Introduction

JavaScript Basics

Variables, Types and Scope

Operators

Arrays and Reference Types Objects, JSON and Prototypes

**Functions** 

**BOM** and **DOM** 

**Event Handlers** 

Built-in Objects and Functions

#### **Module Overview**

Conditionals

Loops

#### JavaScript in Web Pages

src attribute <script> defer attribute <noscript>

What shows in the console?

Answer

Hello!

What shows in the console?

Answer

In Body

```
File: js/app.js
 console.log('in app.js');
File: index.html
 <!DOCTYPE html>
 <html>
 <head>
 </head>
 <body>
     <h1>Our Page</h1>
     <script src="js/app.js"></script>
 </body>
 </html>
```

What shows in the console?

Answer

in app.js

```
File: js/app.js
console.log('in app.js');
```

```
<!DOCTYPE html>
<html>
<head>
</head>
<body>
    <h1>Our Page</h1>
    <script type="text/javascript" src="js/app.js">
        console.log('Hello!');
    </script>
</body>
</html>
```

### Question

What shows in the console?

Answer

in app.js

```
File: js/app.js
console.log('in app.js');
```

#### Question

What shows in the console?

Answer

Unexpected end of file

```
File: js/app.js
console.log('in app.js');

File: js/salesOrder.js
console.log('in salesOrder.js');
```

#### Question

What shows in the console?

#### ${\sf A}$ nswer

```
in app.js
in salesOrder.js
```

```
File: js/app.js

console.log('in app.js');

File: js/salesOrder.js

console.log('in salesOrder.js');
```

#### Question

What shows in the console?

#### Answer

```
in salesOrder.js
in app.js
```

What shows in the web page when JavaScript is turned off or isn't available?

#### Answer

This application requires JavaScript.

#### Variables

**Fundamentals** 

undefined

Primitive Types

Object and Function Types

```
var orderId = 9001;
console.log(orderId);
```

What shows in the console?

**A**nswer

9001

```
var orderId = "ORD-9001";
console.log(orderId);
```

What shows in the console?

**A**nswer

ORD-9001

```
var orderId = "ORD-9001";
orderId = 1201;
console.log(orderId);
```

What shows in the console?

Answer

1201

```
var orderId;
console.log(orderId);
```

What shows in the console?

**A**nswer undefined

```
orderId = 9001;
console.log(orderId);
```

What shows in the console?

Answer

9001

```
'use strict';
orderId = 9001;
console.log(orderId);
```

What shows in the console?

#### Answer

Runtime Error: variable undefined in strict mode

```
var orderId = 9001;
console.log(typeof orderId);
```

What shows in the console?

Answer

number

```
var orderId = 9001.01;
console.log(typeof orderId);
```

What shows in the console?

Answer

number

```
var orderId = "ORD-9001";
console.log(typeof orderId);
```

What shows in the console?

Answer

```
var isActive = true;
console.log(typeof isActive);
```

What shows in the console?

Answer

boolean

```
var isActive;
console.log(typeof isActive);
```

What shows in the console?

Answer

undefined

```
var order = {
    orderId: 9001,
    isActive: true
};
console.log(typeof order);
```

What shows in the console?

Answer object

```
var cancelledOrders = [9001, 9002,
9003];
console.log(typeof cancelledOrders);
```

What shows in the console?

Answer object

```
var order = null;
console.log(typeof order);
```

What shows in the console?

Answer

```
function cancelOrder(orderId) {
};

console.log(typeof cancelOrder);
```

What shows in the console?

Answer

function

#### **Function Fundamentals**

Declaring Functions

Arguments

Returning Values

Function Expressions

```
function printOrder() {
    console.log('Printing order.');
};
printOrder();
```

What shows in the console?

Printing order.

```
function printOrder(orderId) {
    console.log('Printing order: ' + orderId);
};
printOrder('9002');
```

What shows in the console?

Answer

Printing order: 9002

```
printOrder('9002');

function printOrder(orderId) {
    console.log('Printing order: ' + orderId);
};
```

What shows in the console?

Answer

Printing order: 9002

```
function calcTotalPrice(quantity, price) {
   console.log('Total price: ' + (quantity * price));
};
calcTotalPrice(2, 4.00);
```

What shows in the console?

Answer

Total price: 8

```
function calcTotalPrice(quantity, price, currency)
{
    console.log(currency);
};

calcTotalPrice(2, 4.00);
```

What shows in the console?

**A**nswer undefined

```
function calcTotalPrice(quantity, price)
{
    return quantity * price;
};

var totalPrice = calcTotalPrice(2, 4.00);
console.log(totalPrice);
```

What shows in the console?

Answer

8

```
function calcTotalPrice(quantity, price) {
    return quantity * price;
};

var totalPrice = calcTotalPrice(2, 4.00);
console.log(totalPrice);

totalPrice = calcTotalPrice(3, 3.00);
console.log(totalPrice);
```

What shows in the console?

Answer

8

9

```
function getOrder() {
    // nothing returned
};

var order = getOrder();
console.log(order);
```

What shows in the console?

Answer

```
var activateOrder = function() {
    console.log('Order activated.');
};
console.log(typeof activateOrder);
```

What shows in the console?

Answer

```
var activateOrder = function() {
    console.log('Order activated.');
};
activateOrder();
```

What shows in the console?

Answer
Order activated.

```
var activateOrder = function() {
    console.log('Order activated.');
};
activateOrder;
```

What shows in the console?

Answer (nothing shows)

#### If and Switch Statements

if ... else switch ... case Advanced cases

```
var total = 99.99;
var freeShipping = false;

if (total >= 50.00)
    freeShipping = true;

console.log(freeShipping);
```

What shows in the console?

Answer

true

```
var total = 99.99;
var freeShipping = false;

if (total >= 100.00)
    freeShipping = true;

console.log(freeShipping);
```

What shows in the console?

Answer

false

```
var total = 99.99;
var freeShipping;

if (total >= 100.00)
   freeShipping = true;
else
   freeShipping = false;

console.log(freeShipping);
```

What shows in the console?

Answer

false

```
var total = 99.99;
var freeShipping;
var savings;
if (total >= 100.00) {
    freeShipping = true;
    savings = 29.99;
else {
    freeShipping = false;
    savings = 0;
console.log(savings);
```

What shows in the console?

 ${\sf A}$ nswer

```
var total = 99.99;
var freeShipping;
var savings;
if (total >= 100.00) {
    freeShipping = true;
    savings = 29.99;
};
else {
    freeShipping = false;
    savings = 0;
console.log(savings);
```

What shows in the console?

Answer syntax error

```
var orderType = 'business';
var shipMethod;
if (orderType == 'business')
    shipMethod = 'FedEx';
else if (orderType == 'personal')
    shipMethod = 'UPS Ground';
else
    shipMethod = 'USPS';
console.log(shipMethod);
```

What shows in the console?

Answer

FedEx

```
var orderType = 'business';
var shipMethod;
switch (orderType) {
    case 'business':
        shipMethod = 'FedEx';
        break;
    case 'personal':
        shipMethod = 'UPS Ground';
        break;
    default:
        shipMethod = 'USPS';
console.log(shipMethod);
```

What shows in the console?

Answer

FedEx

```
var orderType = 'business';
var shipMethod;
switch (orderType) {
    case 'business':
        shipMethod = 'FedEx';
        // break;
    case 'personal':
        shipMethod = 'UPS Ground';
        break;
    default:
        shipMethod = 'USPS';
console.log(shipMethod);
```

What shows in the console?

Answer

**UPS** Ground

```
var orderType = 'unknown';
var shipMethod;
switch (orderType) {
    case 'business':
    case 'personal':
        shipMethod = 'UPS Ground';
        break;
    default:
        shipMethod = 'USPS';
console.log(shipMethod);
```

What shows in the console?

Answer

**USPS** 

```
var orderType = 'unknown';
var shipMethod;
switch (orderType) {
    case 'business':
    case 'personal':
        shipMethod = 'UPS Ground';
        break;
console.log(shipMethod);
```

What shows in the console?

Answer

undefined

```
var orderTotal = 99.99;
var discount;
switch (true) {
    case orderTotal >= 50 && orderTotal < 75:</pre>
        discount = 10;
        break;
    case orderTotal >= 75 && orderTotal < 100:</pre>
        discount = 20;
        break;
    case orderTotal >= 100:
        discount = 30;
        break;
    default:
        discount = 0;
console.log(discount);
```

What shows in the console?

Answer

#### while and do...while Statements

while do...while

```
var lineItemCount = 3;
var currentItem = 0;
while (currentItem < lineItemCount) {
    console.log("item: " + currentItem);
    currentItem++;
}</pre>
```

What shows in the console?

### Answer

item: 0

item: 1

item: 2

```
var lineItemCount = 3;
var currentItem = 0;
while (currentItem < lineItemCount)
    console.log("item: " + currentItem++);</pre>
```

What shows in the console?

### **A**nswer

item: 0

item: 1

item: 2

```
var lineItemCount = 3;
var currentItem = 0;
while (currentItem < lineItemCount)
    console.log("item: " + currentItem);</pre>
```

What shows in the console?

#### **A**nswer

```
item: 0
item: 0
item: 0
(endlessly)
```

```
var lineItemCount = 3;
var currentItem = 0;
do {
    console.log("item: " + currentItem);
    currentItem++;
} while (currentItem < lineItemCount);</pre>
```

What shows in the console?

### Answer

item: 0

item: 1

item: 2

```
var lineItemCount = 3;
var currentItem = undefined;
do {
    console.log("item: " + currentItem);
    currentItem++;
} while (currentItem < lineItemCount);</pre>
```

What shows in the console?

Answer

item: undefined

#### for and for...in

for break for...in continue

```
var lineItemCount = 3;

for (var i = 0; i < lineItemCount; i++)
    console.log(i);</pre>
```

What shows in the console?

 $\mathsf{A}_\mathsf{nswer}$ 

0

1

```
var lineItemCount = 3;
var i = 0;

for (; i < lineItemCount; i++)
    console.log(i);</pre>
```

What shows in the console?

 $\mathsf{A}_\mathsf{nswer}$ 

0

1

```
var lineItemCount = 3;
var i = 0;

for (; i < lineItemCount;)
    console.log(i++);</pre>
```

What shows in the console?

 $\mathsf{A}_\mathsf{nswer}$ 

0

1

```
var lineItemCount = 5;

for (var i = 0; i < lineItemCount; i++) {
    console.log(i);
    if (i == 1)
        break;
}</pre>
```

What shows in the console?

Answer

6

```
var lineItemCount = 5;

for (var i = 0; i < lineItemCount; i++) {
    if (i == 1)
        continue;
    console.log(i);
}</pre>
```

What shows in the console?

Answer

6

2

3

```
var lineItemCount = 5;

outerLoop:
for (var i = 0; i < lineItemCount; i++) {
    for (var j = 0; j < 3; j++) {
        if (j == 1)
            continue outerLoop;
    }
    console.log(i);
}</pre>
```

What shows in the console?

Answer

(nothing)

```
var lineItem = {
    product: 'Widget 1',
    quantity: 4,
    price: 9.50
};

for (var field in lineItem)
    console.log(field);
```

What shows in the console?

Answer

product
quantity
price

```
var lineItem = {
    product: "Widget 1",
    quantity: 4,
    price: 9.50
};

for (var field in lineItem)
    console.log(field + " : " + lineItem[field]);
```

What shows in the console?

