COJ:: Polymorphism

TalentSprint

Licensed To Skill

Version 1.0.4

Learning Objectives

By the end of this session, you will be able to:

Polymorphism and Overriding

Exercise 1

Create the following Employee, Manager, Clerk, SalesPerson classes in java.

- Employee

Instance variables: name, salaryBasic, HRAPer, DAPer, PT.
Methods: computePayroll()

Manager (a sub class of Employee)
 Instance variable : projectAllowance
 Methods : computePayroll()

Clerk (a sub class of Employee)
 Instance variable: int typingSpeed, int typingAccuracy
 Methods: computePayroll()

- SalesPerson (a sub class of Employee)
Instance variable: noOfTargetsCompleted, perkTarget
Methods: computePayroll()

Create appropriate constructors for all the classes.

Create a **class** with main and add a displaySalary() method which takes **one** parameter of type employee and complete the application by using the computePayroll() method in displaySalary() method.

Polymorphism is a concept where a single name may denote objects of different classes that are related by some common base class.

Polymorphism is the ability to create an attribute, a method, or an object that has more than one form.

- A polymorphic reference variable can refer to different types of objects at different times
- In java every reference can be polymorphic except of references to base types and final classes
- It is the type of the object being referenced, not the reference type, that determines which method is invoked
- Polymorphic references are therefore resolved at run-time, not during compilation; this is called dynamic binding

Example: Overriding Methods

```
class Employee {
                                            class Manager extends Employee
                                                double projAllowance;
   int empId;
   String name:
                                                Manager(int id, String name double pAllowance) {
   Employee(int id, String eName) {
                                                    super(id. name):
       empId = id:
                                                    proiAllowance = pAllowance:
       name = eName
                                                void display() {
   void display() {
                                                    System.out.println("id, name and pAllowance:" + id +
                                                             " "+ name + " " + projAllowance);
       System.out.println("id and name: "
             + id + " " + name):
class MainClass{
      public static void main(String args[]) {
    Employee e1 = new Employee(11,"scott");
    Manager m1 = new Manager(23,"roy",300.00);
             e1.display();
                                                                          id and name: 11 scott
             m1.display();
                                                     id , name and pAllowance: 23 roy
                                                                       300.00
```

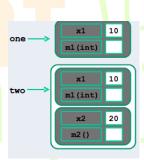
How does it work?

What happened to the **display()** method of super class while calling **m1.display()**

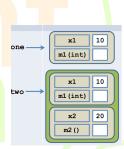
Can we access the **display()** method of the super class Employee from sub class Manager?

```
class One {
   int x1 = 10:
   public int ml(int xl) {
       return x1 * x1;
                                                          one
class Two {
                                                                         m1(int)
   int x2 = 20:
   public int m20
       return x2:
class MainClass
 pubic static void main(String args[]) {
     One one = new One();
     Two two = new Two();
```

```
class SuperClass {
  int x1 = 10;
  public int ml(int value) {
    return value * value;
  }
}
class SubClass extends SuperClass {
  int x2 = 20;
  public int m20{
    return x2;
  }
}
class MainClass {
  public static void main(String args[]) {
    SuperClass one = new SuperClass();
    SubClass two = new SubClass();
  }
}
```

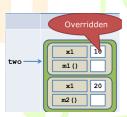


```
class SuperClass{
  int x1 = 10;
  public int ml(int value) {
  return value * value;
  }
} class SubClass extends SuperClass{
  int x2 = 20;
  public int m2() {
  return x2;
  }
} class MainClass{
  public static void main(String args[]) {
    SuperClass one = new SuperClass();
  }
} SubClass two = new SubClass();
}
```



```
class SuperClass{
    int x1 = 10;
public int ml(){
    return x1 * x1;
}
}
class SubClass extends SuperClass{
    int x1=20;
public int m2(){
    return x1;
}
}
class MainClass{
pubic static void main(String args[]){
    SubClass two = new SubClass();

System.out.println(two.x1);
}
Output:
20
```



```
class SuperClass{
int x1 = 10;
public int m1() {
return x1 * x1;
class SubClass extends SuperClass{
int x1 = 20;
public int m1(){
return x1:
class MainClass{
pubic static void main(String args[]){
SubClass two = new SubClass();
System.out.println(two.x1);
System.out.println(two.ml());
Output:
  20
  20
```

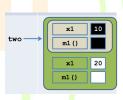


Overloading Methods

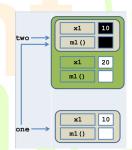
- When a method of a sub-class has the same name and type as a method of the super-class, we say that this method is overridden.
- Overriding method has the same name, number and type of parameters, and return type as the method it overrides.

```
class SuperClass{
int x1 = 10;
public int m1() {
  return x1 * x1;
}
class SubClass extends SuperClass{
  int x1 = 20;
  public int m1() {
    return x1;
}
}
class MainClass{
  pubic static void main(String args[]) {
    SubClass two = new SubClass();
    System.out.println(two.x1);
    System.out.println(two.m1());
}

Output:
20
20
```



```
class SuperClass{
int x1 = 10:
public int m1(){
return x1:
class SubClass extends SuperClass{
int x1=20:
public int m1(){
return x1:
class MainClass{
pubic static void main(String args[]){
SuperClass one = new SuperClass();
SubClass two = new SubClass();
System.out.println(one.m1());
System.out.println(two.ml());
                                   Output:
10
20
20
one = two;
System.out.println(one.ml());}
```



Introduction To Overloading

- The ability to allow different methods or constructors of a class to share the same name
- Always remember that overloaded methods have the following properties:
 - The same method name
 - type of parameters or number of parameters or order of parameters should be different.
 - Return types can be different or same

Introduction To Overloading

- A method can be overloaded in the same class or in a subclass.
- Access modifier can be different.

Overloading A Method Name

Same Method Name Means (does) different things in different circumstances

Method Overloading

```
class Example {
// same method name but 3 different methods
int area(double radius) {
return 3.14 * radius * radius:
int area(int length, int breadth ) {
return length * breadth;
int area (int side) {
side * side;
```

