Answer the que	estions in the l	poxes provided	on the question sheets	. If you run out of roor
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Show that Path Selection is also NP-Complete.

Kleinberg, Jon. Algorithm Design (p. 508, q. 9) Consider the following situation: You are managing
a communications network, modeled by a directed graph G. There are c users who are interested in
making use of this network. User i issues a "request" to reserve a specific path P_i in G on which to
transmit data.

You are interested in accepting as many path requests as possible, but if you accept both P_i and P_j , the two paths cannot share any nodes. Thus, the Path Selection Problem asks, given a graph G and a set of requested paths P_1, \ldots, P_c (each of which must be a path in G), and given a number k, is it possible to select at least k of the paths such that no two paths selected share any nodes?

The John is NP.

Given set of Joths [Pi], iterate and cheat each made.

If encourser some node toxice, raturn false.

Tradeposition set & Parth selections

for independent set each node corresponds to Joth in Ps.

For all egicles (e:) adjacent to node Uj.

The parth Pi in Ps go ethough node (ni) in (ei).

2. Kleinberg, Jon. Algorithm Design (p. 512, q. 14) We've seen the Interval Scheduling Problem several times now, in different variations. Here we'll consider a computationally much harder version we'll call Multiple Interval Scheduling. As before, you have a processor that is available to run jobs over some

period of time. People submit jobs to run on the processor. The processor can only work on one job at any single point in time. Jobs in this model, however, are more complicated than we've seen before. Each job requires a set of intervals of time during which it needs to use the processor. For example, a single job could require the processor from 10am to 11am and again from 2pm to 3pm. If you accept the job, it ties up your processor during those two hours, but you could still accept jobs that need time between 11am and

You are given a set of n jobs, each specified by a set of time intervals. For a given number k, is it possible to accept at least k of the jobs so that no two accepted jobs overlap in time?

Show that Multiple Interval Scheduling is NP-Complete.

Given a set of jobs [1]. Iterate all jobs and check the time intervals. If enumeer some time intervals truice, return for each node in Is corresponds to job in MIS.

each edge in Is corresponds to time intended in MIS.

For all egoles (e.i.s. adjustant to node Uj.

for job Ji in MIS regular time interval Stis in (ei). 3. Kleinberg, Jon. Algorithm Design (p. 519, q. 28) Consider this version of the Independent Set Problem. You are given an undirected graph G and an integer k. We will call a set of nodes I "strongly independent" if, for any two nodes v, u ∈ I, the edge (v, u) is not present in G, and neither is there a path of two edges from u to v, that is, there is no node w such that both (v, w) and (u, w) are present in G. The Strongly Independent Set problem is to decide whether G has a strongly independent set of size at least k.

Show that the Strongly Independent Set Problem is NP-Complete. 0 515 in NP Given a set of nodes I, when BFs check whether there is any other node $\in I$ are close to this node, if there is, @ Judependent Set. Ep SIS familiar a graph G in IS. for each ei = (u, u) in G, add Wi G0 it becomes (u, wi), (Wi, v) then add edge between each wi nodes.

 Kleinberg, Jon. Algorithm Design (p. 527, q. 39) The Directed Disjoint Paths Problem may look initially similar to the problem from the question 1. Pay attention to the differences between them!

The Directed Disjoint Paths Problem is defined as follows: We are given a directed graph G and k pairs of nodes $(s_1,t_1),\ldots,(s_k,t_k)$. The problem is to decide whether there exist node-disjoint paths P_1,\ldots,P_k so that P_1 goes from s_i to t_i .

Show that Directed Disjoint Paths is NP-Complete.

a Fraze prove it's NP Given set { pi}, iterate through each modes, if encounter some node twice, return fake.

2 3-507 ≤p DD P.

The each Xi we have k start under Sim Six

Nim Ni tim ti

We have prime modes prim pix

Draw Si → Pix, - Nin + time and Si → pix → Van + time

for each classe Cj. create a node Sj and tj

if Xi ∈ Cj. draw Sj → Pij → tj.

if Xi ∈ Cj. draw Sj → Pij → tj.