#### Intermediate Git

Day 4: Collaborating on GitHub

#### Raman A. Shah

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## Back to the Day 2 repo

Do you have a clean sample repository from last time?

```
cd sample
git status
```

If not, either clone the course repo or refresh it with git pull origin master:

```
git clone https://github.com/\
ramanshah/intermediate_git.git
```

Then decompress an updated sample repository:

```
cp ./intermediate_git/day4/sample.tgz .
tar xzvf sample.tgz
cd sample
git status
```

## Manage GitHub: git remote

Try these on your intermediate\_git and sample repos. What do you get?

```
git remote
git remote -v
git remote show origin
```

To connect your repository to a server:

```
git remote add [remote_name] [url]
```

To delete the connection:

```
git remote rm [remote_name]
```

#### Remote branches

[remote]/[branch]

A read-only pointer to the state of [branch] on [remote] the last time you checked.

## Tracking branches

A local branch is sometimes automatically set up to correspond to a remote branch:

- When you git clone a repo, master tracks origin/master.
- When you git push a new branch, that gets set up to track as well.

But to check out someone else's branch from a remote, you have to set up tracking yourself:

```
git checkout -b [branch] \
  [remote]/[branch]
```

# Push, fetch, and pull

To put local commits on the remote server:

```
git push [remote] [branch]
```

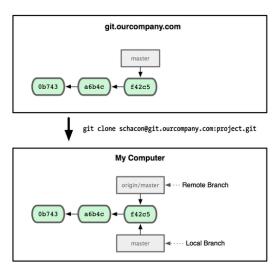
To download remote objects:

```
git fetch [remote]
```

To download remote objects *and* merge them into your current branch:

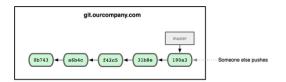
```
git pull [remote] [branch]
```

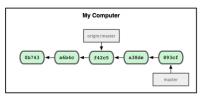
git pull = git fetch + git merge!



A standard git clone.

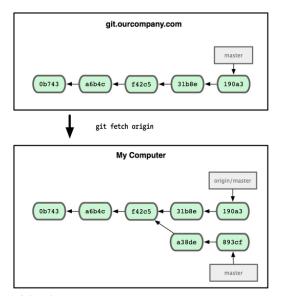
Scott Chacon, *Pro Git*, Fig. 3-22. CC-BY-NC-SA. https://progit.org/





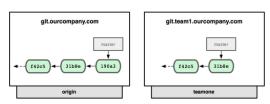
Local master has diverged from origin/master.

Scott Chacon, *Pro Git*, Fig. 3-23. CC-BY-NC-SA. https://progit.org/

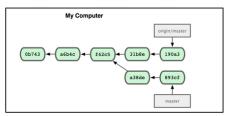


You have to git fetch, not git pull.

Scott Chacon, *Pro Git*, Fig. 3-24. CC-BY-NC-SA. https://progit.org/

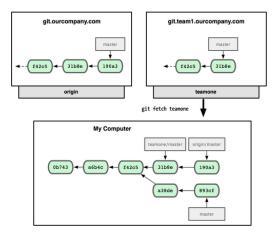


git remote add teamone git://git.team1.ourcompany.com



You can add a second remote.

Scott Chacon, *Pro Git*, Fig. 3-25. CC-BY-NC-SA. https://progit.org/



Again, git fetch, not git pull, is appropriate.

Scott Chacon, *Pro Git*, Fig. 3-26. CC-BY-NC-SA. https://progit.org/

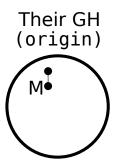
#### Recommendation

When collaborating, don't work on master. If you do, avoid git pull.

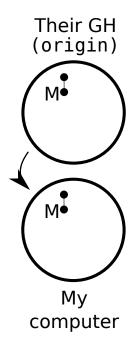
Why wouldn't you just push to master?

- Pull requests give a mechanism for peer review of code.
- Others might expect master to be working or stable.
- The master branch might need to be ready to go, e.g., deployable.

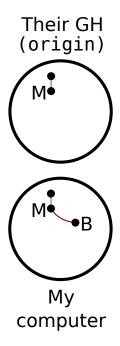
Even if you have push access, submit changes as pull requests as a matter of *safety* and *etiquette*.



Someone has a project. They give you push access.