### Answer

product : Widget 1

quantity: 4

price : 9.50

#### JavaScript Usage Features

Case Sensitivity

Comments

Identifier Symbols

```
var orderId = 5005;
console.log(OrderId);
```

What shows in the console?

Answer

ReferenceError: OrderId

is not defined

```
function submitOrder() {
   console.log('Submitting Order...');
}
submitorder();
```

What shows in the console?

Answer

ReferenceError: submitorder is not defined

```
/*
console.log(1);
*/
console.log(2);
// console.log(3);
```

What shows in the console?

 $\mathsf{A}_\mathsf{nswer}$ 

```
/*
console.log( /*1*/);
*/
console.log(2);
// console.log(3);
```

What shows in the console?

Answer

SyntaxError: Unexpected
token )

```
var @product = 'PRD-2000';
console.log(@product);
```

What shows in the console?

Answer

SyntaxError

```
var 2product = 'PRD-2000';
console.log(2product);
```

What shows in the console?

Answer

SyntaxError

```
var $product = 'PRD-4000'
$product += 'X2'
console.log($product)
```

What shows in the console?

Answer

PRD-4000X2

#### Summary

- <script>
- Variables and Types
- Functions
- Conditional Statements
- Loops
- JavaScript Usage

#### Module Overview

Hoisting

Primitive Types

undefined and null

Global Scope

**Function Scope** 

Block Scope

#### Hoisting

Two Pass Compilation in JavaScript

#### Pass 1

All declarations are located and identifiers are known by the compiler.

#### Pass 2

Execution occurs in Pass 2.
Because all variables are known from Pass 1, they may be accessed before they're declared.

#### Hoisting

The word "hoisting" is used to describe this behavior because it's as if the declarations are lifted (hoisted) to the top of the function before execution.

#### Hoisting

Hoisted variables are initialized to undefined.

console.log(productId);

### Question

What shows in the console?

Answer

ReferenceError: productId is not defined

```
console.log(productId);
var productId = '9000';
```

What shows in the console?

Answer

undefined

```
var total = price * quantity;
var price = 3.00;
var quantity = 5;
console.log(total);
```

What shows in the console?

Answer

NaN

```
showProduct();
function showProduct() {
   console.log('Showing a Product');
}
```

What shows in the console?

Answer

Showing a Product

```
showProduct();

var showProduct = function () {
   console.log('Showing a Product');
}
```

What shows in the console?

#### Answer

TypeError: showProduct
is not a function

```
var showProduct = function () {
    console.log('Showing a Product');
}
showProduct();
```

What shows in the console?

Answer

Showing a Product

```
showProduct();
function showProduct() {
   console.log('Showing a Product');
}
```

What shows in the console?

Answer

Showing a Product

```
var quantity = 2;
var price = 0.99;
console.log(quantity * price);
```

What shows in the console?

**A**nswer

1.98

```
var price = "0.99";
console.log(typeof price);
```

What shows in the console?

Answer string

```
var oct = 070;
console.log(oct);
```

What shows in the console?

**A**nswer

56

```
var oct = 088;
console.log(oct);
```

What shows in the console?

 $\mathsf{A}_\mathsf{nswer}$ 

88

```
'use strict';
var oct = 070;
console.log(oct);
```

What shows in the console?

Answer

SyntaxError

```
var hex = 0x10;
console.log(hex);
```

What shows in the console?

**A**nswer

16

```
var value = 3.2e4;
console.log(value);
```

What shows in the console?

**A**nswer

32000

```
var value = 3.2e-4;
console.log(value);
```

What shows in the console?

**A**nswer

0.00032

console.log(Number.MAX\_VALUE);

Question

What shows in the console?

Answer

1.7976931348623157e+308

console.log(Number.MIN\_VALUE);

Question

What shows in the console?

**A**nswer

5e-324

```
var n = Number.MAX_VALUE * 2;
console.log(n);
```

What shows in the console?

**A**nswer Infinity

```
var n = Infinity;
console.log(typeof n);
```

What shows in the console?

**A**nswer

number

```
var n = -Infinity;
console.log(n);
```

What shows in the console?

**A**nswer

-Infinity

What shows in the console?

Answer

Infinity -Infinity

```
var count;
var price = 5.00;
console.log(price / count);
```

What shows in the console?

**A**nswer

NaN

console.log(typeof NaN);

# Question

What shows in the console?

**A**nswer

number

```
var n = NaN;
if (isNaN(n))
    console.log('NaN!');
```

What shows in the console?

Answer

NaN!

```
console.log("Hello" + ' world!');
```

What shows in the console?

Answer

Hello world!

console.log("The order is \"In Progress\"");

### Question

What shows in the console?

Answer

The order is "In Progress"

```
console.log('Nike\'s Order');
```

What shows in the console?

Answer

Nike's Order

```
var productType = 'Hardware';
console.log(productType.length);
```

What shows in the console?

 $\mathsf{A}_{\mathsf{nswer}}$ 

```
var productType = ' Hardware ';
console.log('[' + productType.trim() + ']');
```

What shows in the console?

Answer

[Hardware]

```
var productType = ' Hardware ';
productType.trim();
console.log('[' + productType + ']');
```

What shows in the console?

**A**nswer

[ Hardware ]

```
var productType = 'Hardware';
console.log(productType.toLowerCase());
```

What shows in the console?

**A**nswer

hardware

```
var productType = 'Hardware';
console.log(productType.toUpperCase());
```

What shows in the console?

Answer

**HARDWARE** 

```
var isSpecial = true;
if (isSpecial)
    console.log("It's true!");
```

What shows in the console?

Answer

It's true!

```
var isSpecial = True;
if (isSpecial)
    console.log("It's true!");
```

What shows in the console?

Answer

ReferenceError: True is

not defined

```
console.log( Boolean("Hello") );
```

What shows in the console?

**A**nswer

true

```
console.log( Boolean("") );
```

What shows in the console?

Answer

```
console.log( Boolean(" ") );
```

What shows in the console?

**A**nswer

true

```
console.log( Boolean(6) );
```

What shows in the console?

**A**nswer

true

```
console.log( Boolean(♥) );
```

What shows in the console?

Answer

```
console.log( Boolean(undefined) );
```

What shows in the console?

**A**nswer

```
console.log( Boolean(null) );
```

What shows in the console?

Answer

```
var value = 99.99;
console.log(typeof !!value );
```

What shows in the console?

Answer

boolean

```
var value = "no value";
console.log( !!value );
```

What shows in the console?

**A**nswer

true

#### undefined and null

```
var productId;
console.log(typeof productId);
```

What shows in the console?

Answer

undefined

```
//var productId;
console.log(typeof productId);
```

What shows in the console?

Answer

undefined

```
var productId = null;
console.log(typeof productId);
```

What shows in the console?

Answer object

```
console.log(typeof null);
```

What shows in the console?

**A**nswer

object

```
console.log(undefined == null);
```

What shows in the console?

 $\mathsf{A}_\mathsf{nswer}$ 

true

```
console.log(undefined === null);
```

What shows in the console?

**A**nswer

## Global Scope

```
var productId = 'PRD-2000';
console.log(productId);
console.log(window.productId);
```

What shows in the console?

 $\mathsf{A}_{\mathsf{nswer}}$ 

PRD-2000

PRD-2000

```
console.log(this === window);
```

What shows in the console?

Answer

true

```
var description = 'hardware product';
function updateProduct() {
    description = 'updated product';
}
updateProduct();
console.log(description);
```

What shows in the console?

Answer

updated product

```
//var description = 'hardware product';
function updateProduct() {
    description = 'updated product';
}

updateProduct();
console.log(description);
```

What shows in the console?

Answer

updated product

```
'use strict';
//var description = 'hardware product';
function updateProduct() {
    description = 'updated product';
}
updateProduct();
console.log(description);
```

What shows in the console?

#### Answer

ReferenceError: description is not defined

#### **Function Scope**

```
var description = 'original product';
function updateProduct() {
   var description = 'updated product';
}
updateProduct();
console.log(description);
```

What shows in the console?

Answer original product

```
function updateProduct() {
    var description = 'updated product';
    var updateProductId = function () {
        console.log(description);
    updateProductId();
updateProduct();
```

What shows in the console?

Answer updated product

```
var description = 'original product';
function updateProduct() {
    var description = 'updated product';
    var updateProductId = function () {
        console.log(description);
    updateProductId();
updateProduct();
```

What shows in the console?

Answer updated product

```
var description = 'original product';
function updateProduct() {
    var updateProductId = function () {
        console.log(description);
    updateProductId();
updateProduct();
```

What shows in the console?

Answer original product

```
// var description = 'original product';
function updateProduct() {
    var updateProductId = function () {
        console.log(description);
    updateProductId();
updateProduct();
```

What shows in the console?

#### Answer

ReferenceError: description is not defined

#### Block Scope

```
'use strict';

try {
    throw 123;
}
catch (e) {
    console.log(e);
}
```

What shows in the console?

**A**nswer

```
'use strict';
console.log(e);
try {
    throw 123;
}
catch (e) {
}
```

What shows in the console?

Answer

ReferenceError: e is

not defined

```
'use strict';

try {
    console.log('in try:' + e);
    throw 123;
}
catch (e) {
    console.log(e);
}
```

What shows in the console?

#### Answer

ReferenceError: e is not defined

```
'use strict';

console.log(insideCatch);

try {
    throw 123;
}

catch (e) {
    var insideCatch = 'insideCatch';
    console.log(e);
}
```

What shows in the console?

Answer

undefined

```
'use strict';
try {
    throw 'myArtificialBlockLevelVar'
}
catch (blockLevelVar) {
    // blockLevelVar is in block scope
    // ...
};
console.log(blockLevelVar);
```

What shows in the console?

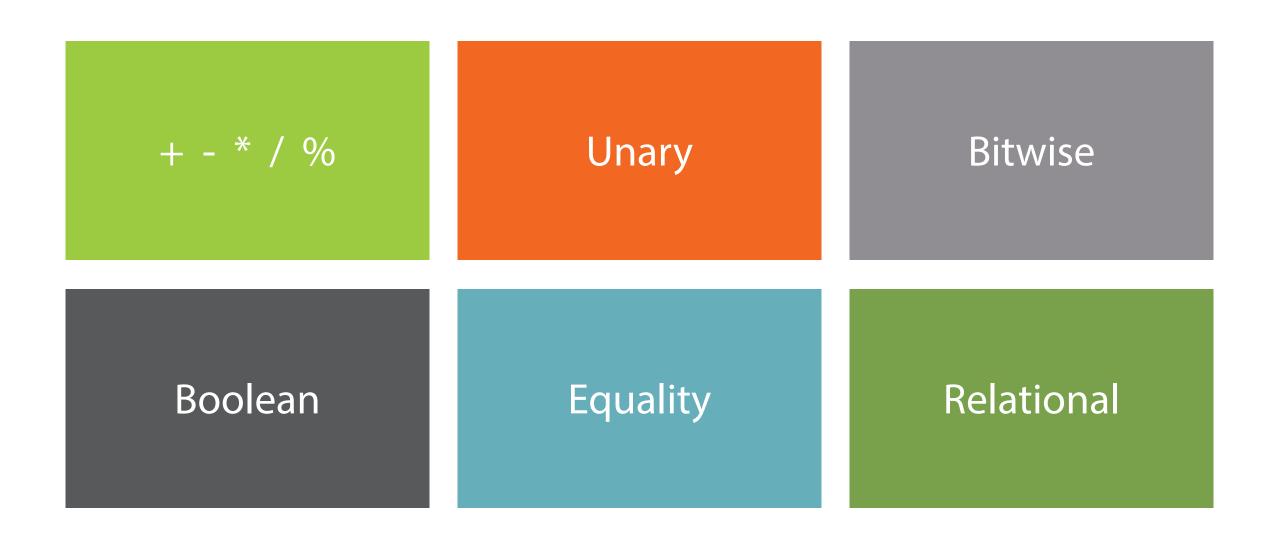
#### Answer

ReferenceError: blockLevelVar is not defined

#### Summary

- Hoisting
- Primitive Types (number, string and boolean)
- undefined and null
- Global Scope
- Function Scope
- Block Scope

#### **Module Overview**



```
var total = 5 + 3;
console.log(total);
```

What shows in the console?

