

# ThoughtWorks®

*using & building*

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# PYTHON SET PRACTICE

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*Learn great API design ideas from Python's set types.*



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[@standupdev](https://twitter.com/standupdev)



# GOALS

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**1**

Show why Python's **set** types are a great example of API design.

**2**

Explain the **`__magic__`** behind the set types, and how to build your own.

# MOTIVATION

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Some common use cases for sets

## CASO DE USO #1

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DISPLAY PRODUCT IF  
ALL WORDS IN THE  
QUERY APPEAR IN  
THE PRODUCT  
DESCRIPTION.

# SET-LESS SOLUTION #1

---

I've written code like this in Go, which lacks built-in sets:

```
func ContainsAll(slice, subslice []string) bool {  
    for _, needle := range subslice {  
        found := false  
        for _, elem := range slice {  
            if needle == elem {  
                found = true  
                break  
            }  
        }  
        if !found {  
            return false  
        }  
    }  
    return true  
}
```

## SET-LESS SOLUTION #2

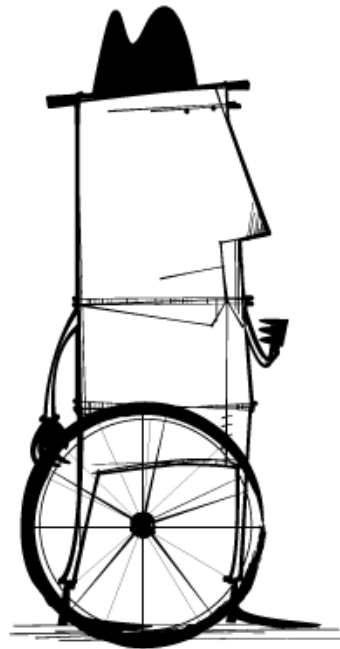
---

More readable, but still inefficient:

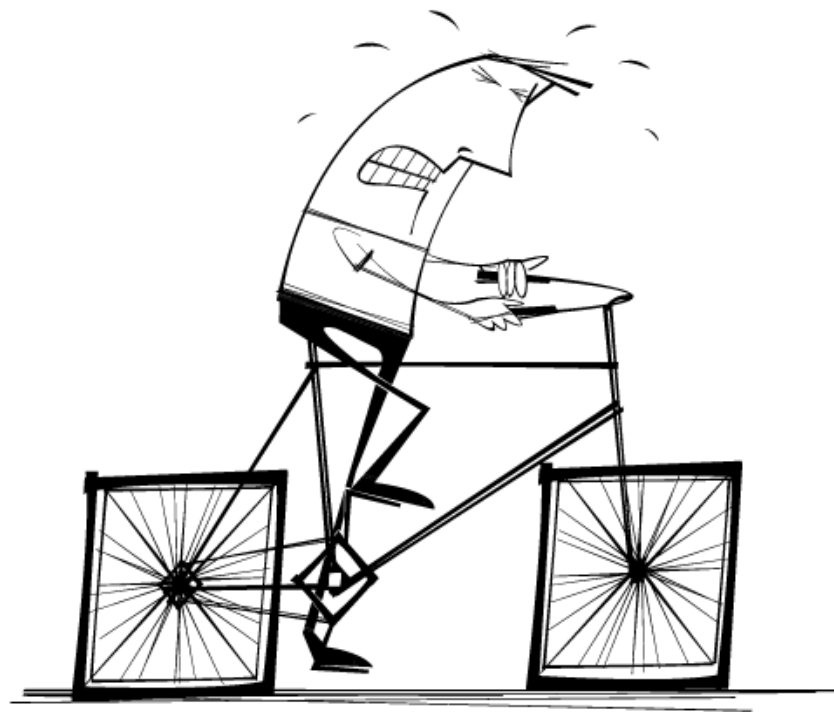
```
func Contains(slice []string, needle string) bool {  
    for _, elem := range slice {  
        if needle == elem {  
            return true  
        }  
    }  
    return false  
}
```

```
func ContainsAll(slice, subslice []string) bool {  
    for _, needle := range subslice {  
        if !Contains(slice, needle) {  
            return false  
        }  
    }  
    return true  
}
```

What if...



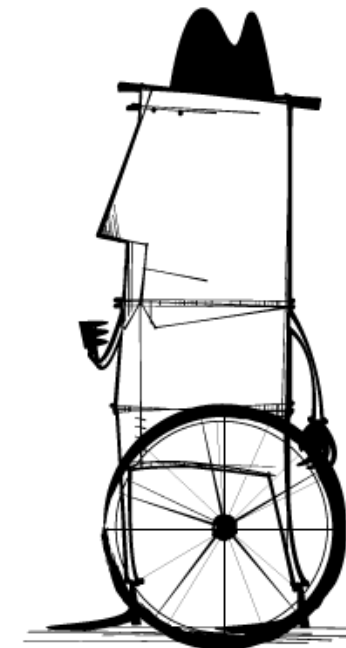
Later! I am too busy  
coding nested loops!



# CASO DE USO #1

[www.workcompass.com/](http://www.workcompass.com/)

DISPLAY PRODUCT IF  
ALL WORDS IN THE  
QUERY APPEAR IN  
THE PRODUCT  
DESCRIPTION.





