

Questão 01:

a) $1 \ 0 \ 1 \ 1 \ 1 \ 0 \ 1, \ 1 \ 1 \ 0 \ 1$
 $2^7 \ 2^6 \ 2^5 \ 2^4 \ 2^3 \ 2^2 \ 2^1 \ 2^0 \ 2^{-1} \ 2^{-2} \ 2^{-3} \ 2^{-4}$

$$2^7 + 2^5 + 2^4 + 2^3 + 2^2 + 2^0 = 128 + 32 + 16 + 8 + 4 + 1 = 189$$

$$2^{-1} + 2^{-2} + 2^{-4} = 0,5 + 0,25 + 0,0625 = 0,8125$$

189,8125 (10) ✓

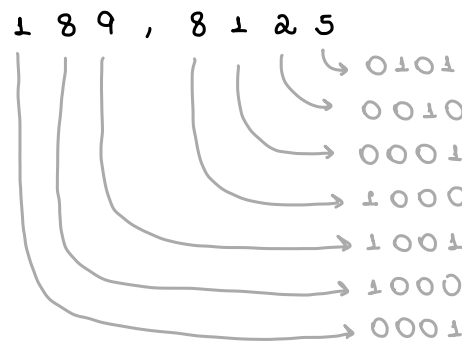
b) The simplest and easiest method to convert from binary to hexadecimal is by using the conversion table. Every 4 bits is equivalent to 1 hex number.

hex	binary	
0	0 0 0 0	
1	0 0 0 1	
2	0 0 1 0	
3	0 0 1 1	
4	0 1 0 0	
5	0 1 0 1	
6	0 1 1 0	
7	0 1 1 1	
8	1 0 0 0	
9	1 0 0 1	
A	1 0 1 0	
B	1 0 1 1	
C	1 1 0 0	
D	1 1 0 1	
E	1 1 1 0	
F	1 1 1 1	

$1 \ 0 \ 1 \ 1 \ 1 \ 1 \ 1 \ 0, \ 1 \ 1 \ 0 \ 1$
 B E D

BE, D (16) ✓

c) Binary Code Decimal (BCD) → numbers use 4 bits that represent one decimal digit.



needs more memory and takes longer to execute compared to binary, but it's easier to construct instructions

0001 1000 1001, 1000 0001 0010 0101 (BCD) ✓

Questão 02:

	$\bar{C} \bar{D}$	$\bar{C} D$	$C \bar{D}$	$C D$
$\bar{A} \bar{B}$	1	0	1	1
$\bar{A} B$	1	0	0	1
$A B$	0	0	X	0
$A \bar{B}$	1	0	1	1

$$\bar{B}C + \bar{A}\bar{D} + A\bar{B}\bar{C}\bar{D}$$

letra C ✓

Questão 3:

binário:

$$\begin{array}{l} 12 \div 2 = 6 \text{ R } 0 \\ 6 \div 2 = 3 \text{ R } 0 \\ 3 \div 2 = 1 \text{ R } 1 \\ 1 \div 2 = 0 \text{ R } 1 \end{array} \quad \left| \quad 12_{(10)} = 1100_{(2)} \right.$$

$$\begin{array}{l} 30 \div 2 = 15 \text{ R } 0 \\ 15 \div 2 = 7 \text{ R } 1 \\ 7 \div 2 = 3 \text{ R } 1 \\ 3 \div 2 = 1 \text{ R } 1 \\ 1 \div 2 = 0 \text{ R } 1 \end{array} \quad \left| \quad 30_{(10)} = 11110_{(2)} \right.$$

$$8_{(10)} = 1000_{(2)} \rightarrow \text{em 8 bits: } 00001000$$

Fazendo complemento de 2 para achar -8:

$$\begin{array}{r} 00001000 \\ 11111000 \\ + 1 \\ \hline 11111001 \end{array}$$

Fazendo complemento de 2 p/ achar o -30:

$$\begin{array}{r} 00011110 \\ 11100001 \\ + 1 \\ \hline 11100010 \end{array}$$

Agora podemos fazer a operação $(+12) + (-30) + (-8)$

$$\begin{array}{r} 00001100 \rightarrow +12 \\ + 11110001 \rightarrow -30 \\ \hline 11111100 \rightarrow -8 \\ \hline 11111000 \rightarrow -26 \\ + 1 \\ \hline 00001101 \rightarrow 26_{(10)} \end{array}$$

Resposta:

1	1	1	0	0	1	1	0
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s7 s6 s5 s4 s3 s2 s1 s0

conferindo se a resposta está correta

Também poderia ter feito a operação em decimal e depois simplesmente fazer complemento de 2 de +26 para encontrar o binário de -26

hexadecimal:

$$\underbrace{1110}_E \underbrace{0110}_6 = E6_{(16)}$$

The hexadecimal value of a negative decimal number can be obtained starting from the binary value of that decimal number positive value. The binary value needs to be negated and then, to add 1. The result (converted to hex) represents the hex value of the respective negative decimal number. 14 de fev. de 2023

Questão 4:

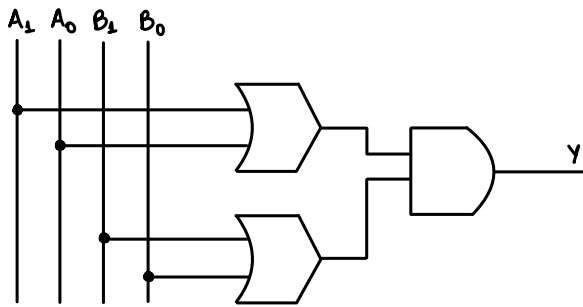
$$A = A_1 A_0 \rightarrow 2 \text{ bits}$$

$$B = B_1 B_0 \text{ menor que } 3_{(10)}$$

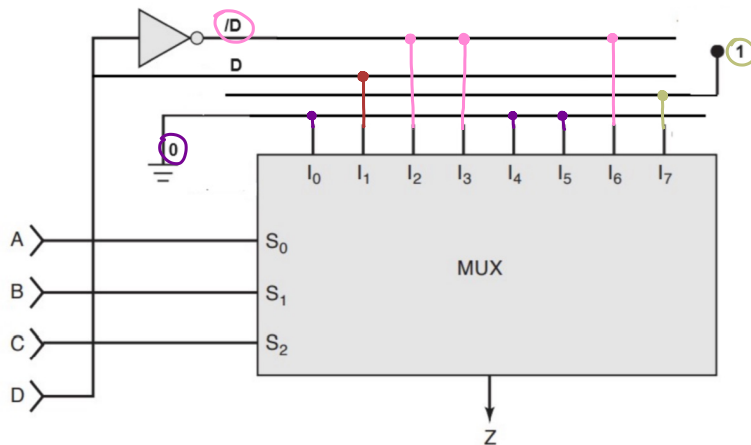
Se $A \times B > 0$, ativamos a saída Y

Sempre que $A=00$ ou $B=00$ a saída será 0. Nos demais casos, Y deverá ser 1.

Qual a porta que dá 0 apenas se as 2 entradas forem 0? \rightarrow OR!



Questão 5:



mintermba:

$2 \rightarrow 0010 \rightarrow i_2$
 $3 \rightarrow 0011 \rightarrow i_3$
 $6 \rightarrow 0110 \rightarrow i_6$
 $7 \rightarrow 0111 \rightarrow i_7$
 $9 \rightarrow 1001 \rightarrow i_9$
 $15 \rightarrow 1111 \rightarrow i_{15}$

Quando a entrada D, forem essas valores, queremos que $Z = 1$. De resto, Z deve ser zero.

$$y = f_{\text{sup}}(D, C, B, A) = \{2, 3, 6, 7, 9, 15\}$$

$\downarrow \quad \downarrow \quad \downarrow$
 $s_2 \quad s_1 \quad s_0$

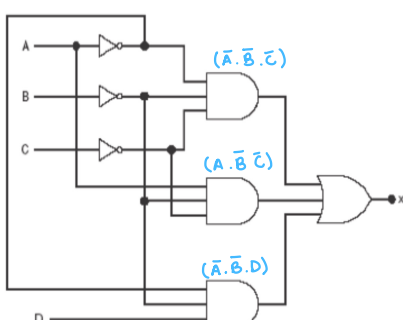
✓ (fiz o circuito no logsim)

Expandindo as mintermba.

$$\begin{array}{cccccc}
 \overbrace{0010}^2 & \overbrace{0011}^3 & \overbrace{0110}^6 & \overbrace{0111}^7 & \overbrace{1001}^9 & \overbrace{1111}^{15} \\
 \hline
 \bar{D}\bar{C}B\bar{A} & + \bar{D}\bar{C}BA & + \bar{D}C\bar{B}\bar{A} & + \bar{D}CBA & + D\bar{C}\bar{B}\bar{A} & + D\bar{C}BA \\
 \downarrow & \downarrow & \downarrow & \downarrow & \downarrow & \downarrow \\
 \bar{D} & \bar{D} & \bar{D} & \bar{D} & D & D
 \end{array}$$