 $\mathsf{A}_\mathsf{nswer}$ 

```
var total = 5.1 + 3.3;
console.log(total);
```

What shows in the console?

**A**nswer

8.39999999999999

```
var total = 5.1 + 3.3;
console.log(total.toFixed(2));
```

What shows in the console?

**A**nswer

8.40

```
var id = "PRD" + "X99";
console.log(id);
```

What shows in the console?

**A**nswer

PRDX99

```
var id = "PRD" + 2000;
console.log(id);
```

What shows in the console?

**A**nswer

PRD2000

```
var id = 2000 + "PRD";
console.log(id);
```

What shows in the console?

**A**nswer

2000PRD

```
var id = "2000" + "500";
console.log(id);
```

What shows in the console?

**A**nswer

```
var id = 2000 + "500";
console.log(id);
```

What shows in the console?

**A**nswer

```
var id = 2000 + undefined;
console.log(id);
```

What shows in the console?

**A**nswer

NaN

```
var id = "PRD" + undefined;
console.log(id);
```

What shows in the console?

**A**nswer

PRDundefined

```
var id = 2000 + null;
console.log(id);
```

What shows in the console?

**A**nswer

```
var id = "PRD" + null;
console.log(id);
```

What shows in the console?

Answer

**PRDnull** 

```
var id = 2000 + NaN;
console.log(id);
```

What shows in the console?

**A**nswer

NaN

```
var id = "PRD" + NaN;
console.log(id);
```

What shows in the console?

**A**nswer

**PRDNaN** 

```
var total = 30 - 20;
console.log(total);
```

What shows in the console?

**A**nswer

```
var total = 3.8 - 2.1;
console.log(total);
```

What shows in the console?

**A**nswer

1.699999999999997

```
var total = 3.8 - 2.1;
console.log(total.toFixed(3));
```

What shows in the console?

**A**nswer

1.700

```
var total = "300" - "200";
console.log(total);
```

What shows in the console?

**A**nswer

```
var total = "PRD300" - "ITEM200";
console.log(total);
```

What shows in the console?

**A**nswer

NaN

```
var total = 300 - undefined;
console.log(total);
```

What shows in the console?

**A**nswer

NaN

```
var total = 300 - null;
console.log(total);
```

What shows in the console?

**A**nswer

```
var obj = {
   valueOf: function () { return 100; }
};
var total = 300 - obj;
console.log(total);
```

What shows in the console?

Answer

```
var total = 300 - NaN;
console.log(total);
```

What shows in the console?

**A**nswer

NaN

```
var total = 300 - "";
console.log(total);
```

What shows in the console?

**A**nswer

```
var total = 9 * 3;
console.log(total);
```

What shows in the console?

**A**nswer

```
var total = 1.1 * 1.1;
console.log(total);
```

What shows in the console?

**A**nswer

1.21000000000000000

```
var total = 1.1 * 1.1;
console.log(total);
if (total != 1.21)
    console.log('Big Problem!');
```

What shows in the console?

 ${\sf A}$ nswer

1.21000000000000000

Big Problem!

```
var total = 1.1 * 1.1;
console.log(total);
if (total.toFixed(2) == 1.21)
    console.log('Fixed!');
```

What shows in the console?

Answer

1.21000000000000002

Fixed!

```
var total = 20 * NaN;
console.log(total);
```

What shows in the console?

 $\mathsf{A}_{\mathsf{nswer}}$ 

NaN

```
var total = 20 * undefined;
console.log(total);
```

What shows in the console?

**A**nswer

NaN

```
var total = 20 * null;
console.log(total);
```

What shows in the console?

 $\mathsf{A}_\mathsf{nswer}$ 

```
var obj = {
   valueOf: function () { return 100; }
};
var total = 4 * obj;
console.log(total);
```

What shows in the console?

Answer

```
var total = 4 * Infinity;
console.log(total);
```

What shows in the console?

Answer Infinity

```
var total = -4 * Infinity;
console.log(total);
```

What shows in the console?

**A**nswer

-Infinity

```
var total = 4 * "XYZ";
console.log(total);
```

What shows in the console?

**A**nswer

NaN

```
var total = 9 / 0;
console.log(total);
```

What shows in the console?

Answer

Infinity

```
var total = -9 / 0;
console.log(total);
```

What shows in the console?

Answer

-Infinity

```
var total = 9 / "3";
console.log(total);
```

What shows in the console?

Answer

```
var total = 9 % 4;
console.log(total);
```

What shows in the console?

 $\mathsf{A}_{\mathsf{nswer}}$ 

```
var total = 9 % " 4 ";
console.log(total);
```

What shows in the console?

Answer

#### **Unary Operators**

```
++ -- +value -value
```

```
var level = 5;
++level;
console.log(level);
```

What shows in the console?

Answer

```
var level = 5;
level++;
console.log(level);
```

What shows in the console?

Answer

б

```
var level = 5;
var nextLevel = ++level;
console.log(nextLevel);
```

What shows in the console?

Answer

```
var level = 5;
var nextLevel = level++;
console.log(nextLevel);
```

What shows in the console?

Answer

```
var level = 5;
var nextLevel = --level;
console.log(nextLevel);
```

What shows in the console?

**A**nswer

```
var level = 5;
var base = 10;
var nextLevel = level-- * base;
console.log(nextLevel);
```

What shows in the console?

 $\mathsf{A}_{\mathsf{nswer}}$ 

```
var level = 5;
var base = 10;
var nextLevel = --level * base;
console.log(nextLevel);
```

What shows in the console?

Answer

```
var level;
console.log(++level);
```

What shows in the console?

**A**nswer

NaN

```
var level = null;
console.log(++level);
```

What shows in the console?

 $\mathsf{A}_{\mathsf{nswer}}$ 

```
var value = 9;
value = +value;
console.log(value);
```

What shows in the console?

Answer

```
var value = -9;
value = +value;
console.log(value);
```

What shows in the console?

 $\mathsf{A}_{\mathsf{nswer}}$ 

-9

```
var value = 'calc';
value = +value;
console.log(value);
```

What shows in the console?

**A**nswer

NaN

```
var value = 42;
value = -value;
console.log(value);
```

What shows in the console?

**A**nswer

-42

```
var value = -42;
value = -value;
console.log(value);
```

What shows in the console?

**A**nswer

```
var value = 'calc';
value = -value;
console.log(value);
```

What shows in the console?

Answer

NaN

#### Bitwise Operators

```
var num1 = parseInt('1010', 2);
var num2 = parseInt('0110', 2);
var total = num1 & num2;
console.log(total.toString(2));
```

What shows in the console?

**A**nswer

```
var num1 = parseInt('1010', 2);
var num2 = parseInt('0110', 2);
var total = num1 | num2;
console.log(total.toString(2));
```

What shows in the console?

Answer

```
var num1 = parseInt('1010', 2);
var num2 = parseInt('0110', 2);
var total = num1 ^ num2;
console.log(total.toString(2));
```

What shows in the console?

**A**nswer

```
var num1 = parseInt('0001', 2);
num1 = num1 << 2;
console.log(num1.toString(2));</pre>
```

What shows in the console?

Answer

```
var num1 = parseInt('1000', 2);
num1 = num1 >> 3;
console.log(num1.toString(2));
```

What shows in the console?

Answer

```
var num1 = -parseInt('1000', 2);
num1 = num1 >> 3;
console.log(num1.toString(2));
```

What shows in the console?

**A**nswer

-1

```
var num1 = parseInt('1000', 2);
num1 = num1 >>> 1;
console.log(num1.toString(2));
```

What shows in the console?

 $\mathsf{A}_{\mathsf{nswer}}$ 

```
var num1 = -parseInt('1000', 2);
num1 = num1 >>> 1;
console.log(num1.toString(2));
```

What shows in the console?

#### **Boolean Operators**

```
var value = !true;
console.log(value);
```

What shows in the console?

Answer

```
var value = !false;
console.log(value);
```

What shows in the console?

**A**nswer

```
var value = !99;
console.log(value);
```

What shows in the console?

Answer

```
var value = !0;
console.log(value);
```

What shows in the console?

**A**nswer

```
var value = !"";
console.log(value);
```

What shows in the console?

**A**nswer

```
var value = !"A";
console.log(value);
```

What shows in the console?

**A**nswer

```
var value = !" ";
console.log(value);
```

What shows in the console?

**A**nswer

```
var value = !new Object();
console.log(value);
```

What shows in the console?

**A**nswer

```
var value = !null;
console.log(value);
```

What shows in the console?

**A**nswer

```
var value = !undefined;
console.log(value);
```

What shows in the console?

**A**nswer

```
var value = !NaN;
console.log(value);
```

What shows in the console?

**A**nswer

```
var value = !!false;
console.log(value);
```

What shows in the console?

**A**nswer

```
var value = true && true;
console.log(value);
```

What shows in the console?

**A**nswer

```
var value = true && false;
console.log(value);
```

What shows in the console?

**A**nswer

```
var value = false && true;
console.log(value);
```

What shows in the console?

**A**nswer

```
var value = false && false;
console.log(value);
```

What shows in the console?

Answer

```
var obj = {
    calc: 'Logical AND'
};
var value = obj && 99;
console.log(value);
```

What shows in the console?

**A**nswer

99

```
var obj = {
    calc: 'Logical AND'
};
var value = obj && 0;
console.log(value);
```

What shows in the console?

 ${\sf A}$ nswer

0

```
var obj = {
    calc: 'Logical AND'
};
var value = obj && obj;
console.log(value);
```

What shows in the console?

```
Answer
```

```
Object {calc: "Logical
AND"}
```

```
var obj = {
    calc: 'Logical AND'
};
var value = true && obj;
console.log(value);
```

What shows in the console?

```
Answer
```

```
Object {calc: "Logical
AND"}
```

```
var value = null && 99;
console.log(value);
```

What shows in the console?

Answer

```
var value = "Z" && null;
console.log(value);
```

What shows in the console?

Answer

```
var value = "Z" && undefined;
console.log(value);
```

What shows in the console?

Answer

undefined

```
var value = "Z" && NaN;
console.log(value);
```

What shows in the console?

**A**nswer

NaN

```
var value = false && productId;
console.log(value);
```

What shows in the console?

**A**nswer

```
var productId = 5;
var value = false && ++productId;
console.log(productId);
```

What shows in the console?

Answer

5

```
var value = true || true;
console.log(value);
```

What shows in the console?

**A**nswer

```
var value = true || false;
console.log(value);
```

What shows in the console?

Answer

```
var value = false || true;
console.log(value);
```

What shows in the console?

**A**nswer

```
var value = false || false;
console.log(value);
```

What shows in the console?

