

CRISTOPHER LOPEZ

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Github: github.com/ramclen

Location: London, UK

Summary

A qualified Software Engineer currently based in London, UK, with over 5 years of experience. I have passion for Web Technologies, mainly focused on JavaScript, TypeScript and React. Good team player, I have understood about the importance of working in an integrated and comfortable team. I am an ambitious problem solver and I am always learning to obtain the necessary skills to become the best software engineer possible.

Skills

JavaScript, TypeScript

The languages I master the most and my main improving focus.

React

Using on my personal projects and helping others to improve their learning process writing posts on my dev.to. Also attending to meetups every week.

Node, WebdriverIO, Mocha

Currently using Node, Webdriver and Mocha as part of the architecture in the project I work.

Jenkins, Bash

Using on my day to day basis for quality verification automation and pipelines creations.

Work Experience

FOUNDRY – Software Engineer – London, UK – Jan 18 - Present

Development of software capable of running the entire system to verify the software quality automatically.
Creation and maintenance of continuous integration Jenkins jobs.
I helped to create a methodology for a Software Engineer in Test on the team.
Use Typescript, Javascript, Docker, Node, Jenkins, Webdriver, Mocha, Bash.

NORWEGIAN TECHNOLOGY – Front End Developer – Spain – Nov 15 - Jan 18

Successfully developed a web application oriented to create dynamic company pages.
Collaborated in the designing process of API-Rest and database.
Used AngularJS, Bootstrap, JQuery and Angular Material.

SINGULAR FACTORY – Full Stack Developer – Spain - Jun 14 – May 15

Effectively developed three different projects with a web page, admin panel and API-Rest.
Worked with Android to create a mobile application.
I helped my workmates learning Git, Java, IntelliJ and Design patterns.
Used MySQL, PHP Symfony, JavaScript, JQuery, HTML and CSS.

Education

COMPUTER ENGINEERING, SPECIALTY IN SOFTWARE ENGINEER – Las Palmas University - Spain -2010-2015

Projects

SIMULATION GATEWAY INTERFACE – Final Degree Project with honors

SGL represents easily complex system simulations. To reach that a Framework is offered to adapt the simulations easily. This permit ourselves visualize and control the simulation execution on a web client.

Created own protocols with UDP for reach every simulation on inner network.

Real time data with websockets and API-Rest petitions.

Project merged with a bigger project of simulations (TAFAT).

WEB SERVICE FOR CREATION OF PERSONAL SCHEDULE FOR MEDIA FILES *Final Degree – Technical tutor*

Project oriented to manage of media files inside and outside of your computer and share it with your friends.

I taught and supervise about use API-rest, Git and Git-flow, HTTP, Server design, Database design, JavaScript, JQuery, AngularJS

Student score 9.5/10

Communities

GRAN CANARIA AGILE – *Co-Founder*

Promotes the agile methodologies and good practices.

GOOGLE DEVELOPER GROUP GRAN CANARIA – *Co-Founder*

Dedicated to learn and transmit google technologies.