

# AC Automata

AC自动机

# 回顾

- Trie的结构
- KMP中的next数组 — fail指针

# AC Automata

- 数据结构

```
int chd[MAX_NODE][MAX_CHILD];  
int fail[MAX_NODE]; // 类比next数组  
int val[MAX_NODE];  
int ID[128];  
int sz;
```

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- Next数组的意义

当 $P[i+1]$ 不匹配 ( $P[0] \dots P[i]$  已经匹配成功) 时,  
那么 $P[0] \dots P[\text{next}[i]]$ 一定是匹配成功的,  
那么只需要沿着next一直找到 $P[\text{next}[i]+1]$ 匹配的时候,  
继续进行匹配, 否则 $i = \text{next}[i]$  (沿着next继续找)

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- Kmp中的匹配

```
int kmp(char *A, char *B, int *next) {  
    int j = -1, ret = 0;  
    for (int i = 0; A[i]; i++) {  
        while (j != -1 && A[i] != B[j + 1]) j = next[j];  
        if (A[i] == B[j + 1]) j++;  
        if (!B[j + 1]) {  
            ret++;  
            j = next[j];  
        }  
    }  
    return ret;  
}
```

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- 用fail匹配

```
int Query(const char *s) {
    int ret = 0;
    int cur = 1, tmp; //Trie的根节点为1号节点
    for (int i = 0; s[i]; i++) {
        if (chd[cur][ID[s[i]]]) cur = chd[cur][ID[s[i]]];
        else {
            while (cur != 1 && chd[cur][ID[s[i]]] == 0)
                cur = fail[cur];
            if (chd[cur][ID[s[i]]]) cur = chd[cur][ID[s[i]]];
        }
    }
}
```

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- 用fail匹配

```
    tmp = cur;
    while (tmp != 1 && val[tmp] != -1) {
        ret += val[tmp];
        val[tmp] = -1; // 单次匹配
        tmp = fail[tmp];
    }
}
return ret;
}
```

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- KMP中的next数组 — fail指针

```
void prekmp(char *B, int *next) {  
    next[0] = -1;  
    int j = -1;  
    for (int i = 1; B[i]; i++) {  
        while (j != -1 && B[i] != B[j + 1])  
            j = next[j];  
        if (B[i] == B[j + 1]) j++;  
        next[i] = j;  
    }  
}
```



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- fail指针

```
void Build_AC() {  
    while (!q.empty()) q.pop();  
    q.push(1);  
    fail[1] = 1;  
    while (!q.empty()) {  
        int cur = q.front();  
        q.pop();  
        for (int i = 0; i < MAX_CHILD; i++)  
            if (chd[cur][i]) {
```

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- fail指针

```
if (cur == 1) fail[chd[cur][i]] = 1;
else {
    int tmp = fail[cur];
    while (tmp != 1 && chd[tmp][i] == 0) tmp = fail[tmp];
    if (chd[tmp][i]) fail[chd[cur][i]] = chd[tmp][i];
    else fail[chd[cur][i]] = 1;
}
q.push(chd[cur][i]);
}
}
```

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- fail指针

```
if (cur == 1) fail[chd[cur][i]] = 1;
else {
    int tmp = fail[cur];
    while (tmp != 1 && chd[tmp][i] == 0) tmp = fail[tmp];
    if (chd[tmp][i]) fail[chd[cur][i]] = chd[tmp][i];
    else fail[chd[cur][i]] = 1;
}
q.push(chd[cur][i]);
}
}
```

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- 大牛博客

<http://www.notonlysuccess.com/index.php/aho-corasick-automaton/>

- 论文