**A**nswer

```
var obj = {
    calc: 'Logical OR'
};
var value = obj || 99;
console.log(value);
```

What shows in the console?

```
Answer
```

```
Object {calc: "Logical
OR"}
```

```
var obj = {
    calc: 'Logical OR'
};
var value = false || 99;
console.log(value);
```

What shows in the console?

Answer

99

```
var defaultSettings = {
    who: 'default'
};
var userSettings = {
    who: 'user'
};
var value = userSettings || defaultSettings;
console.log(value);
```

What shows in the console?

Answer

Object {who: "user"}

```
var defaultSettings = {
    who: 'default'
};
var userSettings;
var value = userSettings || defaultSettings;
console.log(value);
```

What shows in the console?

Answer

Object {who: "default"}

#### **Equality Operators**

== !== === !===

```
if (true == 1)
    console.log('true');
else
    console.log('false');
```

What shows in the console?

Answer

```
if (true == 2)
    console.log('true');
else
    console.log('false');
```

What shows in the console?

**A**nswer

```
if (false == 0)
    console.log('true');
else
    console.log('false');
```

What shows in the console?

**A**nswer

```
if (42 == '42')
    console.log('true');
else
    console.log('false');
```

What shows in the console?

Answer

```
var obj = {
    valueOf: function () { return 42; }
}
if (42 == obj)
    console.log('true');
else
    console.log('false');
```

What shows in the console?

Answer

```
var obj = {
   toString: function () { return 42; }
}
if (42 == obj)
   console.log('true');
else
   console.log('false');
```

What shows in the console?

Answer

```
var obj = {
    name: 'Trigger'
};
var obj2 = {
    name: 'Trigger'
if (obj == obj2)
    console.log('true');
else
    console.log('false');
```

What shows in the console?

Answer

```
var obj = {
    name: 'Trigger'
};
if (obj == obj)
    console.log('true');
else
    console.log('false');
```

What shows in the console?

Answer

```
var obj = {
    name: 'Trigger'
};
var obj2 = obj;
if (obj == obj2)
    console.log('true');
else
    console.log('false');
```

What shows in the console?

Answer

```
if (null == undefined)
    console.log('true');
else
    console.log('false');
```

What shows in the console?

**A**nswer

```
if (undefined == 0)
    console.log('true');
else
    console.log('false');
```

What shows in the console?

Answer

```
if (null == 0)
    console.log('true');
else
    console.log('false');
```

What shows in the console?

Answer

```
if (NaN == NaN)
    console.log('true');
else
    console.log('false');
```

What shows in the console?

**A**nswer

```
if (42 != 'forty-two')
    console.log('true');
else
    console.log('false');
```

What shows in the console?

**A**nswer

```
if (55 === '55')
    console.log('true');
else
    console.log('false');
```

What shows in the console?

Answer

```
if (55 === 55)
    console.log('true');
else
    console.log('false');
```

What shows in the console?

**A**nswer

```
if (false === 0)
    console.log('true');
else
    console.log('false');
```

What shows in the console?

 $\mathsf{A}_{\mathsf{nswer}}$ 

```
if (null === undefined)
    console.log('true');
else
    console.log('false');
```

What shows in the console?

**A**nswer

```
if (55 !== 55)
    console.log('true');
else
    console.log('false');
```

What shows in the console?

**A**nswer

#### Relational Operators

```
if (55 < 66)
    console.log('true');
else
    console.log('false');</pre>
```

What shows in the console?

**A**nswer

```
if (55 <= 55)
    console.log('true');
else
    console.log('false');</pre>
```

What shows in the console?

**A**nswer

```
if (55 > 55)
    console.log('true');
else
    console.log('false');
```

What shows in the console?

Answer

```
if (55 >= 55)
    console.log('true');
else
    console.log('false');
```

What shows in the console?

**A**nswer

```
if ("alpha" < "beta")
    console.log('true');
else
    console.log('false');</pre>
```

What shows in the console?

**A**nswer

```
if ("alpha" < "alph")
    console.log('true');
else
    console.log('false');</pre>
```

What shows in the console?

**A**nswer

```
if ("beta" < "Alpha")
    console.log('true');
else
    console.log('false');</pre>
```

What shows in the console?

 $\mathsf{A}_{\mathsf{nswer}}$ 

```
if ("Beta" < "alpha")
    console.log('true');
else
    console.log('false');</pre>
```

What shows in the console?

**A**nswer

```
if ("Beta".toLowerCase() < "alpha".toLowerCase())
    console.log('true');
else
    console.log('false');</pre>
```

What shows in the console?

Answer

```
if ('42' < 55)
    console.log('true');
else
    console.log('false');</pre>
```

What shows in the console?

**A**nswer

```
if ('42' < '142')
    console.log('true');
else
    console.log('false');</pre>
```

What shows in the console?

Answer

```
var total = NaN;
if (total < 5)
    console.log('less than 5');
if (total >= 5)
    console.log('greater than or equal to 5');
```

What shows in the console?

Answer

(nothing)

```
var total = 6;
total += 4;
console.log(total);
```

What shows in the console?

**A**nswer

10

```
var total = 6;
total -= 4;
console.log(total);
```

What shows in the console?

 $\mathsf{A}_{\mathsf{nswer}}$ 

2

```
var total = 6;
total *= 4;
console.log(total);
```

What shows in the console?

Answer

24

```
var total = 6;
total /= 3;
console.log(total);
```

What shows in the console?

**A**nswer

```
var total = 6;
total %= 4;
console.log(total);
```

What shows in the console?

Answer

```
var total = 1;
total <<= 2;
console.log(total);</pre>
```

What shows in the console?

**A**nswer

```
var total = 4;
total >>= 1;
console.log(total);
```

What shows in the console?

Answer

```
var total = 6;
total *= 4 + 1;
console.log(total);
```

What shows in the console?

Answer

```
var total = 99, tax = 9;
console.log(total);
console.log(tax);
```

What shows in the console?

**A**nswer

99

```
var total = (99, 88, 44);
console.log(total);
```

What shows in the console?

**A**nswer

#### Summary

- Basic Arithmetic Operators: + \* / %
- Unary
- Bitwise
- Boolean
- Equality
- Relational
- Miscellaneous

#### Overview

Reference Types Explained Reference Type Examples

Arrays

Dates

Regular Expressions

#### Understanding Reference Types

#### Primitive Type Storage

```
var n = 42;
var s = "forty-two"; s: forty-two

var b = true; b: true
```

#### Primitive Type Storage

a = 9;

#### Reference Type Storage

o2.name = "Jack";

#### Common Reference Types

Objects Arrays Dates **Primitives** RegExp's **Functions** (via Wrappers)

#### Reference Type Examples

```
var blog = {
    name: 'Ski Utah'
};
var updatedBlog = blog;
console.log(updatedBlog.name);
```

What shows in the console?

Answer

Ski Utah

```
var blog = {
    name: 'Ski Utah'
};
var updatedBlog = blog;
blog.name = 'Rocky Mountain Skiing';
console.log(updatedBlog.name);
```

What shows in the console?

Answer

Rocky Mountain Skiing

```
var blog = {
    name: 'Ski Utah'
};
var updatedBlog = blog;
updatedBlog.name = 'Rocky Mountain Skiing';
console.log(blog.name);
```

What shows in the console?

Answer

Rocky Mountain Skiing

```
var blog = {
    name: 'Ski Utah'
};
function changeBlogName(localBlog) {
    localBlog.name = 'no name';
}
changeBlogName(blog);
console.log(blog.name);
```

What shows in the console?

Answer

no name

```
var a1 = [1, 2, 3];
var a2 = a1;
a1[0] = 99;
console.log(a2[0]);
```

What shows in the console?

 $\mathsf{A}_{\mathsf{nswer}}$ 

#### **Array Fundamentals**

What shows in the console?

**A**nswer

```
var entries = new Array('Trains', 42, true);
console.log(entries instanceof Array);
```

What shows in the console?

**A**nswer

What shows in the console?

Answer

What shows in the console?

**A**nswer

What shows in the console?

**A**nswer

Trains

What shows in the console?

**A**nswer

Automobiles

What shows in the console?

Answer

undefined

```
var entries = new Array(5);
console.log(entries.length);
```

What shows in the console?

Answer

```
var entries = new Array("5");
console.log(entries.length);
```

What shows in the console?

**A**nswer

```
var entries = [];
console.log(entries.length);
```

What shows in the console?

Answer

```
var entries = [,,,];
console.log(entries.length);
```

What shows in the console?

Answer

3 (or 4 in IE 8 and lower)

```
var entries = ['Planes', 'Trains'];
entries.length = 10;
console.log(entries.length);
```

What shows in the console?

**A**nswer

```
var entries = ['Planes', 'Trains'];
entries.length = 1;
console.log(entries[1]);
```

What shows in the console?

Answer

undefined

What shows in the console?

**A**nswer

Cars

What shows in the console?

**A**nswer

Cars

What shows in the console?

Answer

Cars

What shows in the console?

 $\mathsf{A}_{\mathsf{nswer}}$ 

What shows in the console?

Answer

Planes, Trains, Automobiles

```
var ratings = [5, 2, 4];
console.log(ratings.valueOf());
```

What shows in the console?

**A**nswer

[5, 2, 4]

```
var ratings = [5, 2, 4];
console.log(ratings.join('|'));
```

What shows in the console?

Answer 5 2 4

#### Array Features

```
var ratings = [];
ratings.push(5);
ratings.push(2, 4);
console.log(ratings.length);
```

What shows in the console?

**A**nswer

```
var ratings = [];
ratings.push(5);
ratings.push(2, 4);
console.log(ratings.pop());
```

What shows in the console?

 $\mathsf{A}_\mathsf{nswer}$ 

```
var ratings = [];
ratings.push(5);
ratings.push(2, 4);
ratings.pop();
console.log(ratings.length);
```

What shows in the console?

**A**nswer

```
var ratings = [];
ratings.push(5);
ratings.push(2, 4);
var firstRating = ratings.shift();
console.log(firstRating);
```

What shows in the console?

**A**nswer

```
var ratings = [];
ratings.push(5);
ratings.push(2, 4);
var firstRating = ratings.shift();
console.log(ratings.length);
```

What shows in the console?

Answer

```
var ratings = [];
ratings.push(5);
ratings.push(2, 4);
var newCount = ratings.unshift(3);
console.log(ratings[0]);
console.log(newCount);
```

What shows in the console?

**A**nswer

2

```
var ratings = [1, 2, 3];
var newRatings = ratings.concat([4, 5, 6]);
console.log(newRatings.length);
```

What shows in the console?

Answer

```
var ratings = [1, 2, 3];
var newRatings = ratings.concat([4, 5, 6], 7, 8);
console.log(newRatings.length);
```

What shows in the console?

**A**nswer

```
var ratings = [1, 2, 3];
var newRatings = ratings.concat([4, 5, 6], 7, 8);
console.log(ratings.length);
```

What shows in the console?

**A**nswer

```
var ratings = [1, 2, 3, 4];
var newRatings = ratings.slice(2);
console.log(newRatings.toString());
```

What shows in the console?

 $\mathsf{A}_{\mathsf{nswer}}$ 

3,4

```
var ratings = [1, 2, 3, 4];
var newRatings = ratings.slice(1,3);
console.log(newRatings.toString());
```

What shows in the console?

**A**nswer

2,3

```
var ratings = [1, 2, 3, 4];
var newRatings = ratings.slice(1,3);
console.log(ratings.toString());
```

What shows in the console?

