bandit

automatisation de la résolution des challenges bandit, provenant du site overthewire https://overthewire.org/wargames/bandit/

Exercice 0

Les identifiants du premier challenge sont donnés sur la page, les paramètres de connexion aussi:

```
username: bandit0
password: bandit0
host: bandit.labs.overthewire.org
port: 2220
```

Solution 0

```
cat readme
#boJ9jbbUNNfktd7800psq0ltutMc3MY1
```

Solution 1

```
cat ./-
#CV1DtqXWVFXTvM2F0k09SHz0YwRINYA9
```

Solution 2

```
cat 'spaces in this filename'
#UmHadQclWmgdLOKQ3YNgjWxGoRMb5luK
```

Solution 3

```
cat ~/inhere/.hidden
#UmHadQclWmgdLOKQ3YNgjWxGoRMb5luK
```

Solution 4

Solution 5

```
cat $(find ~/inhere/* -size 1033c)
#DXjZPULLxYr17uwoI01bNLQbtFemEgo7
```

Solution 6

```
cat $(find / -group bandit6 -user bandit7 2>/dev/null)
#HKBPTKQnIay4Fw76bEy8PVxKEDQRKTzs
```

Solution 7

```
cat data.txt |grep millionth | awk {print $2}
#cvX2JJa4CFALtqS87jk27qwqGhBM9plV
```

Solution 8

```
sort ~/data.txt | uniq -u
# UsvVyFSfZZWbi6wgC7dAFyFuR6jQQUhR
```

Solution 9

```
bandit9@bandit:~$ strings ~/data.txt |grep '=='
======== the*2i"4
======== password
Z)======= is
&====== truKLdjsbJ5g7yyJ2X2R0o3a5HQJFuLk
#pour récupérer précisement cette ligne
strings ~/data.txt |grep '&==' | awk '{print $2}'
```