Answers…

1. User Interface. A user interface, also called a "UI" or simply an "interface," is the means in which a person controls a software application or hardware device. A good user interface provides a "user-friendly" experience, allowing the user to interact with the software or hardware in a natural and intuitive way.

2. Best Practices for Designing an Interface
   Keep the interface simple. ...
   Create consistency and use common UI elements. ...
   Be purposeful in page layout. ...
   Strategically use color and texture. ...
   Use typography to create hierarchy and clarity. ...
   Make sure that the system communicates what's happening. ...
   Think about the defaults.

3. In 1973, Xerox PARC developed the Alto personal computer. It had a bitmapped screen, and was the first computer to demonstrate the desktop metaphor and graphical user interface (GUI).

4. Interface elements include but are not limited to: Input Controls: checkboxes, radio buttons, dropdown lists, list boxes, buttons, toggles, text fields, date field. Navigational Components: breadcrumb, slider, search field, pagination, slider, tags, icons.

5. Simply put, a good User Interface is important because it can turn potential visitors to buyers as it facilitates interactions between the user and your website or web application. ... An interface is a point where a users interact with the website they're using.