Answer

1,2,3,4

```
var ratings = [1, 2, 3, 4];
var newRatings = ratings.slice(-2);
console.log(newRatings.toString());
```

What shows in the console?

**A**nswer

3,4

```
var ratings = [1, 2, 3, 4];
ratings.splice(1, 2);
console.log(ratings.toString());
```

What shows in the console?

**A**nswer

1,4

```
var ratings = [1, 2, 3, 4];
var removedRating = ratings.splice(0, 1);
console.log(removedRating.toString());
```

What shows in the console?

Answer

```
var ratings = [1, 2, 3, 4];
ratings.splice(2, 0, 99);
console.log(ratings.toString());
```

What shows in the console?

Answer

1,2,99,3,4

```
var ratings = [1, 2, 3, 4];
ratings.splice(2, 0, 99, 100, 101);
console.log(ratings.toString());
```

What shows in the console?

Answer

1,2,99,100,101,3,4

```
var ratings = [1, 2, 3, 4];
ratings.splice(2, 1, 99);
console.log(ratings.toString());
```

What shows in the console?

**A**nswer

1,2,99,4

```
var ratings = [1, 2, 3, 4];
ratings.splice(2, 1, 99, 100, 101);
console.log(ratings.toString());
```

What shows in the console?

Answer

1,2,99,100,101,4

```
var ratings = [1, 2, 3, 4];
ratings.reverse();
console.log(ratings.toString());
```

What shows in the console?

**A**nswer

4,3,2,1

```
var ratings = [4, 1, 3, 2];
ratings.sort();
console.log(ratings.toString());
```

What shows in the console?

**A**nswer

1,2,3,4

```
var ratings = [4, 1, 3, 2, 10];
ratings.sort();
console.log(ratings.toString());
```

What shows in the console?

Answer

1,10,2,3,4

```
var ratings = [4, 1, 3, 2, 10];
ratings.sort(function (value1, value2) {
    return value1 - value2;
});
console.log(ratings.toString());
```

What shows in the console?

Answer

1,2,3,4,10

```
var ratings = [1, 2, 3, 4, 5, 4, 3, 2, 1];
console.log(ratings.indexOf(3));
```

What shows in the console?

**A**nswer

```
var ratings = [1, 2, 3, 4, 5, 4, 3, 2, 1];
console.log(ratings.indexOf('3'));
```

What shows in the console?

Answer

-1

```
var ratings = [1, 2, 3, 4, 5, 4, 3, 2, 1];
console.log(ratings.indexOf(66));
```

What shows in the console?

**A**nswer

-1

```
var ratings = [1, 2, 3, 4, 5, 4, 3, 2, 1];
console.log(ratings.lastIndexOf(1));
```

What shows in the console?

Answer

#### **Date Fundamentals**

```
var dt = new Date();
console.log(dt);
```

What shows in the console?

#### Answer

```
Fri Sep 25 2015 11:20:1
1 GMT-
0700 (Pacific Daylight
Time)
```

```
var dt = new Date(0);
console.log(dt);
```

What shows in the console?

#### Answer

```
Wed Dec 31 1969 16:00:0
0 GMT-
0800 (Pacific Standard
Time)
```

```
var dt = new Date('2/13/2015');
console.log(dt);
```

What shows in the console?

#### Answer

```
Fri Feb 13 2015 00:00:0
0 GMT-
0800 (Pacific Standard
Time)
```

```
var dt = new Date('March 1, 2015');
console.log(dt);
```

What shows in the console?

#### Answer

```
Sun Mar 01 2015 00:00:0
0 GMT-
0800 (Pacific Standard
Time)
```

```
var dt = new Date('Hi Mom!');
console.log(dt);
```

What shows in the console?

Answer

Invalid Date

```
var dt = Date.parse('Hi Mom!');
console.log(dt);
```

What shows in the console?

**A**nswer

NaN

```
var dt = Date.UTC(2000, 0);
console.log(dt);
```

What shows in the console?

**A**nswer

```
var dt = new Date(Date.UTC(2000, 0));
console.log(dt);
```

What shows in the console?

#### Answer

```
Fri Dec 31 1999 16:00:0
0 GMT-
0800 (Pacific Standard
Time)
```

```
var dt = Date.now();
console.log(dt);
```

What shows in the console?

Answer

```
var dt = new Date();
console.log(dt.toDateString());
```

What shows in the console?

Answer

Fri Sep 25 2015

```
var dt = new Date();
console.log(dt.toTimeString());
```

What shows in the console?

#### Answer

```
11:38:13 GMT-
0700 (Pacific Daylight
Time)
```

```
var dt = new Date();
console.log(dt.getFullYear());
```

What shows in the console?

Answer

```
var dt = new Date();
dt.setFullYear(2025);
console.log(dt.getFullYear());
```

What shows in the console?

**A**nswer

add website page for date/time fns

Question

 $\mathsf{A}_\mathsf{nswer}$ 

#### Regular Expressions

```
var blogText = "Sam I Am";
var pattern = new RegExp('am', 'g');
console.log(pattern instanceof RegExp);
```

What shows in the console?

Answer

```
var blogText = "Sam I Am";
var pattern = /am/g;
console.log(pattern instanceof RegExp);
```

What shows in the console?

**A**nswer

```
var blogText = "Sam I Am";
var pattern = /am/g;
console.log(pattern.test(blogText));
```

What shows in the console?

**A**nswer

```
var blogText = "Sam I Am";
var pattern = /bam/g;
console.log(pattern.test(blogText));
```

What shows in the console?

Answer

false

```
var blogText = "Sam I Am";
var pattern = /m/g;
console.log(pattern.test(blogText));
console.log(pattern.test(blogText));
console.log(pattern.test(blogText));
```

What shows in the console?

**A**nswer

true

true

false

```
var blogText = "Sam I Am";
var pattern = /m/g;
var result = pattern.exec(blogText);
console.log(result);
```

What shows in the console?

#### Answer

```
["m", index: 2, input:
"Sam I Am"]
```

```
var blogText = "Sam I Am";
var pattern = /m/g;
var result = pattern.exec(blogText);
console.log(result[0]);
```

What shows in the console?

**A**nswer

m

```
var blogText = "Sam I Am";
var pattern = /m/g;
var result = pattern.exec(blogText);
console.log(result.index);
```

What shows in the console?

 $\mathsf{A}_{\mathsf{nswer}}$ 

```
var blogText = "Sam I Am";
var pattern = /m/g;
var result = pattern.exec(blogText);
console.log(result.input);
```

What shows in the console?

Answer

Sam I Am

```
var blogText = "Sam I Am";
var pattern = /m/g;
var result = pattern.exec(blogText);
console.log(result.index);
result = pattern.exec(blogText);
console.log(result.index);
```

What shows in the console?

**A**nswer

2

```
var blogText = "Sam I Am";
var pattern = /m/g;
var result = pattern.exec(blogText);
while (result) {
    console.log(result.index);
    result = pattern.exec(blogText);
}
```

What shows in the console?

**A**nswer

7

```
var blogText = "Sam I Am";
var pattern = /m/g;
var result = blogText.match(pattern);
console.log(result);
```

What shows in the console?

```
Answer
```

```
["m", "m"]
```

```
var blogText = "Sam I Am";
var pattern = /am/g;
var result = blogText.match(pattern);
console.log(result);
```

What shows in the console?

Answer

["am"]

```
var blogText = "Sam I Am";
var pattern = /am/gi;
var result = blogText.match(pattern);
console.log(result);
```

What shows in the console?

```
Answer
```

```
["am", "Am"]
```

```
var blogText = "Sam I Am";
var pattern = /[aA]m/g;
var result = blogText.match(pattern);
console.log(result);
```

What shows in the console?

```
Answer
```

```
["am", "Am"]
```

```
var blogText = "Sam I Am";
var pattern = /.m/g;
var result = blogText.match(pattern);
console.log(result);
```

What shows in the console?

```
Answer
```

["am", "Am"]

#### Summary

- Reference Types Explained
- Reference Type Examples
- Arrays
- Dates
- Regular Expressions

#### Overview

Simple Objects and JSON

Understanding Prototypes

Working With Prototypes

Object.create()

Object.
defineProperty()

#### Simple Objects and JSON

```
var project = new Object();
project.name = 'Project Phoenix';
console.log(project.name);
```

What shows in the console?

Answer

Project Phoenix

```
var project = new Object();
project.name = 'Project Phoenix';
project.securityLevel = 15;
project.updateDueDate = function () {
    return true;
};
console.log(project.updateDueDate());
```

What shows in the console?

Answer

```
var project = new Object();
project.name = 'Project Phoenix';
project.securityLevel = 15;
project.updateDueDate = function () {
    return true;
};
console.log(project['securityLevel']);
```

What shows in the console?

Answer

```
var project = new Object();
project.name = 'Project Phoenix';
project.securityLevel = 15;
project.updateDueDate = function () {
    return true;
};
var field = 'securityLevel';
console.log(project[field]);
```

What shows in the console?

Answer

```
var project = {};
project.name = 'Project Phoenix';
console.log(project.name);
```

What shows in the console?

**A**nswer

Project Phoenix

```
var project = {
    name: 'Project Phoenix',
    securityLevel: 15,
    updateDueDate: function () {
        return true;
    }
};
console.log(project.name);
```

What shows in the console?

Answer

Project Phoenix

```
var project = {
    name: 'Project Phoenix',
    securityLevel: 15,
    updateDueDate: function () {
        return true;
    team: ['iguanaboy', 'cactusgirl',
            'Buffy']
console.log(project.team[2]);
```

What shows in the console?

Answer

Buffy

```
var project = {
    tasks: [
            taskName: 'first'
            taskName: 'second'
console.log(project.tasks[1].taskName);
```

What shows in the console?

Answer

second

#### **Understanding Prototypes**

# Every JavaScript Object has a prototype property.

However, we don't always have access to it.

# The prototype property is simply an object.

```
var project = anyObject;
project.someFunction();
```

#### How does JavaScript locate / resolve someFunction?

- project.someFunction()
- project.prototype.someFunction()
- project.prototype.prototype.someFunction()
- project.prototype.prototype.prototype.someFunction()
- etc.

In most browsers, we can access the prototype property by using the symbol \_\_\_proto\_\_\_.

(not safe!)

The prototype property is most easily accessed on constructor functions.

(Covered in the functions module of this course)

#### Working with Prototypes

```
var project = {
    name: 'Project Phoenix'
};
console.log(project.foo());
```

What shows in the console?

#### Answer

TypeError: project.foo
is not a function

```
var project = {
    name: 'Project Phoenix'
};
console.log(project.toString());
```

What shows in the console?

Answer

[object Object]

console.log(typeof Object.prototype);



What shows in the console?

Answer

object

console.log(typeof Object.prototype.toString);



What shows in the console?

**A**nswer

function

```
var project = {
    name: 'Project Phoenix'
};
console.log(project.prototype);
```

What shows in the console?

Answer

undefined

```
var project = {
    name: 'Project Phoenix'
};
console.log(typeof project.__proto__);
```

What shows in the console?

Answer

object

```
var project = {
    name: 'Project Phoenix'
};
console.log(project.__proto__ === Object);
```

What shows in the console?

Answer

false

```
var project = {
    name: 'Project Phoenix'
};
console.log(project.__proto__ === Object.prototype);
```

What shows in the console?

