



# An Introduction to **Snap.py: SNAP for Python**

<http://snap.stanford.edu/snappy>

# Snap.py Tutorial: Content

- Introduction to SNAP
- Snap.py for Python
- Network analytics

# What is SNAP?

- **Stanford Network Analysis Platform (SNAP)**  
is a general purpose, high-performance system for analysis and manipulation of large networks
  - <http://snap.stanford.edu>
  - Scales to massive networks with hundreds of millions of nodes and billions of edges
- **SNAP software**
  - Snap.py for Python, SNAP C++
- **SNAP datasets**
  - Over 70 network datasets



# Snap.py Resources

- **Prebuilt packages** available for Mac OS X, Windows, Linux  
<http://snap.stanford.edu/snappy/index.html>
- **Snap.py documentation:**  
<http://snap.stanford.edu/snappy/doc/index.html>
  - Quick Introduction, Tutorial, Reference Manual
- **SNAP user mailing list**  
<http://groups.google.com/group/snap-discuss>
- **Developer resources**
  - Software available as open source under BSD license
  - GitHub repository  
<https://github.com/snap-stanford/snap-python>

# SNAP C++ Resources

- **Source code** available for Mac OS X, Windows, Linux  
<http://snap.stanford.edu/snap/download.html>
- **SNAP documentation**  
<http://snap.stanford.edu/snap/doc.html>
  - Quick Introduction, User Reference Manual
  - Source code, see **tutorials**
- **SNAP user mailing list**  
<http://groups.google.com/group/snap-discuss>
- **Developer resources**
  - Software available as open source under BSD license
  - GitHub repository  
<https://github.com/snap-stanford/snap>
  - SNAP C++ Programming Guide

# SNAP Network Datasets

Collection of over 70 social network datasets:  
<http://snap.stanford.edu/data>

Mailing list: <http://groups.google.com/group/snap-datasets>

- **Social networks:** online social networks, edges represent interactions between people
- **Twitter and Memetracker :** Memetracker phrases, links and 467 million Tweets
- **Citation networks:** nodes represent papers, edges represent citations
- **Collaboration networks:** nodes represent scientists, edges represent collaborations (co-authoring a paper)
- **Amazon networks :** nodes represent products and edges link commonly co-purchased products

# What is Snap.py?

- **Snap.py** (pronounced “snappy”):  
**SNAP for Python**

<http://snap.stanford.edu/snappy>

User Code	Python
Snap.py	Python
SNAP	C++

Solution	Fast Execution	Easy to use, interactive
C++	✓	
Python		✓
Snap.py (C++, Python)	✓	✓

# Installing Snap.py

- **Installation:**

- Follow instructions on the Snap.py webpage

```
pip install snap-stanford
```

**If you encounter problems, please report them on Piazza**



# Installation Matrix

Operating System 64-bit	Python Environment	Python Version 64-bit	Install Method	Install Command			
macOS 10.14	default system	Python 2.7	pip	sudo pip install snap-stanford			
macOS 10.14	Homebrew	Python 3.7	pip	pip3 install snap-stanford			
macOS 10.14	Anaconda	Python 3.7	conda	conda install -c snap-stanford snap-stanford			
macOS 10.14	Miniconda	Python 3.7	pip	pip install http://snap.stanford.edu/snappy/release/snap_stanford-5.0.0-cp37-cp37m-macosx_10_7_x86_64.whl			
macOS 10.13	default system	Python 2.7	setup.py	(download the package, unpack) sudo python setup.py install			
macOS 10.13	Homebrew	Python 3.7	setup.py	(download the package, unpack) python3 setup.py install			
Ubuntu 18.04	default system	Python 2.7	pip	sudo pip install snap-stanford			
Ubuntu 18.04	apt-get	Python 3.[567]	pip	sudo pip3 install snap-stanford			
Ubuntu 16.04	default system	Python 2.7	pip	sudo pip install snap-stanford			
Ubuntu 16.04	apt-get	Python 3.[567]	pip	sudo pip3 install snap-stanford			
Windows 10	python.org	Python 2.7	pip	pip install snap-stanford			
Windows 10	python.org	Python 3.7	pip	pip install snap-stanford			
CentOS 6.x	default system	Python 2.6	setup.py	(download the package, unpack) sudo python setup.py install			

<https://docs.google.com/spreadsheets/d/1m-5gHUmGzh8XfLUCAY3eYvdcBA98TUMMusVZkwmpdal/edit?usp=sharing>

# Snap.py: Important

- The most important step for using Snap.py:

**Import the snap module!**

```
$ python
```

```
>>> import snap
```

# Snap.py Tutorial

- **On the Web:**

<http://snap.stanford.edu/snappy/doc/tutorial/index-tut.html>

- **We will cover:**

- Basic Snap.py data types
- Vectors, hash tables and pairs
- Graphs and networks
- Graph creation
- Adding and traversing nodes and edges
- Saving and loading graphs
- Plotting and visualization

# Snap.py Naming Conventions (1)

## Variable types/names:

- ...Int: an **integer** operation, variable: **GetValInt()**
- ...Flt: a **floating** point operation, variable; **GetValFlt()**
- ...Str: a **string** operation, variable; **GetDateStr()**

## Classes vs. Graph Objects:

- T...: a **class type**; **TUNGraph**
- P...: type of a **graph object**; **PUNGraph**

## Data Structures:

- ...V: a **vector**, variable **TIntV InNIdV**
- ...VV: a vector of vectors (i.e., a matrix), variable **FltVV**  
    **TFltVV** ... a matrix of floating point elements
- ...H: a **hash table**, variable **NodeH**  
    **TIntStrH** ... a hash table with **TInt** keys, **TStr** values
- ...HH: a hash of hashes, variable **NodeHH**  
    **TIntIntHH** ... a hash table with **TInt** key 1 and **TInt** key 2
- ...Pr: a **pair**; type **TIntPr**

# Snap.py Naming Conventions (2)

- **Get...:** an **access** method, **GetDeg()**
- **Set...:** a **set** method, **SetXYLabel()**
- **...I:** an **iterator**, **NodeI**
- **Id:** an **identifier**, **GetUId()**
- **NId:** a **node identifier**, **GetNId()**
- **EId:** an **edge identifier**, **GetEId()**
- **Nbr:** a **neighbor**, **GetNbrNId()**
- **Deg:** a **node degree**, **GetOutDeg()**
- **Src:** a **source node**, **GetSrcNId()**
- **Dst:** a **destination node**, **GetDstNId()**

# Basic Types in Snap.py (and SNAP)

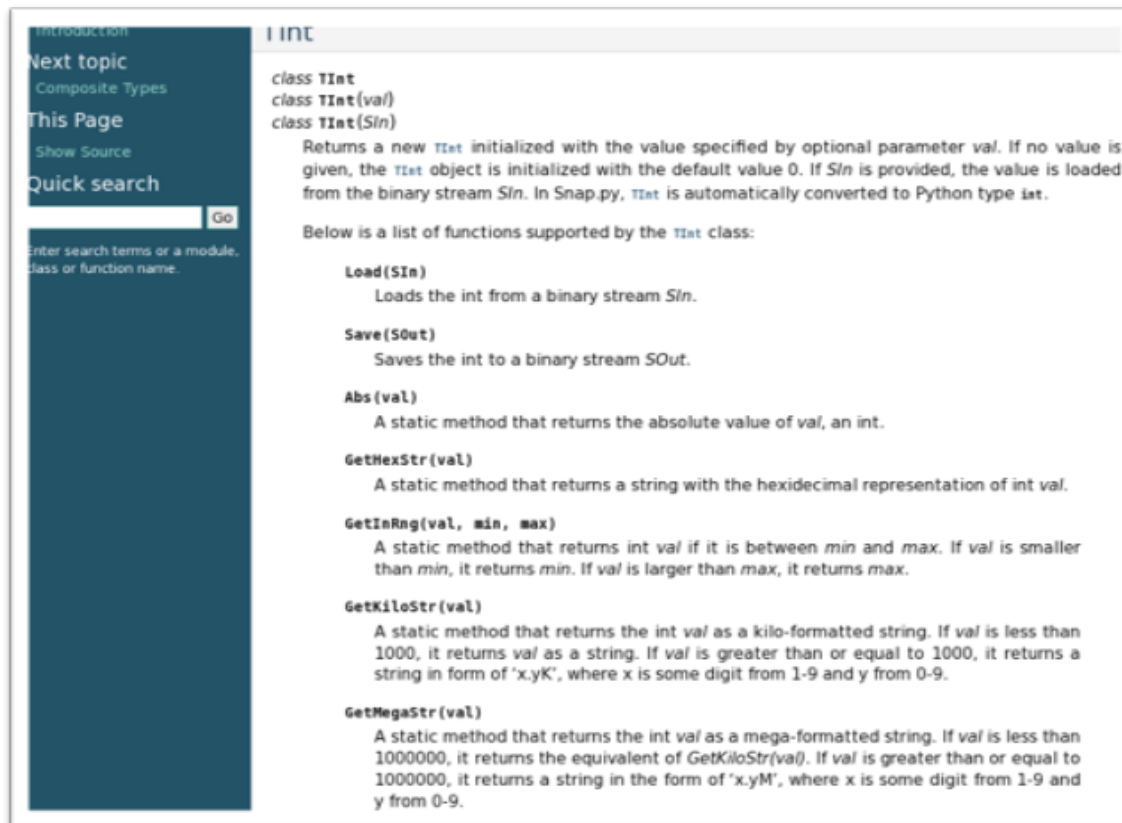
- **TInt**: Integer
- **TFlt**: Float
- **TStr**: String
- Used primarily for constructing composite types
- In general no need to deal with the basic types explicitly
  - Data types are automatically converted between C++ and Python
  - An illustration of explicit manipulation:

```
>>> i = snap.TInt(10)
>>> print i.Val
10
```
- **Note:** do not use an empty string “” in TStr parameters