$\underbrace{\qquad\qquad\qquad}_{1}$

Questão 6:



$$x = (\bar{A} \cdot \bar{B} \cdot \bar{C}) + (A \cdot \bar{B} \cdot C) + (\bar{A} \cdot \bar{B} \cdot D)$$

$$\bullet \bar{A}\bar{B}\bar{C} = (D + \bar{D})\bar{A}\bar{B}\bar{C} = \bar{A}\bar{B}\bar{C}D + \bar{A}\bar{B}\bar{C}\bar{D}$$

$$\bullet A\bar{B}\bar{C} = (D + \bar{D})A\bar{B}\bar{C} = A\bar{B}\bar{C}D + A\bar{B}\bar{C}\bar{D}$$

$$\bullet \bar{A}\bar{B}D = (C + \bar{C})\bar{A}\bar{B}D = \bar{A}\bar{B}CD + \bar{A}\bar{B}\bar{C}D$$

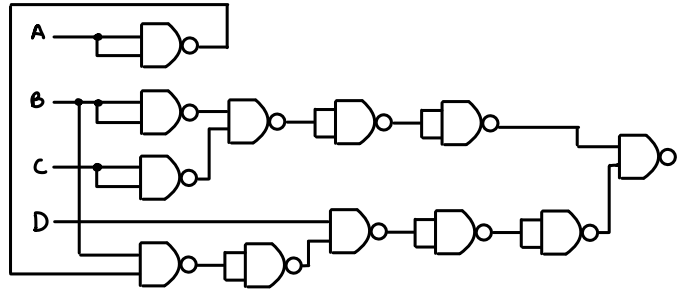
$$Y = \bar{A}\bar{B}\bar{C}D + \bar{A}\bar{B}C\bar{D} + A\bar{B}\bar{C}D + A\bar{B}C\bar{D} + \bar{A}B\bar{C}D$$

$\underbrace{0001}_1 \quad \underbrace{0000}_0 \quad \underbrace{0110}_6 \quad \underbrace{1000}_8 \quad \underbrace{0011}_3$

$$Y = f_{\text{sop}}(A, B, C, D) = \{0, 1, 3, 6, 8\}$$

	\bar{C}	\bar{D}	C	D	
\bar{A}	0	0	1	1	
\bar{A}	0	0	1	1	
\bar{A}	0	1	0	1	
\bar{A}	0	1	0	1	
\bar{A}	1	0	0	0	
\bar{A}	1	0	0	0	
\bar{A}	1	1	0	1	
\bar{A}	1	1	0	1	

RESPOSTA:



Expressão booleana simplificada:

$$Y = \bar{A}B\bar{C}\bar{D} + \bar{B}\bar{C}\bar{D} + \bar{A}\bar{B}D$$

Questão 7:

A_3	A_2	A_1	A_0	C_3	C_2	C_1	C_0
0	0	0	0	1	0	0	1
0	0	0	1	1	0	0	0
0	0	1	0	0	1	1	1
0	0	1	1	0	1	1	0
0	1	0	0	0	1	0	1
0	1	0	1	0	1	0	0
0	1	1	0	0	0	1	1
0	1	1	1	0	0	1	0
1	0	0	0	0	0	0	1
1	0	0	1	0	0	0	0
1	0	1	0	X	X	X	X
1	0	1	1	X	X	X	X
1	1	0	0	X	X	X	X
1	1	0	1	X	X	X	X
1	1	1	0	X	X	X	X
1	1	1	1	X	X	X	X

- $\rightarrow 9 - 0 = 9$
- $\rightarrow 9 - 1 = 8$
- $\rightarrow 9 - 2 = 7$
- $\rightarrow 9 - 3 = 6$
- $\rightarrow 9 - 4 = 5$
- $\rightarrow 9 - 5 = 4$
- $\rightarrow 9 - 6 = 3$
- $\rightarrow 9 - 7 = 2$
- $\rightarrow 9 - 8 = 1$
- $\rightarrow 9 - 9 = 0$

Em BCD,

as posições representam até 9 (10) com 4 bits.

