

Exercise 3.2

Algorithm: recursive Search (node, key)

```
1.  IF tree is empty
    return null
end if
IF node.key = key
    return node
else if key < node.key
    IF node.left != null
        return search (node.left, key)
    end if
else
    IF node.right != null
        return search (node.right, key)
    end if
end else
```

Algorithm: Iterative Search (Array A, int data)

```
1.  left = 0
2.  right = size - 1
while left <= right
    mid = left + right - 1
    IF data = array [mid]
        return A [mid]
    end if
    else if data > A [mid]
        left = mid + 1
    end if
    else
        right = mid - 1
    end if
end while
```

Exercise 3.6

$$\text{If } h = 0, \log_2(1) = 0$$

$$\text{If } h = 1, n = 3, \log_2 3 \approx 1$$

$$\text{if } h = 2, n = 7, \log_2 7 \approx 2$$

$$\text{If } h = 3, n = 15, \log_2 15 \approx 3$$

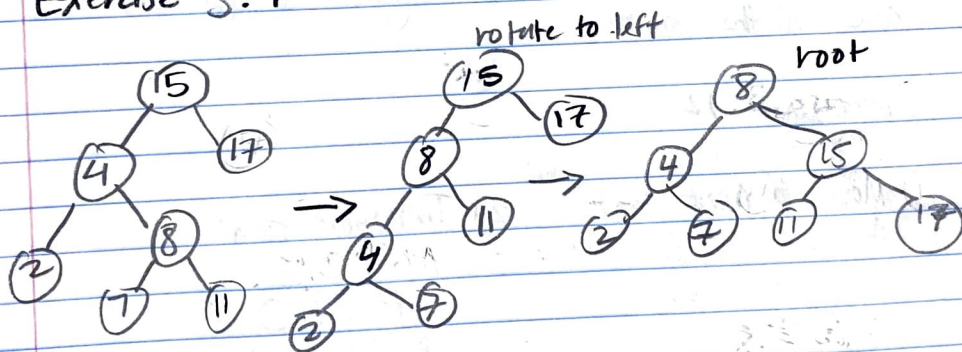
} Binary

$$\text{If } h = 1, n = 4, \log_3 4 \approx 1$$

$$\text{If } h = 2, n = 13, \log_3 13 \approx 2$$

A balanced ternary would be $O(\log_3 n)$ because at each height the tree is being divided by 3.

Exercise 3.7



Exercise 3.8

1) This is true because that is the max that each node can have so if each node has $m-1$ keys then we know that the tree is full and therefore its max height can then be obtained

2) max height is $\log_m n$

$$3) \log_{10}(10^9) = 9$$

Exercise 3.10

The number of black nodes counted are the same for all leaves because the black alternates in the node. Each leaf has an ~~sd~~ number of black keys. Every red node has a black parent because they are on the edge of the node with the black one being in the middle.

Exercise 3.11

The optimal order would be based on which letters are accessed the most so the ones with the higher frequencies are at the front

