```
printable/sys.h
                     Sun Sep 22 23:56:03 2019
// [..]
// EXTENSION 2019-06-12
 * Virtual address definition for the User Module.
typedef natq vaddr;
/**
 ^{\star} We want to provide to the processes a mechanism to allow them to know if the
 \star execution of one of the other processes reaches a certain instruction. Only
 ^{\star} the first process reaching the breakpoint instruction must be intercepted.
 * All other processes should work seamlessly.
 */
/**
 * This primitive allows a user process to install a breakpoint (assembly
 * instruction int3, opcode 0xCC) at the address pointed by rip. The calling
 * process (P1) must be paused. When another process (P2) reaches the breakpoint
 * address P1 must be rescheduled. The P2 process is not paused, however it
 * might have to be rescheduled in order to guarantee processes priority.
 ^{\star} All other process executing the int3 instruction must be aborted.
 * The rip address must belong to the process user/shared memory area. Otherwise
 * the calling process must be aborted.
 * @param rip breakpoint instruction address.
 * @return the id of the intercepted process at the given address or <code>OxFFFFFFFF</code>
            if another process has already requested a breakpoint (at any given
            address).
 */
extern "C" natl breakpoint (vaddr rip);
// EXTENSION 2019-06-12
// [...]
```