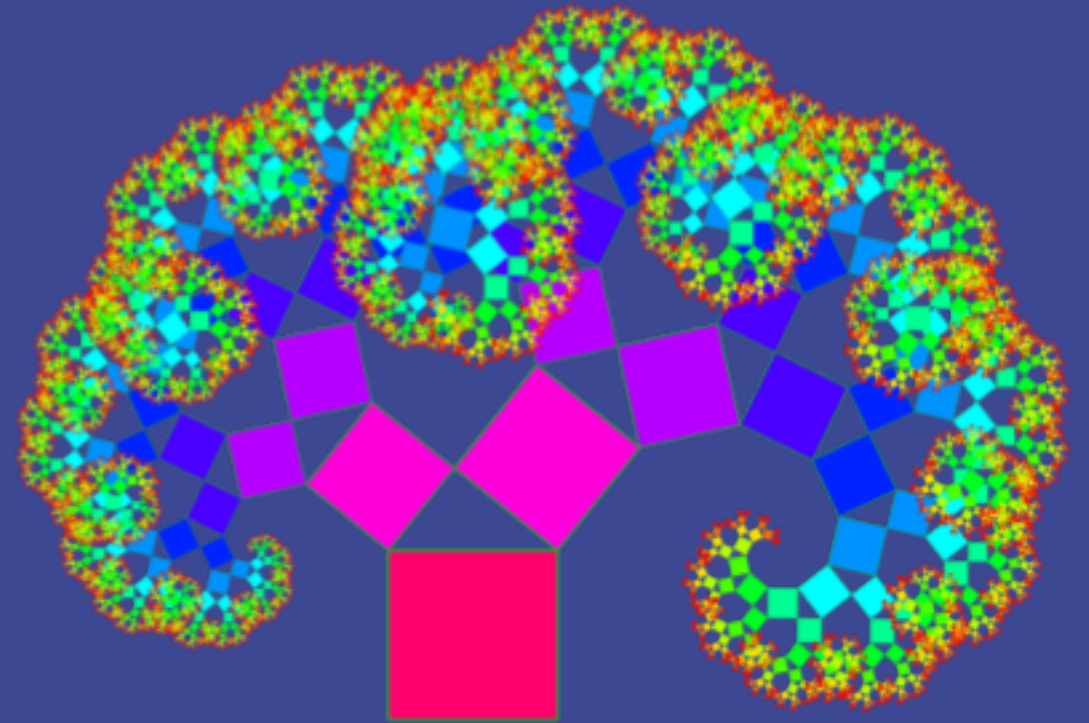


CS 152

Programming Paradigms

Scheme



Today

- ▶ More Function Definition Examples
- ▶ Recursion in Scheme
- ▶ Local bindings with *let*

Example: square

```
;;; Function square: number -> number  
;;; Returns the square of a given number
```

```
(define  
  (square x)  
    (* x x))
```

```
> (square 8)  
64
```

```
> (square 2 3)
```

square: arity mismatch; the expected number of arguments does not match the given number expected: 1 given: 2

```
(define  
  (<name> <formal parameters>)  
    <body>)
```

Example: average

;;; Function average: **number number** -> number

;;; Returns the average of two numbers

(define

(average **first second**)

(/ (+ first second) 2))

(define

(<name> <formal parameters>)

<body>)

> (average 80 90)

85

Example: passing?

;;; Predicate passing?: number -> boolean

;;; Returns #t if the grade is >= 70

;;; Your function definition here

```
(define  
  (<name> <formal parameters>)  
  <body>)
```

> (passing? 90)

#t

> (passing? 30)

#f

Example: passing?