# Snap.py Reference Documentation

For more information check out Snap.py Reference Manual

<http://snap.stanford.edu/snappy/doc/reference/index-ref.html>



The screenshot shows the Snap.py Reference Documentation for the `TINT` class. On the left is a dark blue sidebar with navigation links: "Introduction", "Next topic" (Composite Types), "This Page", "Show Source", and "Quick search". The "Quick search" section includes a search input field and a "Go" button. The main content area is titled "TINT" and contains the following information:

```
class Tint
class Tint(val)
class Tint(SIn)
```

Returns a new `Tint` initialized with the value specified by optional parameter `val`. If no value is given, the `Tint` object is initialized with the default value 0. If `SIn` is provided, the value is loaded from the binary stream `SIn`. In Snap.py, `Tint` is automatically converted to Python type `int`.

Below is a list of functions supported by the `Tint` class:

- Load(SIn)**  
Loads the int from a binary stream `SIn`.
- Save(SOut)**  
Saves the int to a binary stream `SOut`.
- Abs(val)**  
A static method that returns the absolute value of `val`, an int.
- GetHexStr(val)**  
A static method that returns a string with the hexadecimal representation of int `val`.
- GetInRng(val, min, max)**  
A static method that returns int `val` if it is between `min` and `max`. If `val` is smaller than `min`, it returns `min`. If `val` is larger than `max`, it returns `max`.
- GetKiloStr(val)**  
A static method that returns the int `val` as a kilo-formatted string. If `val` is less than 1000, it returns `val` as a string. If `val` is greater than or equal to 1000, it returns a string in form of 'x.yK', where `x` is some digit from 1-9 and `y` from 0-9.
- GetMegaStr(val)**  
A static method that returns the int `val` as a mega-formatted string. If `val` is less than 1000000, it returns the equivalent of `GetKiloStr(val)`. If `val` is greater than or equal to 1000000, it returns a string in the form of 'x.yM', where `x` is some digit from 1-9 and `y` from 0-9.

# SNAP C++ Documentation

## SNAP User Reference Manual

<http://snap.stanford.edu/snap/doc.html>

The screenshot shows the SNAP Library 2.1 User Reference documentation page. The page title is "SNAP Library 2.1, User Reference" with a timestamp of "2013-09-25 10:47:25". Below the title is a description: "SNAP, a general purpose, high performance system for analysis and manipulation of large networks". The page has a navigation bar with tabs: "Main Page", "Namespaces", "Classes", "Files", and "Directories". The "Classes" tab is selected. Below the navigation bar is a search bar with the text "Search". The main content area is divided into two sections. The left section is a "Class List" showing a hierarchy of classes: "TILx", "TILxSymSt", and "TInt". The "TInt" class is selected and expanded, showing a list of its members: "TInt", "Abs", "GetHexStr", "GetHexStr", "GetInRng", "GetKiloStr", "GetMegaStr", "GetMemUsed", "GetMn", "GetMn", "GetMn", "GetMx", and "GetMx". The right section is the "TInt Class Reference", which includes a "#include <dt.h>" directive, a "List of all members." link, and a "Public Member Functions" section. The "Public Member Functions" section lists the following functions: "TInt ()", "TInt (const int &\_Val)", "operator int () const", "TInt (TSin &Sin)", "void Load (TSin &Sin)", "void Save (TSOut &SOut) const", "void LoadXml (const PXmlTok &XmlTok, const TStr &Nm)", "void SaveXml (TSOut &SOut, const TStr &Nm) const", "TInt & operator= (const TInt &Int)", "TInt & operator= (const int &Int)", and "bool operator== (const TInt &Int) const".