Answer

true

#### Object.create() and Prototypes

```
var project = {
    securityLevel: 2
};
var secretProject = Object.create(project);
console.log(secretProject.securityLevel);
```

What shows in the console?

**A**nswer

2

```
var project = {
    securityLevel: 2
};
var secretProject = Object.create(project);
console.log(typeof secretProject.toString);
```

What shows in the console?

Answer

function

```
var project = {
    securityLevel: 2
};
var secretProject = Object.create(project);
console.log(secretProject.__proto__ === Object.prototype);
```

What shows in the console?

false

```
var project = {
    securityLevel: 2
};
var secretProject = Object.create(project);
console.log(secretProject.__proto__.__proto__ === Object.prototype);
```

What shows in the console?

A true

#### Object.defineProperty()

```
var task = { };
Object.defineProperty(task, 'text', {
    value: 'Get this job done!'
});
console.log(task.text);
```

What shows in the console?

Answer

Get this job done!

```
'use strict';
var task = { };
Object.defineProperty(task, 'text', {
    value: 'Get this job done!',
    writable: true
});
task.text = task.text + ' ... NOW!';
console.log(task.text);
```

What shows in the console?

```
Answer
```

```
Get this job done! ... NOW!
```

```
'use strict';
var task = { };
Object.defineProperty(task, 'text', {
    value: 'Get this job done!'
    // writable: true
});
task.text = task.text + ' ... NOW!';
console.log(task.text);
```

What shows in the console?

#### Answer

TypeError: Cannot assign to read only property...

```
'use strict';
var task = { };
Object.defineProperty(task, 'text', {
    value: 'Get this job done!',
    enumerable: true
});
for (var f in task)
    console.log(f);
```

What shows in the console?

Answer

text

```
'use strict';
var task = { };
Object.defineProperty(task, 'text', {
    value: 'Get this job done!'
    //enumerable: true
});
for (var f in task)
    console.log(f);
```

What shows in the console?

Answer

(nothing shows)

```
'use strict';
var task = { };
Object.defineProperty(task, 'text', {
    value: 'Get this job done!',
    configurable: false
});
Object.defineProperty(task, 'text', {
    value: 'Done!'
});
console.log(task.text);
```

What shows in the console?

Answer

TypeError: Cannot

redefine property: text

```
'use strict';
var task = { };
Object.defineProperty(task, 'text', {
    value: 'Get this job done!',
    configurable: true
});
Object.defineProperty(task, 'text', {
    value: 'Done!'
});
console.log(task.text);
```

What shows in the console?

Answer

Done!

```
'use strict';
var task = {
    dueDate: '1/1<mark>5/16</mark>'
Object.defineProperty(task, 'dueDate', {
    get: function () {
         return this. dueDate;
});
console.log(task.dueDate);
```

What shows in the console?

**A**nswer 1/15/16

```
'use strict';
var task = {
   dueDate: '1/15/16'
Object.defineProperty(task, 'dueDate', {
    get: function () {
        return this. dueDate;
    set: function (newValue) {
        this. dueDate = newValue;
});
task.dueDate = '2/2/16';
console.log(task.dueDate);
```

What shows in the console?

**A**nswer 2/2/16

```
'use strict';
var task = { };
Object.defineProperties(task, {
    'text': {
        value: 'New Task'
    'dueDate': {
        value: '1/15/16'
});
console.log(task.text + ' Due: ' +
   task.dueDate);
```

What shows in the console?

Answer

New Task Due: 1/15/16

```
'use strict';
var task = { };
Object.defineProperties(task, {
    'text': {
       value: 'New Task'
    }
});
var descriptor = Object.getOwnPropertyDescriptor(task, 'text');
console.log(descriptor);
```

#### Miscellaneous Object Functions

```
'use strict';
var project = {
    name: 'Top Secret Project',
    dueDate: '1/1/2016'
};
console.log(project.hasOwnProperty('name'));
```

What shows in the console?

**A**nswer

true

```
'use strict';
var project = {
    name: 'Top Secret Project',
    dueDate: '1/1/2016'
};
console.log(project.hasOwnProperty('toString'));
```

What shows in the console?

Answer

false

```
'use strict';
var project = {
    name: 'Top Secret Project',
    dueDate: '1/1/2016'
};
console.log(project.__proto__.hasOwnProperty('toString'));
```

```
'use strict';
var project = {
    name: 'Top Secret Project',
    dueDate: '1/1/2016'
};
console.log(Object.prototype.isPrototypeOf(project));
```

```
var project = {
    securityLevel: 2
};
var secretProject = Object.create(project);
console.log(project.isPrototypeOf(secretProject));
```

```
var project = {
    securityLevel: 2
};
var secretProject = Object.create(project);
console.log(Object.prototype.isPrototypeOf(secretProject));
```

A tru

```
var project = {
    securityLevel: 2
};
var secretProject = Object.create(project);
console.log(project.__proto__.isPrototypeOf(secretProject));
```

```
var project = {
    securityLevel: 2
};
var secretProject = Object.create(project);
console.log("securityLevel" in secretProject);
```

```
var project = {
    securityLevel: 2
};
var secretProject = Object.create(project);
console.log("toString" in secretProject);
```

```
var project = {
    securityLevel: 2
};
var secretProject = Object.create(project);
console.log("securityLevel" in Object.prototype);
```

Af

#### Summary

- Simple Objects and JSON
- Understanding Prototypes
- Working With Prototypes
- Object.create()
- Object.defineProperty()
- Miscellaneous Object Functions

#### Overview

Function Expressions

Constructor Functions

The "this" Keyword

Calling Functions (call and apply)

Closures

IIFE's

#### Naming Function Expressions

```
var hireEmployee = function (name) {
};
console.log(typeof hireEmployee);
```

What shows in the console?

Answer

function

```
var hireEmployee = function (name) {
    throw ('Error');
};
hireEmployee('JJ');
```

What shows in the console?

Answer

Uncaught Error hireEmployee

```
var hireEmployee = function (name) {
    throw ('Error');
};
var action = hireEmployee;
action('JJ');
```

What shows in the console?

Answer

Uncaught Error hireEmployee

```
var hireEmployee = function myHireEmployeeFn(name) {
    throw ('Error');
};
var action = hireEmployee;
action('JJ');
```

#### **Constructor Functions**

console.log(typeof Object);

Question

What shows in the console?

**A**nswer

function

```
var Employee = function (name) {
    this.name = name;
};
var newEmployee = new Employee('JJ');
console.log(typeof newEmployee);
```

What shows in the console?

Answer object

```
var Employee = function (name) {
    this.name = name;
};
var newEmployee = new Employee('JJ');
console.log(newEmployee.name);
```

What shows in the console?

**A**nswer

JJ

```
var Employee = function (name, boss) {
    this.name = name;
    this.boss = boss;
};
var newEmployee = new Employee('JJ', 'JD Hogg');
console.log(newEmployee.boss);
```

What shows in the console?

Answer

JD Hogg

```
var Employee = function (name) {
   this.name = name;
};
var e1 = new Employee('JJ');
var e2 = new Employee('JV');
console.log(e1 === e2);
```

What shows in the console?

Answer

false

```
var Employee = function (name) {
    this.name = name;
};
var e1 = new Employee('JJ');
var e2 = new Employee('JV');
console.log(e1.__proto__ === e2.__proto__);
```

What shows in the console?

Answer

true

```
var Employee = function (name) {
    this.name = name;
    this.giveRaise = function () {
    };
};
var e1 = new Employee('JJ');
var e2 = new Employee('JV');
console.log(e1.giveRaise === e2.giveRaise);
```

What shows in the console?

Answer

false

```
var Employee = function (name) {
   this.name = name;
   this.giveRaise = function () {
    };
};
console.log(typeof Employee.prototype);
```

What shows in the console?

Answer object

```
var Employee = function (name) {
   this.name = name;
   this.giveRaise = function () {
    };
};
console.log(Employee.prototype === Object.prototype);
```

```
var Employee = function (name) {
    this.name = name;
};
Employee.prototype.giveRaise = function () {
};
var e1 = new Employee('JJ');
var e2 = new Employee('JV');
console.log(e1.giveRaise === e2.giveRaise);
```

```
var Employee = function (name) {
    this.name = name;
    this.salary = 50000;
};
Employee.prototype.giveRaise = function (raise) {
    this.salary += raise;
};
var e1 = new Employee('JJ');
var e2 = new Employee('JV');
e1.giveRaise(100000);
console.log(e1.salary);
console.log(e2.salary);
```

## The "this" Keyword

console.log(typeof this);

#### Question

What shows in the console?

Answer

object

```
console.log(this === window);
```

What shows in the console?

 $\mathsf{A}_\mathsf{nswer}$ 

true

```
var name = 'Jeff';
console.log(this.name);
```

What shows in the console?

 $\mathsf{A}_\mathsf{nswer}$ 

Jeff

```
var updateSalary = function () {
    console.log(this === window);
};
updateSalary();
```

What shows in the console?

**A**nswer

true

```
var employee = {
    name: 'Jeff',
    updateSalary: function () {
        console.log(this);
    }
};
employee.updateSalary();
```

What shows in the console?

Answer

Object {name: "Jeff"}

```
var employee = {
    name: 'Jeff',
    updateSalary: function () {
        var fn = function () {
            console.log(this);
        };
        fn();
employee.updateSalary();
```

What shows in the console?

```
Answer
```

Window {...}

```
var employee = {
    name: 'Jeff',
    updateSalary: function () {
        var fn = function () {
            console.log(this === window);
        };
        fn();
employee.updateSalary();
```

What shows in the console?

Answer

true

```
var Address = function (line1) {
    this.line1 = line1;
    console.log(this);
};
var addr = new Address('123 State St.');
```

What shows in the console?

#### Answer

```
Address {line1: "123 St ate St."}
```

```
var Address = function (line1) {
    this.line1 = line1;
};
Address.prototype.updateZipCode = function () {
    console.log(this);
};

var addr = new Address('123 State St.');
addr.updateZipCode();
```

### **Calling Functions**

Using call() and apply()

```
var updateZipCode = function () {
    console.log(this);
};
updateZipCode();
```

What shows in the console?

```
Answer
```

Window { ... }

```
var updateZipCode = function () {
    console.log(this);
};
updateZipCode.call({});
```

What shows in the console?

Answer Object {}

```
var updateZipCode = function () {
    console.log(this);
};
updateZipCode.call({ zip: '11787'});
```

What shows in the console?

Answer

Object {zip: "11787"}

```
var updateZipCode = function () {
    console.log(this);
};
var zipCode = {
    zip: '11787'
};
updateZipCode.call(zipCode);
```

What shows in the console?

Answer

Object {zip: "11787"}

```
var updateZipCode = function (newZip, country) {
    console.log(newZip + ' ' + country);
};
var zipCode = {
    zip: '11787'
};
updateZipCode.call(zipCode, '11888', 'us');
```

```
var updateZipCode = function (newZip, country) {
    console.log(newZip + ' ' + country);
};
var zipCode = {
    zip: '11787'
};
updateZipCode.apply(zipCode, ['11888', 'us']);
```

```
var updateZipCode = function (newZip, country) {
    console.log(newZip + ' ' + country);
};
var zipCode = {
    zip: '11787'
};
updateZipCode.apply(zipCode, '11888', 'us');
```

What shows in the console?