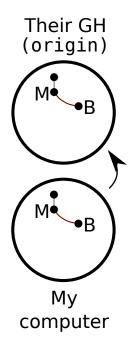


git clone [url]

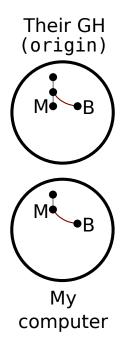


git checkout -b my\_branch Do work; make commits.

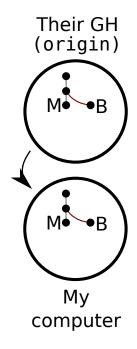




git push origin my\_branch

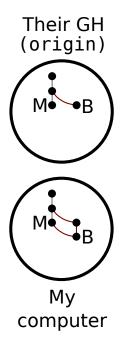


They put some new work on master.



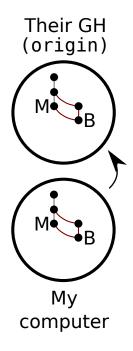
git checkout master git pull origin master



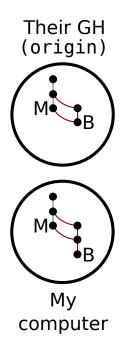


git checkout my\_branch git merge master



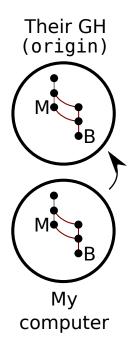


git push origin my\_branch

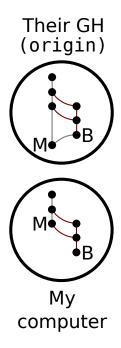


Click "New Pull Request"

Get comments; do work; make commits.

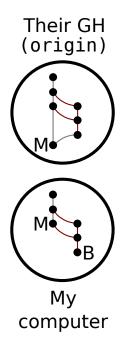


git push origin my\_branch

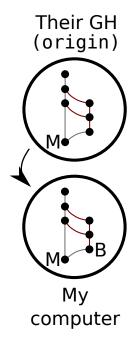


"LGTM"—"Looks Good To Me." You click "Merge Pull Request."

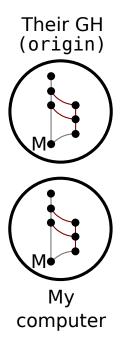




You click "Delete Branch."



git checkout master git pull origin master



git branch -d my\_branch Done!

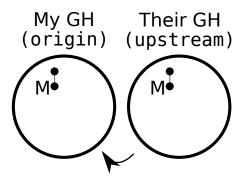
If you don't have push access, you have to:

- Fork the repo on GitHub.
- Curate your fork so that the changes in the fork can be applied to the original repo in a single pull without merge conflicts.
- In some projects, rebase your work so that the commits are "nice" and result in a fast-forward merge.

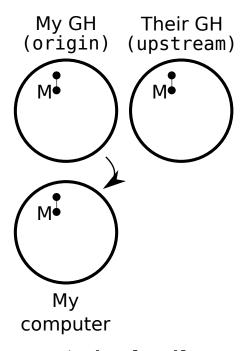
This is the default case in open source work.

Their GH (upstream)

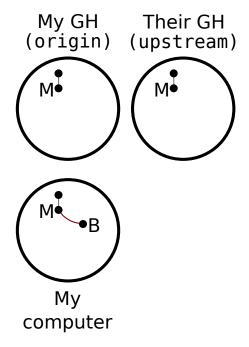
Someone has a project.



Click "Fork" on GitHub.

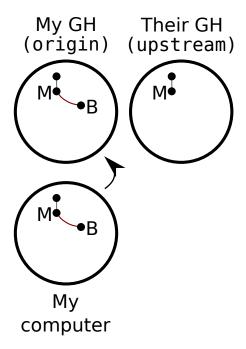


git clone [my\_url]
git remote add upstream [their\_url]

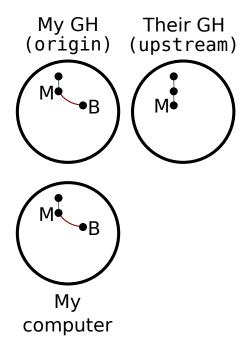


git checkout -b my\_branch Do work; make commits.

