```
import java.util.*;
/* HelloWorld.java
public class HelloWorld
       public static void main(String[] args) {
              System.out.println("Hello World!");
}
import java.util.*;
import java.util.Scanner;
class AddNumbers
 public static void main(String args[])
   int x, y, z;
   System.out.println("Enter two integers to calculate their sum ");
   Scanner in = new Scanner(System.in);
   x = in.nextInt();
   y = in.nextInt();
   z = x + y;
   System.out.println("Sum of entered integers = "+z);
import java.util.*;
import java.util.*;
class FahrenheitToCelsius {
 public static void main(String[] args) {
  float temperatue;
  Scanner in = new Scanner(System.in);
  System.out.println("Enter temperatue in Fahrenheit");
  temperatue = in.nextInt();
  temperatue = ((temperatue - 32)*5)/9;
  System.out.println("Temperatue in Celsius = " + temperatue);
```

```
import java.util.*;
class Computer {
 Computer() {
  System.out.println("Constructor of Computer class.");
 void computer method() {
  System.out.println("Power gone! Shut down your PC soon...");
 public static void main(String[] args) {
  Computer my = new Computer();
  Laptop your = new Laptop();
  my.computer method();
  your.laptop_method();
class Laptop {
 Laptop() {
  System.out.println("Constructor of Laptop class.");
 void laptop method() {
  System.out.println("99% Battery available.");
import java.util.*;
import java.util.Scanner;
class OddOrEven
 public static void main(String args[])
   int x:
   System.out.println("Enter an integer to check if it is odd or even ");
   Scanner in = new Scanner(System.in);
   x = in.nextInt();
   if (x \% 2 == 0)
     System.out.println("You entered an even number.");
     System.out.println("You entered an odd number.");
```

```
import java.util.*;
import java.util.Scanner;
class GetInputFromUser
 public static void main(String args[])
   int a;
   float b;
   String s;
   Scanner in = new Scanner(System.in);
   System.out.println("Enter a string");
   s = in.nextLine();
   System.out.println("You entered string "+s);
   System.out.println("Enter an integer");
   a = in.nextInt();
   System.out.println("You entered integer "+a);
   System.out.println("Enter a float");
   b = in.nextFloat();
   System.out.println("You entered float "+b);
 }
```

Commonly used methods of Scanner class

There is a list of commonly used Scanner class methods:

Method	Description
<pre>public String next()</pre>	it returns the next token from the scanner.
<pre>public String nextLine()</pre>	it moves the scanner position to the next line and returns the value as a string.
<pre>public byte nextByte()</pre>	it scans the next token as a byte.
<pre>public short nextShort()</pre>	it scans the next token as a short value.
<pre>public int nextInt()</pre>	it scans the next token as an int value.
<pre>public long nextLong()</pre>	it scans the next token as a long value.
<pre>public float nextFloat()</pre>	it scans the next token as a float value.
<pre>public double nextDouble()</pre>	it scans the next token as a double value.

// Java program to read data of various types using Scanner class.

```
import java.util.*;
import java.util.Scanner;
public class ScannerDemo1
  public static void main(String[] args)
     // Declare the object and initialize with
     // predefined standard input object
     Scanner sc = new Scanner(System.in);
     // String input
     String name = sc.nextLine();
     // Character input
     char gender = sc.next().charAt(0);
     // Numerical data input
     // byte, short and float can be read
     // using similar-named functions.
     int age = sc.nextInt();
     long mobileNo = sc.nextLong();
     double cgpa = sc.nextDouble();
     // Print the values to check if input was correctly obtained.
     System.out.println("Name: "+name);
     System.out.println("Gender: "+gender);
     System.out.println("Age: "+age);
System.out.println("Mobile Number: "+mobileNo);
     System.out.println("CGPA: "+cgpa);
}
```