Building Forms



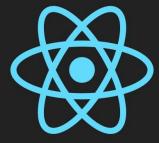
LEARNING OBJECTIVES



- Learn to build form elements that are controlled by React
- Learn to fetch form data directly from the DOM
- Implement debouncing & other techniques to efficiently handle multiple form elements

Building Forms

Controlled Form Components

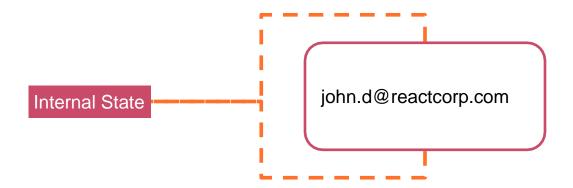


WHAT ARE FORM ELEMENTS?

Form elements are critical components of any application that accepts user data.

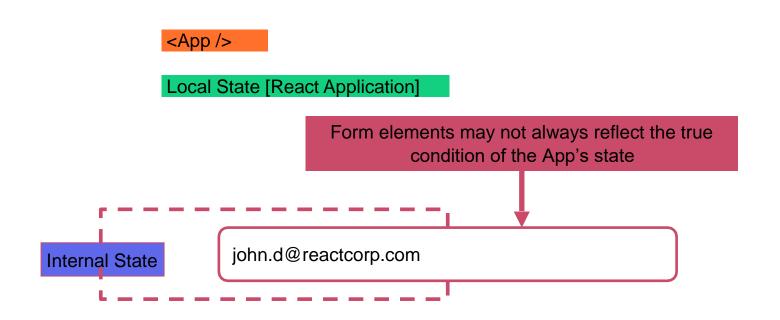
Example: Input Elements

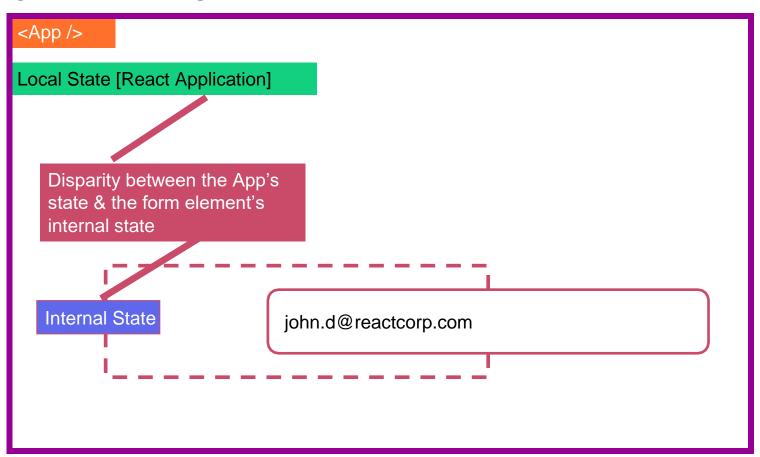
Form elements comprises of its own internal state



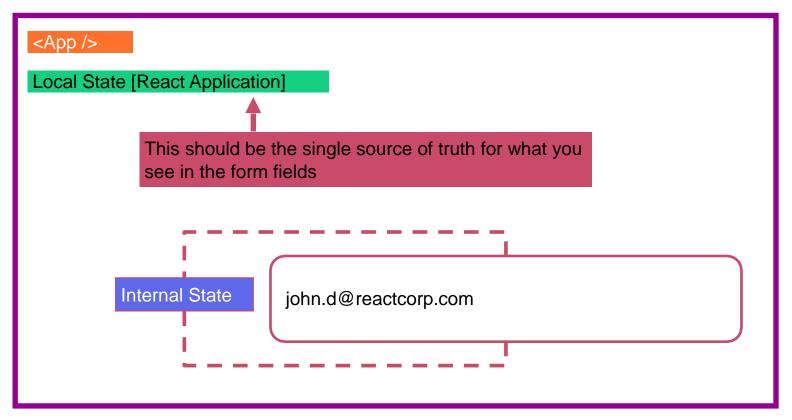
When used in an application, Form Elements are maintained by Components in React.