Uncaught TypeError: Function.prototype.apply: Argume nts list has wrong type

#### Closures

```
var salaryUpdater = function (salary) {
    var currentSalary = salary;
    var generator = function () {
        currentSalary *= 2;
        return currentSalary;
    };
    return generator;
};
var updateFn = salaryUpdater(50000);
console.log(updateFn());
```

```
var salaryUpdater = function (salary) {
    var currentSalary = salary;
    var generator = function () {
        currentSalary += 10000;
        return currentSalary;
    };
    return generator;
};
var updateFn = salaryUpdater(50000);
updateFn();
console.log(updateFn());
```

#### **IIFEs**

Immediately Invoked Function Expressions

```
(function () {
    console.log('Executed!');
})();
```

What shows in the console?

Answer

Executed!

```
(function () {
    console.log('Executed!');
}());
```

What shows in the console?

Answer

Executed!

```
(function () {
   var employeeName = 'Jill';
})();
console.log(employeeName);
```

What shows in the console?

#### Answer

Uncaught ReferenceError
: employeeName is not
defined

```
var app = {};
(function (ns) {
    ns.name = 'None';
})(app);
console.log(app.name);
```

What shows in the console?

Answer

None

```
var app = {};
var jQuery = {};

(function (ns, $) {
    ns.name = 'None';
    console.log($ === jQuery);
})(app, jQuery);
```

What shows in the console?

Answer

true

```
var app = {};
var jQuery = {};

(function (ns, $, undefined) {
    ns.name = 'None';
    console.log(undefined);
})(app, jQuery);
```

What shows in the console?

Answer

undefined

```
+function () {
    var employeeName = 'Jill';
    console.log('Executed!');
}();

console.log(employeeName);
```

What shows in the console?

Answer

Executed!

Uncaught ReferenceError
: employeeName is not
defined

#### Recursion

```
var orgChart = {
    name: 'Michael', subordinates: [
            name: 'Andy', subordinates: [
                    name: 'Dwight', subordinates: []
                    name: 'Kevin', subordinates: []
var fn = function (topEmployee) {
    console.log(topEmployee.name);
    for (var i = 0; i < topEmployee.subordinates.lengt</pre>
h; i++)
        fn(topEmployee.subordinates[i]);
};
fn(orgChart);
```

What shows in the console?

Answer

Michael

Andy

Dwight

Kevin

```
var orgChart = {
    name: 'Michael', subordinates: [
            name: 'Andy', subordinates: [
                    name: 'Dwight', subordinates: []
                    name: 'Kevin', subordinates: []
};
var fn = function (topEmployee) {
    console.log(topEmployee.name);
    for (var i = 0; i < topEmployee.subordinates.lengt</pre>
h; i++)
        fn(topEmployee.subordinates[i]);
var fn2 = fn;
fn = null;
fn2(orgChart);
```

What shows in the console?

#### Answer

Michael

```
Uncaught TypeError: fn is not a function
```

```
var orgChart = {
    name: 'Michael', subordinates: [
            name: 'Andy', subordinates: [
                    name: 'Dwight', subordinates: []
                    name: 'Kevin', subordinates: []
        }]
};
var fn = function showAllEmployees (topEmployee) {
    console.log(topEmployee.name);
    for (var i = 0; i < topEmployee.subordinates.lengt</pre>
h; i++)
        showAllEmployees(topEmployee.subordinates[i]);
var fn2 = fn;
fn = null;
fn2(orgChart);
```

What shows in the console?

Answer

Michael

Andy

Dwight

Kevin

#### Summary

- Function Expressions
- The "this" Keyword
- Calling Functions Using Call and Apply
- Closures
- IIFE's
- Recursion

#### Overview

The window Object

System Dialogs

The location
Object

Document Basics Query Selectors

#### The window Object and Timers

console.log(window.screenLeft + ', ' + window.screenTop);

What shows in the console?

console.log(window.innerWidth + ', ' + window.outerWidth);



```
window.open('http://www.abcd.com', '_blank');
```





(popups must be enabled)

```
console.log(new Date().getSeconds());
setTimeout(function () {
    console.log(new Date().getSeconds());
}, 1000);
```

What shows in the console?

 ${\sf A}$ nswer

6

7

```
console.log(new Date().getSeconds());
var id = setTimeout(function () {
    console.log(new Date().getSeconds());
}, 1000);
clearTimeout(id);
```

What shows in the console?

**A**nswer

31

```
console.log(new Date().getSeconds());
var id = setInterval(function () {
   var secs = new Date().getSeconds();
   console.log(secs);
   if (secs === 10)
      clearInterval(id);
}, 1000);
```

What shows in the console?

#### ${\sf A}$ nswer

7

8

9

10

(stops)

# System Dialogs

```
alert('Hello World!');
```

What's the result in the browser?

### $\mathsf{A}_\mathsf{nswer}$

A system dialog says "Hello World!".

```
if (confirm('Delete EVERYTHING?!')) {
    console.log('You asked for it!')
}
else {
    console.log('Maybe next time...');
}
```

What's the result in the browser and console?

### ${\sf A}$ nswer

A system dialog asks "Delete EVERYTHING?!".

```
var result = prompt('Your name?');
console.log(result);
```

What shows in the browser and console?

### ${\sf A}$ nswer

null, or whatever was entered in the prompt

# The location Object

console.log(location.href);

# Question

What shows in the console?

### ${\sf A}$ nswer

http://localhost:55138/ M2-html.html console.log(location.host);

# Question

What shows in the console?

 ${\sf A}$ nswer

localhost:55138

console.log(location.port);

Question

What shows in the console?

 $\mathsf{A}_\mathsf{nswer}$ 

55138

console.log(location.protocol);

Question

What shows in the console?

 $\mathsf{A}_\mathsf{nswer}$ 

http:

```
location.assign('http://www.abcd.com');
```

What occurs in the browser?

# $\mathsf{A}_\mathsf{nswer}$

(directs browser to
abcd.com)

#### **Document Basics**

```
// body of html page
<article id="article1">
   <h3>Title goes here</h3>
   Paragraph 1
   Paragraph 2
   Paragraph 3
</article>
// javascript
var element = document.getElementById('article1');
console.log(element);
```

```
// body of html page
<article id="article1">
   <h3>Title goes here</h3>
   Paragraph 1
   Paragraph 2
   Paragraph 3
</article>
// javascript
var elements = document.getElementsByTagName('p');
console.log(elements);
```

```
// body of html page
<article id="article1">
   <h3>Title goes here</h3>
   >Paragraph 1
   Paragraph 2
   Paragraph 3
</article>
// javascript
var elements = document.getElementsByClassName('special');
console.log(elements);
```

```
// body of html page
<article id="article1" class="my-custom-class">
   <h3>Title goes here</h3>
   >Paragraph 1
   Paragraph 2
   Paragraph 3
</article>
// javascript
var a = document.getElementById('article1');
console.log(a.getAttribute('class'));
```

```
// body of html page
<article id="article1" class="my-custom-class">
   <h3>Title goes here</h3>
   >Paragraph 1
   Paragraph 2
   Paragraph 3
</article>
// javascript
var a = document.getElementById('article1');
a.setAttribute('class', 'dynamic-style');
console.log(a.getAttribute('class'));
```

What shows in the console?

dynamic-style

```
// body of html page
<article id="article1" class="my-custom-class">
    < h4 > Hello! < / h4 >
    Paragraph 1
</article>
// javascript
var a = document.getElementById('article1');
console.log(a.childNodes);
```

# **Query Selectors**

```
// body of html page
<article id="article1" class="my-custom-class">
   <h3>Title goes here</h3>
   Paragraph 1
   Paragraph 2
   Paragraph 3
</article>
// javascript
var element = document.querySelector('article');
console.log(element);
```

```
// body of html page
<article id="article1" class="my-custom-class">
   <h3>Title goes here</h3>
   Paragraph 1
   Paragraph 2
   Paragraph 3
</article>
// javascript
var element = document.querySelector('#article1');
console.log(element);
```

```
// body of html page
<article id="article1" class="my-custom-class">
   <h3>Title goes here</h3>
   Paragraph 1
   Paragraph 2
   Paragraph 3
</article>
// javascript
var elements = document.querySelector('.special');
console.log(elements);
```

What shows in the console?

Paragra
ph 2

```
// body of html page
<article id="article1" class="my-custom-class">
   <h3>Title goes here</h3>
   Paragraph 1
   Paragraph 2
   Paragraph 3
</article>
// javascript
var elements = document.querySelectorAll('.special');
console.log(elements);
```

### Summary

- The window Object
- System Dialogs
- The Location Object
- Document Basics
- Query Selectors

#### Overview

**Events** 

The Event Object

Handling Events

**Event Listeners** 

**Event Bubbling** 

### **Events**

#### **User Interface Events**

load select

unload resize

abort scroll

error

#### Mouse and Mouse Wheel Events

click mousemove

dblclick mouseout

mousedown mouseover

mouseenter mouseup

mouseleave mousewheel

### **Keyboard and Text Events**

keydown

keypress

keyup

textInput

#### **Focus Events**

blur

focus

focusin

focusout

#### **HTML5** Events

contextmenu

beforeunload

#### **Touch Events**

touchstart

touchmove

touchend

touchcancel

# The Event Object

### **Event Object Properties**

bubbles

preventDefault()

cancelable

stopImmediatePropagation()

currentTarget

stopPropagation()

defaultPrevented

target

detail

trusted

eventPhase

type

# **Handling Events**

What shows in the browser when the button is pressed?

### ${\sf A}$ nswer

System Dialog says:
"foo"

What shows in the console when the button is pressed?

 ${\sf A}$ nswer

in submitForm

What shows in the console when the button is pressed?

Answer

submit1

```
// body of HTML

<input id="submit1" type="button"
   onclick="submitForm(this, event)" />

// JavaScript file
function submitForm(element, event) {
    console.log(event.type);
}
```

What shows in the console when the button is pressed?

Answer click

```
// body of HTML
<input id="submit1" type="button" />
// JavaScript file
var button =
   document.getElementById('submit1');
button.onclick = function () {
    console.log('Button Clicked');
```

What shows in the console when the button is pressed?

Answer

**Button Clicked** 

```
// body of HTML
<input id="submit1" type="button" />
// JavaScript file
var button = document.getElementById('sub
mit1');
button.onclick = function () {
    console.log('Button Clicked');
button.onclick = null;
```

What shows in the console when the button is pressed?