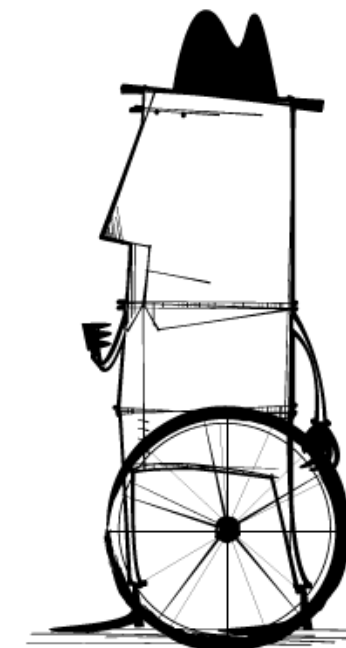
# CASO DE USO #1

[www.workcompass.com/](http://www.workcompass.com/)

DISPLAY PRODUCT IF  
ALL WORDS IN THE  
QUERY APPEAR IN  
THE PRODUCT  
DESCRIPTION.



$$Q \subset D$$



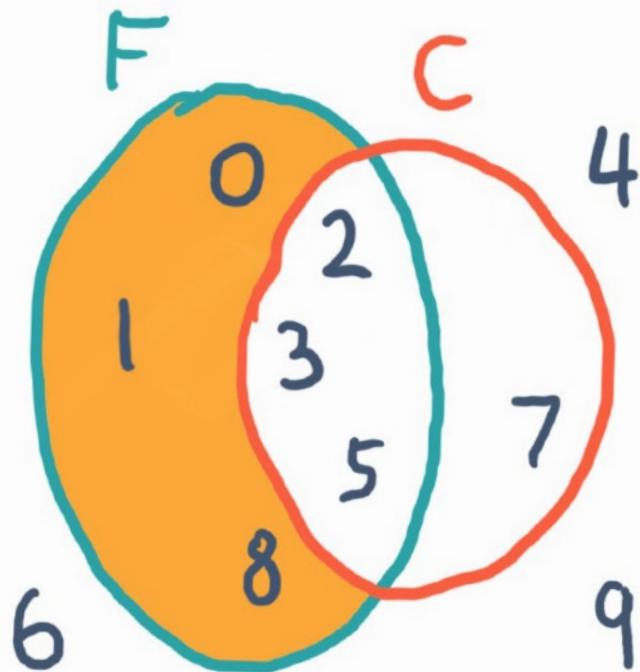
## CASO DE USO #2

---

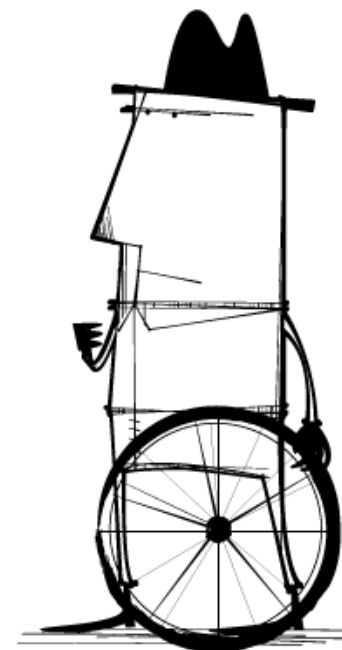
Mark all products previously favorited, except those already in the shopping cart.

## CASO DE USO #2

Mark all products previously favorited, except those already in the shopping cart.



$$F \setminus C$$



# LOGIC AND SETS

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A close relationship

Nobody has yet discovered a branch of mathematics that has successfully resisted formalization into set theory.

*Thomas Forster*  
*Logic Induction and Sets, p. 167*

# LOGIC CONJUNCTION IS INTERSECTION

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*x belongs to the intersection of A with B.*

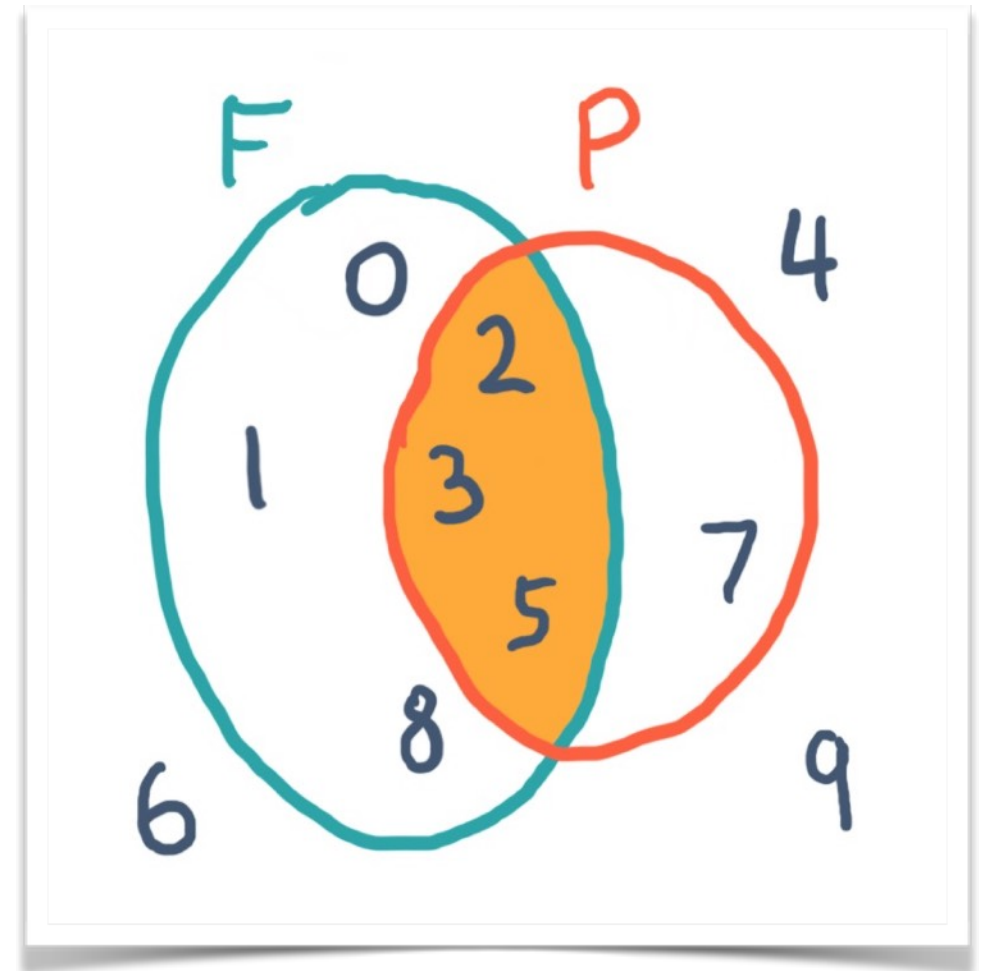
is the same as:

*x belongs to A **and**  
x also belongs to B.*

Math notation:

$$x \in (A \cap B) \iff (x \in A) \wedge (x \in B)$$

In computing: **AND**



# LOGIC DISJUNCTION: UNION

---

*x belongs to the union of A and B.*

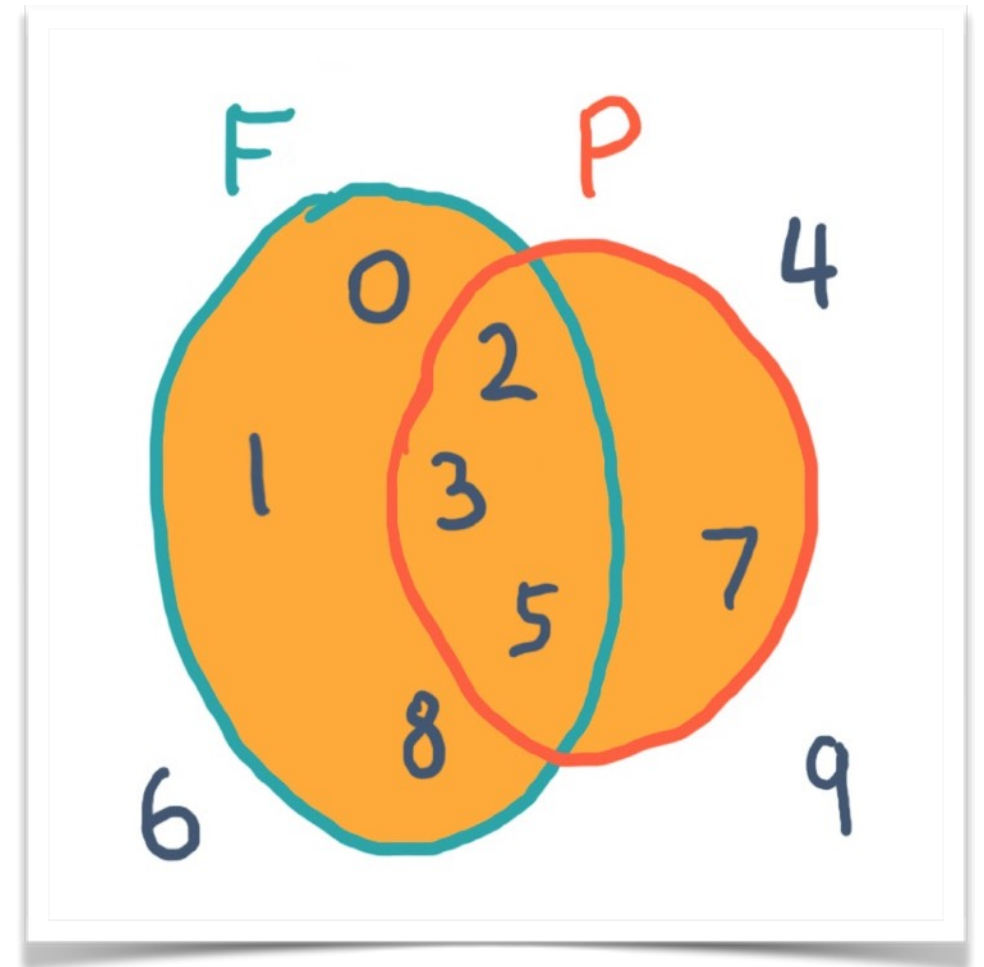
is the same as:

*x belongs to A **or**  
x belongs to B.*

Math notation:

$$x \in (A \cup B) \iff (x \in A) \vee (x \in B)$$

In computing: **OR**



# SYMMETRIC DIFFERENCE

---

*$x$  belongs to  $A$  **or**  
 $x$  belongs to  $B$  but  
does not belong to both*