Form Elements may not always reflect the true conditions of the App's state.





React's State = Single Source of Truth



HOW DO WE CONVERT USER INPUT TO UPPER-CASE?

- By Using inline functions

CONVERSION OF USER INPUT TO UPPER-CASE?

```
import React, {useState} from "react";
import {render} from "react-dom";
const App = () => {
 const |code, setCode| = useState("");
 return (
  <>
   <div className="output">Code: {code}</div>
   <input
    type="text"
    onChange={e => setCode(e.target.value.toUpperCase())}
  </>
```

render(<App />, document.getElementById("root"));

Code: JOHN.D@REACTCORP.COM john.d@reactcorp.com

How does the input element display the exact condition of the state?

- Using controlled components



Controlled Components React state becomes the single source of truth for form elements!

Two Way Binding

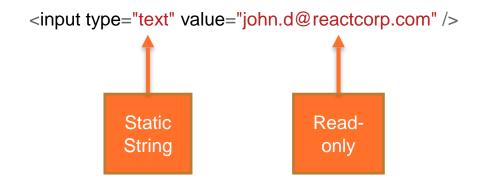
- Using controlled components



- Common and popular technique in frameworks like Angular, Vue
- Easy to implement in React

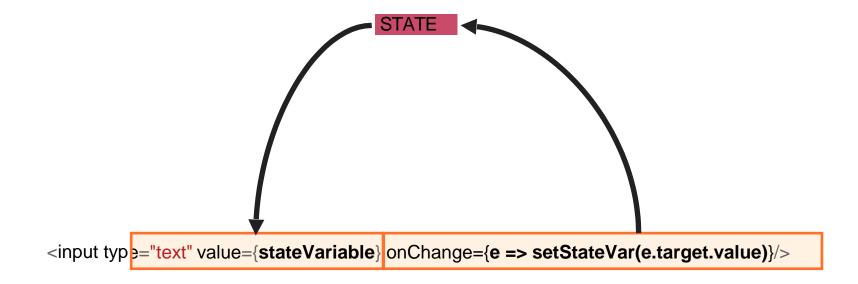
Hands-On

Setting the value property renders a form field as read-only in React

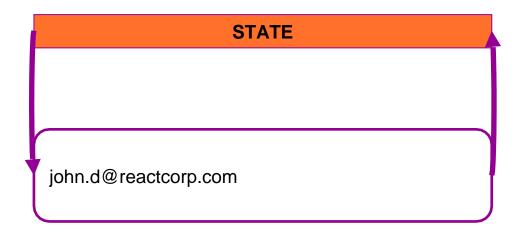


Exception: These will not be read-only

```
<input type="text" value={null} />
Or
<input type="text" value={undefined} />
```



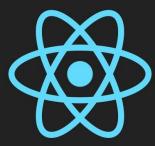
CONTROLLED FORM ELEMENTS



- Provides an accurate representation of data in the app's state
- Form elements are controlled by React

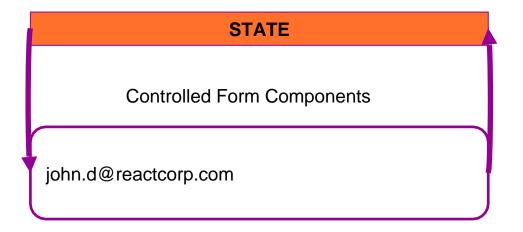
Building Forms

Uncontrolled Form Components



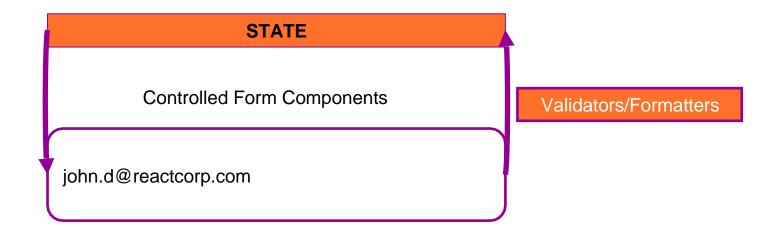
CONTROLLED FORM ELEMENTS

 Data resides in the state and form elements push data into the state as well as pull from it in real time.



