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## **EXPERIMENT:16**

**AIM:** To design the network model for subnetting-class C addressing using packet tracer.

### **AGORITHM:**

1. Determine the network requirements: Identify the number of subnets and hosts required for each subnet.
2. Choose a subnet mask: Select a subnet mask that can accommodate the required number of subnets and hosts.
3. Calculate the subnet mask and prefix length: Use the formula  $2^p - 2 \geq n$ , where p is the number of host bits and n is the required number of hosts per subnet, to calculate the number of host bits required. Add these host bits to the Class C network address to create the subnet address. The remaining bits in the subnet mask will be the prefix length.
4. Configure the router: Configure the router interface with the subnet address and subnet mask.

### **PROCEDURE:**

STEP 1: Click on end devices, select generic Pc's drag and drop it on the window. Click on SWITCH drag and drop it on the window.

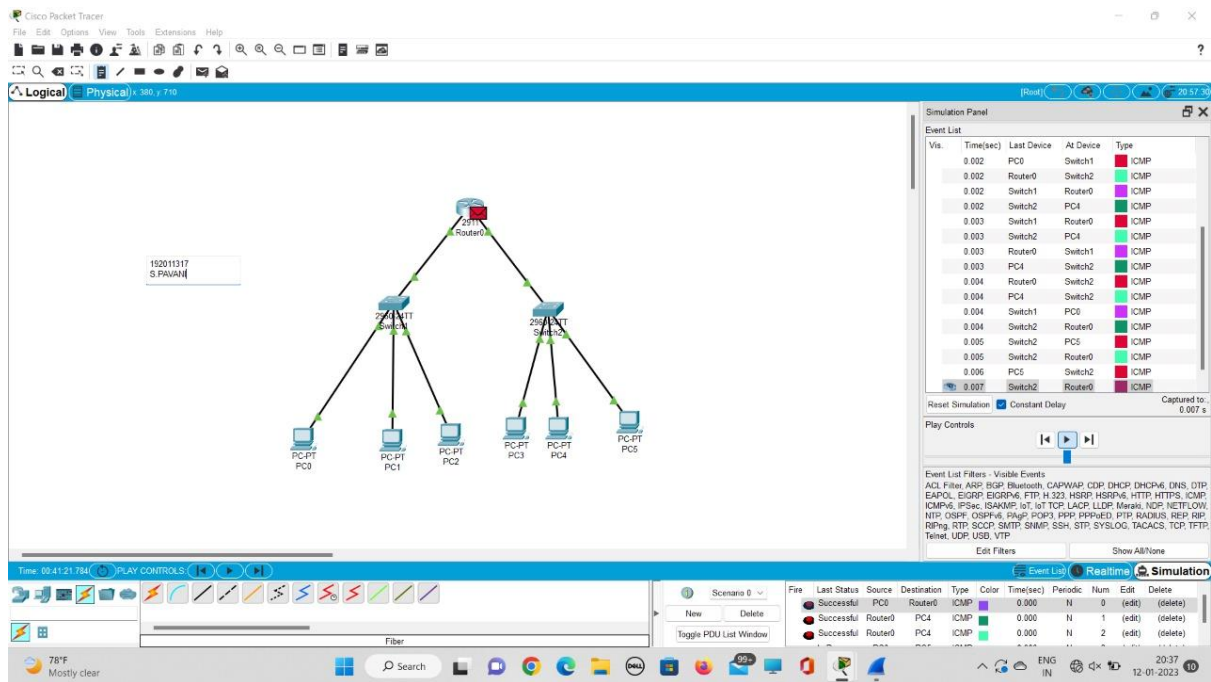
STEP 2: Select the straight through cable and connect all end device to switch. Assign the IP address for all end devices. (Double click the end device Select → desktop → IP configuration static

STEP 3: Now set the IP address to Host A (192.168.1.1) in static mode. Similarly set IP address for Host B (192.168.1.2) and Host C (192.168.1.3)

STEP 4: To view the IP address, give ipconfig command in command prompt. Using ping command, we can establish communication between two host devices.

STEP 6: Now display the packet transmission in simulation mode.

### **OUTPUT:**



## RESULT:

There for designing for network model subnetting has been successfully implemented using packet tracer