Random Forests

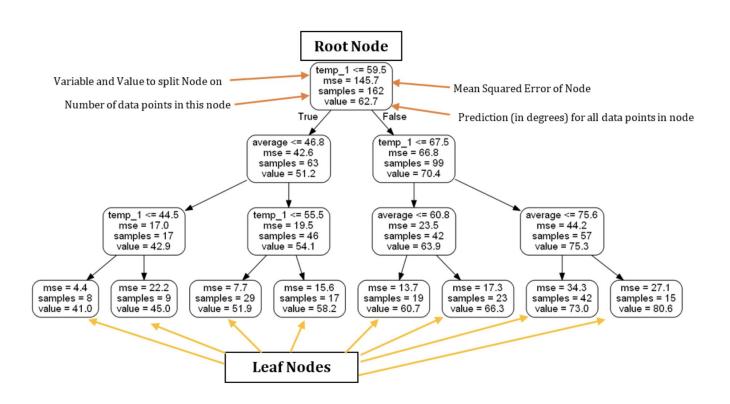
Data Science Immersive



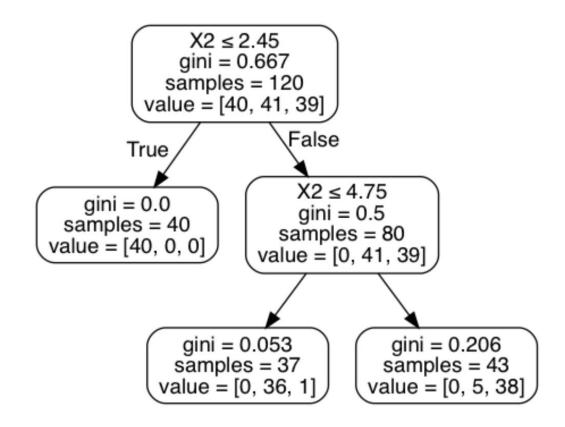
Agenda today

- Decision Trees Review
- Learn Bootstrapping and Aggregating (Bagging) to Decision Trees
- Learn the Random Forests algorithm

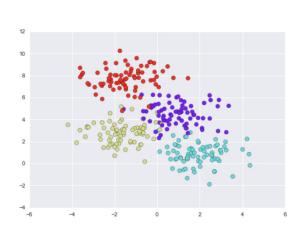
Quick Review of Regression Trees

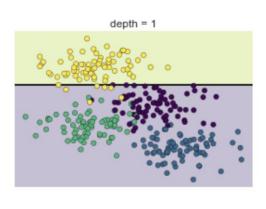


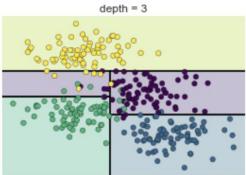
Quick Review of Classification Trees

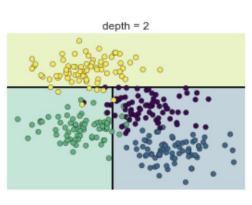


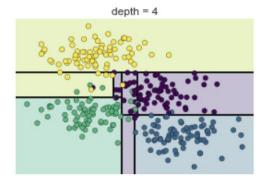
Visualizing Classification Decision Trees





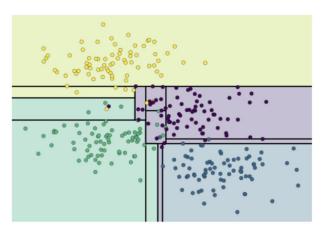


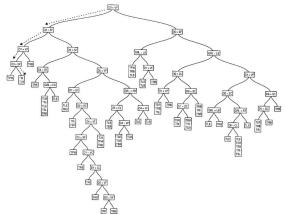


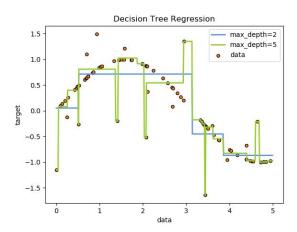


Tree Depth and Overfitting

The deeper our trees go, the higher the chance that we overfit our data







Trees are pretty great:)













Decision Tree Review

Advantages of Decision Trees:

- Work well with non-linear relationships
- Easy to interpret
- Implicit feature selection
- Account for interaction

Disadvantages of Decision Trees:

- Decision trees tend to overfit, especially if they are completely pure.
- Instability: Small changes in the input data can cause large changes to the structure of the tree.
- "Trees have one aspect that prevents them from being the ideal tool for predictive modeling, namely inaccuracy" -- Elements of Statistical Learning

Wisdom of the Crowd - expert or the crowd?

At a 1906 fair in Plymouth, England, statistician Francis Galton noticed how when 800 people guessed how much a "dressed" ox weighed. It turns out that the actual weight had only a 1% error from the median guess

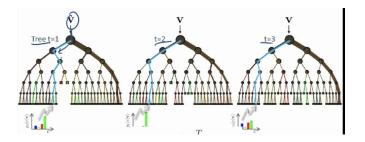


Takeaway

We can learn a lot by combining many different learners. This is called an ensemble method.

