

Practical 1 : Bisection Method

1

1.1

Pseudo code(from Cheney)

Figure 1:

```
procedure Bisection(f, a, b, nmax,  $\epsilon$ )  
integer n, nmax; real a, b, c, fa, fb, fc, error  
fa  $\leftarrow$  f(a)  
fb  $\leftarrow$  f(b)  
if sign(fa) = sign(fb) then  
    output a, b, fa, fb  
    output "function has same signs at a and b"  
    return  
end if  
error  $\leftarrow$  b - a  
for n = 0 to nmax do  
    error  $\leftarrow$  error/2  
    c  $\leftarrow$  a + error  
    fc  $\leftarrow$  f(c)  
    output n, c, fc, error  
    if |error| <  $\epsilon$  then  
        output "convergence"  
        return  
    end if  
    if sign(fa)  $\neq$  sign(fc) then  
        b  $\leftarrow$  c  
        fb  $\leftarrow$  fc  
    else  
        a  $\leftarrow$  c  
        fa  $\leftarrow$  fc  
    end if  
end for  
end procedure Bisection
```

1.2

bisection method theorem

Figure 2:

BISECTION METHOD THEOREM
If the bisection algorithm is applied to a continuous function f on an interval $[a, b]$, where $f(a)f(b) < 0$, then, after n steps, an approximate root will have been computed with error at most $(b - a)/2^{n+1}$.

2

```
(%i1) kill(all);  
(%o0) done
```

```
(%i1) bisect(g, a, b, kmax, e):=block(
  [ya, yb, ym, err, iter, k],
  define(f(x), g),
  ya:f(a),
  yb:f(b),
  if(signum(ya)=signum(yb)) then ( print("fn has same sign at end points"))
  else
  (
    disp("iter          m          ym          error"),
    err:(b-a),
    for k:1 thru kmax do
    (
      err:err/2,
      m:a+err,
      ym:f(m),
      iter:k,
      print(iter, "          ", m, "          ", float(ym),"          ", err),
      if(abs(err)<e) then (return("bisection has converged") ),
      if(signum(ym) # signum(ya)) then ( b:m, yb:ym )
      else (a:m, ya:ym)
    )
  )
)
;
```

```
(%o1) bisect(g,a,b,kmax,e):=block([ya,yb,ym,err,iter,k],
  define(f(x),g),ya:f(a),yb:f(b),if signum(ya)=signum(yb)
  then print(fn has same sign at end points) else (disp(
  iter          m          ym          error
),err:b-a,for k thru kmax do (err:= $\frac{err}{2}$ ,m:a+err,ym:f(m),
  iter:k,print
  (iter,          ,m,          ,float(ym),          ,err),if |err|
  <e then return(bisection has converged) ,if signum(ym)≠
  signum(ya) then (b:m,yb:ym) else (a:m,ya:ym))))
```