# Vector Types

- **Sequences of values of the same type**
  - New values can be added the end
  - Existing values can be accessed or changed
- **Naming convention: `T<type_name>V`**
  - Examples: `TIntV`, `TFltV`, `TStrV`
- **Common operations:**
  - `Add(<value>)`: add a value
  - `Len()`: vector size
  - `[<index>]`: get or set a value of an existing element
  - `for i in V`: iteration over the elements

# Vector Example

```
v = snap.TIntV()
```

Create an empty vector

```
v.Add(1)
```

```
v.Add(2)
```

```
v.Add(3)
```

```
v.Add(4)
```

```
v.Add(5)
```

Add elements

```
print v.Len()
```

Print vector size

```
print v[3]
```

```
v[3] = 2*v[2]
```

```
print v[3]
```

Get and set element value

```
for item in v:
```

```
    print item
```

```
for i in range(0, v.Len()):
```

```
    print i, v[i]
```

Print vector elements

# Hash Table Types

- **A set of (key, value) pairs**
  - Keys must be of the same types, values must be of the same type (could be different from the key type)
  - New (key, value) pairs can be added
  - Existing values can be accessed or changed via a key
- **Naming:  $T\langle\text{key\_type}\rangle\langle\text{value\_type}\rangle H$** 
  - **Examples:**  $TIntStrH$ ,  $TIntFltH$ ,  $TStrIntH$
- **Common operations:**
  - $[\langle\text{key}\rangle]$ : add a new or get or set an existing value
  - $Len()$ : hash table size
  - **for k in H**: iteration over keys
  - $BegI()$ ,  $IsEnd()$ ,  $Next()$ : element iterators
  - $GetKey(\langle i \rangle)$ : get i-th key
  - $GetDat(\langle\text{key}\rangle)$ : get value associated with a key

# Hash Table Example

```
h = snap.TIntStrH()
```

Create an empty table

```
h[5] = "apple"
```

```
h[3] = "tomato"
```

```
h[9] = "orange"
```

```
h[6] = "banana"
```

```
h[1] = "apricot"
```

Add elements

```
print h.Len()
```

Print table size

```
print "h[3] =", h[3]
```

Get element value

```
h[3] = "peach"
```

```
print "h[3] =", h[3]
```

Set element value

```
for key in h:
```

```
    print key, h[key]
```

Print table elements

# Hash Tables: KeyID

- **T<key\_type><value\_type>H**
  - **Key:** item key, provided by the caller
  - **Value:** item value, provided by the caller
  - **KeyId:** integer, unique slot in the table, calculated by SNAP

KeyId	0	2	5
Key	100	89	95
Value	"David"	"Ann"	"Jason"

# Pair Types

- **A pair of (value1, value2)**
  - Two values, type of value1 could be different from the value2 type
  - Existing values can be accessed
- **Naming: T<type1><type2>Pr**
  - **Examples:** TIntStrPr, TIntFltPr, TStrIntPr
- **Common operations:**
  - **GetVal1:** get value1
  - **GetVal2:** get value2

# Pair Example

```
>>> p = snap.TIntStrPr(1, "one")
```

Create a pair

```
>>> print p.GetVal1()
```

```
1
```

Print pair values

```
>>> print p.GetVal2()
```

```
one
```

- **TIntStrPrV**: a vector of (integer, string) pairs
- **TIntPrV**: a vector of (integer, integer) pairs
- **TIntPrFltH**: a hash table with (integer, integer) pair keys and float values

# Basic Graph and Network Classes

- **Graphs vs. Networks Classes:**
  - **TUNGraph**: undirected graph
  - **TNGraph**: directed graph
  - **TNEANet**: multigraph with attributes on nodes and edges
- Object types start with **P...**, since they use wrapper classes for garbage collection
  - **PUNGraph**, **PNGraph**, **PNEANet**
- **Guideline**
  - For class methods (functions) use **T**
  - For object instances (variables) use **P**



# Graph Creation

```
G1 = snap.TNGraph.New()
```

Create directed graph

```
G1.AddNode(1)
```

```
G1.AddNode(5)
```

```
G1.AddNode(12)
```

Add nodes  
before adding  
edges

```
G1.AddEdge(1,5)
```

```
G1.AddEdge(5,1)
```

```
G1.AddEdge(5,12)
```



G1

```
G2 = snap.TUNGraph.New()
```

Create undirected graph,  
directed network

```
N1 = snap.TNEANet.New()
```

# Graph Traversal

## Traverse nodes

```
for NI in G1.Nodes():  
    print "node id %d, out-degree %d, in-degree %d"  
        % (NI.GetId(), NI.GetOutDeg(), NI.GetInDeg())
```

## Traverse edges

```
for EI in G1.Edges():  
    print "(%d, %d)" % (EI.GetSrcNId(), EI.GetDstNId())
```

## Traverse edges by nodes

```
for NI in G1.Nodes():  
    for DstNId in NI.GetOutEdges():  
        print "edge (%d %d)" % (NI.GetId(), DstNId)
```

# Graph Saving and Loading

Save text

```
snap.SaveEdgeList(G4, "test.txt", "List of edges")
```

Load text

```
G5 = snap.LoadEdgeList(snap.PNGraph, "test.txt", 0, 1)
```

Save binary

```
FOut = snap.TFOut("test.graph")  
G2.Save(FOut)  
FOut.Flush()
```

