

Ralfi Salhon

Mobile, Front-End Developer

Contact: ralfisalhon@gmail.com

Website: <https://ralfisalhon.github.io>

Github://ralfisalhon LinkedIn://ralfisalhon

Education

Tufts University, Medford, MA

May 2020

Bachelor of Science in Computer Science

On Campus Employment, *Teaching Assistant*

- Computation Theory: Course on the models of computation - Turing machines, pushdown automata, and finite automata Spring 2020
- Computer System Security: Network-based computer security course (*Python, JavaScript, Linux*) Fall 2019
- Web Programming: Full-stack web development course (*HTML, CSS, JavaScript, Node.js, MongoDB*) Spring 2018
- Game Design: Ground-up game design and development course (*Unity, C#, Photoshop, Maya*) Fall 2018

Extracurricular

- Secretary of European Students' Association and Students of Turkey Fall 2018 - Present

University of Hong Kong, Hong Kong. Tufts University study abroad program

Spring 2019

Skills

Frameworks: React Native • React.js • Redux • Node.js • Firebase

Languages and Tools: JavaScript • TypeScript • CSS • Python • C++ • C • Heroku • MongoDB • Testflight • Git

Design Software: Illustrator • Photoshop • After Effects • Final Cut Pro • Figma

Work Experience

JumboCode, Somerville, MA

Jan 2020 - Present

Front-End Developer

React.js, Node.js, Redux

- In charge of developing React.js pages and components for the Clifton Foundation.

Potentia, Somerville, MA

Nov 2019 - Jan 2020

React Native Developer

React Native, Node.js, Heroku, MongoDB

- Designed and developed "Potentia" – a social outreach and education platform.

Pushlogic, Hong Kong

May 2019 - Sep 2019

React Native Developer (Remote)

React Native, Firebase, Figma

- Architected and developed the application of a security platform that provides real-time threat protection.
- Deployed and maintained "Polysentry" on the App Store and Google Play Store.

Insider, Istanbul, Turkey

Jun 2019 - Aug 2019

Mobile Development Intern

React Native, React.js, Ruby

- Improved the reliability of the Insider SDK by implementing new geolocation and push notification algorithms.
- Developed an e-commerce app, currently used in sales and pitch meetings to promote new SDK features.

Valensas, Istanbul, Turkey

Jun 2017 - Jul 2017

Software Engineering Intern

Swift, Unity, C#

Personal Projects

Most of my projects are open-sourced: <https://github.com/ralfisalhon>



TuneWise: Music centered mobile party game

Oct 2019 - Present

- Best Mobile App, Polyhack 2019.

React Native, Node.js, Heroku, MongoDB, Sketch



Jamblr: Music discovery and playlist creation platform

Oct 2018 - May 2019

- HubSpot Special Award, Polyhack 2018. App Store: apple.co/2MMTKtR

React Native, Node.js, Heroku, Testflight



CoverLove: Cover art maker for playlists

Mar 2019

- Completed and published in less than 24 hours. App Store: apple.co/2OU0Krl

React Native, Illustrator



Red or Blue: Strategy puzzle platformer game with controller support

Sep 2017 - Jan 2018

- Qualified for final phase of submissions, Boston Festival of Indie Games. Website: bit.ly/redorbluegame

Unity, C#, Photoshop

About Me

- Classical Pianist
- Swimmer
- Video Editor
- Team Player
- Hackathon Enthusiast
- World's Fastest Smartphone Typer (for real)