

## Rifat Ralfi Salhon | Developer & Graphic Designer

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### Education

Tufts University, Medford, MA, GPA: 3.54

Sep 2016 - May 2020

Bachelor of Science in Computer Science with a minor in Entrepreneurial Leadership Studies

Hong Kong University (HKU), Hong Kong

Jan 2019 - May 2019

Tufts University Study Abroad Program. Concentration in the Faculty of Arts.

### Skills

**Programming Languages:** C, C++, C#, HTML, Javascript, Node.js, Python, React, Swift

**Software:** After Effects, Final Cut Pro, Illustrator, Photoshop, PyxelEdit, Unity, Xcode

**Languages:** Turkish (*native*), English (*fluent*)

### Experience

Tufts University, Medford, MA

Jan 2018 - Dec 2018

*Teaching Assistant of "COMP50 - Game Design" for Spring 2018*

- Intro game development class (~20 students) using Unity and Maya.
- Workload included teaching in class, holding office hours, and grading weekly assignments.

*Teaching Assistant of "COMP20 - Web Programming" for Fall 2018*

- Intro web programming class (~80 students) using HTML, Javascript, CSS, and Node.
- Workload included holding office hours and grading weekly assignments.

Valensas, Istanbul, Turkey

Jun 2017 - Jul 2017

*Software Engineering Intern*

- Created a VR rollercoaster builder and simulator for the Samsung Gear using Unity. *Currently unreleased.*
- Created a prayer times app that pointed to the Qibla using Swift and AWS. Currently on the App Store.

### Projects

Jamblr

Oct 2018 - Present

*Developer & Co-Creator*

- Mobile app that allows for easy music discovery and playlist creation. Currently in public TestFlight Beta.
- Won the HubSpot special award for best user experience and engineering values at Tufts Polyhack 2018.
- *Technologies Used:* React Native (JS), Node, Xcode, Spotify Web API

Hearo

Jun 2018 - Present

*Developer & Co-Founder*

- Mobile app that automatically summarizes conference calls using voice transcription. *Currently unreleased.*
- *Technologies Used:* React Native (JS), Xcode, Voximplant API, Google Speech-to-Text API, Twilio API

Red or Blue

Sep 2017 - Dec 2017

*Head-Designer & Co-Creator*

- 2D Puzzle platformer game in a dynamically changing world. Currently free to download on our website.
- Qualified for Phase 2 submissions of Boston Festival of Indie Games. Read More: Medium Article
- *Technologies Used:* Unity (C#), PyxelEdit, Code: [github.com/mohsr/red-or-blue](https://github.com/mohsr/red-or-blue)

### Participations

European Students' Association at Tufts University

Sep 2016 - Present

*Position: Secretary*

- ESA provides a space for all Tufts students interested in sharing and learning about European culture
- *Website:* [esatufts.org](https://esatufts.org), *Facebook:* [facebook.com/europeanstudentstufts](https://facebook.com/europeanstudentstufts)