Load binary

```
FIn = snap.TFIn("test.graph")  
G4 = snap.TNGraph.Load(FIn)
```

# Text File Format

## ■ Example file: **wiki-Vote.txt**

- Download from <http://snap.stanford.edu/data>

```
# Directed graph: wiki-Vote.txt
```

```
# Nodes: 7115 Edges: 103689
```

```
# FromNodeId    ToNodeId
```

```
0              1
```

```
0              2
```

```
0              3
```

```
0              4
```

```
0              5
```

```
2              6
```

```
...
```

Load text

```
G5 = snap.LoadEdgeList(snap.PNGraph, "test.txt", 0, 1)
```

# Plotting in Snap.py

- **Plotting graph properties**
  - Gnuplot: <http://www.gnuplot.info>
- **Visualizing graphs**
  - Graphviz: <http://www.graphviz.org>
- **Other options**
  - Matplotlib: <http://www.matplotlib.org>

# Plotting with Snap.py

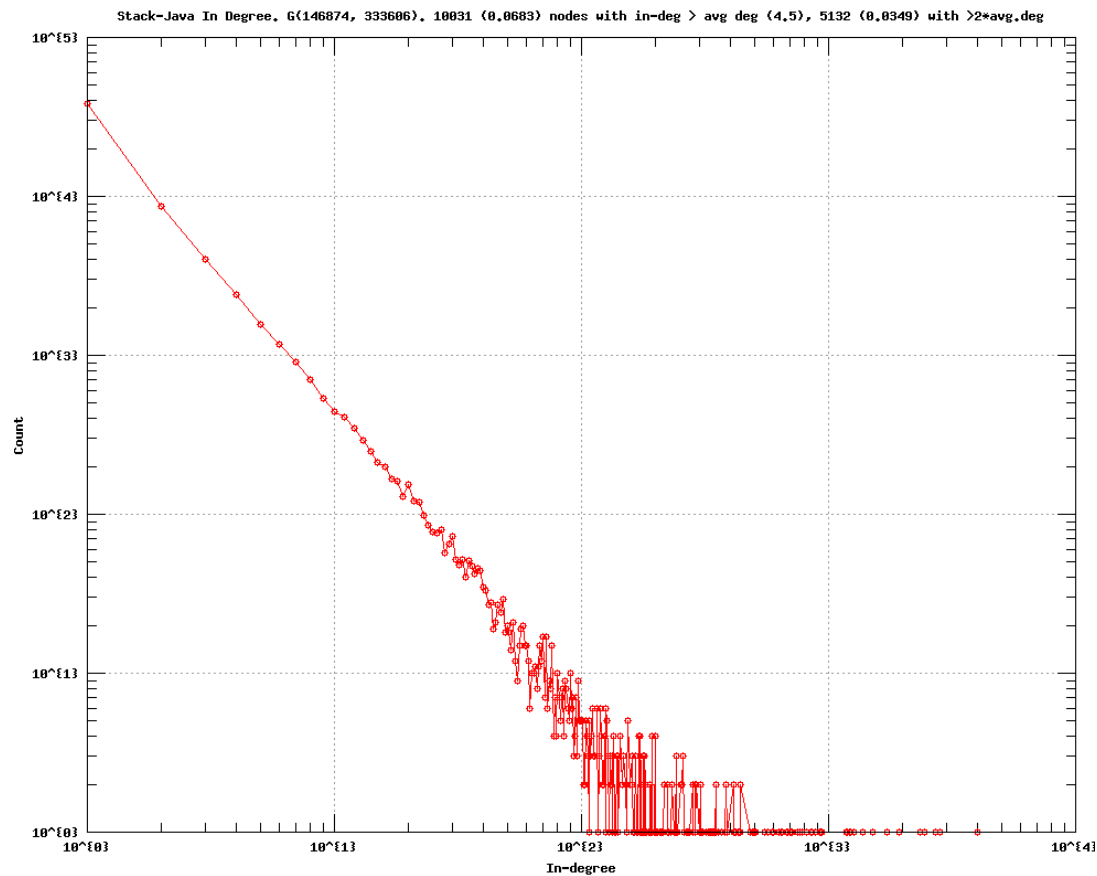
- **Install Gnuplot:**

<http://www.gnuplot.info/>

- Make sure that the directory containing wgnuplot.exe (for Windows) or gnuplot (for Linux, Mac OS X) is in your environmental variable **\$PATH**

# Plotting with Snap.py

```
G = snap.LoadEdgeList(snap.PNGraph, "stackoverflow-Java.txt", 0, 1)
snap.PlotInDegDistr(G, "Stack-Java", "Stack-Java In Degree")
```



