```
* File: esl.cpp
        Contains the C++ code to be translated into Assembly (es1.s file).
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 */
#include "cc.h"
cl::cl(st1 ss)
    for (int i = 0; i < 4; i++)
        v1[i] = ss.vi[i];
        v2[i] = ss.vi[i];
        v3[i] = 4 * ss.vi[i];
cl::cl(st1& s1, int ar2[])
    for (int i = 0; i < 4; i++)
        v1[i] = s1.vi[i];
        v2[i] = -s1.vi[i];
       v3[i] = ar2[i];
cl cl::elab1(char ar1[], const st2& s2)
    st1 s1;
    for (int i = 0; i < 4; i++)
       s1.vi[i] = ar1[i] - i;
    cl cla(s1);
    for (int i = 0; i < 4; i++)
       cla.v3[i] = s2.vd[i];
    return cla;
```