Advanced Topics

May 30, 2017





1) Basic ML Tools (64%)



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- 2) Building a Web App (43%)



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- 2) Building a Web App (43%)
- 3) Idiomatic Python (36%)

Machine Learning and Data Science

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TL;DR: this section won't teach you data science or ML

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TL;DR: this section won't teach you data science or ML

... but it can show you some examples in Python

It Probably Exists

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Read problem-/domain-specific documentation too!

Example: Digit Classification

Example: Exploring NLTK

Credit and Credit

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<u>Kaggle</u> – hundreds of publicly-accessible datasets for DS <u>AWS</u> – public data repositories hosted on AWS <u>www.data.gov</u> – >100,000 government datasets <u>or... build your own! – log files, APIs, web scraping</u>

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Easy to deploy Django/Flask on Heroku/AWS

<u>Django-on-Heroku</u> or <u>Flask-on-Heroku</u>

Alternatively, use <u>ngrok</u> to expose local ports to the web

Example: Flask Microblog

Time-Out for Announcements

Due Friday, June 2nd @ midnight

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At most one late day

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Submit code and writeup on AFS (myth)

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Classwide poll to choose presenters

NextTuesday



NextTuesday



Project Presentations

Next Tuesday



Project Presentations

EOQ Activities

Next Tuesday



Project Presentations

EOQ Activities

Last Class:(

Back to Python!

Honorable Mentions

1) Learn Python

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- 2) Foundational Machine Learning Skills

Take CS229 or CS221! Or just read the course notes =)

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Check out CME 193 and CS 20SI at Stanford!

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The name "Python" refers to Monty Python

As with CS41, the official docs are full of inside jokes

Idiomatic Python





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... though you should still be PEP8-compliant



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All about using Python's tools to simplify programming



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All about using Python's tools to simplify programming

But... practicality beats purity

"A foolish consistency is the hobgoblin of little minds."

Practicality shouldn't beat purity to a pulp!

An Example

Bad Python Good Python

Swap Two Variables

```
temp = a
a = b
b = temp
```

$$a, b = b, a$$

Loop Unpacking

```
for bundle in zip([1,2,3], 'abc'):
    num, let = bundle
    print(let * num)
for key in d:
    val = d[key]
    print('{}: {}'.format(key,
                           val))
```

Enumerate Iterables

```
for index in range(len(arr)):
    elem = arr[index]
    print(elem)

for index in range(len(arr)):
    elem = array[index]
    print(index, elem)
```

```
for elem in arr:
    print(elem)

for index, elem in enumerate(arr):
    print(index, elem)
```

Joining Strings

```
for color in colors:
   s += color
for color in colors:
   s += color + ',
s = s[:-2]
```

```
s = ''.join(colors)
s = ', '.join(colors)
```

Reduce In-Memory Buffering

```
' join([color upper()
           for color in colors])
map(lambda x: int(x) ** 2,
    [line.strip() for line in
file])
sum([n ** 2 for n in range(1000)])
```

```
, ' join(color upper()
          for color in colors)
map(lambda x: int(x) ** 2,
    (line strip() for line in
file))
sum(n ** 2 for n in range(1000))
```

Chained Comparison Tests

```
return 0 < x and x < 10
                                     return 0 < x < 10
```

Use in Where Possible

```
if d.has_key(key):
    print("Here!")

if x == 1 or x == 2 or x == 3:
    return True

if 'hello'.find('lo') != -1:
    print("Found")
```

```
if key in d:
    print("Here!")
if x in [1, 2, 3]:
    return True
if 'lo' in 'hello':
    print("Found")
```

Boolean Tests

```
if x == True:
    print("Yes")
if len(items) > 0:
    print("Nonempty")
if items != []:
    print("Nonempty")
if x != None:
    print("Something")
```

```
if x:
    print("Yes")
if items:
    print("Nonempty")
  items:
    print("Nonempty")
if x is not None:
    print("Something")
```

Use _ for ignored variables

```
for i in range(10):
    x = input("> ")
    print(x[::-1])
```

```
for _ in range(10):
    x = input("> ")
    print(x[::-1])
```

Loop Techniques

Initialize List with Minimum Capacity

```
nones = [None, None, None, None]
two_dim = [[None] * 4] * 5]
```

Mutable Default Parameters

```
def foo(n, x=[]):
    x.append(n)
    print(x)
foo(1, [4]) # => [4, 1]
foo(3) # => [3]
foo(3) # => [3, 3]
foo(3) # => [3, 3, 3]
```

```
def foo(n, x=None):
    if x is None:
        x = []
    x.append(n)
    print(x)
foo(1, [4]) # => [4, 1]
foo(3) # => [3]
foo(3) # => [3, 3]
foo(3) # => [3, 3, 3]
```

Format Strings (for now)

Comprehensions

```
out = []
for word in lex:
    if word.endswith('py'):
        out_append(word[:-2])
lengths = set()
for word in lex:
    lengths.add(len(word))
```

Use collections and itertools

```
d = {}
for word in lex:
    if len(word) not in d:
        d[len(word)] = []
    d[len(word)].append(word)
```

```
d = collections.defaultdict(list)
for word in lex:
    d[len(word)].append(word)
```

Use Context Managers

```
f = open('path/to/file')
raw = f.read()
print(1/0)
f.close()
lock = threading.Lock()
lock acquire()
try:
    print(1/0)
finally:
    lock.release()
```

```
with open('path/to/file') as f:
    raw = f.read()
    print(1/0)
with threading.Lock():
    print(1/0)
```

EAFP > LBYL

```
def safe_div(m, n):
    if n == 0:
        print("Can't divide by 0")
        return None
    return m / n
```

```
def safe_div(m, n):
    try:
        return m / n
    except ZeroDivisionError:
        print("Can't divide by 0")
        return None
```

Avoid using Catch-Alls

```
while True:
    try:
        n = int(input("> "))
    except:
        print("Invalid input.")
    else:
        return n ** 2
```

```
while True:
    try:
        n = int(input("> "))
    except ValueError:
        print("Invalid input.")
    else:
        return n ** 2
```

Use Custom Exceptions Abundantly

```
if not self.available_cheese:
    raise ValueError("No cheese!")
```

Magic Methods for Custom Classes

```
class Vector():
    def ___init___(self, elems):
        self_elems = elems
    def size(self):
        return len(self.elems)
v = Vector([1,2])
len(v) # => fails
```

```
class Vector():
    def ___init___(self, elems):
        self_elems = elms
    def ___len__(self):
        return len(self.elems)
v = Vector([1,2])
len(v) # => succeeds
```

Using name for scripts

```
def stall():
    time.sleep(10)

stall()
```

```
def stall():
    time.sleep(10)

if __name__ == '__main__':
    stall()
```

Use keyword arguments for optional, tunable parameters

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Employ decorators to factor out administrative logic

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Employ decorators to factor out administrative logic
Simplify resource management with context managers

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"We are all responsible users"

Zen of Python

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>>> import this
```

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Namespaces are one honking great idea —— let's do more of those!

Programmers are more important than programs

Closing Remarks

