# Building Neural Networks with scikit-learn

#### INTRODUCING NEURAL NETWORKS IN SCIKIT-LEARN



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#### Overview

scikit-learn support for neural networks

scikit-learn vs. deep learning frameworks

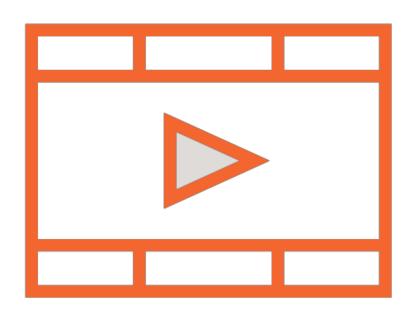
Perceptrons and neurons

Multi-layer perceptrons (MLPs) and neural networks

Training a neural network

# Prerequisites and Course Outline

# Prerequisites

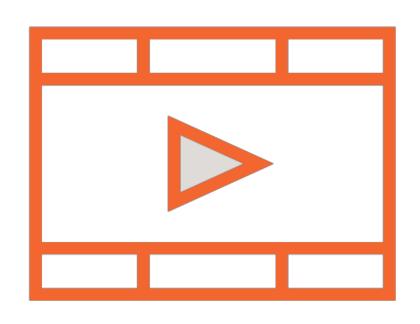


**Basic Python programming** 

Prior ML exposure, basic ML workflow

Building and training ML models in scikit-learn

# Prerequisite Courses



**Building Your First scikit-learn Solution** 

Building Regression Models with scikitlearn

**Building Classification Models with scikit-learn** 

#### Course Outline



Neural networks in scikit-learn

Regression and classification with neural networks

Text and image classification

Dimensionality reduction with Restricted Boltzmann Machines

# Support for neural networks in scikit-learn is currently quite limited

#### scikit-learn vs. Other Frameworks

#### scikit-learn

Most popular library for general purpose ML

Vast array of estimators for classification, regression, clustering

Implemented using traditional ML algorithms

Very limited support for building neural networks

#### TensorFlow, PyTorch

Widely used libraries that specialize in deep learning

Relatively small number of algorithmic estimators for those problems

Very little support for traditional ML algorithms

Entirely focused on building neural networks

#### scikit-learn

Work directly with Pandas data frames and NumPy arrays

No specialized GPU support

Not suited to distributed training

#### TensorFlow, PyTorch

Work with special data types called tensors for multidimensional arrays

Help leverage power of GPUs

Extensive support for distributed training

#### scikit-learn

Limited number of neural network building blocks

Support for just fully-connected neural networks with regularization

Impossible to build complex RNNs, CNNs

No pre-trained models for transfer learning

#### TensorFlow, PyTorch

Large numbers of neuron types, activation functions, loss functions

Building blocks to support different kinds of neural network layers

Relatively simple to build complex RNN and CNN architectures

Impressive array of pre-trained models available for transfer learning

Supervised Unsupervised

Multi-layer Perceptrons (MLP)

Restricted Boltzmann Machines (RBM)

# Perceptrons and Neurons

Supervised Unsupervised

Multi-layer Perceptrons (MLP)

Restricted Boltzmann Machines (RBM)

Multi-layer Perceptrons (MLP)

Restricted Boltzmann Machines (RBM)

