Ralfi Salhon

Mobile, Front-End Developer

Contact: ralfisalhon@gmail.com Website: https://ralfisalhon.github.io Github://ralfisalhon LinkedIn://ralfisalhon

Education

Tufts University, Medford, MA May 2020

Bachelor of Science in Computer Science

On Campus Employment, Teaching Assistant

- Web Programming: Full-stack web development course (HTML, CSS, JavaScript, Node.js, MongoDB)
- Computer System Security: Network-based computer security course (Python, JavaScript, Linux)
- Game Design: Ground-up game design and development course (Unity, C#, Photoshop, Maya)

Extracurricular

Secretary of European Students' Association and Students of Turkey

University of Hong Kong, Hong Kong. Tufts University study abroad program

Spring 2019

Skills

Frameworks: React Native • React.js • Redux • Node.js • Firebase

Languages and Tools: JavaScript • TypeScript • CSS • Python • C++ • C • Heroku • MongoDB • Testflight • Git

Design Software: Illustrator • Photoshop • After Effects • Final Cut Pro • Figma

Work Experience

Potentia, Somerville, MA Nov 2019 - Present

React Native Developer React Native, Node.js, Heroku, MongoDB

• In charge of designing and developing "Potentia" – a social outreach and education platform.

Pushlogic, Hong Kong May 2019 - Sep 2019

React Native Developer (Remote)

React Native, Firebase, Figma

- Architected and developed the application of a security platform that provides real-time threat protection.
- Deployed and maintained "Polysentry" on the App Store and Google Play Store.

Insider, Istanbul, Turkey Jun 2019 - Aug 2019

Mobile Development Intern

React Native, React.js, Ruby

- Improved the reliability of the Insider SDK by implementing new geolocation and push notification algorithms.

• Developed an e-commerce app, currently used in sales and pitch meetings to promote new SDK features.

Valensas, Istanbul, Turkey Software Engineering Intern Jun 2017 - Jul 2017

Swift, Unity, C#

Oct 2019 - Present

Personal Projects



TuneWise: Music centered mobile party game

Jamblr: Music discovery and playlist creation platform

Completed and published in less than 24 hours.

React Native, Node.js, Heroku, MongoDB, Sketch

• Code: github.com/ralfisalhon/TuneWise

Best Mobile App, Polyhack 2019.

HubSpot Special Award, Polyhack 2018.

• Code: github.com/ralfisalhon/jamblr-polyhack2018 | App Store: apple.co/2MMTKtR

React Native, Node.js, Heroku, Testflight



CoverLove: Cover art maker for playlists

Mar 2019

Oct 2018 - May 2019

• Code: github.com/ralfisalhon/coverlove | App Store: apple.co/20U0Krl

React Native, Illustrator

Red or Blue: Strategy puzzle platformer game with controller support

Sep 2017 - Dec 2017

Qualified for final phase of submissions, Boston Festival of Indie Games.

Unity, C#, Photoshop

Code: github.com/mohsr/red-or-blue | Website: bit.ly/redorbluegame

About Me

- Classical Pianist
- · Video Editor
- · Loves Hackathons
- Team Player Swimmer
- Mario Kart Enthusiast