Graph of Java QA on  
StackOverflow:  
in-degree distribution

# Snap.py: Gnuplot Files

- **Snap.py** generates three files:
  - **.png** is the plot
  - **.tab** file contains the data (tab separated file)
  - **.plt** file contains the plotting commands



# Drawing Graphs

- **Install GraphViz:**

<http://www.graphviz.org/>

- Make sure that the directory containing GraphViz is in your environmental variable **\$PATH**

# Drawing Graphs with Snap.py

```
G1 = snap.TNGraph.New()
```

Create graph

```
G1.AddNode(1)
```

```
G1.AddNode(5)
```

```
G1.AddNode(12)
```

```
G1.AddEdge(1, 5)
```

```
G1.AddEdge(5, 1)
```

```
G1.AddEdge(5, 12)
```

```
NIdName = snap.TIntStrH()
```

```
NIdName[1] = "1"
```

```
NIdName[5] = "5"
```

```
NIdName[12] = "12"
```

Set node labels

Draw

```
snap.DrawGViz(G1, snap.gvlDot, "G1.png", "G1", NIdName)
```



G1

# Print Graph Information

```
G = snap.LoadEdgeList(snap.PNGraph, "qa.txt", 1, 5)
snap.PrintInfo(G, "QA Stats", "qa-info.txt", False)
```

## Output:

QA Stats: Directed

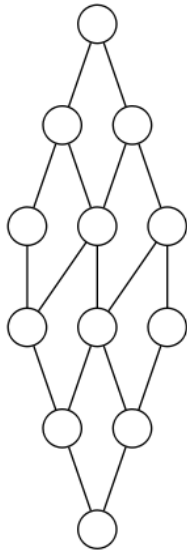
Nodes:	146874
Edges:	333606
Zero Deg Nodes:	0
Zero InDeg Nodes:	83443
Zero OutDeg Nodes:	30963
NonZero In-Out Deg Nodes:	32468
Unique directed edges:	333606
Unique undirected edges:	333481
Self Edges:	20600
BiDir Edges:	20850
Closed triangles:	41389
Open triangles:	51597174
Frac. of closed triads:	0.000802
Connected component size:	0.893201
Strong conn. comp. size:	0.029433
Approx. full diameter:	14
90% effective diameter:	5.588639

# Basic Graph Generators

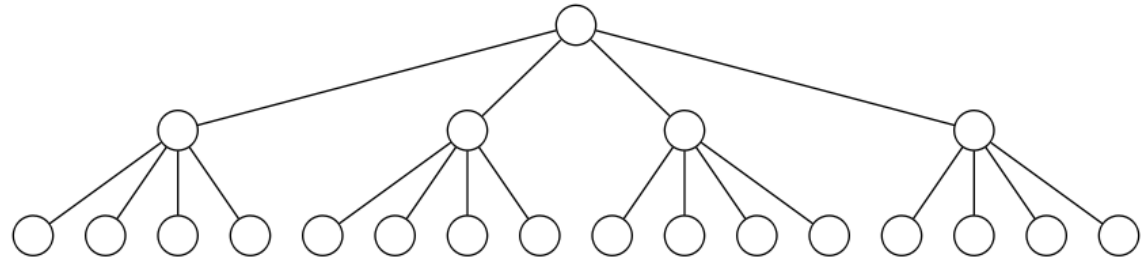
- Complete, circle, grid, star, tree graphs

