JPL :: First Step Towards Programming

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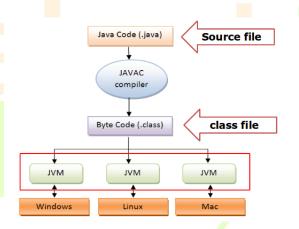
Learning Objectives

- Write simple java programs by implementing rules
- Learn how to compile and Execute java
- Understand importance of JVM
- Understand difference between source and class file
- Learn data types
- Declare and use variables

Java Program to find the sum of four numbers

```
public class SumExample {
   public static void main(String[] args) {
       int a1, a2, a3, a4;
       a1 = Integer.parseInt(args[0]);
       a2 = Integer.parseInt(args[1]);
       int sum = a1 + a2:
       a3 = Integer.parseInt(args[2]);
       sum = sum + a3;
       a4 = Integer.parseInt(args[3]);
       sum += a4:
       System.out.println("Sum: " + sum);
```

Working of a Java program



JVM - Java Virtual Machine

- When we compile a Java file, output is a .class file but not an .exe file
- class file consists of Java byte code which are understandable by JVM
- Java Virtual Machine interprets byte code into machine code depending upon the underlying operating system and hardware combination
- It is responsible for all the things like garbage collection, array bounds checking, etc...

Naming conventions

 Package represents sub packages that contains group of classes and interfaces. Names of package in java are written lowercase letters

```
java.lang java.io java.util
```

Naming conventions

 Class is model for its objects. A class specifies properties and actions of objects. An interface is also similar to class. Each word of class name and interface name starts with a capital letter

String DataInputStreamReader

Class contain methods and variable.
 The first word of method name is in small letters; then from second word onwards, each new word should start with capital letter.

 read(), getData(), viewEmployeeInfo()

Naming convention for variables names is same as that for methods salary, empName, sumOfIntegers



- Constants represents fixed values that can not be altered. Such constants can be written by using all capital letters
 PI
- All keywords should be written by using all small letters public, static, class, int

EXERCISE

Write a Java program to add four numbers. Rewrite above program by using two variables.

Solution

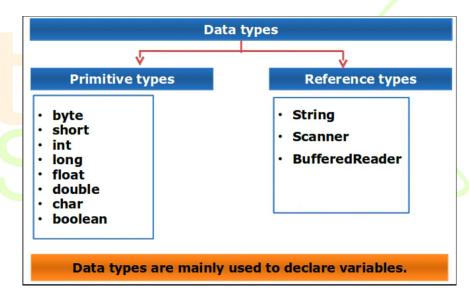
```
public class SumExample2 {
   public static void main(String[] args) {
       int next. sumSoFar:
       next = Integer.parseInt(args[0]);
       sumSoFar = next:
       next = Integer.parseInt(args[1]);
       sumSoFar += next:
       next = Integer.parseInt(args[2]);
       sumSoFar += next:
       next = Integer.parseInt(args[3]);
       sumSoFar += next:
       System.out.println("Sum: " + sumSoFar);
```

Write a program to find the average of four numbers and then execute the program.



Solution

```
public class AvgExample {
   public static void main(String[] args) {
       int next. sumSoFar:
       next = Integer.parseInt(args[0]);
       sumSoFar = next:
       next = Integer.parseInt(args[1]);
       sumSoFar += next;
       next = Integer.parseInt(args[2]);
       sumSoFar += next:
       next = Integer.parseInt(args[3]);
       sumSoFar += next:
       System.out.println("Average: " + sumSoFar / 4);
```



First Step Towards Programming Variables

- Basic unit of storage
- Stores the data at the address pointed by it
- Value and operation on it are determined by its datatype



Variables are declared using primitive data types, such as byte, short, int, long, float, double, char, boolean, etc.

Variable - Naming Conventions

- The name should convey the purpose of variable.
- All variable names must begin with an alphabet or with an underscore (_) or with a dollar sign (\$)
 Good Practice: Begin with a lowercase letter.
- No spaces or special characters are allowed

 Can contain more than one word joined without spaces - may be with underscore.

Good Practice: Use sentence case for each word except the first.

 Java keywords (reserved words) are not allowed as variable names.

a, b, c, d, e... name empName

Variable - Declaration

The following is a way to declare a variable:

