Modern Code Optimization Snippets

A compact, aesthetic reference for MATLAB implementations used in the SLAM project

Quick overview

Each algorithm below is presented as a small MATLAB code snippet (suitable for copy-paste into a '.m' file) followed by practical optimization notes to improve numerical robustness, runtime, and real-world performance.

1. Dead-Reckoning

Optimization Tips

- Apply periodic landmark-based corrections (every k steps) to reset accumulated drift.
- Estimate and subtract sensor biases (gyro/encoder) online using slow adaptive filters.
- If available, fuse a low-rate absolute sensor (GPS/visual) with a complementary filter to bound drift.

2. Extended Kalman Filter (EKF)

```
x_upd = x_pred + K * y;
P_upd = (eye(size(P)) - K * H) * P_pred;
```

Optimization Tips

- Maintain numerical symmetry and positive-definiteness of P (enforce P = (P + P')/2).
- Use innovation gating (Mahalanobis test) to reject outliers: accept if $y^{\top}S^{-1}y < \chi^2_{df,\alpha}$.
- ullet Adapt Q,R conservatively when repeated large innovations occur (scale by small factors).

3. Unscented Kalman Filter (UKF)

UKF (sigma-point prediction)

```
% Generate sigma points (n=3)
[n, ~] = size(x);
lambda = alpha^2 * (n + kappa) - n;
chi = sigma_points(x, P, lambda); % returns 2n+1 columns

% Propagate sigma points through motion
for i = 1:size(chi,2)
    chi_pred(:,i) = motionModel(chi(:,i), u, dt);
end

% Weighted mean & covariance
x_pred = sum(repmat(Wm, n, 1) .* chi_pred, 2);
P_pred = Q;
for i = 1:size(chi_pred,2)
    d = chi_pred(:,i) - x_pred;
```

Optimization Tips

end

d(3) = wrapToPi(d(3));

P pred = P pred + Wc(i) * (d * d');

- \bullet Use numerically stable Cholesky for square-root of P when forming sigma points.
- Tune (α, β, κ) to match prior statistics (typical: $\alpha = 1e 3, \beta = 2, \kappa = 0$).
- Wrap angles whenever computing differences to avoid filter inconsistency.

4. Quantum Particle Swarm Optimization (QPSO)

```
QPSO (core loop)
Np = 50; max iter = 30;
particles = repmat(x init,1,Np) + randn(3,Np).*diag([0.5,0.5],
deg2rad(10)]);
pbest = particles; pbestJ = inf(1,Np);
for it = 1: \max iter
    mbest = mean(pbest, 2);
    beta = 0.9 - 0.8 * (it/max iter); \% contraction schedule
    for i = 1:Np
        u = rand(3,1);
        phi = rand(3,1);
        attractor = phi .* pbest(:,i) + (1-phi) .* gbest;
        particles (:,i) = attractor + beta .*
        abs(mbest - particles(:,i)) * log(1./u);
        particles (3,i) = wrapToPi(particles (3,i));
        J = evaluateFitness(particles(:,i), z, lm);
        if J < pbestJ(i), pbest(:,i) = particles(:,i);
        pbestJ(i) = J; end
    [gbestJ, idx] = min(pbestJ); gbest = pbest(:,idx);
end
```

Optimization Tips

- Start with broader spread, decay contraction parameter to refine search.
- Use parallel fitness evaluation (parfor) to speed up evaluation across particles.
- Use multi-start restarts to reduce risk of converging to poor local minima.

5. LSTM Residual Learning


```
\label{eq:continuous_series} \begin{array}{lll} \% \ \ Inference \ (predict \ residual) \\ res = predict(net, \ feat); & \% \ feat = [x; \ u] \ sequence \ window \\ x\_nn\_next = motionModel(x, \ u, \ dt) + res; \\ x\_nn\_next(3) = wrapToPi(x\_nn\_next(3)); \end{array}
```

Optimization Tips

- Train with varied noise, speeds, and maneuvers to generalize residual corrections.
- Regularize (dropout/L2) to avoid overfitting to particular trajectories.
- Combine NN residuals with filter uncertainty (e.g., blend by confidence) rather than naive replacement.

6. GraphSLAM (pose graph optimization)

```
GraphSLAM (Gauss–Newton solve sketch)
```

```
% X init: stacked poses (3 x T)
% Build residuals & Jacobians for odom and measurement edges
% Form sparse H and b
H = sparse(3*T, 3*T); b = zeros(3*T,1);
% (pseudo-loop)
for each edge
    [e, Ji, Jj] = edgeErrorAndJacobian(X, edge);
    idx i = indexOfPose(edge.i);
    idx_j = indexOfPose(edge.j);
    Omega = inv(edge.cov);
    H(idx i, idx i) = H(idx i, idx i) + J i' * Omega * J i;
    H(idx i, idx j) = H(idx i, idx j) + J i' * Omega * J j;
    b(idx i) = b(idx i) + J i' * Omega * e;
end
% Anchor first pose to fix gauge
H(1:3,1:3) = H(1:3,1:3) + eye(3)*1e6;
dx = -(H \setminus b); % use sparse Cholesky for large graphs
X \text{ opt} = X \text{ init} + \text{reshape}(dx, 3, []);
```

Optimization Tips

- Exploit block-sparsity and use sparse Cholesky (CHOLMOD) or incremental solvers (iSAM2) for scalability.
- Add robust kernels (Huber) on measurement residuals before assembling H to reduce outlier influence.

• Initialize with odometry/EKF to ensure faster convergence.

Notes:

- The snippets are intentionally compact expand modular helper functions (e.g., 'motion-Model', 'measurementModel', 'sigma_points', 'evaluateFitness') forclarity and reuse.
- Always wrap angular differences with 'wrapToPi' before using them in cost or covariance calculations.
- For production, prefer matrix-safe operations and preallocate arrays for performance.