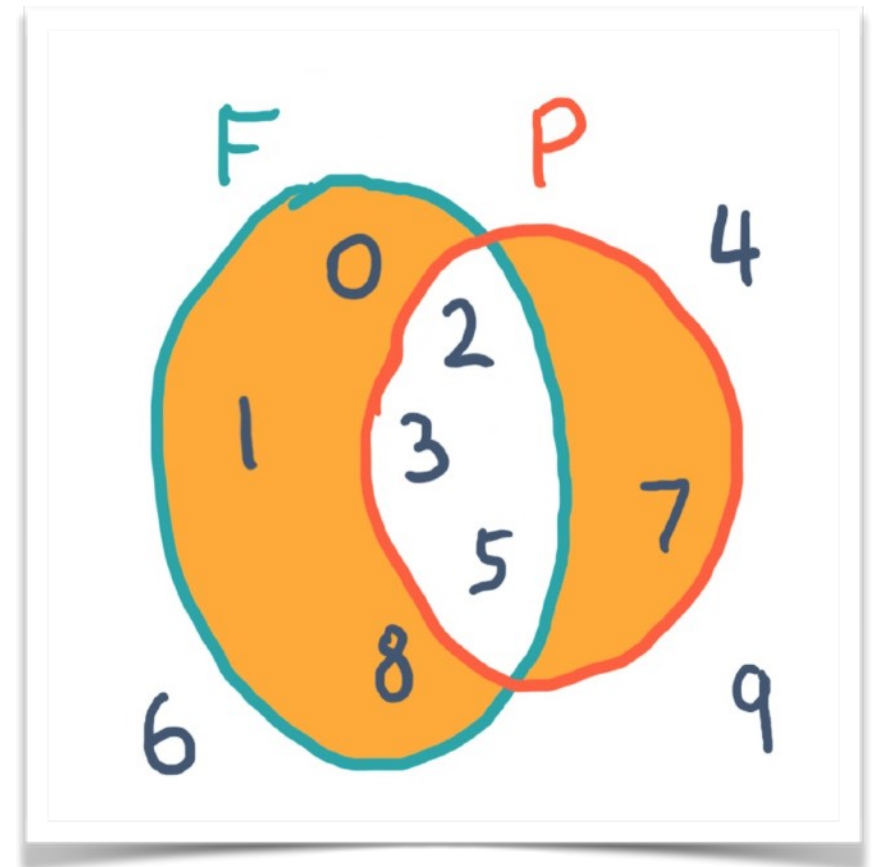
Is the same as:

*$x$  belongs to the union of  $A$  with  $B$   
less the intersection of  $A$  with  $B$ .*

Math notation:

$$x \in (A \Delta B) \iff (x \in A) \vee (x \in B)$$

In computing: **XOR**





# DIFFERENCE

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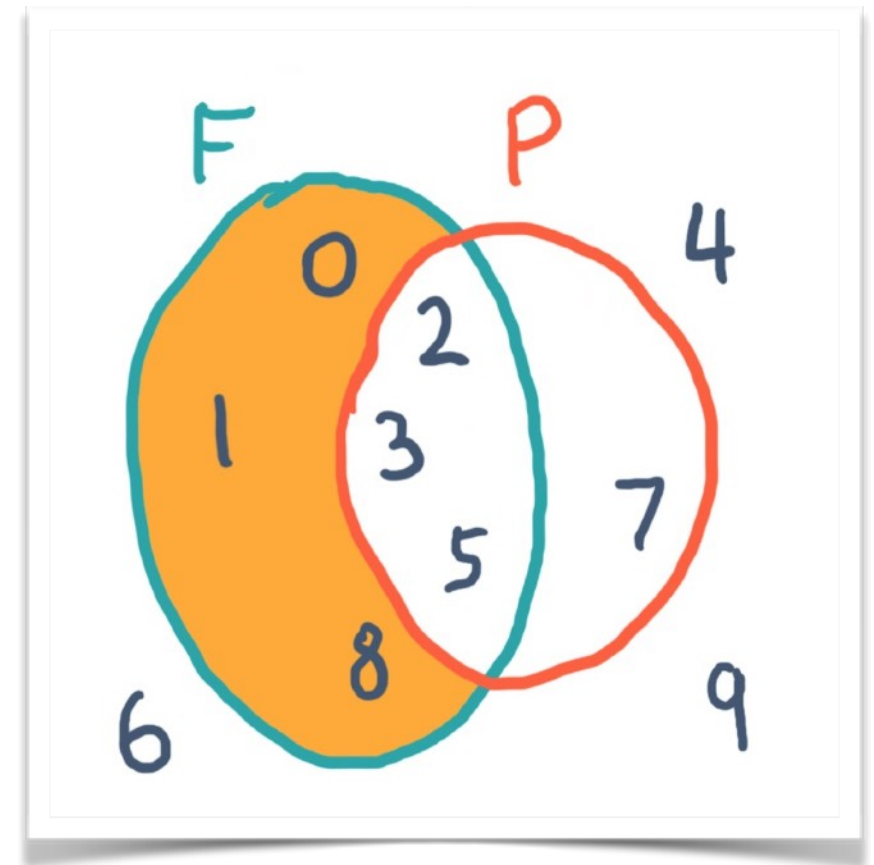
*x belongs to A but  
does not belong to B.*

*is the same as:*

*elements of A minus elements of B*

Math notation:

$$x \in (A \setminus B) \iff (x \in A) \wedge (x \notin B)$$



# SETS IN SEVERAL LANGUAGES

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# SETS IN SEVERAL STANDARD LIBRARIES

