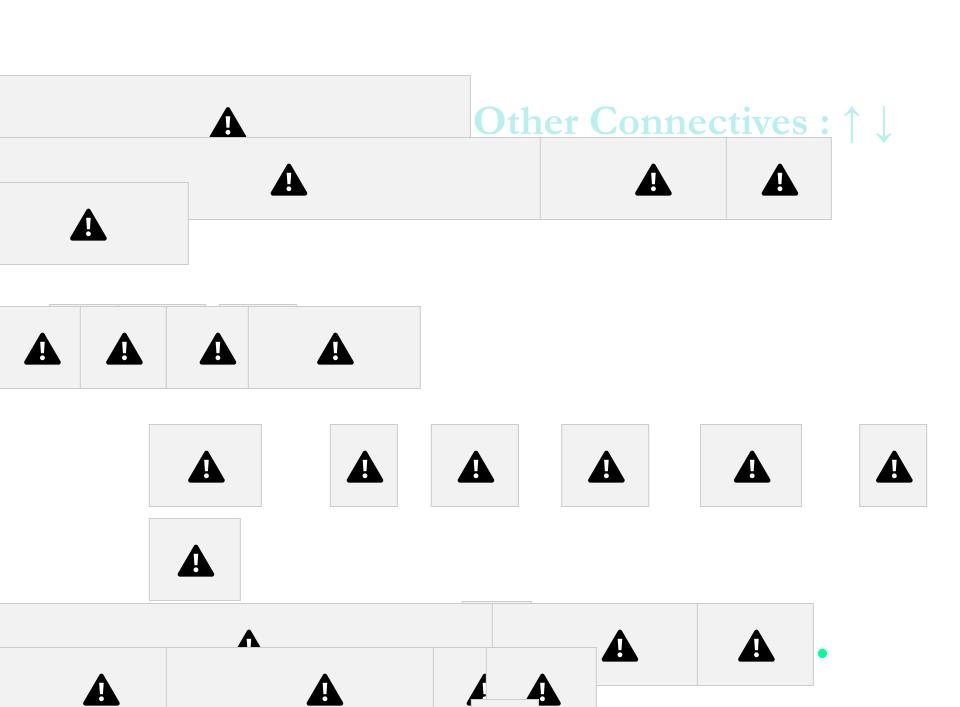




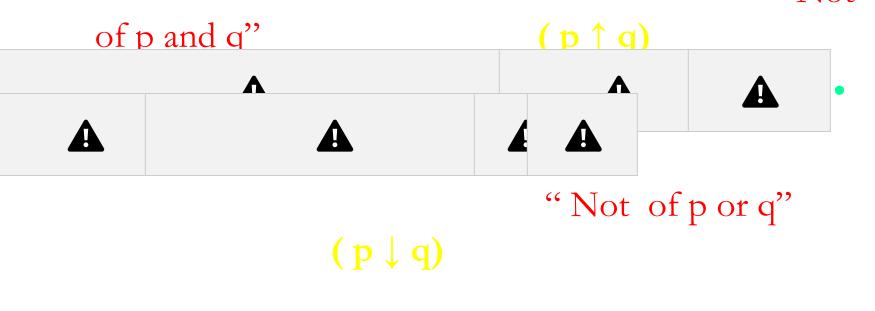


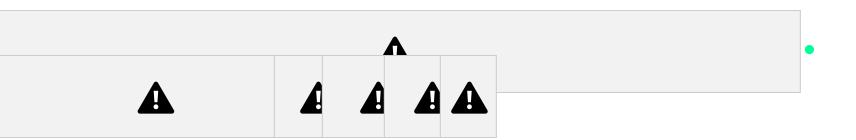






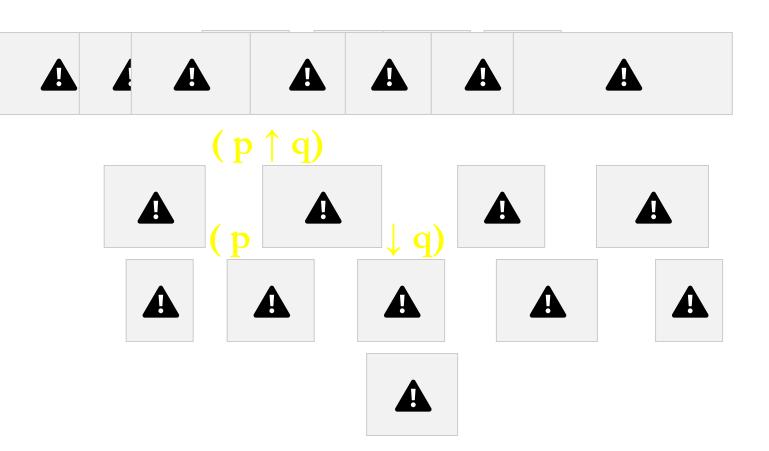
#### Not







p	q	¬р	¬q	¬pv¬q	¬(p ^ q) ↑
0	0	1	1	1	1
0	1	1	0	1	1
1	0	0	1	1	1
1	1	0	0	0	0





# Exercise problems:



