```
clc
A = [1 \ 3 \ 3; 2 \ 6 \ 3; 3 \ 9 \ 2]
A = 3 \times 3
    1
          3
                3
    2
          6
                3
    3
          9
B = rref(A)
B = 3x3
          3
                0
    1
    0
          0
                1
          0
    0
                0
x = A(:,1);
y = A(:,2);
z = A(:,3);
calc_Dependent_x_y = rank([x,y]) == rank(x)
calc_Dependent_x_y = logical
  1
calc_Dependent_x_z = rank([x,z]) == rank(x)
calc_Dependent_x_z = logical
   0
calc_Dependent_y_z = rank([y,z]) == rank(y)
calc_Dependent_y_z = logical
if calc_Dependent_x_y == 0
    if calc_Dependent_x_z == 0
         C = [x y z]
    else
         C = [x y]
    end
elseif calc_Dependent_x_z == 0
    C = [x z]
end
C = 3 \times 2
          3
    1
     2
          3
     3
          2
r = B(any(B, 2), :);
R = transpose(r)
R = 3 \times 2
          0
    1
    3
          0
```

```
0 1
```

D = C*r

```
if D == A
    disp('A = CR, Checked')
else
    disp('wrong answer')
end
```

A = CR, Checked