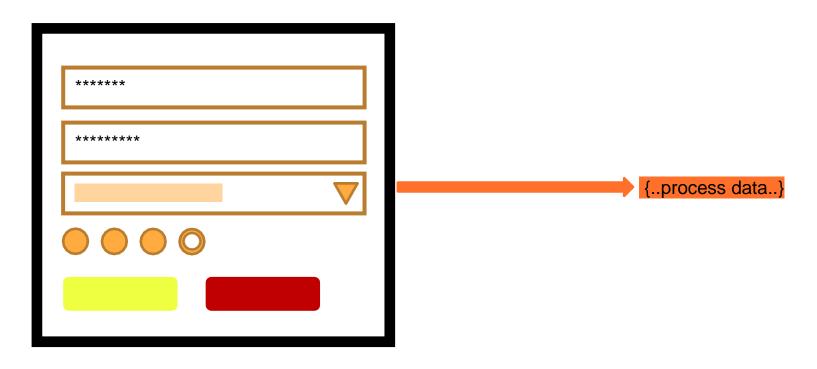
CONTROLLED FORM ELEMENTS

Benefit: Its ability to implement in-place effects like validation and formatting, which responds as the user types in



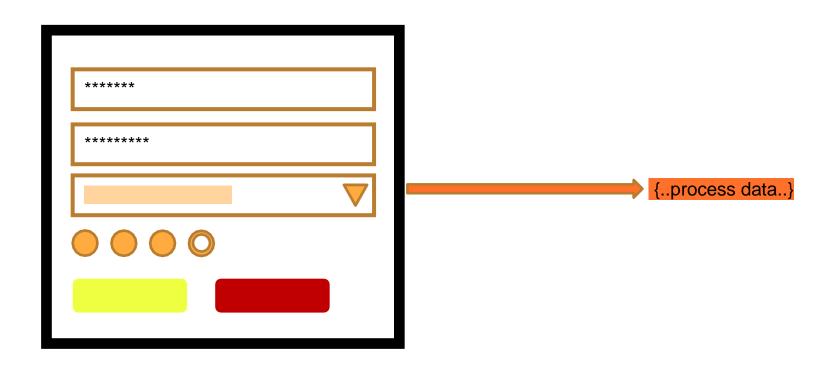
Situation where an Uncontrolled Component can be used:

- When data is accessed only once, like submitting a form



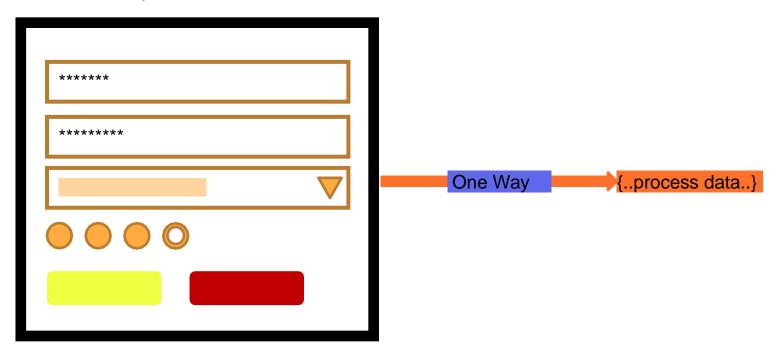
Situation where an Uncontrolled Component can be used:

Not controlled by React, but is a regular form element that is rendered and controlled by DOM



Situation where an Uncontrolled Component can be used:

- One-way relationship where React access the DOM version of Form Element to access and retrieve data as per need
- Eminent for simple use cases where values are not set to the form elements