;;; Predicate passing?: number -> boolean

;;; Returns #t if the grade is ≥ 70

```
(define  
  (passing? grade)  
    ( $\geq$  grade 70))
```

There is no need for the if special form.

```
> (passing? 90)
```

```
#t
```

```
> (passing? 30)
```

```
#f
```

Programming Techniques in Scheme

- ▶ Scheme relies on recursion to perform loops
- ▶ "cdr down and cons up": apply the operation recursively to the tail of a list and then use *cons* to construct a new list with the current result

Recursive Functions

- ▶ Base Case: problem size is as small as it can be
numbers: 0 or 1?
list: '(): null?
- ▶ Recursive Rule: formulate the problem in terms of one or more smaller problems.
numbers: $n - 1$, $n - 2$, etc...
lists: car and cdr

Example: factorial

(factorial 5)

120

A. (define (factorial n) (* n (- n 1)))

B. (define (factorial n) (* n (factorial (- n 1))))

C. (define (factorial n)

(if (= 0 n)

1

(* n (factorial (- n 1)))))

Example: member?

;;; Predicate member?: **element** list-> Boolean

;;; Returns #t if the list contains the element and #f otherwise

(member? **5** '(1 3 2 **"hello"**)) -> #f

(member? 5 '(1 3 2 "hello" 5)) -> #t

- ▶ Base Case: problem size is as small as it can be?
- ▶ Recursive Rule: how do we compute (member? element xs) assuming that we know how to compute (member? element (cdr xs))

Example: member?

;;; Predicate member?: **element** list-> Boolean

;;; Returns #t if the list contains the element and #f otherwise

```
(define (member? x xs)
  (cond ((null? xs) #f)
        ((equal? x (car xs)) #t)
        (else (member? x (cdr xs)))))
```

= is for numbers only
we need to use equal?

Example: our-append

;;; Function our-append: list list -> list

;;; Returns list with all the elements of the two lists in order

(our-append '(1 2 3) '(4 5 6)) -> (1 2 3 4 5 6)

- ▶ Base Case: problem size is as small as it can be? Which list determines our problem size?
- ▶ Recursive Rule: Recursive Rule: how do we compute (our-append xs ys) assuming that we know how to compute (our-append (cdr xs) ys)

Example: our-append

;;; Function our-append: list list -> list

;;; Returns list with all the elements of the two lists in order

```
(define (our-append xs ys)
  (if (null? xs)
      ys
      (cons (car xs) (our-append (cdr xs) ys))))
```

count

;;; Function count: element list -> number
;;; Returns the count of the given element in the list

(count 5 '("hello" 5 6 9 5 2)) -> 2

(count 7 '("hello" 6 9 5 2)) -> 0

(count 'hello '()) -> 0

- ▶ Base Case: problem size is as small as it can be?
- ▶ Recursive Rule: how do we compute (count element xs) assuming that we know how to compute (count element (cdr xs))

Example: count

(count 5 '("hello" 5 6 9 5 2)) -> 2

(count 7 '("hello" 6 9 5 2)) -> 0

```
(define (count x xs)
  (cond ((null? xs) 0)
        ((equal? x (car xs)) (+ 1 (count x (cdr xs))))
        (else (count x (cdr xs)))))
```

Quote of the Day

"In order to understand recursion, one must first understand recursion."

What is the base case? 😊

Your turn

- ▶ 9 breakout rooms
- ▶ sum_of_squares: rooms 1, 2, 3
- ▶ all-positive: rooms 4, 5, 6
- ▶ remove: rooms 7, 8, 9

Your Turn: sum-of-squares

;;; Function sum-of-squares: list of numbers -> number
;;; Returns the sum of the squares of the elements in the list

(sum-of-squares '(0 1 2 3)) -> 14

(sum-of-squares '()) -> 0

Your Turn: all-positive?

;;; Predicate all-positive?: list of numbers -> boolean
;;; Returns #t if no element is less than 0 and #f otherwise

(allpositive? '(0 1 2 3)) -> #t
(allpositive? '(0 1 -2 3)) -> #f
(allpositive? '()) -> #t

Logical operator and:
(and expr1 expr2 ...)

