

# RALPH KIM

Technical Artist

Address: 5230 Forbes Avenue, Pittsburgh PA 15217

E-mail: [ralph.kim93@gmail.com](mailto:ralph.kim93@gmail.com)

Phone: 678-372-3227

Portfolio: <http://www.ralphkim.com>

July 11, 2016

Electronic Arts, Inc.

To whom it may concern,

I sought out this Software Engineer position under the guidance of recruiter Julie Ghata, whom I was introduced by EA associate producer and faculty at Carnegie Mellon, Professor Tom Corbett. I believe that my love of games and the skillsets I have gained from programming them make me a great fit for this position.

As a result of working in small teams for my internship and research positions, I am comfortable working autonomously while juggling multiple responsibilities. As these projects involved the use of many emerging technologies like VR and speech recognition, I have also become effective at adapting to new technical challenges and devising creative solutions.

Through my program at one of the most industrious universities in America, I have developed a strong work ethic and an avid desire to become stronger in my field. Due to this, I am particularly drawn to the fast-paced world of game development and the professional environment of a highly-esteemed company like EA.

At a personal level, I can testify my passion for video games with the thousands of hours I have spent playing them -- many of them in the early Battlefield games, and many more in the anachronistic games of the 3DO. This is why I am especially excited by the prospect of working for EA.

My portfolio can be found on my website linked at the top. I hope you will find me a qualified candidate. Thank you very much for your time.

Sincerely,

A handwritten signature in black ink, appearing to read 'R. Kim', with a stylized flourish at the end.

Ralph (Junghyun) Kim