

```
#include <iostream>
using namespace std;
struct st1 {
    char vc[4];
};
class cl {
    long v[4];
    st1 s;
public:
    cl(char c, st1 s2);
    void elab1(st1& s1);
    void stampa()
    {
        for (int i = 0; i < 4 ;i++) cout << s.vc[i] << ' '; cout << endl;
        for (int i = 0; i < 4; i++) cout << v[i] << ' '; cout << endl << endl;
    }
};
```