

# Rubén Alcolea Núñez

Software developer



## contact

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## languages

Spanish mother tongue

English and French

fluency

## programming

♥ C++

Java, Python &

OpenGL

## education

2006–2011	<b>Bachelor</b> of Computer Sciences Bachelor Thesis: Módulo de Iluminación para Visualización Directa de Volumen	University of Computer Sciences, Havana
2013	<b>Postgraduate course</b> Programación para multinúcleos	University of Computer Sciences, Havana
2013	<b>Postgraduate course</b> 3D Modeling and Reconstruction Course	University of Computer Sciences, Havana
2013	<b>Postgraduate course</b> Introducción al sistema de composición de textos $\text{\LaTeX}$	University of Computer Sciences, Havana
2014	<b>Postgraduate course</b> General Purpose Programming on Graphics Hardware	University of Computer Sciences, Havana
2014–2017	<b>Master</b> in Applied Informatics Thesis: Segmentación de Volúmenes para la Generación de Ilustraciones	University of Computer Sciences, Havana
2016	<b>Postgraduate course</b> Procesamiento Digital de Imágenes Avanzado	University of Computer Sciences, Havana
2018	<b>Postgraduate course</b> Programación Competitiva por Artsem Zhuk	University of Computer Sciences, Havana
2019	<b>Postgraduate course</b> Programación Competitiva por Tomasz Idziaszek	University of Computer Sciences, Havana

## experience

2011–2018	<b>Research</b> <i>Member of Visualization and Virtual Reality Group (ViViRG) Research Group</i>	University of Computer Sciences, Havana
2011–2022	<b>ACM-ICPC at UCI</b> <i>Coach, problemsetter and lecturer at the Caribbean Training Camp in 2013</i>	University of Computer Sciences, Havana
2011–2022	<b>Supervisor</b> <i>Supervisor of several Bachelor thesis</i>	University of Computer Sciences, Havana
2012–2022	<b>Bachelor thesis Jury</b> <i>Member of Jury of several Bachelor thesis in the area of Virtual Reality</i>	University of Computer Sciences, Havana
2015–2022	<b>Programming professor</b> <i>Professor of formal languages and compilers, data structures and algorithms</i>	University of Computer Sciences, Havana
2016	<b>ACM-ICPC Caribbean Final</b> <i>Cuban Observer at the Dominican Site</i>	PUCMM University, Dominican Republic
2017–2020	<b>ACM-ICPC at the Caribbean</b> <i>Problemsetter of Local and National ICPC Contests</i>	University of Computer Sciences, Havana
2018–2019	<b>Research</b> <i>Leader of Visualization and Virtual Reality Group (ViViRG) Research Group</i>	University of Computer Sciences, Havana
2018–2022	<b>Software development center</b> <i>Vice-director of Vertex's Center</i>	University of Computer Sciences, Havana

2019	<b>Research</b>	Leibniz Institute of Polymer Research, Dresden, Germany
	Research stay focused on automatic classification and detection of microplastic particles in aquatic and environmental samples	
2021–2022	<b>ICPC at the Caribbean</b>	University of Computer Sciences, Havana
	<i>Problemsetter of ICPC Caribbean Finals (Qualifier)</i>	
2021	<b>ICPC World Finals #44</b>	Moscow Institute of Physics and Technology, Russia
	<i>ICPC Latin America/Caribbean - Cuba Contest Deputy Director</i>	
2022	<b>ICPC World Finals #45</b>	University of Asia Pacific, Dhaka, Bangladesh
	<i>Coach of team "FreesTyle"</i>	
2023	<b>ICPC World Finals #46</b>	AASTMT, Sharm El-Sheikh, Egypt
	<i>Co-coach of team "FreesTyle"</i>	
2012–2022	<b>Design of algorithms: data structures</b>	University of Computer Sciences, Havana
	<i>sparse table, disjoint set union, binary indexed tree, square root decomposition, segment tree, trie, priority queues</i>	
2012–2022	<b>Design of algorithms: dynamic programming</b>	University of Computer Sciences, Havana
	<i>longest common subsequence, knapsack 0/1, coin change, matrix chain multiplication, bitmask, digit count</i>	
2012–2022	<b>Design of algorithms: graphs</b>	University of Computer Sciences, Havana
	<i>depth first search, breadth first search, single-source shortest paths: Dijkstra, Bellman-Ford, all-pairs shortest paths: Floyd-Warshall, minimum spanning trees: Prim, Kruskal, lowest common ancestor, network flow: Ford-Fulkerson, Edmonds-Karp, Dinic</i>	
2012–2022	<b>Design of algorithms: string processing</b>	University of Computer Sciences, Havana
	<i>string matching: Knuth-Morris-Pratt, hashing, suffix array, manacher</i>	
2012–2022	<b>Design of algorithms: number theory</b>	University of Computer Sciences, Havana
	<i>greatest common divisor, sieve of Eratosthenes, fast exponentiation, inclusion and exclusion principle, linear recurrences and matrix exponentiation</i>	
2012–2022	<b>Design patterns</b>	University of Computer Sciences, Havana
	<i>observer, decorator, factory, singleton, command, adapter, facade, iterator, composite, state, proxy, visitor</i>	
2011–2022	<b>C++ Developer</b>	University of Computer Sciences, Havana

#### **Vismedic:** 3D visualization system of medical images

- Designed, built and maintained efficient and reliable C++ code by employing the latest technology
- Designed and built a filtering component to improve the quality of images and reduce the noise present at the images
- Designed and built a segmentation component to identify ROI present at the images
- Designed and built a lighting component to improve the quality of visualization
- Designed and built plugins in order to support maintenance of code quality and a flexible architecture

#### **Combiovent:** Lung ventilator software to treat Covid patients at ICU

- Designed and built a patient component to manage the information of patients used in other medical equipments
- Built a database transaction mechanism to maintain consistency and integrity of the database
- Built a recovery and fault tolerance mechanism for a SQLite database
- Designed and built a report component to display information using different styles of visualization
- Designed and built a flexible mechanism to modify the style of widgets used at the reports

- Designed and built a virtual keyboard component to allow the user enter information about patients
- Designed and built a ventilation reports component to display information about physiological parameters of patients
- Implemented performance and quality tests while identifying bottlenecks and bugs and devising solutions to these problems by employing multi-threading techniques

#### Qt Framework & C++

- Qt core, widgets, sql, opengl, signals and slots, custom widgets, layout management, event processing, 2d and 3d graphics
- Model-view programming, container classes, input/output, databases
- Internationalization, multithreading, networking, plugins, qml
- C++ STL containers and algorithms, C++20 standard

2023

#### C++ Developer

Leil Storage

#### SaunaFS: Backup and archive storage

- Architecting and designing software-defined storage and its monitoring/debugging tools
- Create unit tests and integration tests to verify the correctness and functionality of the code
- Document and explain the design, implementation and usage of the code
- Develop and support continuous integration and continuous deployment systems.

2023

#### ICPC at the Caribbean

Leil Storage

*Chief Judge of Caribbean Judges Committee*

## awards

2013

#### ACM-ICPC

University of Computer Sciences, Havana

Bronze Award at the ACM-ICPC Caribbean Final as coach of team "iHistory"

## applications

2011-2013

#### Vismedic

Center of Computer Sciences applied to Industry, University of Computer Sciences

*Medical Visualization System for three-dimensional reconstruction of medical images*

2021

#### Combiovent

Combiomed Company of Digital Medical Technology

*Lung ventilator software to treat Covid patients at Intensive Care Units*

## communication skills

2013	<b>ACM-ICPC Training Camp</b>	University of West Indies, Trinidad and Tobago
	Lecturer and problemsetter at the 1 <sup>st</sup> ACM-ICPC Trinidadian Training Camp	
2018	<b>ACM-ICPC Training Camp</b>	University of West Indies, Trinidad and Tobago
	Lecturer and problemsetter at the 2 <sup>nd</sup> ACM-ICPC Trinidadian Training Camp	
2013-2019	<b>High School Training Camp</b>	University of Computer Sciences, Havana
	Lecturer and problemsetter of high school training camps hosted at UCI	

## interests

**professional:** medical visualization, digital image processing, data structures and algorithms, software design, software architecture, design patterns, videogames

**personal:** guitar, reading, movies, music, tv series

## computer skills

- **Art & Graphics:** Adobe Photoshop, Adobe Illustrator
- **Operating Systems:** Windows, Linux
- **Programming:** Qt Framework, Visual Studio, Eclipse, Codeblocks, NetBeans, Unity
- **Databases:** MySQL, Postgres, SQLite
- **Control Version System:** Subversion, Git

## publications

### article in peer-reviewed journal

Técnicas de visualización ilustrativa de volúmenes para la medicina

Luis Guillermo Silva, Alina Rodríguez, Rubén Alcolea, and Ramón Carrasco

XVI Convención y Feria Internacional Informática (2016). 2016

Vismedic - Illustration: sistema para la generación de ilustraciones volumétricas

Luis Guillermo Silva, Alina Rodríguez, Rubén Alcolea, and Ramón Carrasco

XVI Convención y Feria Internacional Informática (2016). 2016

Módulo de filtrado y segmentación de imágenes médicas digitales para el proyecto Vismedic

Adrián Peña-Peñate, Luis Guillermo Silva Rojas, and Rubén Alcolea Núñez

Revista Cubana de Ciencias Informáticas 10.1 (2016) pp. 13–27. Universidad de las Ciencias Informáticas, 2016

Hybrid reduced graph for SAR studies

R. Carrasco-Velar, J.O. Prieto-Entenza, A. Antelo-Collado, J.A. Padrón-García, G. Cerruela-García, Á.L. Maceo-Pixa, R. Alcolea-Núñez, and L.G. Silva-Rojas

SAR and QSAR in Environmental Research 24.3 (2013) pp. 201–214. 2013

### local peer-reviewed conferences/proceedings

Visualización avanzada de volúmenes empleando hardware gráfico

Luis Guillermo Silva Rojas, Rubén Alcolea Núñez, and Yoana Rios

VI Congreso Internacional de Tecnologías, Contenidos Multimedia y Realidad Virtual, 2013

## Módulo de Iluminación para Visualización Directa de Volumen

Rubén Alcolea Núñez

*VI Conferencia Científica UCIENCIA, VII Taller de Visualización Gráfica y Realidad Virtual, 2012*

## Modelos de Iluminación para Visualización Directa de Volumen

Rubén Alcolea Núñez and Osvaldo Pereira Barzaga

*VI Congreso Internacional de Tecnologías, Contenidos Multimedia y Realidad Virtual, 2011*