## Rifat Ralfi Salhon | Developer & Graphic Designer

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Personal Website: tufts.io/ralfi | Github: github.com/ralfisalhon | Linkedin: linkedin.com/in/ralfisalhon

#### Education

Tufts University, Medford, MA - May 2020, GPA: 3.54

Bachelor of Science in Computer Science with a minor in Entrepreneurial Leadership Studies

#### **Skills**

Programming Languages: C, C++, C#, HTML, Javascript, Python, Swift

Software: After Effects, Final Cut Pro, Illustrator, Photoshop, PyxelEdit, React Native, Unity, Xcode

Languages: Turkish (native), English (fluent)

# Experience

Tufts University, Medford, MA, January 2018 - Present

Teaching Assistant of "COMP50 - Game Design" for Spring 2018

Game development class using Unity. Workload included class time, holding labs, and homework grading

Teaching Assistant of "COMP20 - Web Programming" for Fall 2018

Web programming class using HTML & Javascript. Workload included holding office hours and HW grading

Valensas, Istanbul, Turkey, June 2017 - July 2017

Software Engineering Intern

Created a "motion sickness free" VR rollercoaster builder and simulator for the Samsung Gear using Unity Created a prayer times app that pointed to the Qibla and sent reminders to pray using Swift and <u>AWS</u>

## **Projects**

Hearo (app), June 2018 - Present

Developer & Co-Founder

Mobile app that automatically summarizes conference calls using voice transcription and machine learning *Technologies Used*: React Native (JS), Xcode, <u>Voximplant Web API</u>, <u>Google Cloud Speech-to-Text API</u>

Jamblr (app), Oct 2018 - Present

Developer & Co-Creator

Mobile app developed at <u>Tufts Polyhack 2018</u> that allows for seamless music discovery and playlist creation Won the <u>HubSpot</u> special award for best user experience and engineering values

Technologies Used: React Native (JS), Xcode, Spotify Web API, Code: github.com/ralfisalhon/Jamblr

Red or Blue (game), September 2017 - December 2017

Head-Designer & Co-Creator

2D Puzzle platformer game where a student fights his bullies at school in a dynamically changing world Qualified for Phase 2 submissions of <u>Boston Festival of Indie Games</u>. Read More from our <u>Medium Article Technologies Used</u>: Unity (C#), PyxelEdit, Code: <u>github.com/mohsr/red-or-blue</u>

### **Participations**

European Students' Association at Tufts University, September 2016 - Present

Position: Secretary

ESA provides a space for all Tufts students interested in sharing and learning about European culture

Website: esatufts.org, Facebook: facebook.com/europeanstudentstufts

Paint the Town Istanbul, Feb 2014 - March 2017

Project Manager

Paint the Town aids the community by painting rundown houses that need attention

Facebook: facebook.com/paintthetown.istanbul