Генеративные модели

О курсе

Тигран Рамазян

Лаборатория методов анализа больших данных (LAMBDA HSE)





Обзор курса

Идея курса

- Рассказ о наиболее популярных сейчас генеративных моделях:
 - в первую очередь методы (ганы, потоки, вае);
 - минимальное количество сложных математических выкладок (но есть ссылки на ресурсы);
 - на семинарах разобраны популярные приложения.

Команда курса

- Рамазян Тигран Арменович лекции, семинары (понедельник 18:10)
 - аспирант лаборатории методов анализа больших данных.
- Ассистент: Никита Аксенов

Содержание

- Введение:
 - классические генеративные модели, метрики (качества).
- Генеративно-состязательные сети и вариационные автокодировщики:
 - GAN, VAE, VAE-GAN.
- Обратимые модели:
 - авторегресионные модели, нормализующие потоки, применения.
- Диффузионные модели

Оценивание

Формула оценки

$$O_{\text{MTOF}} = 3x0,25^*O_{\text{Д3}} + 0,25^*O_{\text{9K3}}$$

- Домашние задания состоят из прикладных задач, время на выполнение 2 недели. Продлений сроков нет.
- Бонусные баллы начисляются в «Домашнее задание»:
 - Дополнительные задачи в домашних задачах.
- Экзамен сдаются устно по открытому списку вопросов без дополнительного времени на подготовку.
- Автомат при накопленной оценке > 7.5.

Контакты и коммуникация

Контакты

- ► Чат в Телеграме: https://t.me/+VdfB_iBxZr5jZGFi
- Электронная почта: tramazyan@hse.ru



Generative Modeling

How to Use Deep Neural Networks to Generate a Cat

Lecturer: Tigran Ramazyan

Course credit: Denis Derkach, Artem Ryzhikov, Tigran Ramazyan

LAMBDA HSE





In this Lecture

- What's a generative model.
- What it does.
- What are the main components.

Generative Modeling

This X Does Not Exist!



This Person Does Not Exist

The site that started it all, with the name that says it all. Created using a style-based generative adversarial network (StyleGAN), this website had the tech community buzzing with excitement and intrigue and inspired many more sites.

Created by Phillip Wang.



This Cat Does Not Exist

These purr-fect GAN-made cats will freshen your feeline-gs and make you wish you could reach through your screen and cuddle them. Once in a while the cats have visual deformities due to imperfections in the model – beware, they can cause nightmares.

Created by Ryan Hoover.



This Rental Does Not Exist

Why bother trying to look for the perfect home when you can create one instead? Just find a listing you like, buy some land, build it, and then enjoy the rest of your life.

Created by Christopher Schmidt.

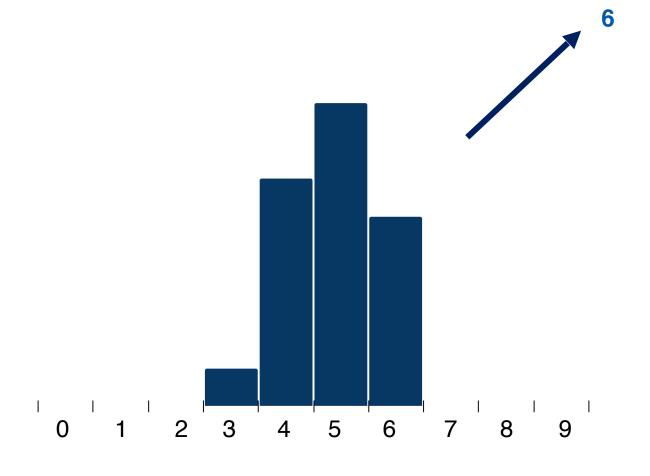
https://thisxdoesnotexist.com/

What is Generative Modelling

We have sample with numbers:

