Ralfi Salhon

Mobile, Front-End Developer

Contact: ralfisalhon@gmail.com Website: https://ralfisalhon.github.io Github://ralfisalhon LinkedIn://ralfisalhon

Education

Tufts University, Medford, MA May 2020

Bachelor of Science in Computer Science

On Campus Employment, Teaching Assistant

- Web Programming: Full-stack web development class (HTML, CSS, Javascript, Node.js, MongoDB)
- Computer System Security: Network-based computer security class (Python, Javascript, Linux)
- Game Design: Ground-up game design and development class (Unity, C#, Photoshop, Maya)

Extracurricular

Secretary of European Students Association and Students of Turkey

University of Hong Kong, Hong Kong. Tufts University study abroad program

Spring 2019

Skills

Frameworks: React Native • React.js • Redux • Node.js • Firebase

Languages and Tools: Javascript • CSS • Python • C++ • C • HTML • Heroku • MongoDB • Testflight

Design Software: Illustrator • Photoshop • After Effects • Final Cut Pro • Figma

Work Experience

Potentia, Somerville, MA Nov 2019 - Present

React Native Developer

• In charge of designing and developing "Potentia" – a social outreach and education platform.

Pushlogic, Hong Kong May 2019 - Sep 2019

React Native Developer (Remote)

- Architected and developed the application of a security platform that provides real-time threat protection.
- Deployed and maintained "Polysentry" on the App Store and Google Play Store.

Insider, Istanbul, Turkey Jun 2019 - Aug 2019

Mobile Development Intern

- Improved the reliability of the Insider SDK by implementing new geolocation and push notification algorithms.
- Developed an e-commerce app, currently used in sales and pitch meetings to promote new SDK features.

Valensas, Istanbul, Turkey Jun 2017 - Jul 2017

Software Engineering Intern

Personal Projects

TuneWise: Music centered mobile party game

Oct 2019 - Present

Best Mobile App, Polyhack 2019.

React Native, Node.js, Heroku, MongoDB, Sketch

• Code: github.com/ralfisalhon/TuneWise

Oct 2018 - May 2019

• HubSpot Special Award, Polyhack 2018.

Jamblr: Music discovery and playlist creation platform

Completed and published in less than 24 hours.

React Native, Node.js, Heroku, Testflight

Code: github.com/ralfisalhon/jamblr-polyhack2018 | App Store: apple.co/2MMTKtR

CoverLove: Cover art maker for playlists

Mar 2019

React Native, Illustrator

 Code: github.com/ralfisalhon/coverlove | App Store: apple.co/20U0Krl **Red or Blue**: Strategy puzzle platformer game with controller support

Sep 2017 - Dec 2017

Qualified for final phase of submissions, Boston Festival of Indie Games.

Unity, C#, Photoshop

Code: github.com/mohsr/red-or-blue | Website: bit.ly/redorbluegame

About Me

- Classical Pianist
- Video Editor
- · Loves Hackathons

- Swimmer
- Team Player
- Mario Kart Enthusiast