**GG** = `snap.GenGrid(snap.PUNGraph, 4, 3)`

**GT** = `snap.GenTree(snap.PUNGraph, 4, 2)`



G-4-3

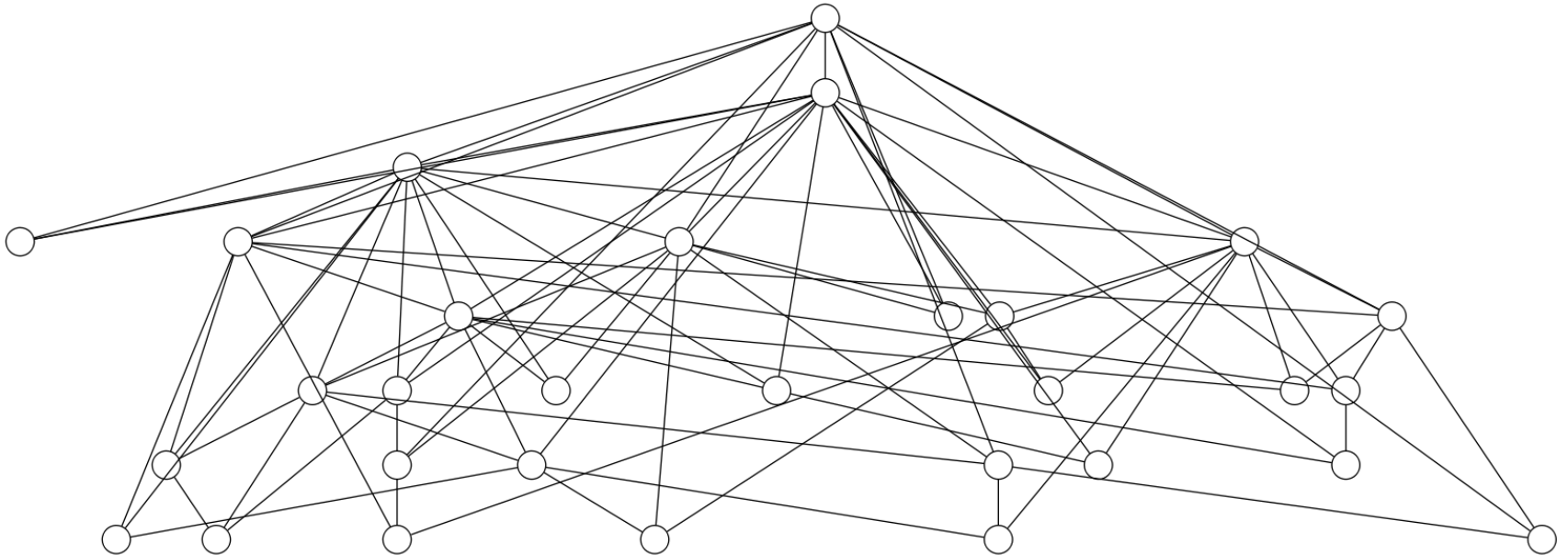


T-4-2

# Advanced Graph Generators

- Erdos-Renyi, Preferential attachment
- Forest Fire, Small-world, Configuration model
- Kronecker, RMat, Graph rewiring

**GPA = snap.GenPrefAttach(30, 3, snap.TRnd())**



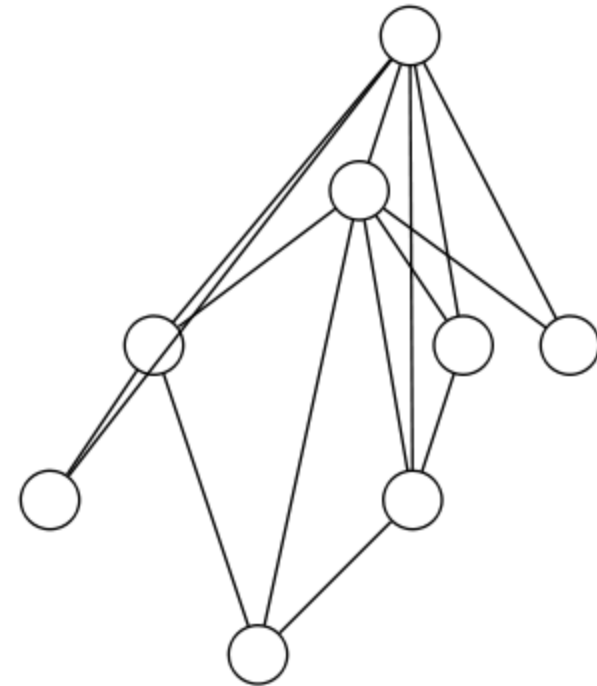
PA-30

# Subgraphs and Conversions

- Extract subgraphs, convert from one graph type to another

Get an induced subgraph on a set of nodes **NIdV**:

```
NIdV = snap.TIntV()  
for i in range(1,9): NIdV.Add(i)  
  
SubGPA = snap.GetSubGraph(GPA, NIdV)
```



SPA-8

# Connected Components

## ■ Analyze graph connectedness

- Strongly and Weakly connected components
  - Test connectivity, get sizes, get components, get largest
  - Articulation points, bridges
- Bi-connected, 1-connected

```
MxWcc = snap.GetMxWcc(G) Get largest WCC  
print "max wcc nodes %d, edges %d" %  
      (MxWcc.GetNodes(), MxWcc.GetEdges())
```

```
WccV = snap.TIntPrV()  
snap.GetWccSzCnt(G, WccV) Get WCC sizes
```

```
print "# of connected component sizes", WccV.Len()  
for comp in WccV:  
    print "size %d, number of components %d" %  
          (comp.GetVal1(), comp.GetVal2())
```

# Node Degrees

## ■ Analyze node connectivity

- Find node degrees, maximum degree, degree distribution
- In-degree, out-degree, combined degree

