Rakshit Gupta

COMPUTER ENGINEERING STUDENT

 $+91~7219011950 \bullet rakshitgupta50@gmail.com \bullet$

B-6, BILT Old Paper Mill Colony, Ballarpur, Dist. Chandrapur, Maharashtra -442701

ACADEMICS

Examination		College/School	Passing Year	Percentage/CGPA Obtained
B.E.(MU)	Sem IV		June 2017	9
	Sem III	Sardar Patel Institute Of	Jan 2017	8.8
	Sem II	Technology, Mumbai	June 2016	8.06
	Sem I		Jan 2016	7.7
Class XII (BIE)		Vijaya Ratna Jr. College, Hyderabad	April 2015	97.4%
Class X (CBSE)		Modern English School, Jeypore	March 2013	10

TECHNICAL SKILLS

- Programming Languages: C, Java, Python
- Version Control System: Github
- Web: HTML, CSS, Bootstrap, Javascript
- Creative/Others: MySQL, Adobe Photoshop, Latex, Autocad, Adobe Phone Gap
- **IDEs:** Eclipse, Jetbrains IntelliJ IDEA, Jetbrains Clion, Jetbrains Phpstorm, Dev C++, Turbo C++
- Operating System: Windows, Linux

PROJECTS

• GUI For SMS Broadcast:

July 2017 - Present

Designed a GUI in python to broadcast a message string to more than 1000 users

- Othello Game Using Swing Framework In Java: July 2016 October 2016 Othello is a strategy board game for two players, played on an 8×8 uncheckered board, developed as a Second Year Computer Engineering project for the Object Oriented Programming Methodology Course
- Encryption-Based Program In C: Jan 2016 March 2016 A simple encryption program which encrypted the text using substitution and rail-fence mechanism, developed as a First Year Computer Engineering project for the Structural Programming Approach course

POSITIONS OF RESPONSIBILITY

- Creative Head of college's Computer Society Of India (CSI) committee for the academic year 2017-18
- Programming Head of college's IOT committee for the academic year 2017-18
- Organiser, Github Workshop for Second and Third year Computer and IT students
- Organiser, No Escape event, technical festival MATRIX of college, 2016-17

INTERESTS