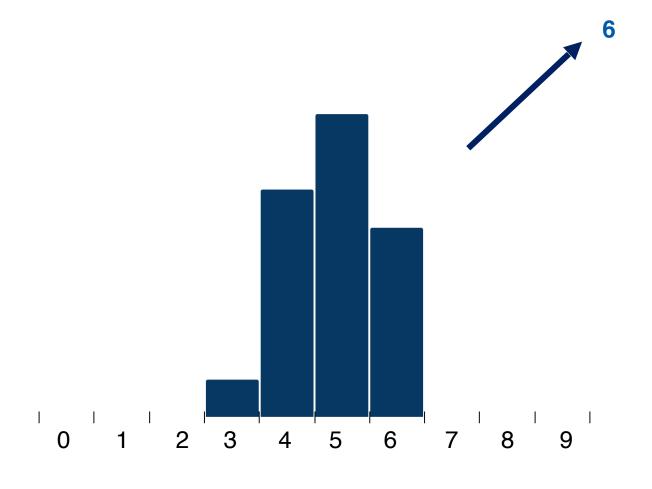
```
3; 5; 4; 4; 4; 5; 6; 5; 4; 5; 4;
5; 6; 5; 6; 5; 6; 6
```

Want to create a new number alike.



How we did it?

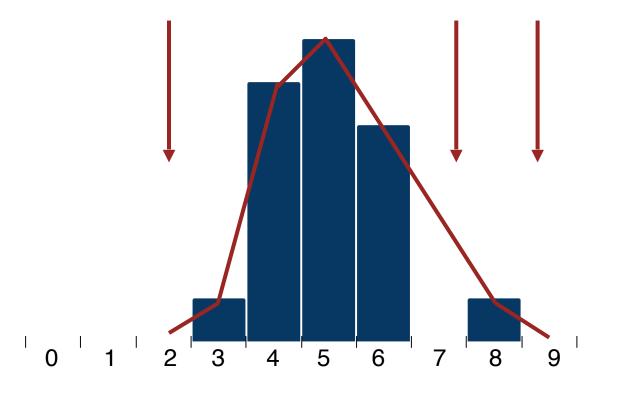
- Assume there is a probability density $p_{true}(x)$.
- Try to estimate $p_{true}(x)$ using data and obtain $p_{data}(x)$.
- Sample from $p_{data}(x)$.



We have different sample with numbers:

```
3; 5; 4; 4; 4; 5; 6; 8; 4; 5; 4; 5; 6; 5; 6; 5; 5; 6; 5
```

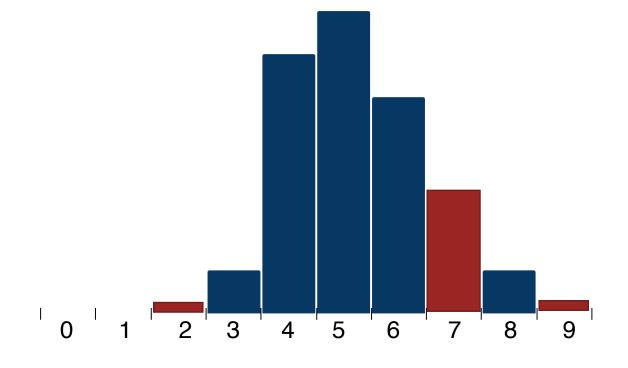
Want to create a new number alike.



We have different sample with numbers:

```
3; 5; 4; 4; 4; 5; 6; 8; 4; 5; 4; 5; 6; 5; 6; 5; 5; 6; 5
```

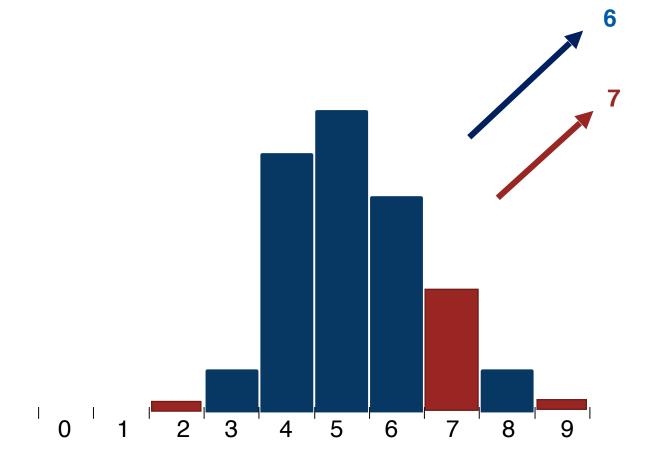
Want to create a new number alike.