2.1

2.1.1

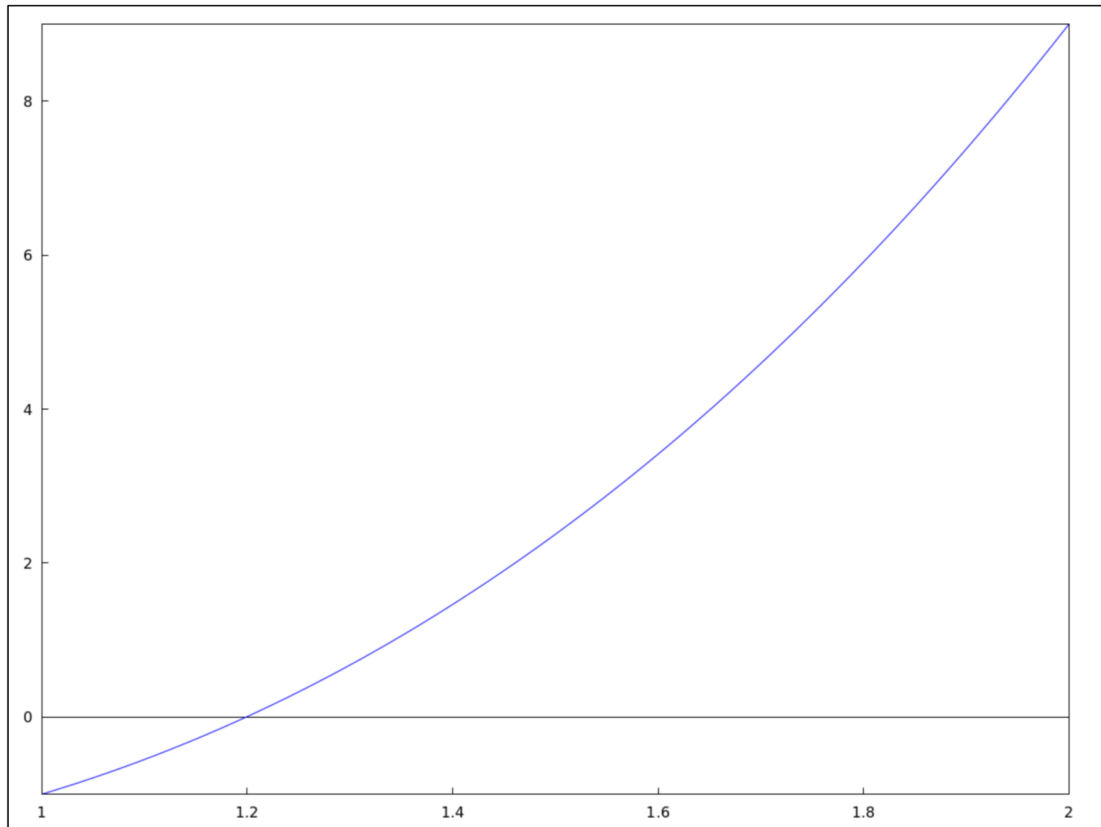
```
(%i2) bisect(x^3+2·x^2-3·x-1, 1.0, 2.0, 20, 0.0005);
iter      m      ym      error
1          1.5      2.375      0.5
2          1.25      0.328125      0.25
3          1.125      -0.419921875
0.125
4          1.1875      -0.067626953125
0.0625
5          1.21875      0.124725341796875
0.03125
6          1.203125
0.02717971801757812      0.015625
7          1.1953125      -
0.02056455612182617      0.0078125
8          1.19921875
0.003222167491912842      0.00390625
9          1.197265625      -
0.008692525327205658      0.001953125
10         1.1982421875      -
0.00274051446467638      9.765625 10-4
11         1.19873046875
2.394922776147723 10-4      4.8828125 10-4
(%o2) bisection has converged
```

2.1.2

plot

```
(%i3) wxdraw2d(  
    xaxis = true, xaxis_type = solid,  
    yaxis = true, yaxis_type = solid,  
  
    explicit( $x^3+2\cdot x^2-3\cdot x-1$ , x, 1, 2)  
);
```

(%t3)



(%o3)

2.2

2.2.1

```
(%i4) bisect(tan(%pi·x)-x-6, 0.40, 0.48, 20, 0.0005);
```

<i>iter</i>	<i>m</i>	<i>ym</i>	<i>error</i>
1	0.44	-1.197816418886826	
	0.03999999999999998		
2	0.4599999999999999		
1.455815088305811		0.01999999999999999	
3	0.45	-0.136248485324959	
	0.00999999999999999		
4	0.455	0.5713662290413843	
	0.004999999999999997		
5	0.4525	0.1989448766616348	
	0.002499999999999998		
6	0.45125	0.02705267432522884	
	0.001249999999999999		
7	0.450625	-	
0.0556310035476173		6.249999999999997 10 ⁻⁴	
8	0.4509375	-	
0.01455237456134561		3.124999999999998 10 ⁻⁴	

