

# Ralfi Salhon

Mobile, Front-End Developer

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Website: <https://ralfisalhon.github.io>

Github://ralfisalhon LinkedIn://ralfisalhon

## Education

**Tufts University**, Medford, MA

May 2020

Bachelor of Science in Computer Science

On Campus Employment, *Teaching Assistant*

- Web Programming: Full-stack web development course (HTML, CSS, JavaScript, Node.js, MongoDB)
- Computer System Security: Network-based computer security course (Python, JavaScript, Linux)
- Game Design: Ground-up game design and development course (Unity, C#, Photoshop, Maya)

Extracurricular

- Secretary of European Students' Association and Students of Turkey

**University of Hong Kong**, Hong Kong. Tufts University study abroad program

Spring 2019

## Skills

**Frameworks:** React Native • React.js • Redux • Node.js • Firebase

**Languages and Tools:** JavaScript • TypeScript • CSS • Python • C++ • C • Heroku • MongoDB • Testflight • Git

**Design Software:** Illustrator • Photoshop • After Effects • Final Cut Pro • Figma

## Work Experience

**Potentia**, Somerville, MA

Nov 2019 - Present

React Native Developer

React Native, Node.js, Heroku, MongoDB

- In charge of designing and developing "Potentia" – a social outreach and education platform.

**Pushlogic**, Hong Kong

May 2019 - Sep 2019

React Native Developer (Remote)

React Native, Firebase, Figma

- Architected and developed the application of a security platform that provides real-time threat protection.
- Deployed and maintained "Polysentry" on the App Store and Google Play Store.

**Insider**, Istanbul, Turkey

Jun 2019 - Aug 2019

Mobile Development Intern

React Native, React.js, Ruby

- Improved the reliability of the Insider SDK by implementing new geolocation and push notification algorithms.
- Developed an e-commerce app, currently used in sales and pitch meetings to promote new SDK features.

**Valensas**, Istanbul, Turkey

Jun 2017 - Jul 2017

Software Engineering Intern

Swift, Unity, C#

## Personal Projects



**TuneWise:** Music centered mobile party game

Oct 2019 - Present

- Best Mobile App, Polyhack 2019.
- Code: [github.com/ralfisalhon/TuneWise](https://github.com/ralfisalhon/TuneWise)

React Native, Node.js, Heroku, MongoDB, Sketch



**Jamblr:** Music discovery and playlist creation platform

Oct 2018 - May 2019

- HubSpot Special Award, Polyhack 2018.
- Code: [github.com/ralfisalhon/jamblr-polyhack2018](https://github.com/ralfisalhon/jamblr-polyhack2018) | App Store: [apple.co/2MMTKtR](https://apple.co/2MMTKtR)

React Native, Node.js, Heroku, Testflight



**CoverLove:** Cover art maker for playlists

Mar 2019

- Completed and published in less than 24 hours.
- Code: [github.com/ralfisalhon/coverlove](https://github.com/ralfisalhon/coverlove) | App Store: [apple.co/2OUOKrI](https://apple.co/2OUOKrI)

React Native, Illustrator



**Red or Blue:** Strategy puzzle platformer game with controller support

Sep 2017 - Dec 2017

- Qualified for final phase of submissions, Boston Festival of Indie Games.
- Code: [github.com/mohsr/red-or-blue](https://github.com/mohsr/red-or-blue) | Website: [bit.ly/redorbluegame](https://bit.ly/redorbluegame)

Unity, C#, Photoshop

## About Me

- Classical Pianist
- Video Editor
- Loves Hackathons
- Swimmer
- Team Player
- Mario Kart Enthusiast