Answer

(nothing shows)

#### **Event Listeners**

```
// body of HTML
<input id="submit1" type ="button" />

// JavaScript file
var button = document.getElementById('submit1');
button.addEventListener('click', function () {
     console.log('Button Clicked');
});
```

Button Clicked

```
// body of HTML
<input id="submit1" type ="button" />
// JavaScript file
var button = document.getElementById('submit1');
button.addEventListener('click', function () {
    console.log('Button Clicked');
});
button.addEventListener('click', function () {
    console.log('Another Listener Function');
});
```

Button Clicked

Another Listener Function

```
// body of HTML
<input id="submit1" type ="button" />
// JavaScript file
var button = document.getElementById('submit1');
var submitHandler = function formSubmitHandler() {
    console.log('in formSubmitHandler()');
};
button.addEventListener('click', submitHandler);
```

in formSubmitHandler()

```
// body of HTML
<input id="submit1" type ="button" />
// JavaScript file
var button = document.getElementById('submit1');
var submitHandler = function formSubmitHandler() {
    console.log('in formSubmitHandler()');
};
button.addEventListener('click', submitHandler);
button.removeEventListener('click', submitHandler);
```

(nothing)

#### **Event Bubbling**

```
// body of HTML
<div id="div1" style="width:200px; height:200px; background-color: blue;">
        <div id="div2" style="width:100px; height:100px;</pre>
             background-color: red;"></div>
</div>
// JavaScript file
var div1 = document.getElementById('div1');
var div2 = document.getElementById('div2');
var clickHandler = function divClickHandler(event) {
   console.log(this.id);
div1.addEventListener('click', clickHandler, false);
div2.addEventListener('click', clickHandler, false);
```

A div2

```
// body of HTML
<div id="div1" style="width:200px; height:200px; background-color: blue;">
        <div id="div2" style="width:100px; height:100px;</pre>
             background-color: red;"></div>
</div>
// JavaScript file
var div1 = document.getElementById('div1');
var div2 = document.getElementById('div2');
var clickHandler = function divClickHandler(event) {
    console.log(this.id);
};
div1.addEventListener('click', clickHandler, true);
div2.addEventListener('click', clickHandler, true);
```

A div1 div2

```
// body of HTML
<div id="div1" style="width:200px; height:200px; background-color: blue;">
        <div id="div2" style="width:100px; height:100px;</pre>
             background-color: red;"></div>
</div>
// JavaScript file
var div1 = document.getElementById('div1');
var div2 = document.getElementById('div2');
var clickHandler = function divClickHandler(event) {
    console.log(this.id);
    event.stopPropagation();
};
div1.addEventListener('click', clickHandler, true);
div2.addEventListener('click', clickHandler, true);
```

 $\triangle$  div1

```
// body of HTML
<div id="div1" style="width:200px; height:200px; background-color: blue;">
        <div id="div2" style="width:100px; height:100px;</pre>
             background-color: red;"></div>
</div>
// JavaScript file
var div1 = document.getElementById('div1');
var div2 = document.getElementById('div2');
var clickHandler = function divClickHandler(event) {
    console.log(this.id);
    event.stopPropagation();
    event.preventDefault();
};
div1.addEventListener('click', clickHandler, true);
div2.addEventListener('click', clickHandler, true);
```

A div:

#### Summary

- Events
- The Event Object
- Handling Events
- Event Listeners
- Event Bubbling

#### Overview

Global Functions Math String arguments

#### **Global Functions**

```
var value = parseInt('1234');
console.log(value);
```

What shows in the console?

Answer

1234

```
var value = parseInt('b1234');
console.log(value);
```

What shows in the console?

**A**nswer

NaN

```
var value = parseInt('12z34');
console.log(value);
```

What shows in the console?

**A**nswer

12

```
var value = parseInt('1234.9');
console.log(value);
```

What shows in the console?

**A**nswer

1234

```
var value = parseInt(' ');
console.log(value);
```

What shows in the console?

**A**nswer

NaN

```
var value = parseInt('C000', 16);
console.log(value);
```

What shows in the console?

**A**nswer

49152

```
var value = parseFloat('123.9');
console.log(value);
```

What shows in the console?

**A**nswer

123.9

```
var value = parseFloat('z123.9');
console.log(value);
```

What shows in the console?

**A**nswer

NaN

```
var value = parseFloat('1239e-1');
console.log(value);
```

What shows in the console?

 $\mathsf{A}_{\mathsf{nswer}}$ 

123.9

```
var value =
    isFinite(Number.POSITIVE_INFINITY);
console.log(value);
```

What shows in the console?

Answer

false

```
var value = isFinite(42);
console.log(value);
```

What shows in the console?

**A**nswer

true

```
var value = isNaN(NaN);
console.log(value);
```

What shows in the console?

Answer

true

```
var value = isNaN(9 / 0);
console.log(value);
```

What shows in the console?

Answer

false

```
var value = isFinite(9 / 0);
console.log(value);
```

What shows in the console?

**A**nswer

false

```
var path = "\\start\\";
console.log(encodeURI(path));
```

What shows in the console?

Answer

%5Cstart%5C

```
var path = "\\start\\+";
console.log(encodeURI(path));
```

What shows in the console?

**A**nswer

%5Cstart%5C+

```
var path = "\\start\\+";
console.log(encodeURIComponent(path));
```

What shows in the console?

Answer

%5Cstart%5C%2B

```
var path = "%5Cstart%5C+";
console.log(decodeURI(path));
```

What shows in the console?

Answer

\start\+

```
var path = "%5Cstart%5C%2B";
console.log(decodeURIComponent(path));
```

What shows in the console?

Answer

\start\+

```
var globalVar = 'foo';
var code = 'console.log(globalVar);'
eval(code);
```

What shows in the console?

**A**nswer

foo

#### The Math Object

```
var value = Math.PI;
console.log(value);
```

What shows in the console?

Answer

3.141592653589793

```
var value = Math.abs(-42);
console.log(value);
```

What shows in the console?

**A**nswer

```
var value = Math.ceil(11.1);
console.log(value);
```

What shows in the console?

**A**nswer

```
var value = Math.floor(11.9);
console.log(value);
```

What shows in the console?

 $\mathsf{A}_{\mathsf{nswer}}$ 

```
var value = Math.trunc(42.12);
console.log(value);
```

What shows in the console?

Answer

```
var value = Math.max(-12, 0, 12, "88");
console.log(value);
```

What shows in the console?

**A**nswer

```
var value = Math.min(-12, 0, 12, "88");
console.log(value);
```

What shows in the console?

**A**nswer

-12

```
var value = Math.pow(2, 3);
console.log(value);
```

What shows in the console?

Answer

```
var value = Math.random();
console.log(value);
```

What shows in the console?

Answer

0.2882959560956806

```
var value = Math.sqrt(81);
console.log(value);
```

What shows in the console?

Answer

```
var value = Math.sqrt(-81);
console.log(value);
```

What shows in the console?

**A**nswer

NaN

#### The String Object

```
var value = 'My String';
console.log(value.charAt(3));
```

What shows in the console?

**A**nswer

S

```
var value = 'My String';
console.log(value.concat(' Lives!'));
```

What shows in the console?

Answer

My String Lives!

```
var value = 'My String';
console.log(value.includes(' '));
```

What shows in the console?

**A**nswer

true

```
var value = 'My String';
console.log(value.endsWith('ing'));
```

What shows in the console?

Answer

true

```
var value = 'My String';
console.log(value.endsWith('ing '));
```

What shows in the console?

Answer

false

```
var value = 'My String';
console.log(value.indexOf('M'));
```

What shows in the console?

Answer

```
var value = 'My String';
console.log(value.indexOf('Z'));
```

What shows in the console?

**A**nswer

-1

```
var value = 'Some String';
console.log(value.lastIndexOf('5'));
```

What shows in the console?

**A**nswer

```
var value = 'Some String';
console.log(value.slice(5));
```

What shows in the console?

Answer

String

```
var value = 'Some String';
console.log(value.slice(5, 8));
```

What shows in the console?

**A**nswer

Str

```
var value = 'Some String';
console.log(value.slice(-3));
```

What shows in the console?

Answer

ing

```
var value = 'Some String';
console.log(value.split(' ').length);
```

What shows in the console?

 $\mathsf{A}_{\mathsf{nswer}}$ 

```
var value = 'Some String';
console.log(value.substr(0, 4));
```

What shows in the console?

**A**nswer

Some

```
var value = 'Some String';
console.log(value.substring(5, 6));
```

What shows in the console?

**A**nswer

S

```
var value = 'Some String';
console.log(value.substr(5, 6));
```

What shows in the console?

Answer

String

#### arguments

```
var validateValues = function () {
    console.log(arguments.length);
};
validateValues(1, true, 'Settings');
```

What shows in the console?

 $\mathsf{A}_{\mathsf{nswer}}$ 

```
var validateValues = function () {
    console.log(arguments[0]);
};
validateValues(1, true, 'Settings');
```

What shows in the console?

Answer

```
var validateValues = function () {
    arguments[0] = 9;
    console.log(arguments[0]);
};
validateValues(1, true, 'Settings');
```

What shows in the console?

 $\mathsf{A}_\mathsf{nswer}$ 

C

```
var validateValues =
  function validateValuesFn () {
    console.log(arguments.callee);
};
validateValues(1, true, 'Settings');
```

What shows in the console?

#### **A**nswer

```
function validateValues
Fn() {
  console.log(arguments
.callee);
}
```

#### Summary

- Global Functions
- Math
- String
- arguments

#### Overview

Error Handling and Promises

Strict Mode

JSLint and JSHint

Modular JavaScript

### **Error Handling**

try, catch, finally

```
try {
    throw new Error('Custom Error');
}
catch (e) {
    console.log(e.name + ' - ' + e.message);
}
```

What shows in the console?

Answer

Error - Custom Error

```
try {
    throw new Error('Custom Error');
}
catch (e) {
    console.log(e.name + ' - ' + e.message);
}
finally {
    console.log('Finally done.');
}
```

What shows in the console?

#### Answer

Error - Custom Error Finally done.

```
try {
    var i = 42;
}
catch (e) {
    console.log(e.name + ' - ' + e.message);
}
finally {
    console.log('Finally done.');
}
```

What shows in the console?

Answer

Finally done.

```
try {
    throw new RangeError('Range Error');
}
catch (e) {
    if (e instanceof RangeError)
        console.log(e.name);
}
```

What shows in the console?

Answer

RangeError

#### Promises and Observables

#### Strict Mode

```
var actNow = function() {
    'use strict';
    newVar = 9;
};
actNow();
```

What shows in the console?

#### Answer

Uncaught ReferenceError
: newVar is not defined

```
var actNow = function() {
    newVar = 9;
};
actNow();
```

What shows in the console?

Answer

(no error)

```
var actNow = function() {
    var newVar = 9;
    delete newVar;
};
actNow();
```

What shows in the console?

Answer

(no error)

```
var actNow = function () {
    'use strict';
    var newVar = 9;
    delete newVar;
};
actNow();
```

What shows in the console?

#### Answer

Uncaught SyntaxError:

Delete of an unqualified identifier in strict mode.

```
var actNow = function () {
   var fn = function(a, a) {
   };
};
actNow();
```

What shows in the console?

Answer

(no error)

```
var actNow = function () {
    'use strict';
    var fn = function(a, a) {
    };
};
actNow();
```

What shows in the console?

#### Answer

Uncaught SyntaxError:

Duplicate parameter name not allowed in this context

```
var obj = {};
with (obj) {
}
```

What shows in the console?

Answer

(no error)

```
'use strict';
var obj = {};
with (obj) {
}
```

What shows in the console?

Answer

Uncaught SyntaxError:

Strict mode code may not include a with statement

#### JSLint and JSHint

```
var MyClass = function () {
    'use strict';
    this.id = 9;
};
var c = new MyClass();
console.log(c.id);
```

What shows in the console?

#### Answer

```
Unexpected 'this'.
Undeclared 'console'.
```

```
var MyClass = function () {
    this.id = 9;
};
var c = new MyClass();
console.log(c.id);
```

What shows in the console?

#### Answer

Expected 'use strict' before 'this'.

```
var myClass = function () {
    'use strict';
    id = 9;
};
var c = new myClass();
console.log(c.id);
```

What shows in the console?

Answer

Undeclared 'id'.

### Modular JavaScript

#### JavaScript Module Options

**AMD** CommonJS ES 6 SystemJS

#### Summary

- Error Handling
  - try, catch, finally
  - promises and observables
- Strict Mode
- JSLint and JSHint
- Modular JavaScript