Your Turn: remove

;;; Function remove: element list -> list

;;; Removes all occurrences of the element from the given list

(remove 3 '(1 2 3 4 5 4 3 2 1)) -> (1 2 4 5 4 2 1)

(remove 9 '(1 2 3 4 5 4 3 2 1)) -> (1 2 3 4 5 4 3 2 1)

Solution: sum-of-squares

;;; Function sum-of-squares: list of numbers -> number

;;; Returns the sum of the squares of the elements in the list

```
(define (sum-of-squares xs)
  (if (null? xs)
      0
      (+ (* (car xs) (car xs)) (sum-of-squares (cdr xs)))))
```

Solution: all-positive?

;;; Predicate all-positive?: list of numbers -> boolean

;;; Returns #t if no element is less than 0 and #f otherwise

```
(define (all-positive? xs)
```

```
  (if (null? xs)
```

```
      #t
```

```
      (and (>= (car xs) 0 ) (all-positive? (cdr xs))))))
```

Solution: remove

;;; Function remove: element list -> list

;;; Removes all occurrences of the element from the given list

```
(define (remove x xs)
  (cond ((null? xs) '())
        ((equal? (car xs) x) (remove x (cdr xs)))
        (else (cons (car xs) (remove x (cdr xs))))))
```

Example: index

Return the index of the first occurrence of the given element in the list. If the element is not in the list, the function returns -1

(index 5 '("hello" 6 9 5 2 5))

3

(index 7 '("hello" 6 9 5 2))

-1

Example: index

```
;;; Function index: element list -> number
;;; Returns the index of the first occurrence
;;; of the given element in the list.
;;; If the element is not in the list, the function returns -1
(define (index x xs)
  (cond ((null? xs) -1)
        ((equal? x (car xs)) 0) ; we found our element
        ((equal? (index x (cdr xs)) -1) -1) ; element not in cdr
        (else (+ 1 (index x (cdr xs))))) ; element is in the cdr
```

Example: index

```
;;; Function index: element list -> number
;;; Returns the index of the first occurrence
;;; of the given element in the list.
;;; If the element is not in the list, the function returns -1
(define (index x xs)
  (cond ((null? xs) -1)
        ((equal? x (car xs)) 0) ; we found our element
        ((equal? (index x (cdr xs)) -1) -1) ; element not in cdr
        (else (+ 1 (index x (cdr xs))))) ; element is in the cdr
```

Block Scope with let...

The special form `let` introduces a list of local variables for use within its body:

```
(let  
  (  
    (variable1 value1)  
    (variable2 value2)  
    ...  
  )  
  body)
```

Block Scope with let...

```
(let  
  (  
    (x 1)  
    (y 2)  
    (z 3)  
  )  
  (+ x y z))
```

iClicker:
What does the let
expression evaluate to?

Block Scope with let...

```
(let ((x 1) (y 2))  
  (let ((z x))  
    (+ z y)))
```

iClicker:
What does the let
expression evaluate to?

Block Scope with let...

```
(let ((x 1)
      (y 2)
      (z x) )
      (+ z y)))
```

Error:
x: undefined;
cannot reference an
identifier before its
definition

Block Scope with let*...

```
(let* ((x 1)
      (y 2)
      (z x) )
      (+ z y)))
```

In a let* expression, the bindings are performed sequentially. This let* expression evaluates to 3.

Syntactic Sugar

```
(let  
  (  
    (x 1)  
    (y 2)  
    (z 3)  
  )  
  (+ x y z))
```

```
((lambda (x y z) (+ x y z)) 1 2 3)
```


Example: index

;;; Returns the index of the first occurrence

;;; of the given element in the list.

;;; If the element is not in the list, the function returns -1

```
(define (index x xs)
  (cond ((null? xs) -1)
        ((equal? x (car xs)) 0) ; we found our element
        (else
         (let ((index-rest (index x (cdr xs))))
           (if (= index-rest -1)
               -1
               (+ 1 index-rest))))))
```

To Do

- ▶ Homework 3
 - Team assignment
 - Due September 15