Object Identification

* Object Identification is a mechanism followed by QTP to recognize an object.
* In QTP in Tools Menu , select Object Identification
* In Object Identification Dialog Box you can see a drop down of all the environments installed and loaded.
* You can select an environment and QTP auto populates list of all the supported objects belonging to that environment. On the right QTP lists the properties that will be stored for the object
* The list is divided into 2 columns 1) Mandatory & 2) Assistive
* 1) Mandatory properties will be stored by default for that object
* 2) In case during record time of script QTP can NOT create a unique description of the object it will store the assistive properties

Object Spy

* Using the Object Spy, you can view the properties of any object in an open

Application. You use the Object Spy pointer to point to an object.

* The Object Spy displays the selected object’s hierarchy tree and its properties and values in the Properties tab of the Object Spy dialog box.