Rifat Ralfi Salhon | Developer & Graphic Designer

rifat.salhon@tufts.edu | US: (+1) 857-400-4842 | TR: (+90) 539-259-4172 | HK: (+852) 9249-7864 Personal Website: tufts.io/ralfi | Github: github.com/ralfisalhon | Linkedin: linkedin.com/in/ralfisalhon

Education

Tufts University, Medford, MA, GPA: 3.54

Sep 2016 - May 2020

Bachelor of Science in Computer Science with a minor in Entrepreneurial Leadership Studies

Hong Kong University (HKU), Hong Kong

Jan 2019 - May 2019

Tufts University Study Abroad Program. Concentration in the Faculty of Arts.

Skills

Programming Languages: C, C++, C#, HTML, Javascript, Node.js, Python, React, Swift **Software**: After Effects, Final Cut Pro, Illustrator, Photoshop, PyxelEdit, Unity, Xcode

Languages: Turkish (native), English (fluent)

Experience

Tufts University, Medford, MA

Jan 2018 - Dec 2018

Teaching Assistant of "COMP50 - Game Design" for Spring 2018

- Intro game development class (~20 students) using Unity and Maya.
- · Workload included teaching in class, holding office hours, and grading weekly assignments.

Teaching Assistant of "COMP20 - Web Programming" for Fall 2018

- Intro web programming class (~80 students) using HTML, Javascript, CSS, and Node.
- Workload included holding office hours and grading weekly assignments.

Valensas, Istanbul, Turkey

Jun 2017 - Jul 2017

Software Engineering Intern

- Created a VR rollercoaster builder and simulator for the Samsung Gear using Unity. Currently unreleased.
- Created a prayer times app that pointed to the Qibla using Swift and AWS. Currently on the App Store.

Projects

Jamblr Oct 2018 - Present

Developer & Co-Creator

- Mobile app that allows for easy music discovery and playlist creation. Currently on the App Store.
- Won the <u>HubSpot</u> special award for best user experience and engineering values at <u>Tufts Polyhack 2018</u>.
- Technologies Used: React Native (JS), Node, Xcode, Spotify Web API

Hearo Jun 2018 - Present

Developer & Co-Founder

- Mobile app that automatically summarizes conference calls using voice transcription. Currently unreleased.
- Technologies Used: React Native (JS), Xcode, Voximplant API, Google Speech-to-Text API, Twilio API

Red or Blue Sep 2017 - Dec 2017

Head-Designer & Co-Creator

- 2D Puzzle platformer game in a dynamically changing world. Currently free to download on our website.
- Qualified for Phase 2 submissions of Boston Festival of Indie Games. Read More: Medium Article
- Technologies Used: Unity (C#), PyxelEdit, Code: github.com/mohsr/red-or-blue

Participations

European Students' Association at Tufts University

Sep 2016 - Present

Position: Secretary

- ESA provides a space for all Tufts students interested in sharing and learning about European culture
- Website: esatufts.org, Facebook: facebook.com/europeanstudentstufts