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Servlets - Session Management

Basic

C3: Protected

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Version and Date:	J2EE/PPT/0306/1.0

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Icons Used



Questions



Hands-on Exercise



A Welcome Break



Test Your Understanding



Coding Standards



Reference



Demo



Key Contacts

Servlets - Session Management: Overview

Introduction:

HTTP is a stateless protocol. So, Web-based applications are responsible for maintaining state, which is called a session. To support applications that need to maintain state, the Java servlet technology provides an API for managing sessions and allows several mechanisms for implementing sessions.



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Servlets - Session Management: Objectives



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Objective:

After completing this chapter, you will be able to:

-  Maintain client state
-  Describe cookies
-  Track a session

Session management is a mechanism to maintain client state across a series of requests from a same user (or originating from the same browser) over a period of time because HTTP is a stateless protocol.

Example:

An online shopping cart uses:

- `HttpSession` to maintain a client state: Used by servlets to set and get the values of session scope attributes
- `getSession()` method of a `Request` object (`HttpServletRequest`)

Maintaining Client State - Example

Example

HttpSession

```
public class CashierServlet extends HttpServlet
{
    public void doGet (HttpServletRequest request,
        HttpServletResponse response)throws ServletException,
        IOException
    {
        // Get the user's session and shopping cart
        HttpSession session = request.getSession(); // Accessing a
        Session
        ShoppingCart cart =
        (ShoppingCart)session.getAttribute("cart");//Associating
        objects with session

        ...

        // Determine the total price of the user's books
        double total = cart.getTotal();
    }
}
```

HTTP is stateless. When it gets a page request, it cannot associate or reuse the processing of any previous requests from the same client. This makes it difficult to hold a “*conversation*”.

Example:

In case of an online shopping cart, putting things one at a time into the shopping cart and then checking out each page request should be associated with previous requests.

Ideally:

- The server must be able to keep track of multiple conversations with multiple users.
- Session tracking is keeping a track of what has gone before in a particular conversation. HTTP being stateless cannot perform this function for you. You have to do it yourself, by using servlets.

Session tracking solutions:

- Cookies: Are small files that the servlet can store on the client computer, and retrieve later.
- URL rewriting: You can append a unique ID after the URL to identify the user
- Hidden <form> fields: Can be used to store a unique ID
- Java's Session Tracking API can be used to do most of the work for you

Syntax:

```
<input type="hidden" name="S1" value="somevalue">
```

- **Advantages:**

- Requires the least knowledge of programming language. You just need to know how to read and write parameters
- Can use `request.getParameter("S1")`;

- **Disadvantages:**

- Not maintained across sessions, so are useless for maintaining persistent information about a user
- Because the session ID must be incorporated into every HTML page, every HTML page must be dynamically generated

- A cookie is a small bit of text sent to the client that can be read again later.
- Limitations (for the protection of the client):
 - Not more than 4KB per cookie (more than enough in general)
 - Not more than 20 cookies per site
 - Not more than 300 cookies total
- Cookies are not a security threat
- Cookies can be a privacy threat:
 - Cookies can be used to customize advertisements
 - Outlook Express allows cookies to be embedded in email
 - A servlet can read any and all of your cookies:
 - Unethical organizations might keep your credit card info in a cookie
- Netscape lets you refuse cookies to sites other than that to which you connected

To use a cookie (Assuming request is an `HttpServletRequest` and response is an `HttpServletResponse`):

```
import javax.servlet.http.*;  
  
Cookie(String name, String value)//Constructor
```

To add a cookie:

```
response.addCookie(cookie);
```

To retrieve a cookies:

```
Cookie[ ] cookies = request.getCookies();  
  
String name = cookies[i].getName();  
  
String value = cookies[i].getValue();
```

Demo1 - Session Tracking



```
import java.io.*;
import javax.servlet.*;
import javax.servlet.http.*;
import java.net.*;
import java.util.*;
/*Simple example of session tracking. See the shopping
* cart example for a more detailed one.
*/
public class ShowSession extends HttpServlet {
    public void doGet(HttpServletRequest request,
        HttpServletResponse response)
        throws ServletException, IOException {
        response.setContentType("text/html");
        PrintWriter out = response.getWriter();
        String title = "Session Tracking Example";
        HttpSession session = request.getSession(true);
        String heading;
```

Demo1- Session Tracking (Contd.)



```
// Use getAttribute instead of getValue in version 2.2.
Integer accessCount =
(Integer)session.getValue("accessCount");
if (accessCount == null) {
accessCount = new Integer(0);
heading = "Welcome, Newcomer";
} else {
heading = "Welcome Back";
accessCount = new Integer(accessCount.intValue() + 1);
}
// Use setAttribute instead of putValue in version 2.2.
session.putValue("accessCount", accessCount);
```

Demo1- Session Tracking (Contd.)



```
        out.println(ServletUtilities.headWithTitle(title) + "<BODY  
        BGCOLOR=\\\"#FDF5E6\\\">\\n\" + \"<H1 ALIGN=\\\"CENTER\\\">\" + heading +  
        \"</H1>\\n\" + \"<H2>Information on Your Session:</H2>\\n\"  
        + \"<TABLE BORDER=1 ALIGN=\\\"CENTER\\\">\\n\" + \"<TR  
        BGCOLOR=\\\"#FFAD00\\\">\\n\" + \" <TH>Info Type<TH>Value\\n\"  
        + \"<TR>\\n\" + \" <TD>ID\\n\" + \" <TD>\" + session.getId() + \"\\n\"  
        + \"<TR>\\n\" + \" <TD>Creation Time\\n\" + \" <TD>\" + new  
        Date(session.getCreationTime()) + \"\\n\" + \"<TR>\\n\" + \" <TD>Time  
        of Last Access\\n\" + \" <TD>\" + new  
        Date(session.getLastAccessedTime()) + \"\\n\" + \"<TR>\\n\" +  
        <TD>Number of Previous Accesses\\n\" + \" <TD>\" + accessCount +  
        \"\\n\" + \"</TABLE>\\n\" + \"</BODY></HTML>\" );  
    }  
    /* Handle GET and POST requests identically. */  
    public void doPost(HttpServletRequest request, HttpServletResponse  
    response) throws ServletException, IOException {  
        doGet(request, response);  
    }  
}
```



- **Allow time for questions from participants**





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Servlets - Session Management: Summary



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- Session management is a mechanism to maintain client state across a series of requests from a same user (or originating from the same browser) over a period of time because http is a stateless protocol.
- Session tracking can be done through cookies, URL writing, Hidden <form> fields, and Java session tracking APIs.
- A cookie is a small bit of text sent to the client that can be read again later.
- Cookies are not a security threat rather it can be a privacy threat.

Servlets - Session Management: Source

- http://java.sun.com/j2ee/tutorial/1_3-fcs/index.html
- Professional Java Server Programming J2EE Edition By Wrox Author Team

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Servlets - Session
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