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Some languages/platform APIs that implement sets in their standard libraries

**Java**                      **Set** interface: < 10 methods; 8 implementations

**Python**                      **set, frozenset**: > 10 methods and operators

**.Net (C# etc.)**              **ISet** interface: > 10 methods; 2 implementations

**JavaScript (ES6)**        **Set**: < 10 methods

**Ruby**                      **Set**: > 10 methods and operators

Python, .Net and Ruby offer rich set APIs

# SETS IN PYTHON

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The built-in types

# BUILDING A SET FROM A SERIES OF NUMBERS

---

Using a set comprehension:

```
In [1]: 1 def fibonacci(stop):  
        2     a, b = 0, 1  
        3     while a < stop:  
        4         yield a  
        5         a, b = b, a + b
```

```
In [2]: 1 f = {n for n in fibonacci(10)}  
        2 f
```

```
Out[2]: {0, 1, 2, 3, 5, 8}
```

# ANOTHER SET, FOR THE EXAMPLES

---

In [3]:

```
1 def primes(stop):
2     '''Yields the sequence of prime numbers via
3     m = {} # map composite integers to primes
4     q = 2  # first integer to test for primality
5     while q < stop:
6         if q not in m:
7             yield q # not marked composite
8             m[q*q] = [q] # first multiple of q
9         else:
10            for p in m[q]: # move each witness
11                m.setdefault(p+q, []).append(p)
12            del m[q] # no longer need m[q]
13            q += 1
```

In [4]:

```
1 p = {n for n in primes(10)}
2 p
```

Out[4]: {2, 3, 5, 7}

# STRING REPRESENTATION

---

The **`__str__`** and **`__repr__`** methods:

**`__str__`** is used by **`str()`** and **`print()`**.

**`__repr__`** is used by **`repr()`** and by the console, debugger etc.

In [5]:

```
1 print(f)
2 print(p)
```

```
{0, 1, 2, 3, 5, 8}
```

```
{2, 3, 5, 7}
```

# ELEMENT CONTAINMENT: THE IN OPERATOR

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$O(1)$  in sets, because they use a hash table to hold elements.

Implemented by the **`__contains__`** special method:

```
In [6]: 1 1 in f
```

```
Out[6]: True
```

```
In [7]: 1 1 in p
```

```
Out[7]: False
```



# FUNDAMENTAL SET OPERATIONS

```
In [8]: 1 f & p
```

Intersection

```
Out[8]: {2, 3, 5}
```

```
In [9]: 1 f | p
```

Union

```
Out[9]: {0, 1, 2, 3, 5, 7, 8}
```

```
In [10]: 1 f ^ p
```

Symmetric difference  
(a.k.a. XOR)

```
Out[10]: {0, 1, 7, 8}
```

```
In [11]: 1 f - p
```

```
Out[11]: {0, 1, 8}
```

Difference

```
In [12]: 1 p - f
```

```
Out[12]: {7}
```

# SET COMPARISONS

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Subset and superset testing (set length does not matter!).

In math:  $\subset$ ,  $\subseteq$ ,  $\supset$ ,  $\supseteq$ .

```
In [13]: 1 f >= p
```

```
Out[13]: False
```

```
In [14]: 1 p >= f
```

```
Out[14]: False
```

```
In [15]: 1 f >= {1, 2, 3}
```

```
Out[15]: True
```

```
In [16]: 1 p >= {1, 2, 3}
```

```
Out[16]: False
```

# DE MORGAN'S LAW: #1

---

```
In [17]: 1 e = {n for n in range(10) if n % 2 == 0}
          2 e
```

```
Out[17]: {0, 2, 4, 6, 8}
```

```
In [18]: 1 p & e
```

```
Out[18]: {2}
```

```
In [19]: 1 f - (p & e)
```

```
Out[19]: {0, 1, 3, 5, 8}
```

```
In [20]: 1 f - (p & e) == (f - p) | (f - e)
```

```
Out[20]: True
```

## DE MORGAN'S LAW: #2

---

```
In [21]: 1 p | e
```

```
Out[21]: {0, 2, 3, 4, 5, 6, 7, 8}
```

```
In [22]: 1 f - (p | e)
```

```
Out[22]: {1}
```

```
In [23]: 1 f - (p | e) == (f - p) & (f - e)
```

```
Out[23]: True
```

# SET METHODS

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Going beyond what operators can do.

# SET OPERATORS AND METHODS (1)

*Table 3-2. Mathematical set operations: these methods either produce a new set or update the target set in place, if it's mutable*

Math symbol	Python operator	Method	Description
$S \cap Z$	$s \ \& \ z$	<code>s.__and__(z)</code>	Intersection of <code>s</code> and <code>z</code>
	$z \ \& \ s$	<code>s.__rand__(z)</code>	Reversed <code>&amp;</code> operator
		<code>s.intersection(it, ...)</code>	Intersection of <code>s</code> and all sets built from iterables <code>it</code> , etc.
	$s \ \&= \ z$	<code>s.__iand__(z)</code>	<code>s</code> updated with intersection of <code>s</code> and <code>z</code>
		<code>s.intersection_update(it, ...)</code>	<code>s</code> updated with intersection of <code>s</code> and all sets built from iterables <code>it</code> , etc.
$S \cup Z$	$s \   \ z$	<code>s.__or__(z)</code>	Union of <code>s</code> and <code>z</code>
	$z \   \ s$	<code>s.__ror__(z)</code>	Reversed <code> </code>
		<code>s.union(it, ...)</code>	Union of <code>s</code> and all sets built from iterables <code>it</code> , etc.
	$s \  = \ z$	<code>s.__ior__(z)</code>	<code>s</code> updated with union of <code>s</code> and <code>z</code>
		<code>s.update(it, ...)</code>	<code>s</code> updated with union of <code>s</code> and all sets built from iterables <code>it</code> , etc.