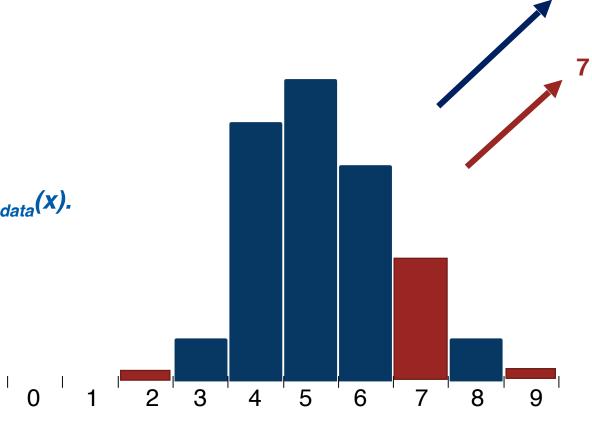
We have different sample with numbers:

```
3; 5; 4; 4; 4; 5; 6; 8; 4; 5; 4; 5; 6; 5; 6; 5; 5; 6; 5
```

Want to create a new number alike.



- Assume there is a probability density $p_{true}(x)$.
- Choose interpolation model.
- Try to estimate $p_{true}(x)$ using data and obtain $p_{data}(x)$.
- Sample from $p_{data}(x)$.



Case Study: Anomaly Detection

 Problem: How can we detect when we encounter something new or rare?

 Strategy: Leverage generative models, detect outliers in the distribution

 Use outliers during training to improve even more!

95% of Driving Data:

(1) sunny, (2) highway, (3) straight road



Detect outliers to avoid unpredictable behavior when training



Edge Cases



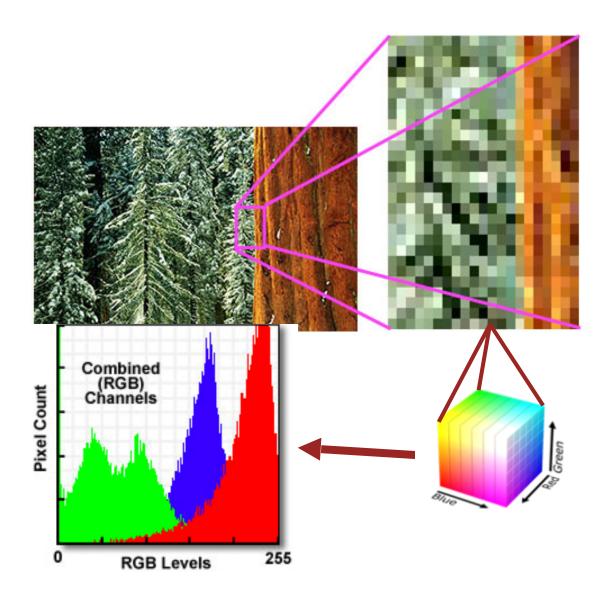
Harsh Weather



Pedestrians

http://introtodeeplearning.com/

More Complicated Case: Figures

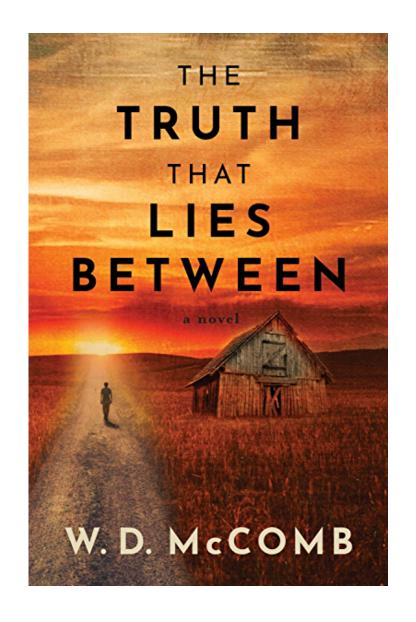


- Figure consists of pixels.
- One can use this representation.
- Each pixel is encoded by 3 colours.
- Multi-modal distribution
- Multidimensional problem.