Uncontrolled Form Elements: Hands-On

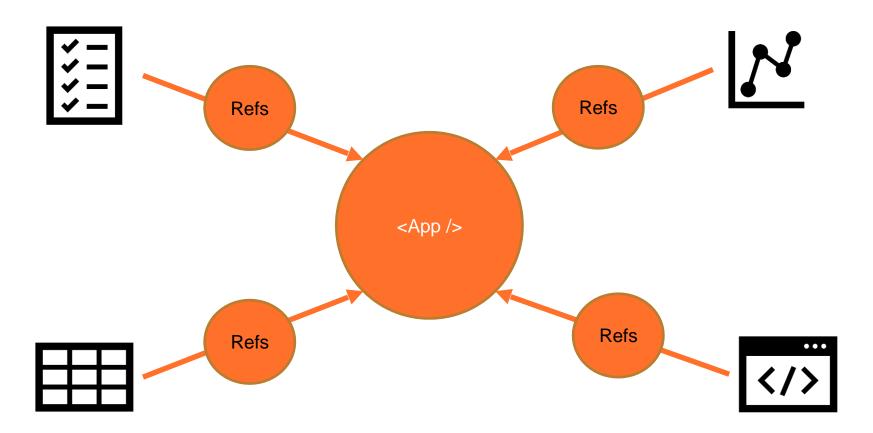
REFS IN UNCONTROLLED FORM ELEMENTS

- Used to reach out into the DOM and access a node directly

```
class MessageBox extends Component {
 state = {
  name: ""
  nature: ""
  query: ""
 nameRef = createRef();
 natureRef = createRef();
                             Instantiating refs
 queryRef = createRef();
 submitForm = () => {
  this.setState({
   name: sentenceCase(this.nameRef.current.value),
   nature: this.natureRef.current.value,
                                                        Accessing data from refs
   query: this.queryRef.current.value
 render() {...}
```

