JSC «Kazakh-British Technical University» Faculty of Information Technology Electrical Engineering and Computer Science Department

	APPROVED BY							
Dea	Dean of FIT							
	F. I	Hadjiev						
<u> </u>	<u> </u>	201						

SYLLABUS

Discipline: Programming Principles 1

Number of credits: 3 Term: Fall 2019

Instructor's full name: Raman Buzaubakov

Personal Information	Time and p	lace of classes	Contact information		
about the Instructor	Lessons	Office Hours	Tel.:	e-mail	
Raman Buzaubakov,	According to	According to the		roman huzauhalzav@amail.aam	
MSc	the schedule	schedule		raman.buzaubakov@gmail.com	

Course duration: 3 credits, 15 weeks, 60 class hours

Course description:

This course is designed to introduce students to Procedure Oriented Programming concepts on the assumption that they are not familiar with programming. Its main aim is to teach principle of programming using

C++ rather than attempting to give complete exposition of all the features of C++.

Course objectives

The objective of this course is to provide the student with the fundamental knowledge and skills to become a proficient C++ programmer.

Couse outcomes

Students will be exposed to basic hardware and software concepts and familiar with issues related to software design. They will master using key structured programming constructs: declarations, sequence, selection

repetition, evaluating expressions, be familiar with using C++ functions and the concepts related to good modular

design. They will learn working with one-dimensional, two-dimensional arrays, C++ structures, pointers and reference parameters. Also they will be familiar with using text file input/output.

Course post requisites

Knowledge and skills obtained during study of course Programming Languages are used in following courses: Programming Technologies, Object-Oriented Programming, Algorithms and Data Structure.

Literature

- 1. C++ How to Program, 8th Edition, H. M. Deitel, P. J. Deitel Deitel & Associates, Inc., Prentice Hall.
- 2. C++ for Dummies 7th Edition, Stephen Randy Davis, Wiley Publishing, Inc.
- 3. Practical C++ Programming, Steve Oualline, O'Reilly & Associates, Inc.
- 4. C++: The Complete Reference fourth edition, Herbert Schildt, McGraw-Hill

COURSE CALENDAR

	Class work			
Week	Topic	Lecture	Practice	Laboratory works
1	Introduction to C++	2	2	Lab 1
	 introduction to code structure 			
	 compiling and executing 			
	• program			
	 introduction to data types 			
	 representing numbers: int, 			
	double, float			
	• comments			
	 introduction to git, piazza 			
2	Variable and Data Types	2	2	Lab 2
	Introduction to numeric systems			
	Math library functions			
	Introduction to Char, String			
	 Operators and Operands, value 			
	casting			
	• Unary Operators (-, ++,, !, &, sizeof)			
	Bit manipulations:			
	 Binary operators(and, or, xor, not) 			
	• selection statements: if {}; if {} else {}			
	• iteration statements: for, while			
3	Arrays	2	2	Lab 3
	What is Array			
	Types of Arrays			
	Array declaration			
	 Accessing element of array 			
	Searching In Array			
	Bubble Sort			
	Arrays as parameters to function			
4	Two dimensional arrays	2	2	Lab 4
	Initializing Two-Dimensional			
	Arrays			
	Accessing Two-Dimensional			
	Array Elements			
	Multidimensional arrays			
	Nested Loop statements			
	Syntax of Nested loops			
	Types of nested loops Types of nested loops			
	Nested while loop			
	Nested for loop			
5	String functions:	2	2	I ab 5
3	• library string	4	L	Lab 5
	norary stringarrays of characters			
	 arrays of characters string manipulation functions 			
	string manipulation functionscomparing strings			
6	Introduction to Functions:	+ -	2	I al. C
O	Function Definition	2	L	Lab 6
	Custom functions, built-in			

	functions			
	Returning a Value, void functions			
	Techniques of Passing Arguments			
7	Introduction to recursion	2	2	Lab 7
	Sum & Factorial			
	Fibonacci sequence			
	• Loops			
8	Midterm Exam	2	2	Midterm
9	Introduction to Pointers	2	2	Lab 8
	 Operations on Pointers 			
	 Passing Pointers to Functions 			
	Pointers and Memory			
	Management			
10	STL Library	2	2	Lab 9
	• Vector			
	• Set			
11	STL Library	2	2	Lab 10
	• Map			
	• Stack			
	• Queue			
	Dequeue			
12	Algorithm Library	2	2	Lab 11
13	Struct, header files:	2	2	Lab 12
	Structure Definition			
	Syntax of structure			
	Structure variable declaration			
	Accessing members of a structure			
	• Structures within structures			
	Passing structures to a function			
	Headers, and their purpose			
	Using standard library header			
	files			
1.4	Writing your own header files			T 1 42
14	Operator overloading	2	2	Lab 13
	binary arithmetic operators			
1.5	relational operators	<u> </u>		
15	Endterm Exam	2	2	Endterm
	Total			
	Final Exam			

Course assessment parameters

Type of activity	1	2
Laboratory works	0	0
Midterm/Endterm	20	40
Attendance / participation	7	6
Final exam	4	.0
Total	11	13

Criteria for evaluation of students during semester

No	Assessment criteria	Weeks															
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	
1.	Laboratory works	*	*	*	*	*	*	*		*	*	*	*	*	*		0
	Attendance / participation	*	*	*	*	*	*	*	*	*	*	*	*	*	*	*	13
4.	Midterm / end of term								*							*	60
5.	Final exam																40
	Total																113

Academic Policy

Master of Science

KBTU standard academic policy is used.

- Cheating, duplication, falsification of data, plagiarism, and crib are not permitted under any circumstances!
- Attendance is mandatory.

Attention. Missing 20% attendance to lessons, student will be taken from discipline with filling in F (Fail) grade.

Students must participate fully in every class. While attendance is crucial, merely being in class does not constitute "participation". Participation means reading the assigned materials, coming to class prepared to ask questions and engage in discussion.

- Students are expected to take an active role in learning.
- Written assignments (independent work) must be typewritten or written legibly and be handed in time specified. <u>Late papers are not accepted!</u>
- Students must arrive to class on time.
- Students are to take responsibility for making up any work missed.
- Make up tests in case of absence will not normally be allowed.
- Mobile phones must always be switched off in class.
- Students should always be appropriately dressed (in a formal/semi-formal style).
- Students should always show tolerance, consideration and mutual support towards other students.

Raman Buzaubakov

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