



RALPH CHRISTIAN A. ORTIZ

Desire to occupy an entry-level position in an organized environment to continuously improve my learnings, knowledge, and skills in the field of Computer Engineering.

Willing to serve the company where my skills can be applied for its growth and broaden my experience in utilizing advanced technology.

📞 0916 618 4116

@ ralphchristian.ortiz@gmail.com

🌐 linkedin.com/in/ralphortiz

🌐 https://ralphortiz.netlify.app

📍 2099 Culdesac Rd. Edison Ave., Brgy. Sun Valley, Parañaque City

EDUCATION

Adamson University
BS Computer Engineering
2014 - 2021

SOFT SKILLS

Problem Solving

Creativity

Team Player

Flexibility

TECHNICAL SKILLS

Programming

Java

Kotlin

C#

HTML

CSS

JavaScript

UI/UX Design

Illustrator

Photoshop

XD

Figma

CHARACTER REFERENCE

Engr. Hubert Q. Temprosa
Full-Time / Associate Professor 2,
Adamson University
+639065750905

Engr. Yolanda D. Austria
Chairperson, Computer Engineering,
Adamson University
85242011 loc 409

Prof. Harold Nievera
System Programmer, Adamson University
+639175223923

RELATIVE EXPERIENCE

Android Developer Intern @ Knowledge Channel
July 2020 - Aug 2020

- Developed an Android Application for online streaming of Knowledge Channel videos.
- Developed a Web Application that is used to upload videos, thumbnails into Firebase.

PROJECTS

Food Ordering System

A simple system that implements the 4-basic principle of object-oriented programming (OOP).

C#

Happy Thirst day Milk Tea POS System

A system that uses CRUD to implement a persistent storage application that allows the user to create, read, update, and delete data into the database.

C#

MySQL

Knowledge Channel TV (Internship)

An Android Application that implements Google's Firebase Realtime Database to store and fetch data directly into the server.

Java

Firebase

OSCA Mobile Application (Design Project)

An Android Application that implements simple API fetch using the volley library and converts JSON data into a string.

Java

Volley

Rampage

A simple Android Application that implements simple API fetch and local cache storage using Retrofit2 and Room library.

Java

Retrofit

Room