# SET OPERATORS AND METHODS (2)

---

## Differences:

$S \setminus Z$	$s - z$	<code>s.__sub__(z)</code>	Relative complement or difference between <code>s</code> and <code>z</code>
	$z - s$	<code>s.__rsub__(z)</code>	Reversed - operator
		<code>s.difference(it, ...)</code>	Difference between <code>s</code> and all sets built from iterables <code>it</code> , etc.
	$s -= z$	<code>s.__isub__(z)</code>	<code>s</code> updated with difference between <code>s</code> and <code>z</code>
		<code>s.difference_update(it, ...)</code>	<code>s</code> updated with difference between <code>s</code> and all sets built from iterables <code>it</code> , etc.
		<code>s.symmetric_difference(it)</code>	Complement of <code>s &amp; set(it)</code>
$S \Delta Z$	$s \wedge z$	<code>s.__xor__(z)</code>	Symmetric difference (the complement of the intersection <code>s &amp; z</code> )
	$z \wedge s$	<code>s.__rxor__(z)</code>	Reversed $\wedge$ operator
		<code>s.symmetric_difference_update(it, ...)</code>	<code>s</code> updated with symmetric difference of <code>s</code> and all sets built from iterables <code>it</code> , etc.
	$s \wedge= z$	<code>s.__ixor__(z)</code>	<code>s</code> updated with symmetric difference of <code>s</code> and <code>z</code>

# SET TESTS

---

All of these return a bool:

*Table 3-3. Set comparison operators and methods that return a bool*

Math symbol	Python operator	Method	Description
		<code>s.isdisjoint(z)</code>	s and z are disjoint (have no elements in common)
$e \in S$	<code>e in s</code>	<code>s.__contains__(e)</code>	Element e is a member of s
$S \subseteq Z$	<code>s &lt;= z</code>	<code>s.__le__(z)</code>	s is a subset of the z set
		<code>s.issubset(it)</code>	s is a subset of the set built from the iterable it
$S \subset Z$	<code>s &lt; z</code>	<code>s.__lt__(z)</code>	s is a proper subset of the z set
$S \supseteq Z$	<code>s &gt;= z</code>	<code>s.__ge__(z)</code>	s is a superset of the z set
		<code>s.issuperset(it)</code>	s is a superset of the set built from the iterable it
$S \supset Z$	<code>s &gt; z</code>	<code>s.__gt__(z)</code>	s is a proper superset of the z set



# ADDITIONAL METHODS

---

These have nothing to do with math, and all to do with practical computing:

*Table 3-4. Additional set methods*

	set	frozenset	
<code>s.add(e)</code>	•		Add element <code>e</code> to <code>s</code>
<code>s.clear()</code>	•		Remove all elements of <code>s</code>
<code>s.copy()</code>	•	•	Shallow copy of <code>s</code>
<code>s.discard(e)</code>	•		Remove element <code>e</code> from <code>s</code> if it is present
<code>s.__iter__()</code>	•	•	Get iterator over <code>s</code>
<code>s.__len__()</code>	•	•	<code>len(s)</code>
<code>s.pop()</code>	•		Remove and return an element from <code>s</code> , raising <code>KeyError</code> if <code>s</code> is empty
<code>s.remove(e)</code>	•		Remove element <code>e</code> from <code>s</code> , raising <code>KeyError</code> if <code>e not in s</code>

# ABSTRACT SET INTERFACES

These interfaces are all defined in **collections.abc**.