Number of Parameters

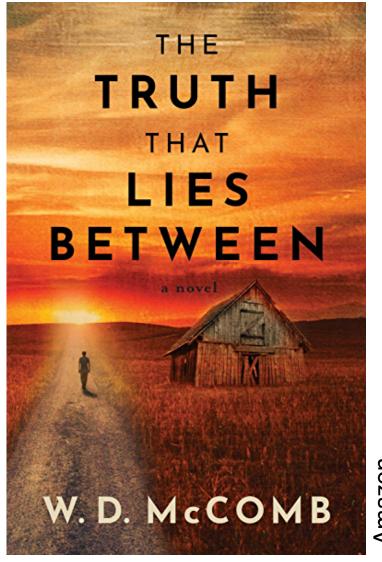
- Handwritten digits dataset.
- Only black and white pixels.
- Number of pixels 28X28.
- Number of possible states:

 $2x2x2x...x2 = 2^{n}$.



Generative model: Final Touch

- Assume there is a probability density $p_{true}(x)$.
- Choose interpolation model.
- Reduce number of dimensions.
- ► Try to estimate $p_{true}(x)$ using data and obtain $p_{data}(x)$.
- Sample from $p_{data}(x)$.



Amazo

Generative model: Problem Statement

Three major tasks, given a generative model f from a class of models \mathcal{F} :

- **Estimation**: find the f in \mathcal{F} that best matches observed data.
- **Evaluate Likelihood**: compute f(z) for a given z.
- **Sampling**: drawing from f.

S. Nowozin et al. f-GAN: Training Generative Neural Samplers using Variational Divergence Minimization

Generative model vs Discriminative model

Discriminative models

- \rightarrow learn $\mathbb{P}(y|x)$
- Directly characterizes the decision boundary between classes only
- Examples: Logistic
 Regression, SVM, etc

Generative models

- > learn $\mathbb{P}(x|y)$ (and eventually $\mathbb{P}(y,x)$)
- Characterize how data is generated (distribution of individual class)
- > Examples: Naive Bayes, HMM, etc.

https://ai.stanford.edu/~ang/papers/nips01-discriminativegenerative.pdf

Chapter outcome

- Generative modelling is a distinct task in machine learning.
- Mathematically, it aims to reconstruct the probability density, from which the given dataset was sampled.

Early Generative Models

First ideas

For parametric model.

▶ Inversion sampling. For x with CDF $F_X(x)$:

$$u \sim \text{Unif}(0; 1); \ x = F_X^{-1}(u).$$

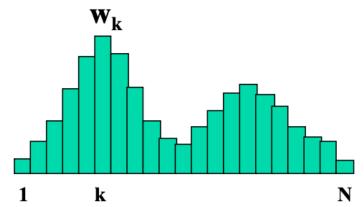
First ideas

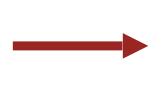
Works in multidimensions. Sample successively.

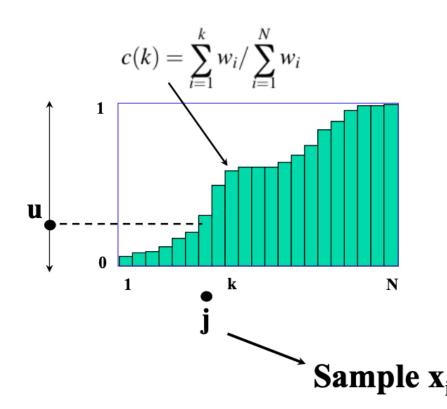
_ Generate
$$X$$
 from the marginal $p_X(x) = \int p_{X,Y}(x,y) dy$.

_ Generate Y given X=x from the conditional $p_{Y|X}\left(y\,\Big|\,x\right)=\dfrac{p_{x,y}\!\left(x,y\right)}{p_X\!\left(x\right)}$.

For 1D Gaussian model, the convergence is $\mathcal{O}\left(\frac{1}{\sqrt{n}}\right)$.