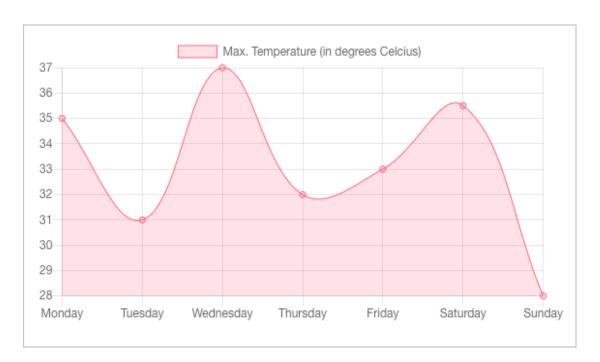
REFS IN UNCONTROLLED FORM ELEMENTS

- Used to interface React with non-react JavaScript libraries and utilities



Hands-On

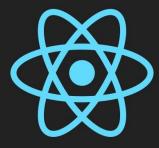
REFS IN UNCONTROLLED FORM ELEMENTS



Extensive usage of Refs should be avoided for performance reasons

Building Forms

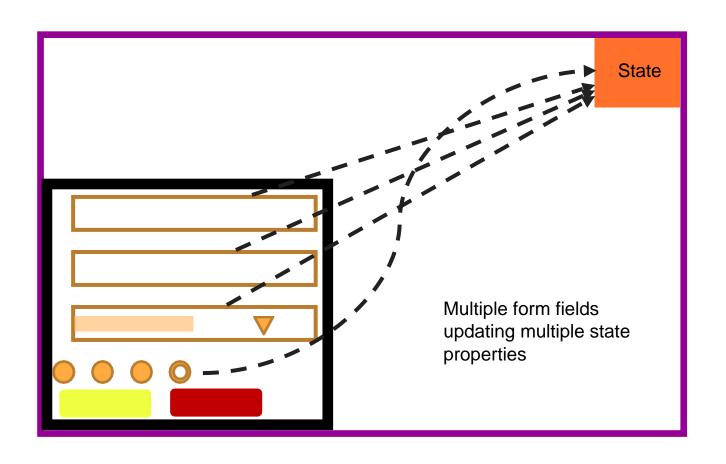
Handling Inputs Efficiently



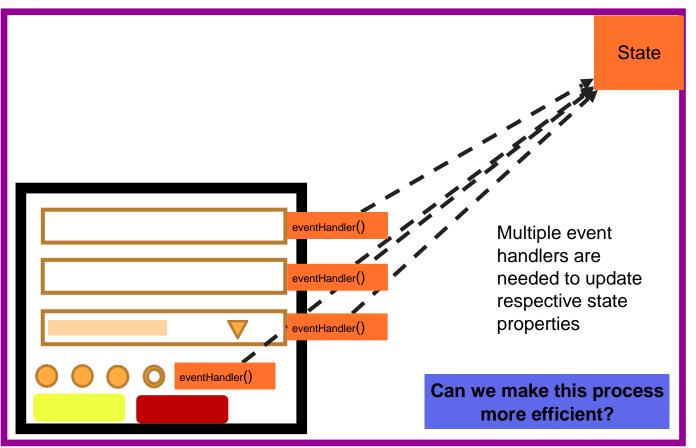
HANDLING INPUTS EFFICIENTLY

- Techniques that promote efficiency when handling form components

Performance is the key!



- By using multiple event handlers



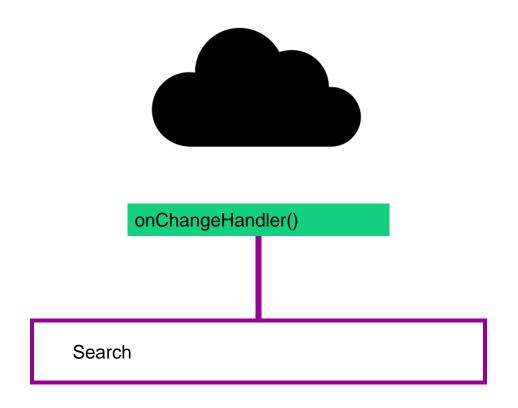
Multiple Event Handlers: Hands-On

```
formHandler = ({target}) => {
  const {name, type, value} = target;
  this.setState({
    [name]:
      type === "checkbox"
      ? {...this.state[name], [value]: !this.state[name]
[value]}
      : value
  });
};
```

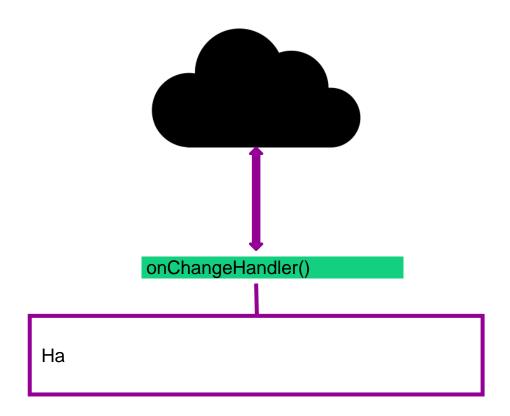
By writing a single & central event handler function:

- Optimize a React component
- Streamline the process of handling multiple input fields

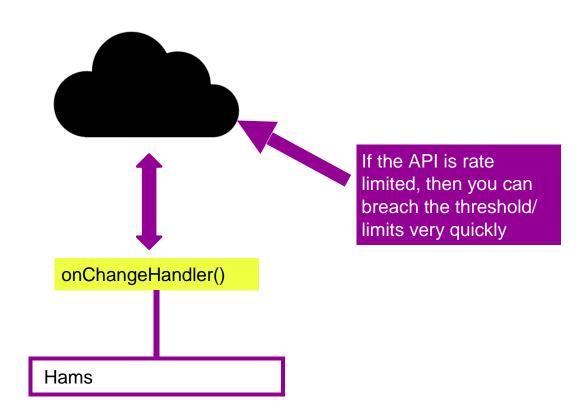
A Search Component that queries a resource as typed



Every single character & change in content triggers an API call as the onChange





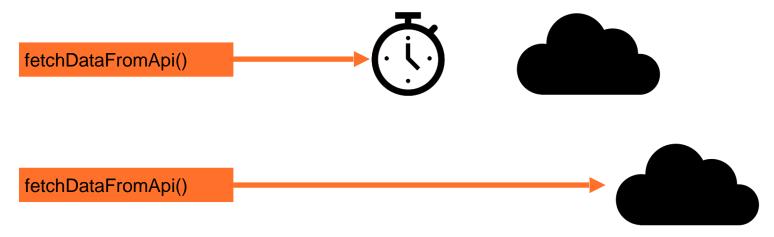


Debouncing to the rescue!