In essence, we can combine the output of models that are not accurate enough on their own. We can get wisdom from the crowd!

How can we grow a forest of trees?



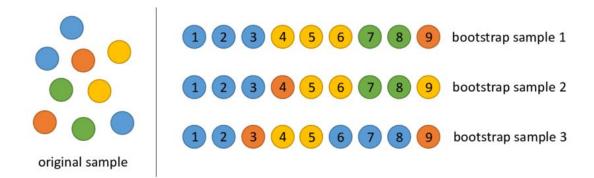
Bagged Tree: Recipe

To construct a Bagged Tree estimator, what we need is:

- 1) **Bootstrap** the entire dataset
- 2) Build a tree using a the bootstrapped dataset
- 3) Repeat step 1 and 2 many, many, many times, and **aggregate** all the trees
- 4) Output prediction through each tree
- 5) For regression, take the average of the prediction
 - For classification, take the majority predicted value

Step 1: Bootstrapping

- Trees are prone to overfitting. (They have a high variance). This is especially true if the trees are built out to full "purity" in each of the leaves.
- To help prevent overfitting we take bootstrap samples with replacement from our training data that is the same size as our training data.



Step 1: Bootstrapping

Original Dataset

Chest Pain	Good Blood Circ.	Blocked Arteries	Weight	Heart Disease
No	No	No	125	No
Yes	Yes	Yes	180	Yes
Yes	Yes	No	210	No
Yes	No	Yes	167	Yes

Bootstrapped Dataset

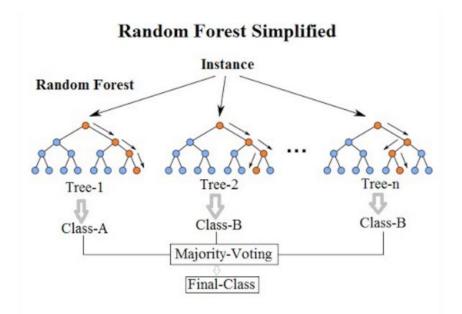
Chest Pain	Good Blood Circ.	Blocked Arteries	Weight	Heart Disease
Yes	Yes	Yes	180	Yes
No	No	No	125	No
Yes	No	Yes	167	Yes
Yes	No	Yes	167	Yes

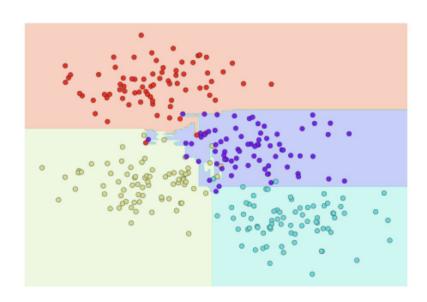
Step 2: Aggregating

- Once we have taken bootstrapped samples, we fit a decision tree to each sample. This tree will have a low bias and high variance
- Repeat this process for however many trees you want in your model
- Now, we can feed data through all of the bootstrapped trees and take
 - Classification: whichever class is predicted most by the bootstrapped decision trees
 - Regression: take an average of the predicted values for each decision tree

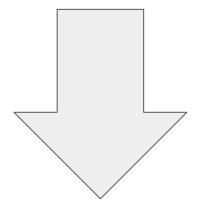
Voting Method

Majority Class Labels (Majority/Hard Voting)



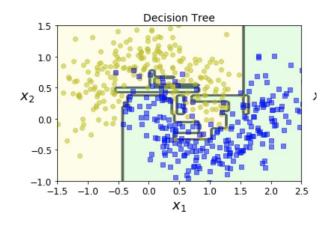


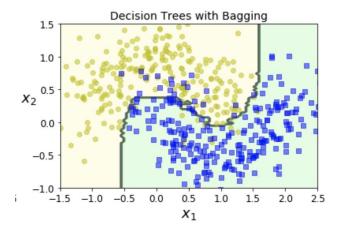
Bootstrapping + Aggregating



Bagging

Decision Tree v. Decision Trees with Bagging



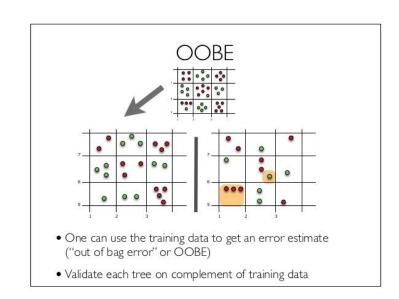


Out-of-Bag Error

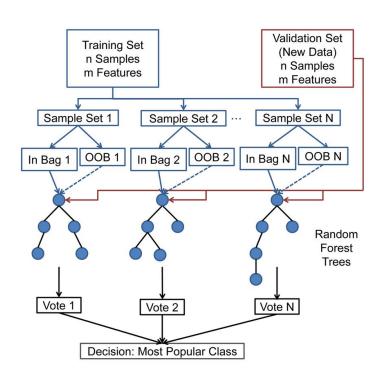
In general only $\frac{2}{3}$ of the observations will be trained on each model. (Why $\frac{2}{3}$?)

Performing cross validation on bagged classifiers/regressors is challenging because it can be computationally expensive.

Rather, we can look at every observation and make a prediction for each of the data points for which that data points was not used to create the tree.



Out-of-Bag Error



It's essentially just a form of cross-validation!

The Issue with Bagging

The issue with bagging is that each one of the trees might be correlated to each other. There might be a feature that is powerful in generating a separation between different categories, which results in trees that are correlated to one another despite being from bootstrapped samples.

We need to do something to ensure that the bootstrapped samples are not correlated with one another....





Random Forest: Recipe

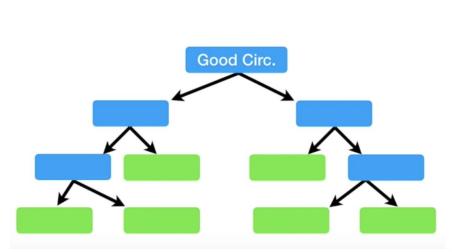
To construct a Random Forest estimator, what we need is:

- 1) **Bootstrap** the entire dataset
- 2) Build a tree using only a **random subset of the features at each node** from bootstrapped dataset
- 3) Repeat step 1 and 2 many, many, many times, and aggregate all the trees
- 4) Output prediction through each tree
- 5) For regression, take the average of the prediction
 - For classification, take the majority predicted value

Random Forest: Recipe

Step 2--selecting a subset of the feature at each node

Bootstrapped Dataset

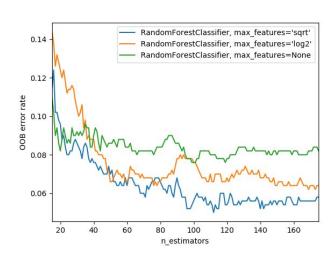


Chest Pain	Good Blood Circ.	Blocked Arteries	Weight	Heart Disease				
Yes	Yes	Ves	180	Yes				
No	No	No	125	No				
Yes	No	Yes	167	Yes				
Yes	No	Yes	167	Yes				

Random Forests

Random Forests de-correlate each of the decision trees created in bagging by ensuring that at each split, only m features are considered for a given split. (typically m = sqrt(p))

This means that on average (*p-m*)/*p* splits will not even consider a given strong predictor. As we increase the number of trees, this will not lead to overfitting, meaning that we should make as many trees as possible until we have achieved an acceptable error rate.



Random Subspace Sampling Method

Important note: The *m* features are randomly chosen at each *node* not for the entire decision tree.

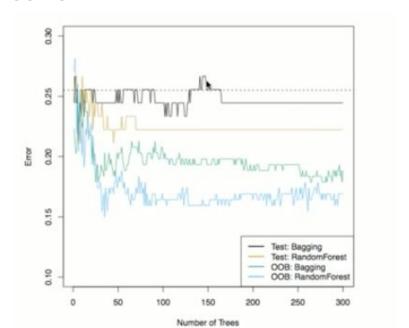
This is to ensure that our trees need to be decorrelated with one another

Our trees should have *diverse* opinions

Comparing Performances

In general:

Random Forest > Bagging > Decision Trees



Random Forest Advantages/Disadvantages

Advantages

- A very powerful model. Will nearly always outperform decision trees
- Able to detect non-linear relationships well
- Harder than other models to overfit

Disadvantages

- Not as interpretable as decision trees
- Many hyperparameters to tune (GridSearch is your friend!)

Random Forest Hyperparameters

n_estimators : the number of trees in the forest

criterion: "gini", "entropy"

max_features: the number of random features to be considered when looking for the best split

max_depth: the maximum number of levels of a tree

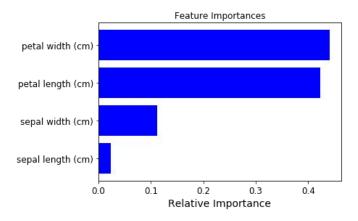
bootstrap: whether or not bootstrap samples are used to build trees

oob_score: whether or not to use out-of-bag samples to estimate the generalization accuracy

n_jobs: how many cores you want to use when training your trees

Feature Importances

The more the accuracy of the random forest decreases due to the exclusion (or permutation) of a single variable, the more important that variable is, and therefore variables with a large mean decrease in accuracy are more important for classification of the data.



There are many other ways to determine the feature importances of Random Forest. Check them out here https://papers.nips.cc/paper/4928-understanding-variable-importances-in-forests-of-randomized-trees.pdf

On another note

In sklearn, you can create custom ensemble models by making use of the VotingClassifier/VotingRegressor. This is intended to be used with conceptually different models.

- Within the VotingClassifier, you can specify "Majority Class" vote or "Soft" vote.
 - Majority Class: Select the class that is predicted most
 - Soft: Take an average of the probabilities for each class, make decision based off of that

Question to ponder......

How do Random Forests handle the bias-variance tradeoff? What would be another way of using ensembling methods to tackle the bias-variance tradeoff?

Additional Resources

https://www.stat.berkeley.edu/~breiman/randomforest2001.pdf

https://www.stat.berkeley.edu/~breiman/RandomForests/cc_home.htm