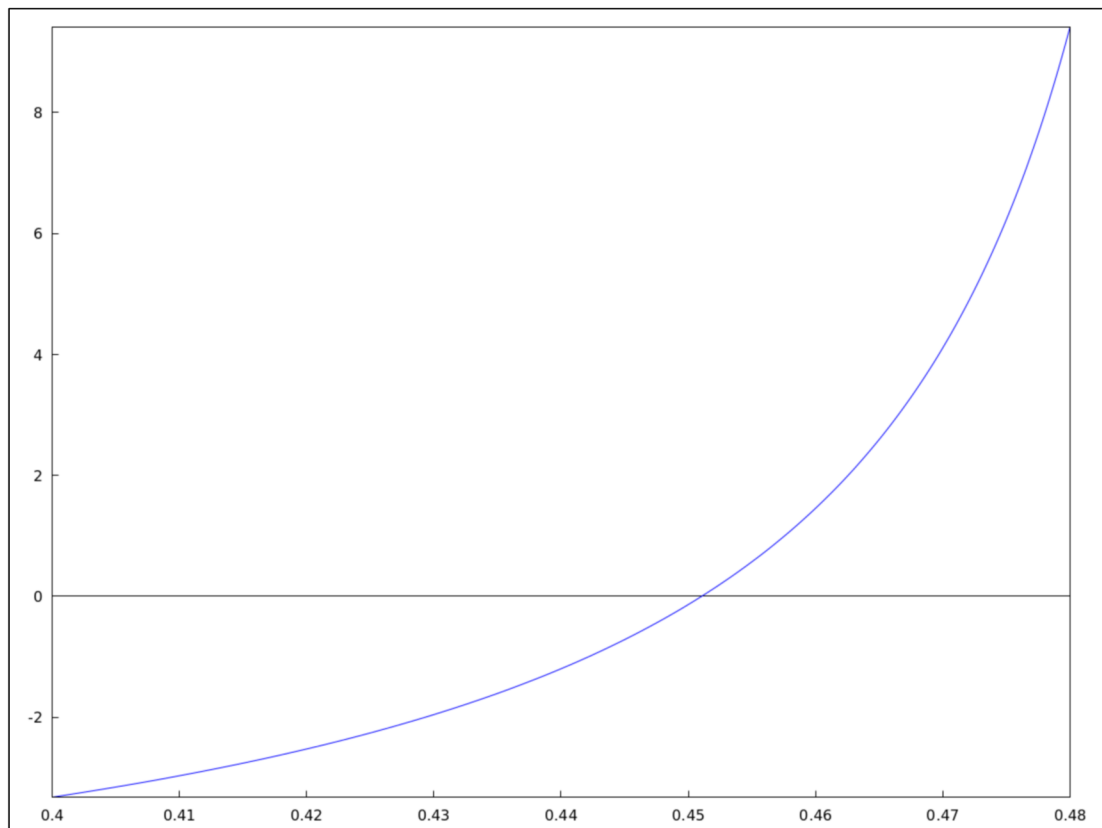
(%o4) *bisection has converged*

2.2.2

plot

```
(%i5) wxdraw2d(  
    xaxis = true, xaxis_type = solid,  
    yaxis = true, yaxis_type = solid,  
  
    explicit(tan(%pi·x)−x−6, x, 0.4, 0.48)  
);
```

(%t5)



(%o5)

2.3

2.3.1

```
(%i6) bisect(x^3-2·sin(x), 0.50, 2.00, 20, 0.0005);
iter      m      ym      error
1      1.25      0.0551557612888276
      0.75
2      0.875      -0.8651651294720542
      0.375
3      1.0625      -0.5476869797091422
      0.1875
4      1.15625      -0.2847914007983883
      0.09375
5      1.203125      -
0.1247986155094702      0.046875
6      1.2265625      -
0.03735980652509796      0.0234375
7      1.23828125
0.00825801590073083      0.01171875
8      1.232421875      -
0.01471021624269308      0.005859375
9      1.2353515625      -
0.003266014170569153      0.0029296875
10      1.23681640625
0.002486011901918328      0.00146484375
11      1.236083984375      -
3.924970675475148 10-4      7.32421875 10-4
12      1.2364501953125
0.001046133270412585      3.662109375 10-4
(%o6) bisection has converged
```