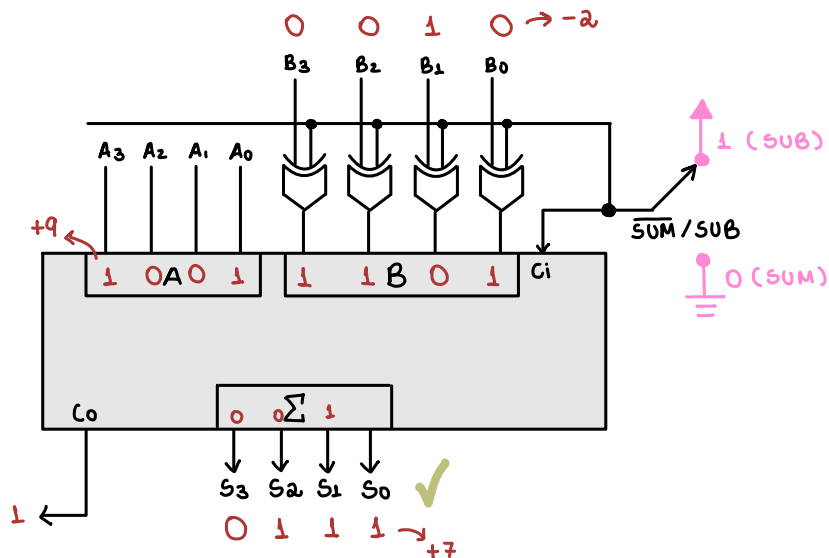
minitermos da saída C_0 :

0, 2, 4, 6, 8

\bar{A}_3	\bar{A}_2	\bar{A}_1	\bar{A}_0	A_3	A_2	A_1	A_0
0	0	0	0	1	1	1	1
0	0	1	0	1	1	0	1
0	0	1	1	1	1	0	0
0	1	0	0	1	0	0	1
0	1	0	1	1	0	0	0
0	1	1	0	1	0	1	1
0	1	1	1	1	0	1	0
1	0	0	0	0	0	0	1
1	0	0	1	0	0	0	0
1	0	1	0	0	0	1	1
1	0	1	1	0	0	1	0
1	1	0	0	0	1	0	1
1	1	0	1	0	1	0	0
1	1	1	0	0	1	1	1
1	1	1	1	0	1	1	0

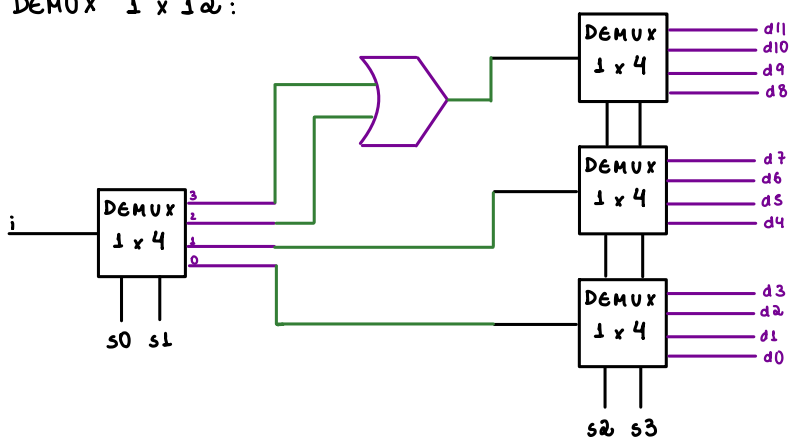
$$C_0 = \bar{A}_2\bar{A}_1\bar{A}_0 + \bar{A}_3\bar{A}_0$$

Questão 8:



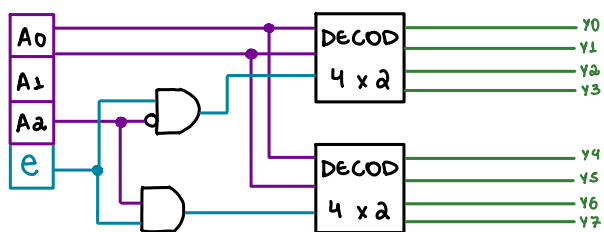
Questão 9:

DEMUX 1 x 12:



Questão 10:

DECOD 8 x 3



Quando a entrada

A₂ for 0 (indicando que a entrada total é um número ≤ 3), o enable do codificador de baixo será 0, fazendo com que todas as suas saídas (y_4 a y_7) sejam 0.

mas quando A₂ = 1, o decodificador de cima ficará desabilitado