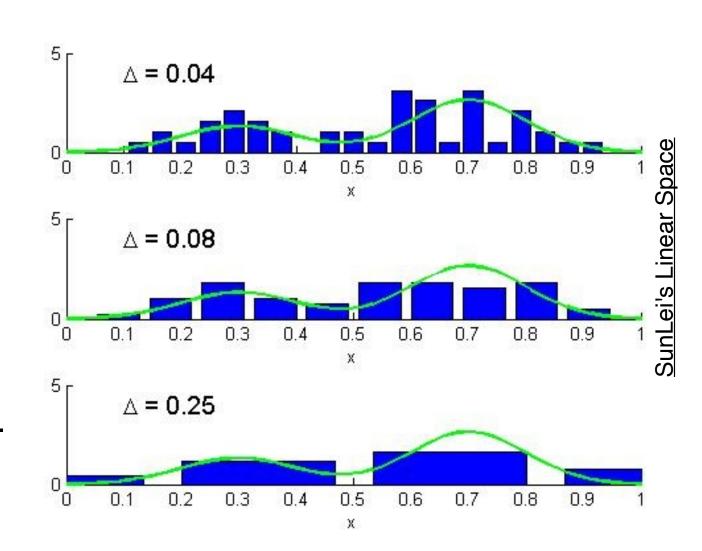




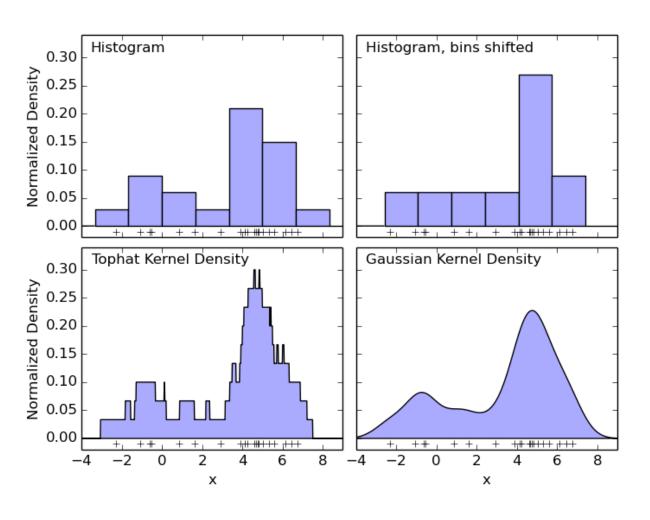


"Non-parametric" Approaches

- Histograms can be used.
- Need to choose optimal bin size.
- Smaller bins for approximate constant estimate.
- Larger bins for less fluctuations.
- Can be chosen using empirical risk.



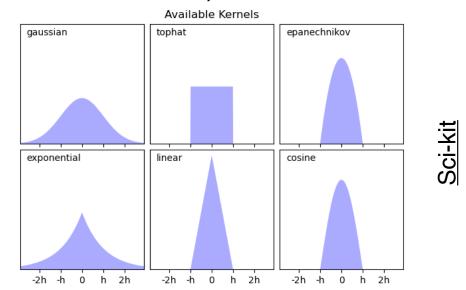
Kernel-density estimation



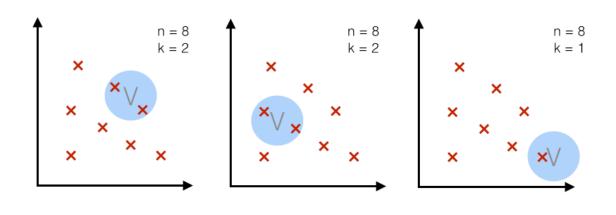
- Assign every event a weight.
- Smooth between events.
- Kernel Density Estimation:

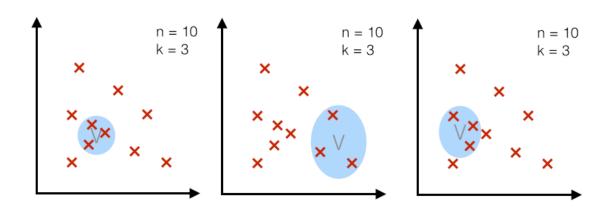
$$\hat{p}_n(x) = \frac{1}{nh} \sum_{i=1}^n K(\frac{x - x_i}{h}),$$

K – some kernel, h – bandwidth.