# Perceptron



Simplest Artificial Neural Network architecture

Originally invented in 1957 by Frank Rosenblatt

Precursor to the neuron used today

# Perceptron



Calculates the weighted sum of inputs

Applies a step function with a threshold

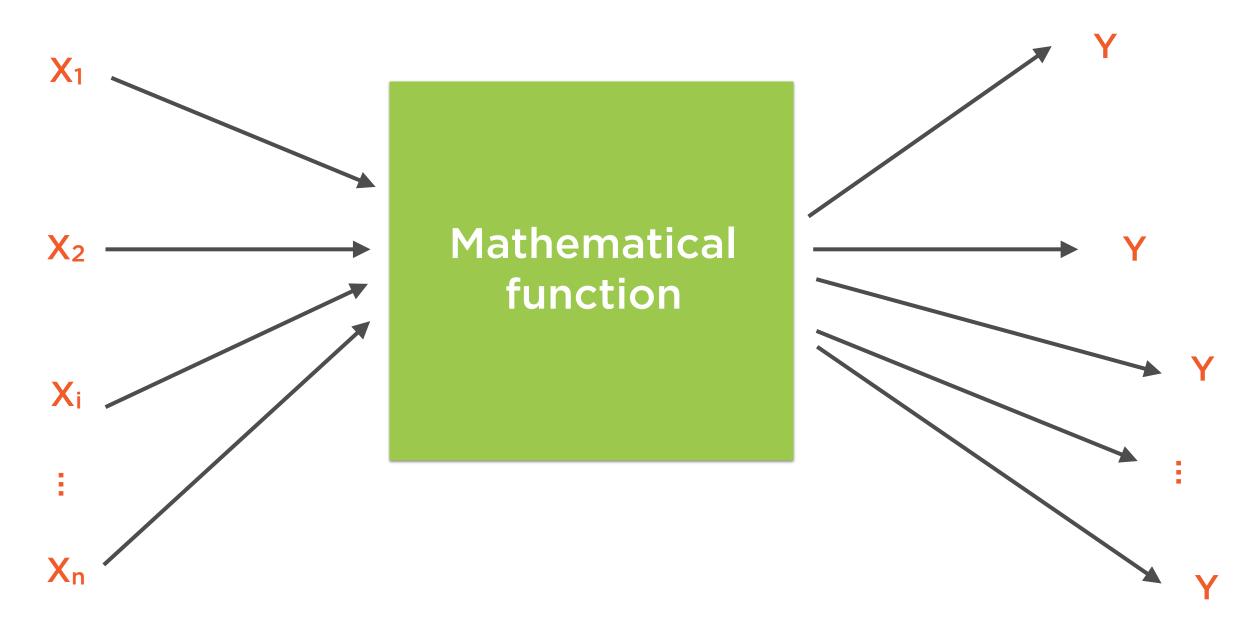
Output - positive

- if value above threshold

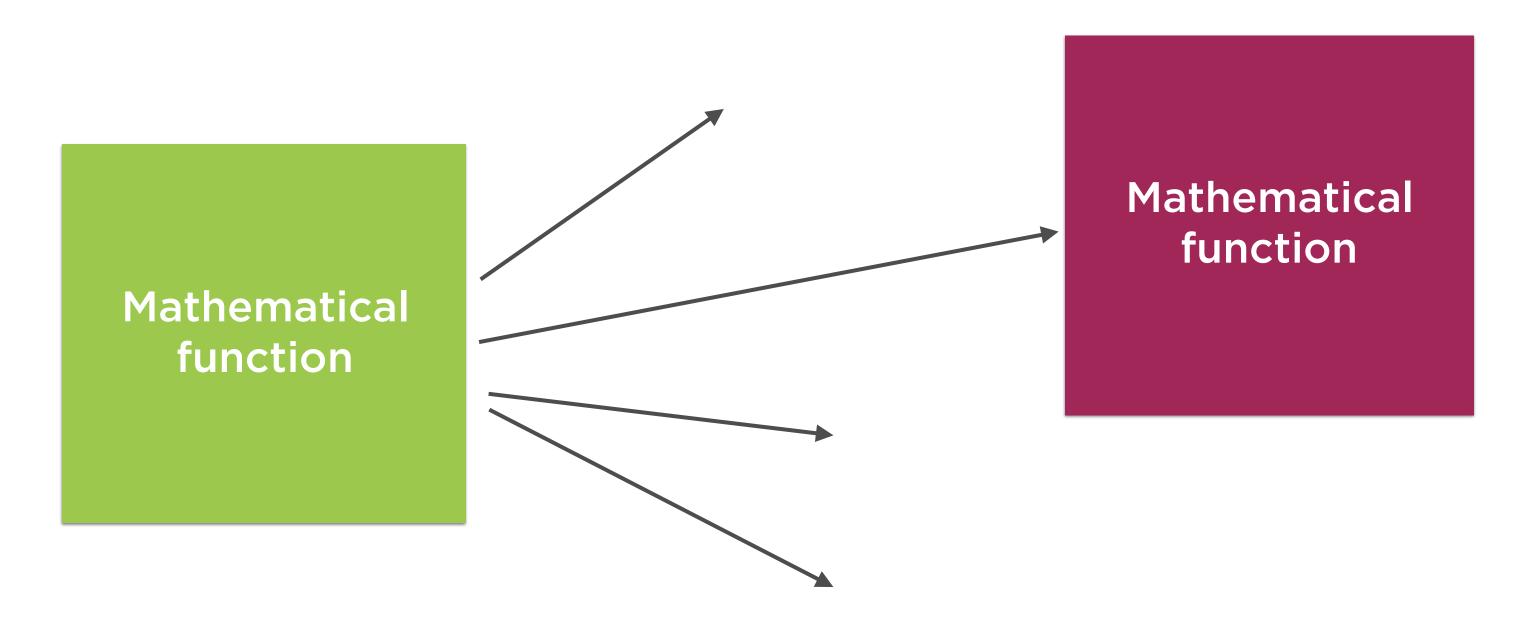
**Output - negative** 

- if value below threshold

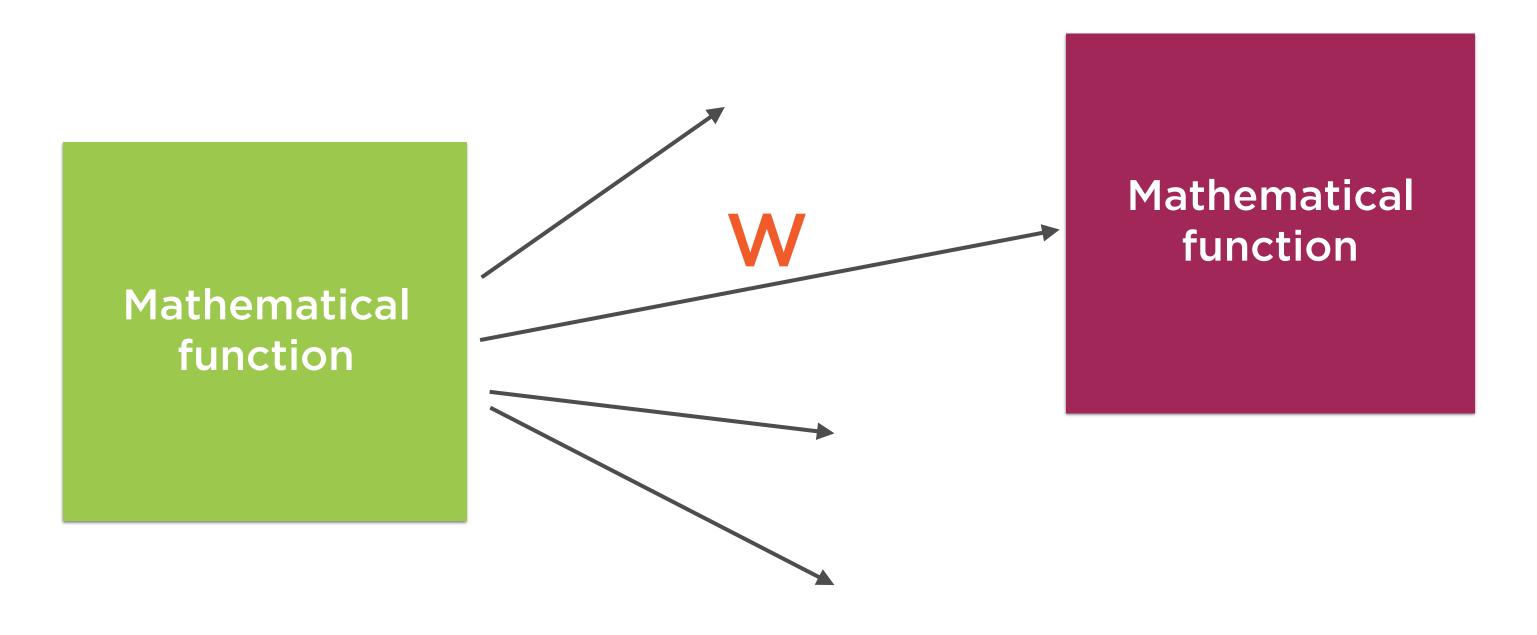
# Perceptron ~ Neuron with a step activation function