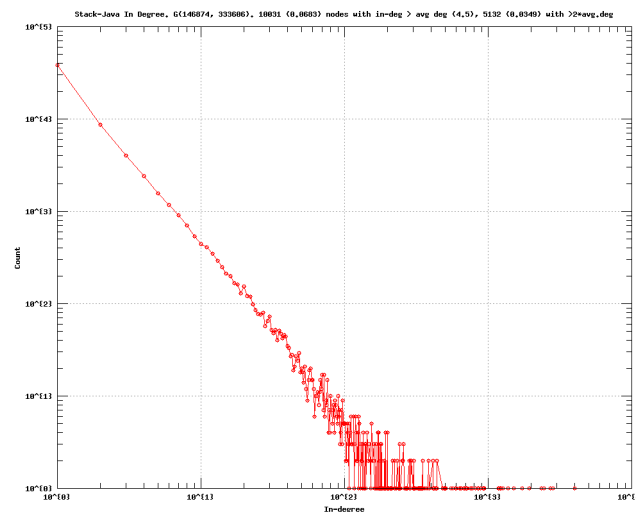
```
NId = snap.GetMxDegNId(GPA)
print "max degree node", NId
```

Get node with max degree

```
DegToCntV = snap.TIntPrV()
snap.GetDegCnt(GPA, DegToCntV)
for item in DegToCntV:
    print "%d nodes with degree %d" % (
        item.GetVal2(), item.GetVal1())
```

Get degree distribution

```
max degree node 1
13 nodes with degree 3
4 nodes with degree 4
3 nodes with degree 5
2 nodes with degree 6
1 nodes with degree 7
1 nodes with degree 9
2 nodes with degree 10
2 nodes with degree 11
1 nodes with degree 13
1 nodes with degree 15
```





# Node Centrality

- Find “importance” of nodes in a graph
  - PageRank, Hubs and Authorities
  - Degree-, betweenness-, closeness-, farness-, and eigen- centrality

```
PRankH = snap.TIntFltH()  
snap.GetPageRank(G, PRankH)
```

Calculate node  
PageRank scores

```
for item in PRankH:  
    print item, PRankH[item]
```

Print them out

# Triads and Clustering Coefficient

- **Analyze connectivity among the neighbors**
  - # of triads, fraction of closed triads
  - Fraction of connected neighbor pairs
  - Graph-based, node-based

```
Triads = snap.GetTriads(GPA)  
print "triads", Triads
```

Count triads

```
CC = snap.GetClustCf(GPA)  
print "clustering coefficient", CC
```

Calculate clustering  
coefficient

# Breadth and Depth First Search

- Distances between nodes
  - Diameter, Effective diameter
  - Shortest path, Neighbors at distance  $d$
  - Approximate neighborhood (not BFS based)

```
D = snap.GetBfsFullDiam(G, 100)
print "diameter", D
```

Calculate diameter

```
ED = snap.GetBfsEffDiam(G, 100)
print "effective diameter", ED
```

Calculate effective  
diameter

# Community Detection

- Identify communities of nodes
  - Clauset-Newman-Moore, Girvan-Newman
    - Can be compute time intensive
  - BigClam, CODA, Cerna (C++ only)

```
CmtyV = snap.TCnComV()
modularity = snap.CommunityCNM(UGraph, CmtyV)

for Cmty in CmtyV:
    print "Community: "
    for NI in Cmty:
        print NI
print "The modularity of the network is %f" % modularity
```

Clauset-Newman-Moore

# Spectral properties of a graph

- Calculations based on graph adjacency matrix
  - Get Eigenvalues, Eigenvectors
  - Get Singular values, leading singular vectors

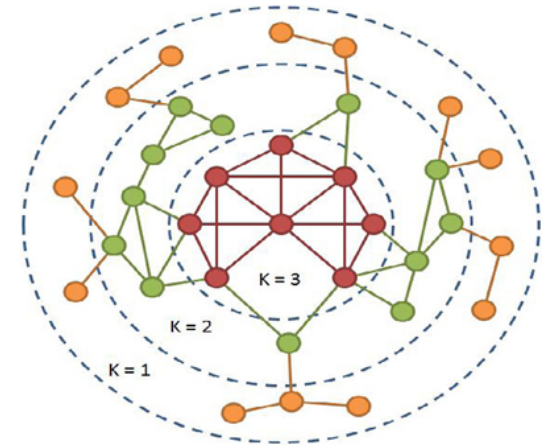
```
EigV = snap.TF1tV()  
snap.GetEigVec(G, EigV)
```

Get leading  
eigenvector

```
nr = 0  
for f in EigV:  
    nr += 1  
    print "%d: %.6f" % (nr, f)
```

# K-core decomposition

- Repeatedly remove nodes with low degrees
  - Calculate K-core



**Core3 = snap.GetKCore(G, 3)**

**Calculate 3-core**