

4. Type Rules for for-loop

for (int i=e0; e1; s1) s2

- 5)

$$\frac{\Gamma \vdash_e s1 : \tau}{\Gamma \vdash_s s1;} \text{ (stmt-expr)}$$

6)

$$\frac{\Gamma \vdash_e s2 : \tau}{\Gamma \vdash_s s2;} \text{ (stmt-expr)}$$
- 3)

$$\overline{\Gamma \vdash_e true : bool} \text{ (True)}$$

4)

$$\overline{\Gamma \vdash_e false : bool} \text{ (False)}$$
- 2)

$$\frac{\Gamma, (l, i : \tau) \vdash_{sl} i = e0 \quad \forall_{\tau'} . (l, i : \tau') \notin \Gamma}{\Gamma \vdash_{sl} \tau \ i; i = e0} \text{ (var-decl)}$$
- 1)

$$\frac{\Gamma, (l, i : int), (-, e0 : int) \vdash_{sl} \tau \ i; i = e0 \quad \tau_i < \tau_{e0} \quad \Gamma, (l, i : int) \vdash_e e1 : bool \quad \tau_{e1} < bool \quad \Gamma, (l, i : int) \vdash_s s1 \quad \Gamma, (l, i : int) \vdash_s s2}{\Gamma \vdash_s for \ (int \ i = e0; \ e1; \ s1) \ s2} \text{ (for)}$$

5. derivation

(return : int[]) |- sl int[] y; y = new int[2]; y[1] = 1; return y;

$$9) \frac{\Gamma=(return : int[]), (l, y: int[]) \vdash_e y: int[] \quad int[] < int[] \quad (return : int[]) \in \Gamma}{\Gamma=(return : int[]), (l, y: int[]) \vdash_s return y;} \quad (\text{return})$$

$$8) \frac{\Gamma=(return : int[]), (l, y: int[]) \vdash_e y: int[] \quad \Gamma=(return : int[]), (l, y: int[]) \vdash_e 1: int}{\Gamma=(return : int[]), (l, y: int[]) \vdash_e y[1]: int} \quad (\text{array-lookup})$$

$$6) \frac{\Gamma=(return : int[]), (l, y: int[]) \vdash_e y[1]: int[] \quad \Gamma=(return : int[]), (l, y: int[]) \vdash_e 1: int \quad int[] < int}{\Gamma=(return : int[]), (l, y: int[]) \vdash_e y[1]=1;} \quad (\text{assign})$$

$$5) \frac{}{\Gamma=(return : int[]), (l, y: int[]) \vdash_e y: int[]} \quad (\text{int-literal})$$

$$7) \frac{\Gamma=(return : int[]), (l, y: int[]) \vdash_e 2: int}{\Gamma=(return : int[]), (l, y: int[]) \vdash_e new int[2]: int[]} \quad (\text{new-array})$$

$$4) \frac{\Gamma=(return : int[]), (l, y: int[]) \vdash_e y: int[] \quad \Gamma=(return : int[]), (l, y: int[]) \vdash_e new int[2]: int[] \quad int[] < int[]}{\Gamma=(return : int[]), (l, y: int[]) \vdash_e y=new int[2];} \quad (\text{assign})$$

$$3) \frac{\Gamma=(return :int[]),(l,y:int[]) \vdash_{sl} y=new\ int[2]; \quad \forall_{\tau'}:(l,y:\tau') \in \Gamma}{\Gamma=(return :int[]) \vdash_{sl} int[]\ y; y=new\ int[2];} \quad \textbf{(var-decl)}$$

$$2) \frac{\Gamma=(return :int[]) \vdash_{sl} int[]\ y; \Gamma=(return :int[]) \vdash_{sl} y=new\ int[2]; \quad \Gamma=(return :int[]) \vdash_{sl} y[1]=1; \quad \Gamma=(return :int[]) \vdash_{sl} return\ y}{\Gamma=(return :int[]) \vdash_{sl} int[]\ y; y=new\ int[2]; y[1]=1; return\ y;} \quad \textbf{(seq)}$$

$$1) \overline{\Gamma=(return :int[]) \vdash_{sl} int[]\ y; y=new\ int[2]; y[1]=1; return\ y;}$$