Education

Tufts University, Medford, MA

Bachelor of Science in Computer Science

GPA: 3.59/4.0

On Campus Employment, Teaching Assistant

Computation Theory: Course on the models of computation - Turing machines, pushdown automata, and finite automata
 Computer System Security: Network-based computer security course (*Python, JavaScript, Linux*)
 Web Programming: Full-stack web development course (*HTML, CSS, JavaScript, Node.js, MongoDB*)
 Spring 2018
 Game Design: Ground-up game design and development course (*Unity, C#, Photoshop, Maya*)

University of Hong Kong, Hong Kong. Tufts University study abroad program

Spring 2019

Skills

Libraries and Frameworks: React.js • React Native • Node.js • Express • Firebase • AuthO • Cypress.io • RxJS • Styled-Components • Redux Languages and Tools: TypeScript • JavaScript • HTML • CSS • Python • Go • C++ • C • Heroku • MongoDB • Testflight • Git • VSCode Design Software: Illustrator • Photoshop • After Effects • Final Cut Pro • Figma • PyxelEdit

Work Experience

Talos Trading, New York, NY
Front-End Developer

React.js, TypeScript, Go, RxJS

- Created high-performance components, tests, and deployment tools using React and TypeScript.
- Developed detailed panels to monitor the life cycle of orders by Talos's institutional partners.
- Served as the 1st point of contact for clients as on-call technical support. Prioritized and executed incoming customer requests.

JumboCode, Somerville, MA Jan 2020 - May 2020

Front-End Developer React.js, Node.js, Firebase, Heroku

- Translated design team's UX wireframes and mockups into responsive, interactive features using React, HTML/CSS and JavaScript.
- Standardized all components with a new, responsive, mobile-friendly approach and strategy.

Potencia, Somerville, MA Nov 2019 - Jan 2020

React Native Developer

React Native, Firebase, Testflight

Managed the entire development and testing cycle of Potencia's iOS app - a social outreach and education platform.

Insider, Istanbul, Turkey Jun 2019 - Aug 2019

Mobile Development Intern

React Native, React.js, Redux, Python, Firebase

- Improved the reliability of the Insider iOS and Android SDK by implementing new geolocation and push notification algorithms.
- Developed and documented "iGurme", an e-commerce app which integrates all the features of Insider's enterprise level SDK. iGurme is currently used during sales and pitch meetings to promote Insider's new SDK features for both iOS and Android devices in over a dozen countries.

Pushlogic, Hong Kong May 2018 - Sep 2018

React Native Developer (Remote)

React Native, Firebase, Figma

- Architected, developed, and documented the app of a security platform that provides real-time threat protection.
- Implemented support for auto-login and token retrieval/refresh, push notifications (with deeplinks to product pages).
- Deployed and maintained "Polysentry" on the App Store and Google Play Store.

Personal Projects

Most of my projects are open-sourced, I'm also always working on more: Github://ralfisalhon

Jamblr | Music discovery and playlist creation platform.

Oct 2018 - May 2019

• Won the HubSpot award for best user experience and engineering values at *Tufts Polyhack 2018*.

React Native, Node.js, Spotify API, Testflight

Try it: apple.co/2MMTKtR

• Downloaded over 1000 times on the App Store with a 5.0 rating.

Sep 2017 - Jan 2018

Red or Blue | Strategy puzzle platformer game with controller support.
Designed and developed main character and bully animations, created various assets and levels.

Unity, C#, Photoshop, PyxelEdit

• Qualified for the final phase of submissions for the Boston Festival of Indie Games, Digital Showcase.

Try it: <u>bit.ly/redorbluegame</u>

About Me

Classical Pianist

Swimmer

Video Editor

Team Player

• Hackathon Enthusiast

World's Fastest Smartphone Typer (<u>really</u>!)