B.

i. Exercise

regular expressions

```
re ::=!
             no string (R NoString)
|#
             empty string (R Empty String)
             any character (R Any Char)
١.
             the character c (R Single(c))
l c
             concatenation (R Concat(re1,re2))
| re1re2
             union, "or" (RUnion(re1,re2))
| re1'|'re2
| re1*
             Kleene star, "0-or-more" (RStar(re1))
             "1-or-more" RPlus(re1))
| re1+
             "0-or-1" ((R Option(re1))
| re1?
             intersection, "and" (R Intersect(re1,re2))
| re1&re2
| ~re1
             complement, "not" (RNeg(re1))
```

i. Regular:

```
re ::= union
union ::= union '|' intersect | intersect
intersect ::= intersect '&' concat | concat
concat ::= concat not | not
not ::= '~'not | star
star ::= star '*' | star '+' | star '?' | atom
atom ::= 'c' | '#' | '!' | '.' | re
```

ii.Exercise

When we implement this grammar:

Def union(next: Input): ParseResult[RegExpr] = union(next) match {... union will always match on union(next), and call the union() function again. Because nothing in 'next' is consumed, the function will lead to a infinite loop.

iii. Exercise

EBNF

```
re ::= union
union ::= intersect {'|' intersect}
intersect ::= concat {'&' concat}
concat ::= not {not}
```

```
not ::= '~'not | star

star ::= atom {'*'}| atom {'+'}| atom {'?'}

atom ::= 'c'|'#'|'!'|'.'| {}| re
```

iv. Exercise EBNF to BNF

```
re ::= union

union ::= intersect unions

unions ::= E | '|' intersect unions

intersect ::= concat intersects

intersects ::= E | '8' concat intersects

concat ::= not concats

concats ::= E | not concats

not ::= nots star

nots ::= E | '~' notsa

star ::= atom stars

stars ::= E | '*' atom | '+' atom | '?' atom

atom ::= 'c'|'#|'!'|'.'| {}|re
```

C.

TypeRegExp

$$\Gamma \vdash e1 : RegExp \ \Gamma \vdash e2 : String$$

$$\Gamma \vdash e1.test(e2) : bool$$

SearchCallRegExp

DoCallRegExp