Exercise 3.12

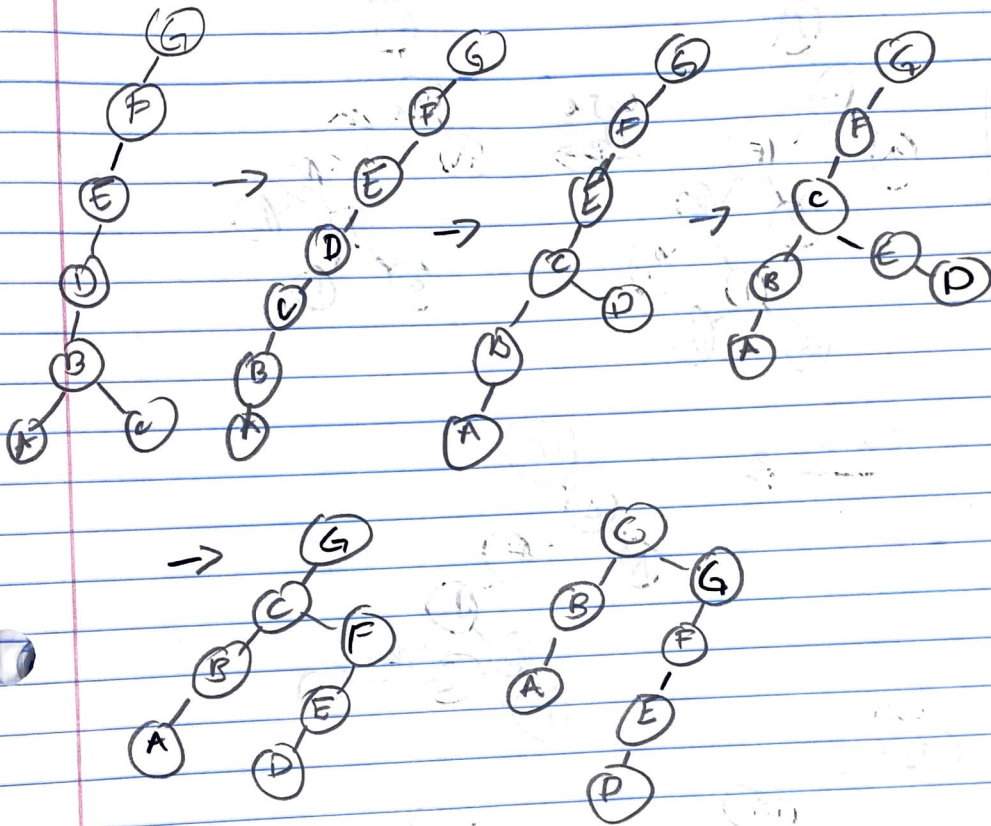
1) Move to front strat

A B C D E
E A B C D
E A B C D
D E A B C
E D A B C
B E D A C
E B D A C

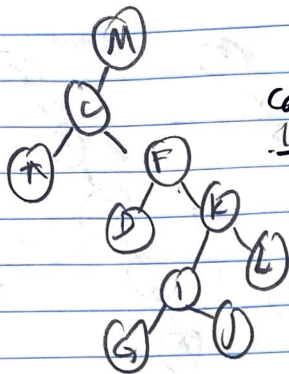
2) Transpose strat

A B C D E
A B C E D
A B E C D
A B E D C
A E B D C
E A B D C
E B A D C
E B A D C

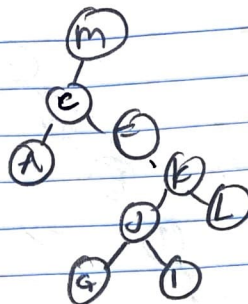
Exercise 3.13



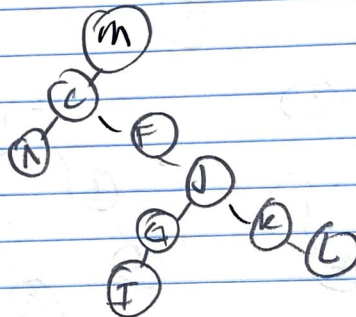
Exercise 3.14



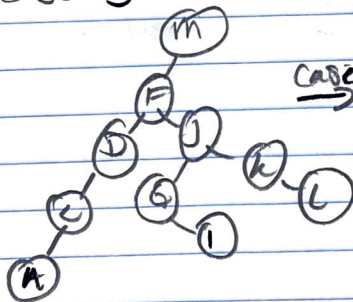
Case 1b. →



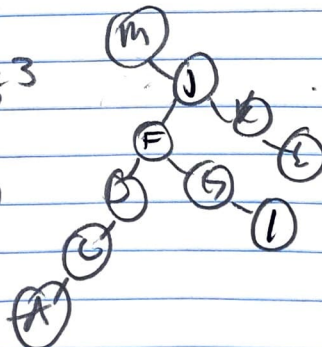
Case 1a →



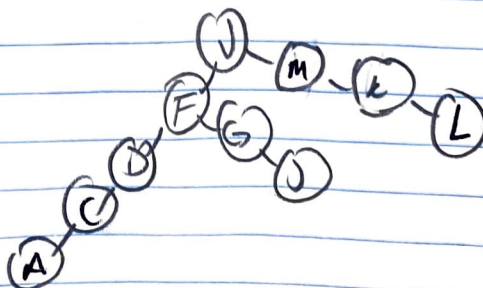
Case 3



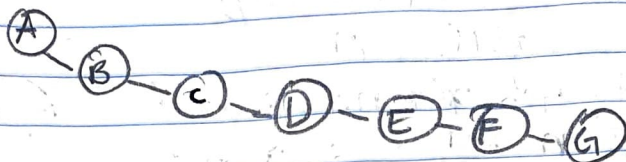
Case 3 →



Case 1a →



Exercise 3.3



Exercise 3.4

Algorithm: IterativeMax (node n)

```
n = root
while n.right != null
    node = node.right
end while
return node
```

Algorithm: RecursiveMax (node n)

```
base case if (n.right == null)
    return n
end
```

```
    recursiveMax(n.right)
```

Exercise 3.5

Since the successor is all the way to the right its only child can be to the left