**set** and **frozenset** both implement **Set**

**set** also implements **MutableSet**

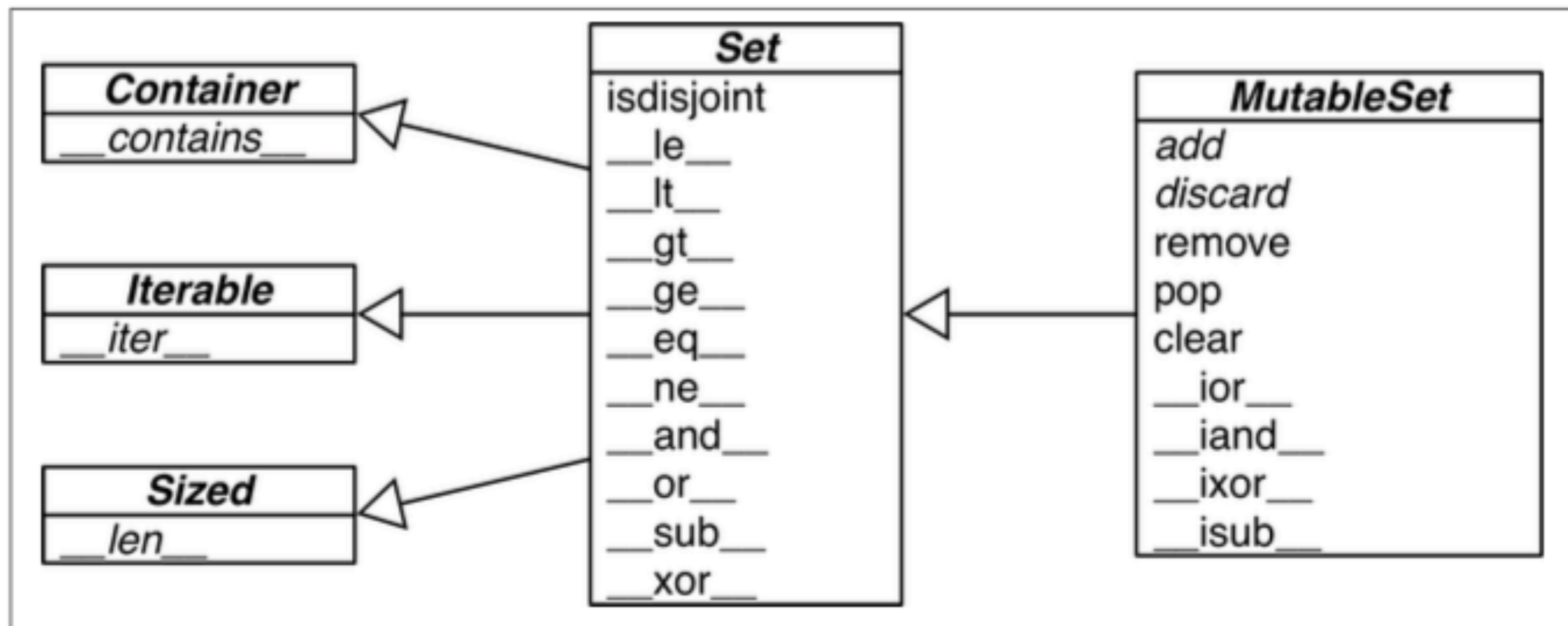


Figure 3-2. UML class diagram for *MutableSet* and its superclasses from *collections.abc* (names in *italic* are abstract classes and abstract methods; reverse operator methods omitted for brevity)

# OPERATOR OVERLOADING

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Not as bad as they say

# A DESIGNER'S DILEMMA

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There are some things that I kind of feel torn about, like operator overloading. I left out operator overloading as a fairly personal choice because I had seen too many people abuse it in C++.<sup>1</sup>

— James Gosling  
*Creator of Java*

# DESIGN DECISIONS HAVE CONSEQUENCES

---

Compound interest in Python (works for any numeric types that implement the needed operators):

```
interest = principal * ((1 + rate) ** periods - 1)
```

Compound interest in Java, if you need to use a non-primitive numeric type such as BigDecimal:

```
BigDecimal interest = principal.multiply(BigDecimal.ONE.add(rate)  
                                .pow(periods).subtract(BigDecimal.ONE));
```

# COMPARISON OPERATORS

---

*Table 13-2. Rich comparison operators: reverse methods invoked when the initial method call returns NotImplemented*

Group	Infix operator	Forward method call	Reverse method call	Fall back
Equality	<code>a == b</code>	<code>a.__eq__(b)</code>	<code>b.__eq__(a)</code>	Return <code>id(a) == id(b)</code>
	<code>a != b</code>	<code>a.__ne__(b)</code>	<code>b.__ne__(a)</code>	Return <code>not (a == b)</code>
Ordering	<code>a &gt; b</code>	<code>a.__gt__(b)</code>	<code>b.__lt__(a)</code>	Raise <code>TypeError</code>
	<code>a &lt; b</code>	<code>a.__lt__(b)</code>	<code>b.__gt__(a)</code>	Raise <code>TypeError</code>
	<code>a &gt;= b</code>	<code>a.__ge__(b)</code>	<code>b.__le__(a)</code>	Raise <code>TypeError</code>
	<code>a &lt;= b</code>	<code>a.__le__(b)</code>	<code>b.__ge__(a)</code>	Raise <code>TypeError</code>

Table 13-1. Infix operator method names (the in-place operators are used for augmented assignment; comparison operators are in [Table 13-2](#))

Operator	Forward	Reverse	In-place	Description
+	<code>__add__</code>	<code>__radd__</code>	<code>__iadd__</code>	Addition or concatenation
-	<code>__sub__</code>	<code>__rsub__</code>	<code>__isub__</code>	Subtraction
*	<code>__mul__</code>	<code>__rmul__</code>	<code>__imul__</code>	Multiplication or repetition
/	<code>__truediv__</code>	<code>__rtruediv__</code>	<code>__itruediv__</code>	True division
//	<code>__floordiv__</code>	<code>__rfloordiv__</code>	<code>__ifloordiv__</code>	Floor division
%	<code>__mod__</code>	<code>__rmod__</code>	<code>__imod__</code>	Modulo
<code>divmod()</code>	<code>__divmod__</code>	<code>__rdivmod__</code>	<code>__idivmod__</code>	Returns tuple of floor division quotient and modulo
<code>**</code> , <code>pow()</code>	<code>__pow__</code>	<code>__rpow__</code>	<code>__ipow__</code>	Exponentiation <sup>a</sup>
@	<code>__matmul__</code>	<code>__rmatmul__</code>	<code>__imatmul__</code>	Matrix multiplication <sup>b</sup>
&	<code>__and__</code>	<code>__rand__</code>	<code>__iand__</code>	Bitwise and
	<code>__or__</code>	<code>__ror__</code>	<code>__ior__</code>	Bitwise or
^	<code>__xor__</code>	<code>__rxor__</code>	<code>__ixor__</code>	Bitwise xor
<<	<code>__lshift__</code>	<code>__rlshift__</code>	<code>__ilshift__</code>	Bitwise shift left
>>	<code>__rshift__</code>	<code>__rrshift__</code>	<code>__irshift__</code>	Bitwise shift right