What is Debouncing?

It is the process of delaying a function.

Wait for the user to stop typing, countdown to a set duration, then run the function!

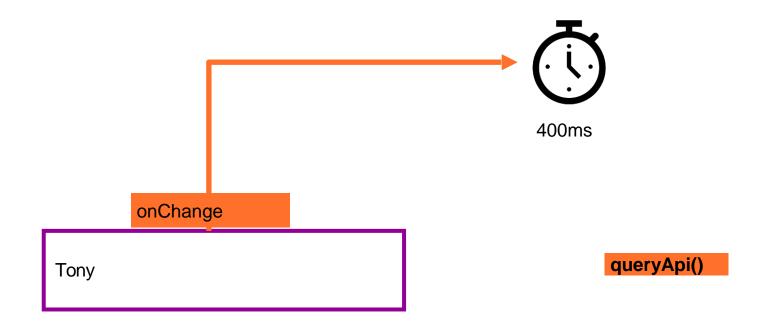


Reduces the number of requests!

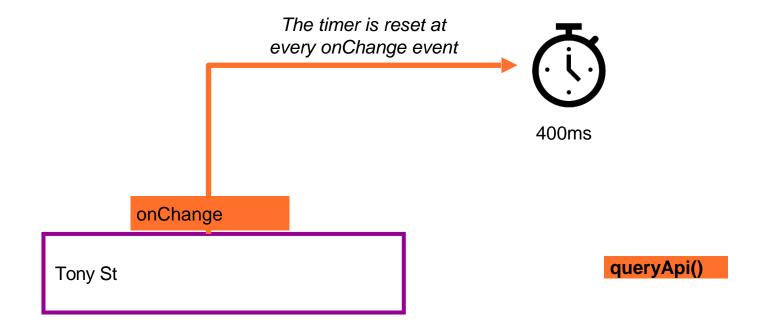
- By initializing a timer every time an event is received

queryApi()

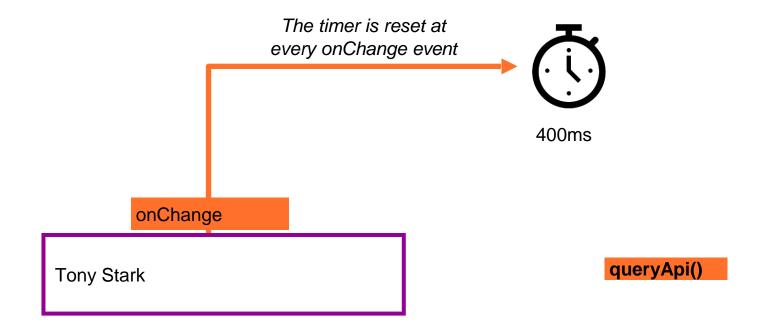
- Delay a function by 400ms



- The timer is reset and set to count to 400ms at every on Change event



- Until the user stops typing



- The timer reaches its mark and executes the API call



Debouncing drastically reduces the number of API requests by delaying the execution

Debouncing Example: Hands-On

Debouncing:

- Debouncing a function cuts down the number of invocations, hence reducing network requests, database queries, etc.
- Debouncing can also be implemented using setTimeout()

```
searchBooks = debounce(keyword => {
  console.log(`Searching for ${keyword}`);
  if (keyword !== "") {
   const getTitles = filter(keyword);
   this.setState({
     results: getTitles
   });
  } else {
   this.setState({
   results: []
   });
 }, 400);
```

To Sum Up...

Controlled Form elements:

- Are critical components of any application that accepts user data
- Form elements push data into the state, which is then pushed back into the form element
- They are controlled by React

Uncontrolled Form Components:

- A component which is not contolled by React
- Refs allow to reach oiut into the DOM and access a node directly

Handling inputs efficiently:

- Multiple event handlers can be used to handle multiple input elements
- Debouncing is the process of delaying a function. It reduces the no. Of API requests by delaying the execution

