# Raksha Shetty

### PRODUCT DESIGNER SOFTWARE DEVELOPER

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**LinkedIn || GitHub || Publications** 

#### **PROFILE**

Architectural Designer transitioning to software development. Proficient in Figma, Sketch, Adobe XD, HTML, CSS, and JavaScript. Solid familiarity with agile development processes and methodologies. Detail-oriented with strong logical and design thinking skills. Driven to advance engineering systems with keen eye for new technologies and AI industry.

#### **SKILLS**

**Programming:** Processing, Python, JavaScript (ES6+ specs), C#, HTML/CSS, RESTful APIs

Frameworks: React, jQuery, Next.js, Exrpess

**BIM:** Revit (Certified)

**Graphics & Editing:** AutoCAD, Photoshop,

Illustrator, InDesign, After Effects,

Premier Pro, Figma, Miro

Rendering & Game engine: Unreal engine,

Unity engine, Lumion, Enscape, V-ray

**Development Tools:** GitHub, Unity (Certified), Anaconda, Visual Studio, PyCharm, NPM

**3D Modeling:** Rhinoceros, Grasshopper, Sketchup, Maya, Blender, Houdini, CATIA, Marvelous Designer, Clo-3D, 3DS-Max,

Cinema 4D

**Development Methodologies**: Agile, SCRUM,

SDLC

#### **PROJECTS**

#### **Master's Thesis | Cogni-Craft**

SEP 2023, ADVANCED RETAIL APPLICATION, AI & NEUROSCIENCE

• Developed a retail application with Python, integrating Stable Diffusion AI for images, ChatGPT for interactions, and OpenBCI EEG technology.

#### **Industry challenge | TELUS more**

SEP 2024, FULL-STACK REACT APPLICATION

• Consumers are experiencing option paralysis, and therefore want a user friendly, here is one streamlined approach to consuming their favorite media.

#### **Capstone Project | First-Point-Client & Server-Side**

SEP 2024, FULL-STACK REACT APPLICATION, THREE.JS & MESHY API

• "First-Point" is an interactive and immersive digital installation project. users can contribute by generating new 3D models using the Text-to-3D API.

#### **EDUCATION**

#### **BrainStation | Diploma, Software Engineering**

JULY 2024 - SEP 2024, VANCOUVER, BC

Southern California Institute of Architecture | MS Arch Technologies

SEP 2022 - SEP 2023, LOS ANGELES, CA

**RV School of Architecture | Bachelors in Architecture** 

SEP 2011 - JUN 2016, BENGALURU, INDIA

#### **EXPERIENCE**

#### XR UI/UX Developer Intern | TCXR

APR 2023 - JAN 2024, LOS ANGELES, CA

• Leveraged intuitive UI design for XR applications, improving user experience and boosting app adoption among young users by 25%.

#### **Retail Designer | TITAN CORPORATES**

APR 2019 - MAY 2022, BENGALURU, INDIA

- Spearheaded the design and development of interactive retail spaces by leveraging 3D modeling tools like AutoCAD and Rhino, boosting customer engagement and enhancing user experience.
- Managed luxury retail interior projects by collaborating with native artists, utilizing Revit and VR technology to integrate local art and traditions, improving brand engagement and community resonance.

## Junior - Associate - Transit Design Architect | SJ SMEC India Pvt Ltd AUG 2016 - APR 2019, BENGALURU, INDIA

- Implemented design optimizations by reducing the height of nine metro stations in the Mumbai Metro Line-6 project, using AutoCAD and Revit, resulting in a \$6 million reduction in construction costs.
- Collaborated cross-functionally with contractors, site engineers, and track design teams to streamline the delivery of schematic and construction-ready drawings, ensuring timely project completion.