# **Distributed Systems**

(Assignment-I)

**Weather Monitoring System** 

"Storm | StormServer | StormPI"

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#### Introduction

"Storm" is a fully distributed weather monitoring system. It consists of mainly 3 main applications

- 1. Strom Server Server which provides services to monitoring stations and sensors
  - a. Socket interface Provides communication with the sensor devices.
  - b. Java RMI interface Exposes methods which can be used by Monitoring Stations.
- 2. StormPI A sensor emulator which contains
  - a. Temperature sensor
  - b. Pressure Sensor(Barometer)
  - c. Rainfall Sensor(Rain Gauge)
  - d. Humidity Sensor
- 3. StormApp Client for weather monitoring,. Live weather data can be visualized in given time.

#### **Features**

- StormApp Monitoring Stations receives live weather data and alerts on separated views.
- StormApp Supports on demand weather.
  - Monitoring Stations receives an available list of sensor locations when connected to the server.
  - User can select a location and subscribe to the weather.

## Non Functional Requirements

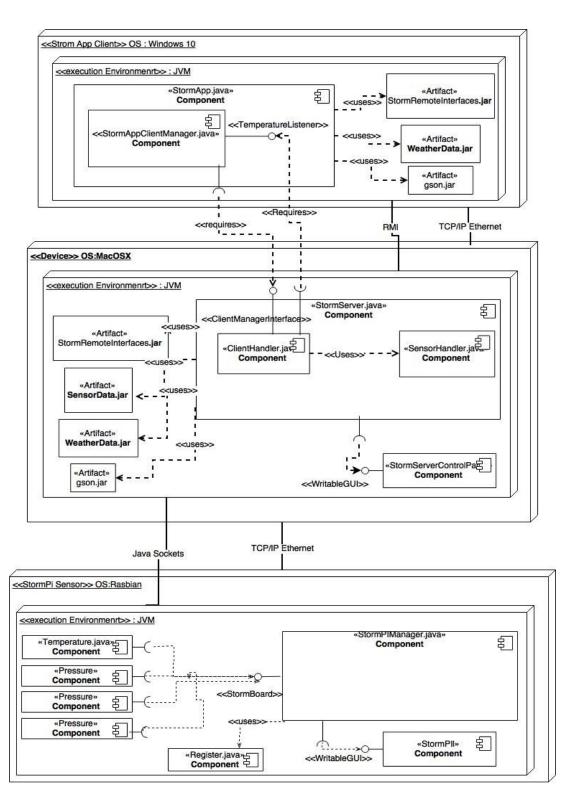
- 1. Storm uses the Distributed Computing principles in the architecture and the design.
  - a. Architecture Client Server
  - b. Server Communicates with the Monitoring stations through the RMI interface
  - c. Sensors sends weather data to Storm server through sockets.
- 2. Adoption of appropriate security/authentication mechanisms
  - a. Sensors has to be registered with the server.
  - b. Registered Data is stored in a file which is present inside the server.
  - c. Monitoring Stations can log into the server only using a secured key.
- 3. Thread Safety
  - a. Use of ConcurrentMaps to store data

- b. Use of CopyOnWriteArrayLists
- c. Object null checks before accessing the object.
- d. Synchronized file access methods

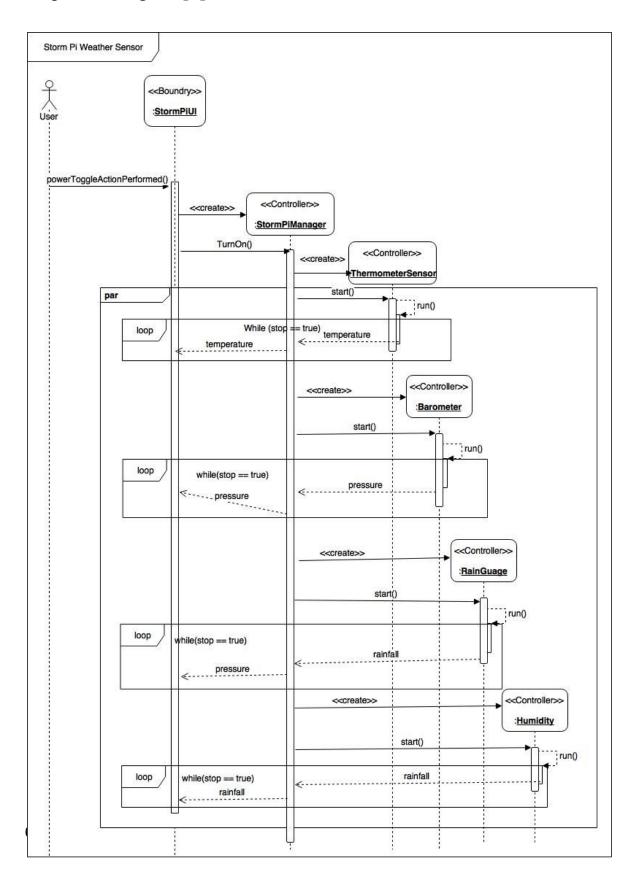
#### 4. Performance

a. Use of multithreaded programming in order to utilize the maximum performance in sensors client and the server

