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*****
# File: es1.s
#     Contains the Assembly translation for es1.cpp.
#
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#-----
.TEXT
.GLOBAL _ZN2clC1EcR3st2                                # cl::cl(char c, st2& s2)
#-----
# activation frame:
# -----
#   i                -28
#   &s2              -24
#   c                -9
#   this            -8
#   %rbp            0
#-----
_ZN2clC1EcR3st2:
# set stack locations labels:
    .set this, -8
    .set c, -9
    .set s2, -24
    .set i, -28

# prologue: activation frame
    pushq %rbp
    movq %rsp, %rbp
    subq $28, %rsp                                # reserve stack space for actual arguments

# copy actual arguments to the stack
    movq %rdi, this(%rbp)
    movb %sil, c(%rbp)
    movq %rdx, s2(%rbp)

# for loop initialization
    movl $0, i(%rbp)                                # i = 0

for:
    cmpl $4, i(%rbp)                                # check if i < 4
    jge finefor                                     # end for loop (i >= 4)

# for loop body
    movq this(%rbp), %rdi                            # this -> %rdi
    movq s2(%rbp), %rsi                              # &s2 -> %rsi
    movslq i(%rbp), %rcx                             # i => %rcx
    movb c(%rbp), %al                                # c -> %al
    addb %cl, %al                                     # c + i -> %al
    movb %al, (%rdi, %rcx, 1)                         # s.vc[i] = c + i;
    movsbl (%rdi, %rcx, 1), %ebx                     # s.vc[i] -> %bl
    movl (%rsi, %rcx, 4), %eax                       # s2.vd[i] -> %eax
    addl %ebx, %eax                                   # s2.vd[i] + s.vc[i] -> %eax
    movslq %eax, %rax                                # %eax => %rax
    movq %rax, 8(%rdi, %rcx, 8)                       # v[i] = s2.vd[i] + s.vc[i];

    incl i(%rbp)                                     # i++
    jmp for                                           # loop again

finefor:

    movq this(%rbp), %rax                            # return initialized object address
    leave                                           # movq %rbp, %rsp; popq %rbp
    ret

#-----
.GLOBAL _ZN2cl5elablE3st13st2                            # void cl::elabl(st1 s1, st2 s2)
#-----
# activation frame:
```

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# -----
# i -76
# cla.s -72
# cla.v[0] -64
# cla.v[1] -56
# cla.v[2] -48
# cla.v[3] -40
# s2 [MSB] -32
# s2 [LSB] -24
# s1 -12
# this -8
# %rbp 0
# -----
_ZN2cl5elab1E3st13st2:
# set stack locations labels
    .set this, -8
    .set s1, -16
    .set s2, -32
    .set cla, -72
    .set i, -76

# prologue: activation frame
    pushq %rbp
    movq %rsp, %rbp
    subq $80, %rsp                # reserve stack space for actual arguments

# copy actual arguments to the stack
    movq %rdi, this(%rbp)
    movl %esi, s1(%rbp)
    movq %rdx, s2(%rbp)
    movq %rcx, -24(%rbp)

# cl cla('a', s2);
    leaq cla(%rbp), %rdi
    movb $'a', %sil
    leaq s2(%rbp), %rdx
    call _ZN2clC1EcR3st2

# for loop 1 initialization
    movl $0, i(%rbp)                # i = 0

for1:
    cmpl $4, i(%rbp)                # check if i < 4
    jge finefor1                    # end for loop (i >= 4)

# for loop 1 body
# if (s.vc[i] <= s1.vc[i])
    movq this(%rbp), %rdi            # this -> %rdi
    movslq i(%rbp), %rcx            # i => %rcx
    leaq s1(%rbp), %rsi            # &s1 -> %rsi
    movb (%rsi, %rcx, 1), %al        # s1.vc[i] -> %al
    movb (%rdi, %rcx, 1), %bl        # s.vc[i] -> %bl
    cmpb %al, %bl                    # compare s.vc[i] and s1.vc[i]
    jg fineif                        # exit if (s.vc[i] > s1.vc[i])

    # if body #
    leaq cla(%rbp), %r8
    movb (%r8, %rcx, 1), %al        # cla.s.vc[i] -> %al
    movb %al, (%rdi, %rcx, 1)        # s.vc[i] = cla.s.vc[i];

    movq 8(%r8, %rcx, 8), %rbx        # cla.v[i] -> %rbx
    leaq 8(%rdi), %r9                # &v -> %r9
    movq %rbx, (%r9, %rcx, 8)        # v[i] = cla.v[i];

fineif:

    incl i(%rbp)                    # i++
    jmp for1                        # loop again

```

finefor1:

leave
ret

movq %rbp, %rsp; popq %rbp
