Lab 1: Arithmetic in Python

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$$21 = \frac{\left(\sqrt{\frac{4K(1+K)}{p_{SF}}p_{K}}\right)}{(A+\eta)^{2+\kappa^{2}}} \text{ and}$$

GitHub Classroom



Lab 1 - Arithmetic in python



Preliminaries

Write your first executable program!

1. Create a python file

Use your favorite editor (VSCode, Notepad++, etc.) and create a python file "Hello.py".

And save it at the location you like.



2. Write your code

In the first line, type the following:

print("Hello world.")

Save and exit



3. Run your code

Execute by typing this command in the terminal:

python hello.py





Preliminaries

You can also replace this line with a more complex code!

```
num = 10 # You can change this later
other_num = num * 4
print(other_num)
print(num)
print(str(num))
# Not a very useful code, though
```

What are the '#' symbols?

- Comments!
- Use as often as you can: in-code documentation is a very good habit

What does the 'str(...)' code do?

- That's a conversion-to-string code
- It's used to convert the given data into a string
- What happens if we don't use str(...)?



Quadratic equation

Do you remember the solution to a quadratic equation?

$$ax^{2} + bx + c = 0$$

$$x = \frac{-b \pm \sqrt{b^{2} - 4ac}}{2a}$$

- The solution of x is expressed as a combination of values: a, b, c
- That means we can write a program that can automatically calculate this, given those three values!



Task 1

- Complete the first part of quad.py
 - Need to fill in the ellipsis (...) to implement the quadratic formula
 - Remember there are two roots!
- Conditions
 - You must only use arithmetic operators
 - Do not use anything we haven't learned in class yet. That qualifies as a 0.
 - Do not change anything besides the two lines you're supposed to add



Task 2

- Let's do division (for kids)
- When you divide two numbers, you get a quotient and a remainder
 - 3 / 2 is 1 with remainder 1
 - 10/3 is 3 with remainder 1
 - 1/4 is ...?
- In this task, you are to declare two variables x and y
 - Initialize them to whatever positive values you like
 - You should compute a quotient and a remainder
 - E.g., for x = 10 and y = 3, the output should look like this:



- Same conditions as task 1
- Fill in quad.py's second part
 - Submit quad.py to Github Classroom when you're done (due the end of tonight)
 - You may leave if you're done