KDE2KNN





- With fixed volume kernel outliers can lead to fluctuations in $\hat{p}(x)$.
- Vary kernel volume to cover k nearest neighbors.
- Better coverage of tails.

S. Raschka's blog

KDE and kNN Summary

- Efficient in low dimensional estimation.
- Controllable convergence rate for bias or variance but the overall rate is similar.
- To speed up the convergence, once can attempt to find manifolds in the d-dimension.
- Fairly hard to sample and keep the model in memory.

Type	Method	Convergence rate	Tuning parameter	Limitation
Parametric	Parametric model	$O\left(\frac{1}{\sqrt{n}}\right)$	None	Unavoidable bias
	Mixture model	$O\left(\frac{1}{\sqrt{n}}\right)$	K, number of mixture	Hard to compute
Nonparametric	Histogram	$O\left(\frac{1}{n^{1/3}}\right)$	b, bin size	Lower convergence rate
	Kernel density estimator	$O\left(\frac{1}{n^{2/5}}\right)$	h, smoothing bandwidth	
	K-nearest neighbor	$O\left(\frac{1}{n^{2/5}}\right)$	k, number of neighbor	
	Basis approach	$O\left(\frac{1}{n^{2/5}}\right)$	M, number of basis	

see for example Yen Chi Chen, Learning Theory, Lec 8.

Regressive Models

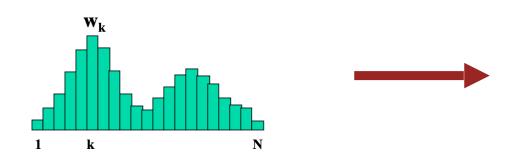
Neural CDF Regression

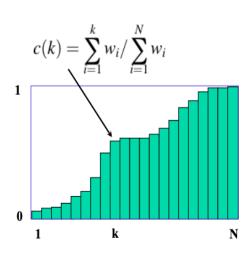
For parametric model.

▶ Inversion sampling. For x with CDF $F_X(x)$:

$$z \sim \text{Unif}(0; 1); \ x = F_X^{-1}(z).$$

Idea: use neural network to fit CDF.





Stochastic Learning of the Cumulative

Let $x_1 \le x_2 \le \ldots \le x_N \in \mathbb{R}$ be the data points with PDF g(x) and corresponding CDF

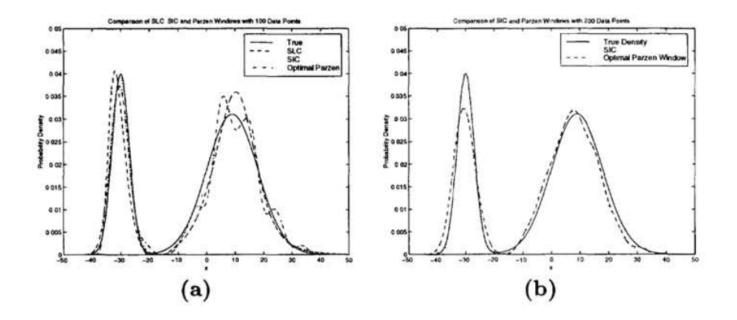
$$G(x) = \int_{-\infty}^{x} g(x')dx'; G(x) \sim U[0; 1].$$

- We want Neural Network: H(x, w) = G(x).
- Take: random ranked variable: $u_1 \leq u_2 \leq \ldots \leq u_N \sim U[0;1]$.
- Loss:

$$L = \sum_{n=1}^{N} (H(x_n) - u_n)^2 + \\ + \lambda \sum_{h=1}^{N_h} \Theta(H(y_k) - H(y_k + \Delta))(H(y_k) - H(y_k + \Delta))^2$$
 Monotonicity

Repeat

SLC: Discussion



- Faster convergence wrt kernel methods: $\mathcal{O}\left(\frac{\log\log n}{n}\right)$.
- Multi-d densities need special treatment.
- Allows for easier sampling.