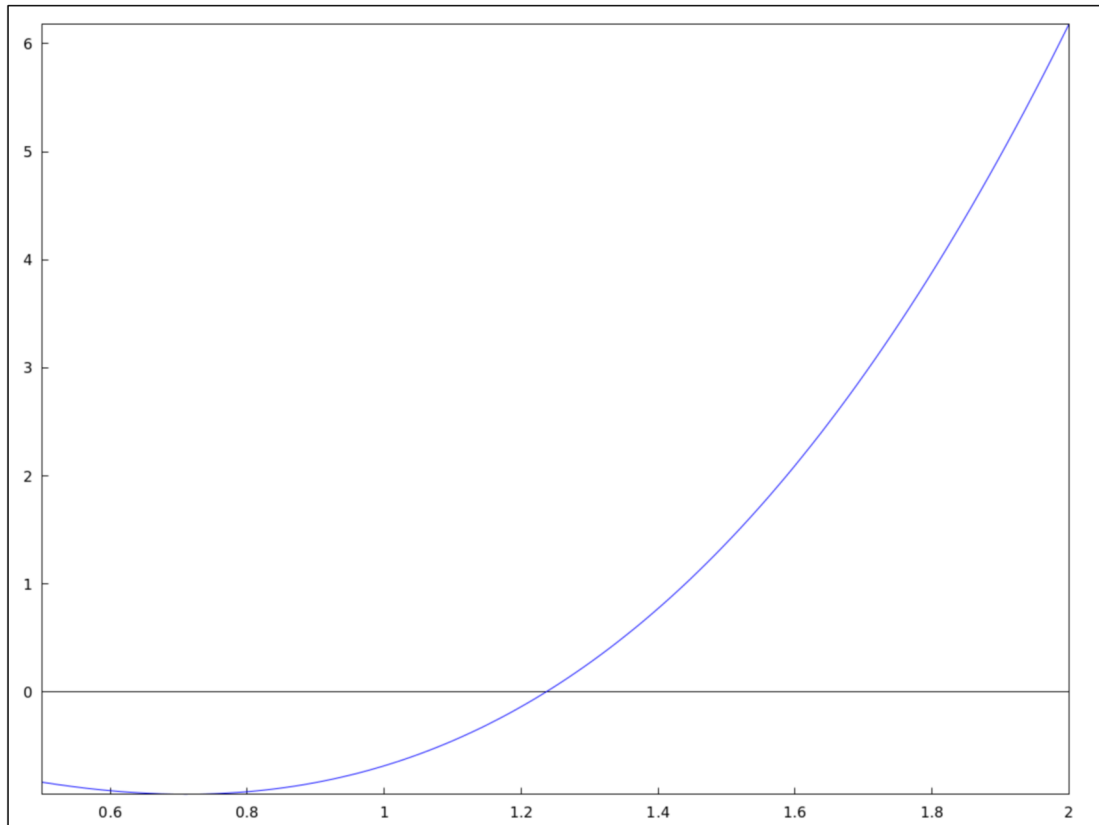
2.3.2

plot


```
(%i7) wxdraw2d(
      xaxis = true, xaxis_type = solid,
      yaxis = true, yaxis_type = solid,

      explicit(x^3-2*sin(x), x, 0.5, 2)
);
```

```
(%t7)
```



```
(%o7)
```

3

Exercise

Also plot the curves

3.1

Figure 3:

1. Verify that each of the following equations has a root on the interval $(0, 1)$. Next, perform the bisection method to determine p_3 , the third approximation to the location of the root, and to determine (a_4, b_4) , the next enclosing interval.

(a) $\ln(1+x) - \cos x = 0$	(b) $x^5 + 2x - 1 = 0$
(c) $e^{-x} - x = 0$	(d) $\cos x - x = 0$

3.2

Figure 4:

In Exercises 2–5, verify that the given function has a zero on the indicated interval. Next, perform the first five (5) iterations of the bisection method and verify that each

Figure 5:

2. $f(x) = x^3 + x^2 - 3x - 3$, $(1, 2)$, $p = \sqrt{3}$
3. $f(x) = \sin x$, $(3, 4)$, $p = \pi$
4. $f(x) = 1 - \ln x$, $(2, 3)$, $p = e$
5. $f(x) = x^6 - 3$, $(1, 2)$, $p = \sqrt[6]{3}$

3.3

Figure 6:

16. For each of the functions given below, use the bisection method to approximate all real zeros. Use an absolute tolerance of 10^{-6} as a stopping criterion.
- (a) $f(x) = e^x + x^2 - x - 4$
 - (b) $f(x) = x^3 - x^2 - 10x + 7$
 - (c) $f(x) = 1.05 - 1.04x + \ln x$

```
(%i8) bisect(x^2-2, 1.00, 2.00, 20, 0.0005);
```

<i>iter</i>	<i>m</i>	<i>ym</i>	<i>error</i>
1	1.5	0.25	0.5
2	1.25	-0.4375	0.25
3	1.375	-0.109375	
0.125			
4	1.4375	0.06640625	
0.0625			
5	1.40625	-0.0224609375	
0.03125			
6	1.421875	0.021728515625	
0.015625			
7	1.4140625	-4.2724609375	
⁻⁴			
10	0.0078125		
8	1.41796875		
0.0106353759765625		0.00390625	
9	1.416015625		
0.005100250244140625		0.001953125	
10	1.4150390625		
0.002335548400878906		9.765625 10 ⁻⁴	
11	1.41455078125		
9.539127349853516 10 ⁻⁴		4.8828125 10 ⁻⁴	

```
(%o8) bisection has converged
```