# CSE 222 HOMEWORK #9 Part 2 Orhan Aksoy 09104302

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# 1. Problem Description

A spell checker application is to be developed. The application will have the capability to load a text file of dictionary words. In the file, every word is placed in a single line. The application will also load a text file that it will check for spelling.

During spellcheck, if a word is found to be misspelled (not found in the dictionary), a set of alternative words are generated. This new set is comprised of the words that can be generated by adding a character to the word, removing a character from the word, or swapping two adjacent characters within the word. In the output, this list will also be presented as suggestions to the misspelled word.

### 1.1. Requirements

- 1.1.1. The application shall accept two argumets: The first one is a string representing the file name of the dictionary. The second is also a string representing the text file that is going to be checked for spelling errors.
- 1.1.2. The application shall load the dictionary from the dictionary file. The application shall accept only one word per line in the dictionary.
- 1.1.3. The application shall store the dictionary words in smallcase letters with leading and trailing white spaces removed. The text shall also be converted to trimmed lowercase words before spell checking.
- 1.1.4. Every word in the text shall be checked for a match in the dictionary. The matched words shall generate no output.
- 1.1.5. Every word in the text that do not match any entry in the dictionary shall be reported on the output as a *misspelled* word.
- 1.1.6. For every misspelled word, a list of words shall be reported as suggested alternatives from the dictionary. For a word in the dictionary to be suggested, one of the following conditions should be met:
  - The word has only one character added to the misspelled word. The added character may appear at any position in the misspelled word.
  - The word has only one missing character from the misspelled word.
  - The word is exactly same as the misspelled word other than any two consecutive characters that are swapped.

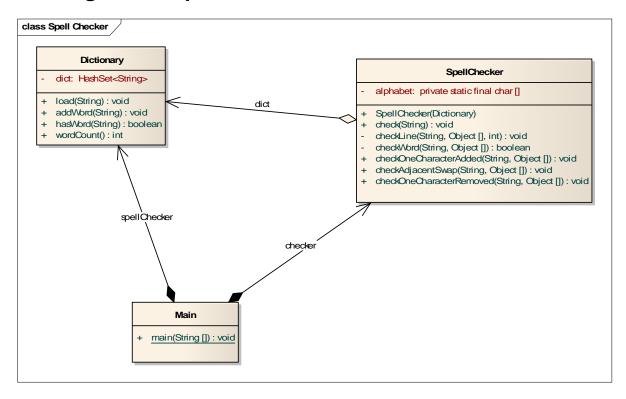
1.1.7. The line numbers of the misspelled words within the text file will also be reported on the output.

### 2. Analysis

For matching a word in a list of words, the Java class 'HashSet' is a conveinent tool. This data structure is implemented using a hashmap. Hashmap implements the Set interface, so words can be added to the hashset using its 'add' method, and words can be checked within the dictionary with 'contains' method.

For words that do not match any entries in the dictionary will be checked for alternatives. The conditions for a word to be regarded as an alternative are explained in *Requirements* section 1.1.6. All of these three conditions shall be checked one by one for every misspelled word. These checks are explained in the following three paragraphs.

### 3. Design and Implementation



The spellchecker mechanism works with two classes:

The first class is the *Dictionary* class. The class loads the dictionary file and puts every word from the dictionary into a HashSet data structure. Before adding, every word is converted to small case letters and trimmed from leading and trailing whitespaces. This class presents a method named *hasWord* that accepts a String as a parameter and returns a Boolean. This method simply looks up the provided string in the HashSet. Returns true if a match is found, and false otherwise.

The second class is the *SpellChecker* class. This class has a method named *load*. This method accepts a string as a parameter. This parameter represents the name of the text file to be checked for spelling. The load method loads the text file into memory line by line. For every word in the line, a spell check is made by calling the *hasWord* function of the Dictionary.

If a word has no match in the dictionary, the following checks are made

- a. Into every position within the misspelled word, 26 characters are added one by one, and every time, the modified word is checked for a match in the dictionary. The matched words are appended to the list of alternatives. This computation requires (number of characters in the word + 1) \* 26 additional dictionary lookups.
- b. Every character in the misspelled word is removed one by one, and every time, the modified word is checked for a match in the dictionary. The matched words are appended to the list of alternatives. This computation requires (number of charactes in the misspelled word) additional dictionary lookups.
- c. For every two consecutive characters in the misspelled word, the characters are swapped and the modified word is checked for a match in the dictionary. The matched words are appended to the list of alternatives. This computation requires (number of characters in the misspelled word 1) additional dictionary lookups.

### 4. Testing

In order to test the application, the following sources are necessary:

The sources:

- Main.java, Dictionary.java, and SpellChecker.java

The dictionary:

words.txt

The test texts:

- test1.txt, test2.txt and test3.txt

# javac Main.java

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To run the application, use

# java Main <dictionary file> <test text>

# 4.1. Test Case 1 – No Spelling Errors

A text file named 'test1.txt' with no spelling errors is used. The test text is:

test file has no

misspelled words.

The output of the program is:

```
# java Main words.txt test1.txt
Loading the dictionary file
Dictionary file loaded
Total words in the dictionary: 58111
Checking the file test1.txt
File check complete
Spellcheck time: 16 milliseconds.

# 

# # Java Main words.txt test1.txt
Checking the dictionary: 58111
Checking the file test1.txt
File check complete
Spellcheck time: 16 milliseconds.
```

### 4.2. Test Case 2 - Three spelling errors with each kind.

A text file named 'test2.txt' with spelling errors of all three kinds explained in requirements section 1.1.6 is used. The test text is:

test file has

a

fwe missspelled ords.

The output of the program is:

```
# java Main words.txt test2.txt
Loading the dictionary file
Dictionary file loaded
Total words in the dictionary: 58111
Checking the file test2.txt
Misspelled word "fwe" at line 5, suggestions: few we
Misspelled word "missspelled" at line 5, suggestions: misspelled
Misspelled word "ords" at line 6, suggestions: words fords lords rods cords
File check complete
Spellcheck time: 16 milliseconds.
#
```

### 4.3. Test Case 3 – Random characters on 50 lines of text

A text file named 'test3.txt' with 50 lines of random characters is used for testing. The output is shown below:

```
C:\WINDOWS\system32\cmd.exe
                                                                                                        ggestions.
5. no suggestions.
5. no suggestions.
6. suggestions.
7. eh hi he ho ah oh ha
8. ons: aha
8. ons: aha
9. suggestions.
8. wath at path lath bath ah oath
9. suggestions.
                                                                                                                       no suggestions.
g rug hug bug jug dug fug lug pug tug
uggestions.
```