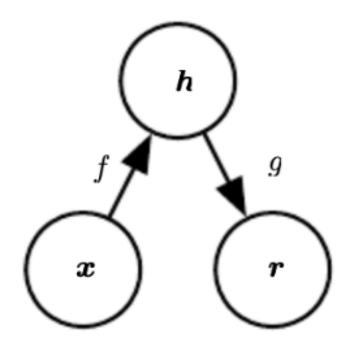
M. Magdon-Ismail et al., Neural Networks for Density Estimation, NIPS 98

Autoencoders

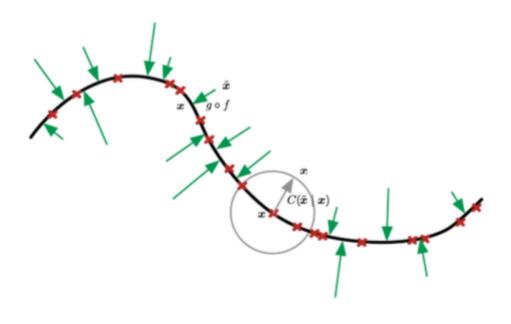
Rationale

- Need a trick to reduce number of dimensions.
- Simplest idea: have a network with narrow hidden layer – Autoencoder!
 - Encoder: h = f(x);
 - _ Decoder: r = g(h).
- Want to find transformation

$$g(f(x)) = x.$$

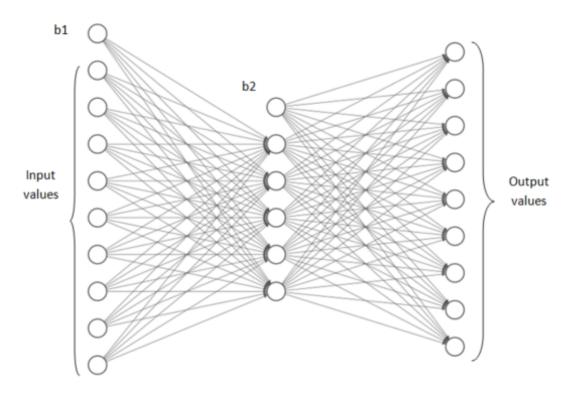


Signal Manifold



The true signal is always situated on a manifold inside the $R^{\it D}$ space.

Vanilla Autoencoder



For binary data $x \in \mathbb{R}^D$ and a one-layer network:

$$h(x) = g(b + Wx);$$

$$\hat{x} = \sigma(c + Vh(x)).$$

A typical loss is cross-entropy:

$$\mathcal{L}(x) = \sum -x_d \log(\hat{x}_d) - (1 - x_d) \log(1 - \hat{x}_d)$$

- Interpret $\mathscr{P}(x_d = 1) = \hat{x}_d$, and crossentropy as negative log-probability.
- Does not produce a PDF in the end.

Denoising Autoencoders as Generative model

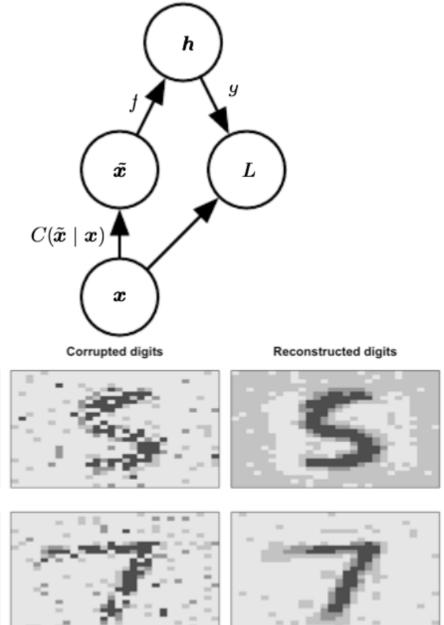
Original digits

- Artificially add noise $\widetilde{x} \sim C(\widetilde{x} \mid x)$.
- Use

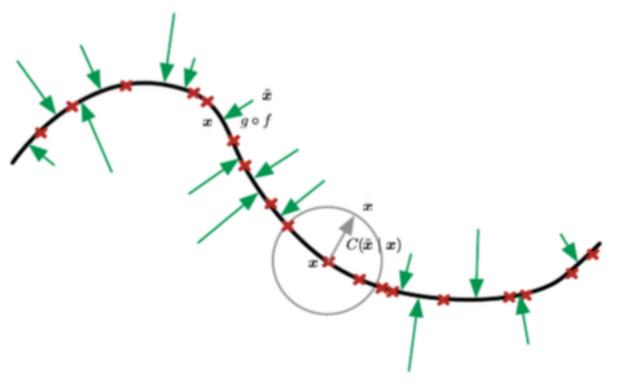
$$\mathcal{L}(\theta) = -E\left[\log P_{\theta}\left(X \middle| \widetilde{X}\right)\right]$$