<sup>a</sup> `pow` takes an optional third argument, `modulo`: `pow(a, b, modulo)`, also supported by the special methods when invoked directly (e.g., `a.__pow__(b, modulo)`).

<sup>b</sup> New in Python 3.5.

# THE BEAUTY OF DOUBLE DISPATCH

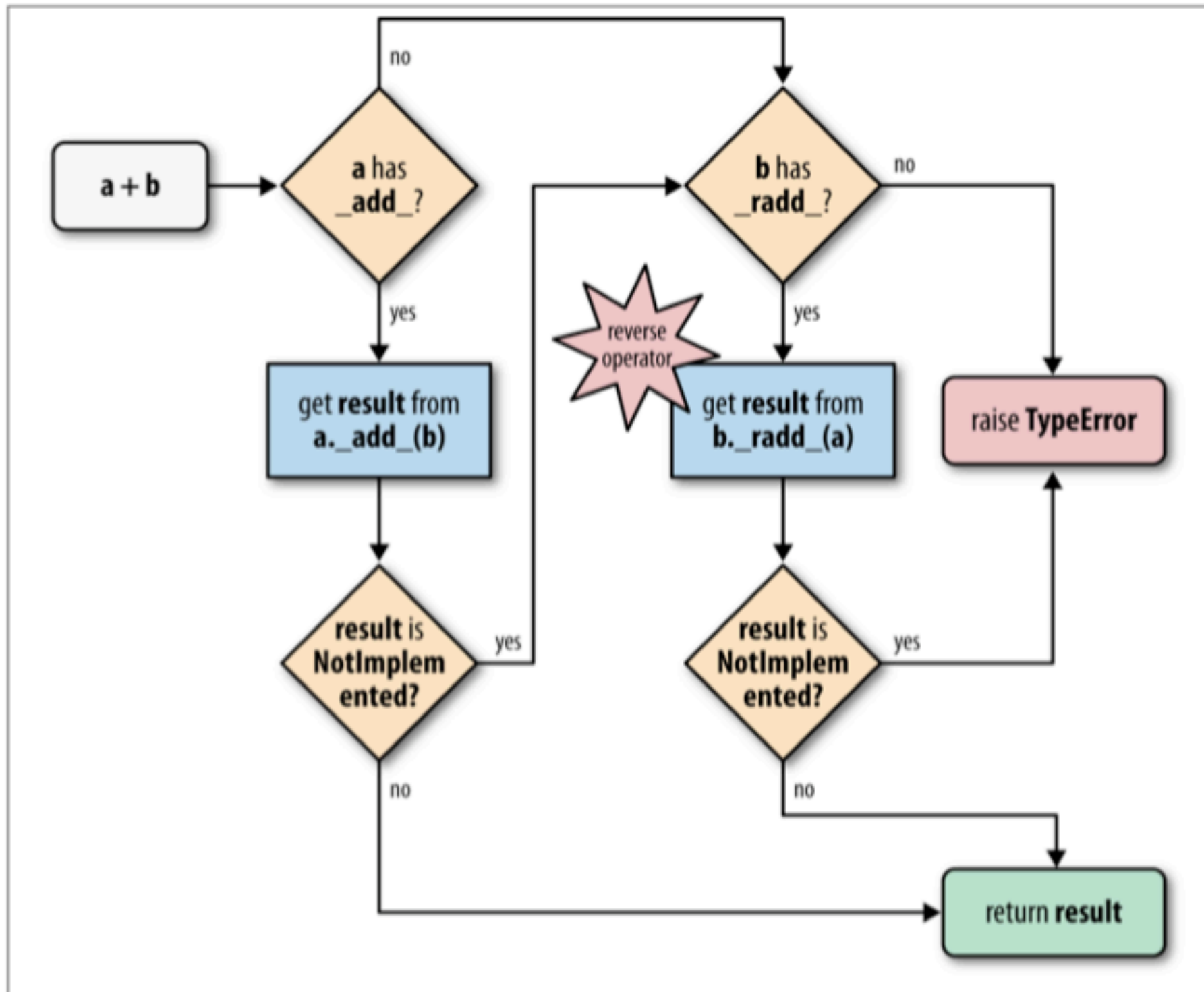


Figure 13-1. Flowchart for computing  $a + b$  with `__add__` and `__radd__`



# CONCLUSION

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# LEARNING FROM SETS

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Set operations can greatly simplify logic.

Pythonic objects should implement **`__repr__`**, **`__eq__`**.

Pythonic collections should implement **`__len__`**, **`__iter__`**, **`__contains__`**, and accept iterable arguments.

Check out this example showing how to implement class designed for dense sets of small integers:

<https://github.com/standupdev/uintset>

Much more about these subjects in **Fluent Python**.

# THANK YOU!

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