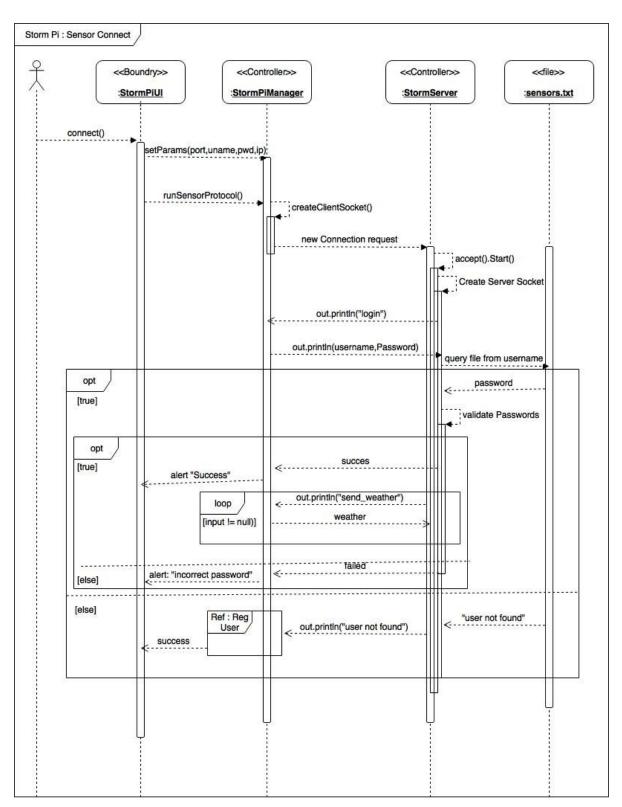
## High Level Architectural Diagram (Physical Diagram[2]).



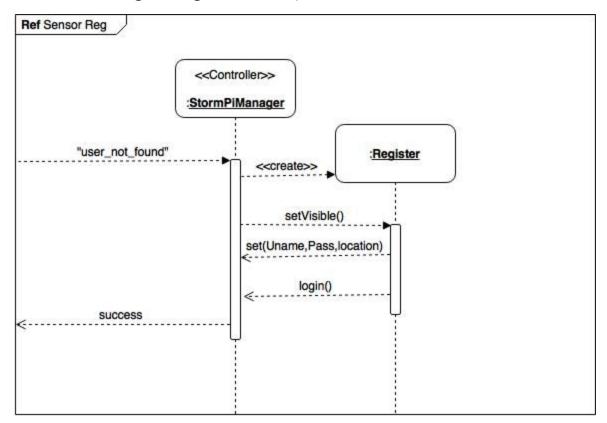
## Sequence diagram[1] - StormPI Weather Sensor



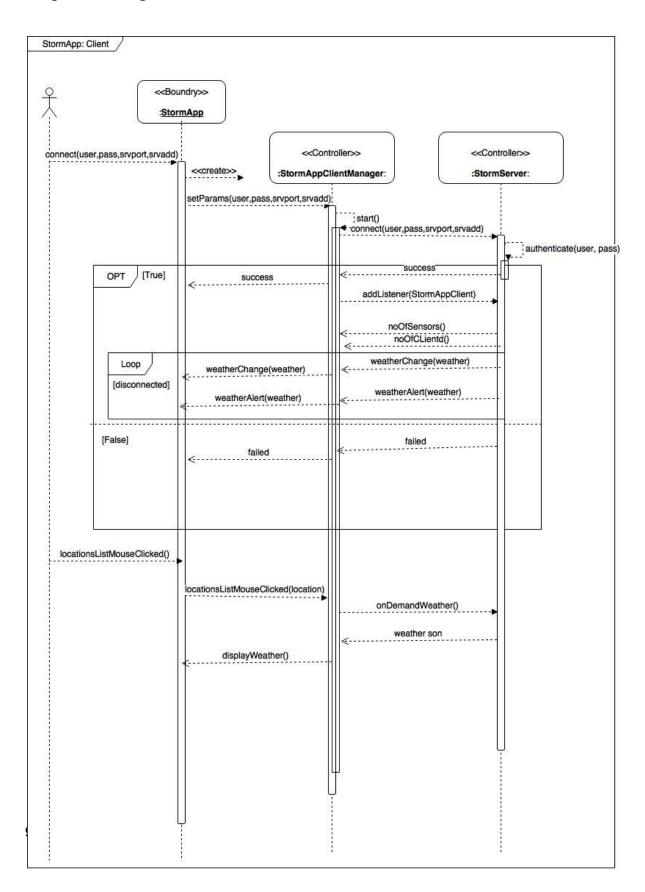
## Sequence diagram - StormPI Sensor: Connecting to Storm Server



# Sequence diagram - Sensor Registration (Associated with "Connecting to Storm PI diagram" given above)



## Sequence diagram - RMI StormAPP and StormServer Communication



## Requirements

Storm can be deployed on any hardware device which supports the following software requirements.

- 1. Mac OSX
- 2. Windows 10
- 3. Java 1.8
- 4. Ubuntu 16.4

## Assumptions

- StormPI which used to simulate a real world sensor is nearly identical to a real system.
- On demand weather data of the StormAPP client(monitor) outputs the latest weather update of that particular location, not the history of weather data.
- Using a file to store registration won't affect the efficiency of the server.
- Garbage collector will automatically destroy all daemon threads, if exist any.

## Known Issues.

• Client throws null pointer exceptions when running on fedora linux and ubuntu 16.4

## References

- $[1] \ "Object\_Exportation", \ http://www.fitc.unc.edu.ar/javadev/rmi/sequence\_diagrams.html\#callExecular.pdf.$
- [2] "Deployment Diagrams Overview",

"http://www.uml-diagrams.org/deployment-diagrams-overview.html"

## Extra

All the diagrams included in this report are provided in the diagrams folder for a better view.