where expectation is taken over the joint data-generating distribution:

$$P(X, \tilde{X}) = P(X)C(\tilde{X}|X).$$



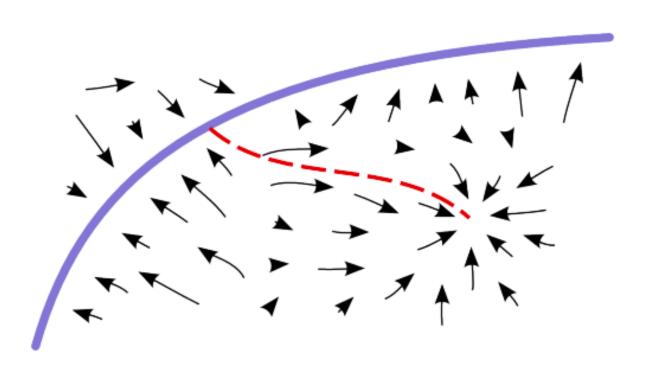
Signal Manifold



The true signal is always situated on a manifold inside the R^D space.

Denoising autoencoder is trained to map a corrupted data point \tilde{x} back to the original data point x.

Constructing Probabilistic Model



Construct a Markov Chain:

$$X_t \sim P_{\theta}(X | \widetilde{X}_{t-1});$$

$$X_t \sim C(\widetilde{X} \mid X_t)$$
.

- Start with random point X_0 and sample new data points from it.
- Walk-back return algorithm
- For infinitesimal noise equivalent to KDE.

Y. Bengio et al., Generalized Denoising Auto-Encoders as Generative Models, NIPS-13

MNIST results

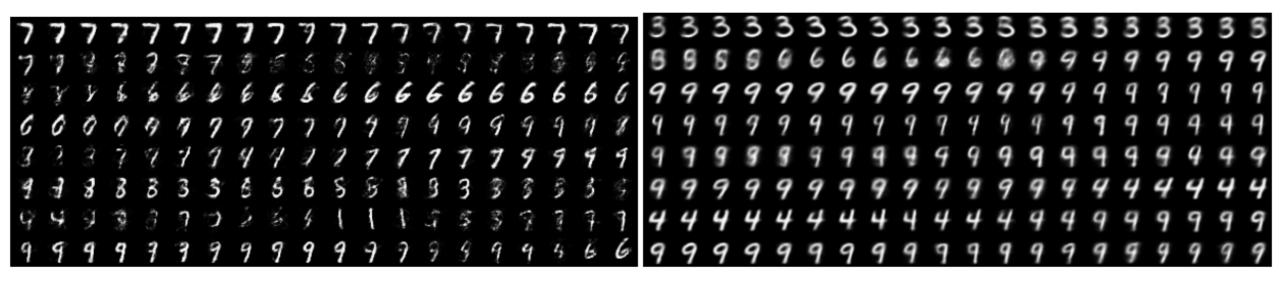


Figure 4: Successive samples generated by Markov chain associated with the trained DAEs according to the plain sampling scheme (left) and walkback sampling scheme (right). There are less "spurious" samples with the walkback algorithm.

Y. Bengio et al., Generalized Denoising Auto-Encoders as Generative Models, NIPS-13

AE Summary

- Autoencoders are able to find hidden representations of the observables.
- Vanilla Autoencoders are not suitable for generative modeling.
- Autoencoders can produce a sampling model with implicit PDF reconstruction.

Final Summary

- Generative modeling is a distinct task of machine learning.
- Several pre-deep learning algorithms can produce reasonable results in the low dimensional data.
- Denoising Autoencoder is one of the first pseudo-generative models.