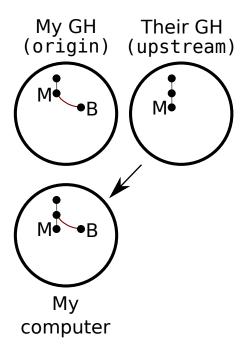




git push origin my\_branch

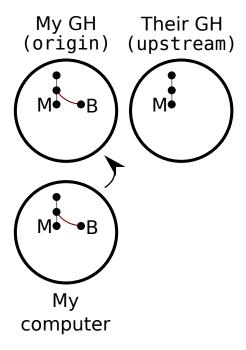


They put some new work on master.

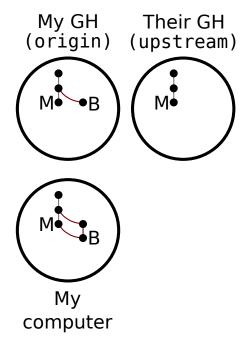


git checkout master git pull upstream master



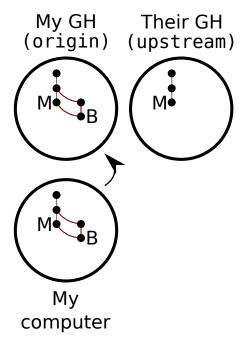


git push origin master

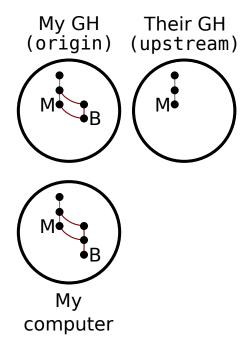


git checkout my\_branch git merge master



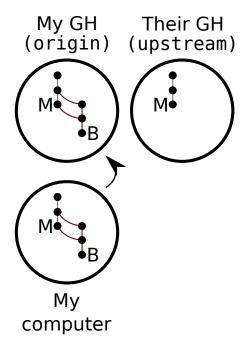


git push origin my\_branch

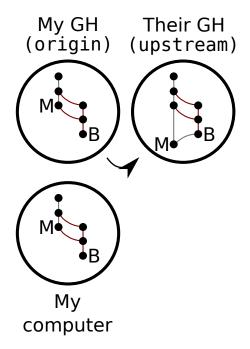


Click "New Pull Request"

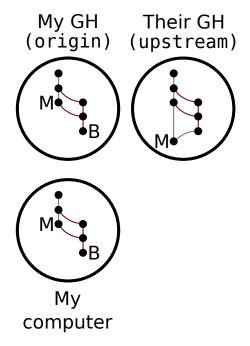
Get comments; do work; make commits.



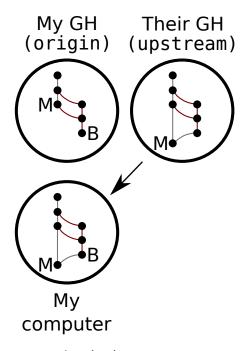
git push origin my\_branch



They're happy. They click "Merge Pull Request."

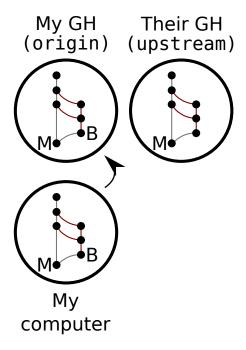


They click "Delete Branch."

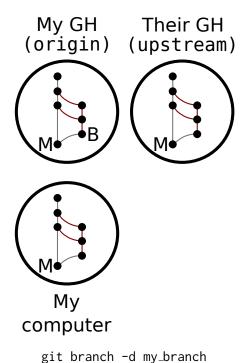


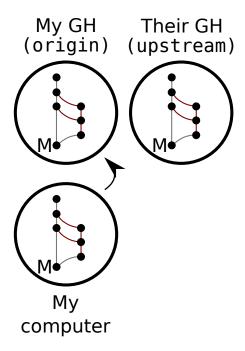
git checkout master
git pull upstream master





git push origin master





git push origin :my\_branch Done!

# Keep pull requests small!

#### Shorter pull requests involve:

- Less *time* to diverge from master—hence fewer merge conflicts
- Less cognitive load for the developer and maintainer to comprehend and communicate the reasoning behind the changes

My personal rule of thumb is that a pull request is too big if you exceed:

- Roughly one week of active development time
- Roughly 150 lines of source code

# Conclusion