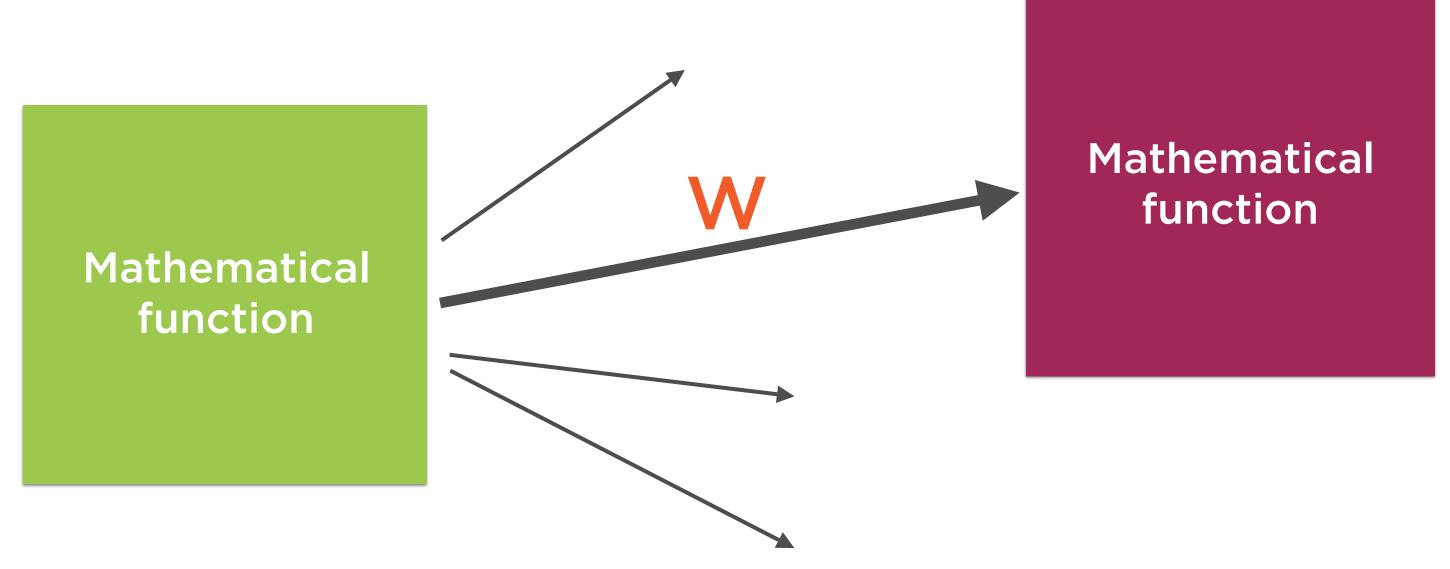
For an active neuron a change in inputs should trigger a corresponding change in the outputs



The outputs of neurons feed into the neurons from the next layer

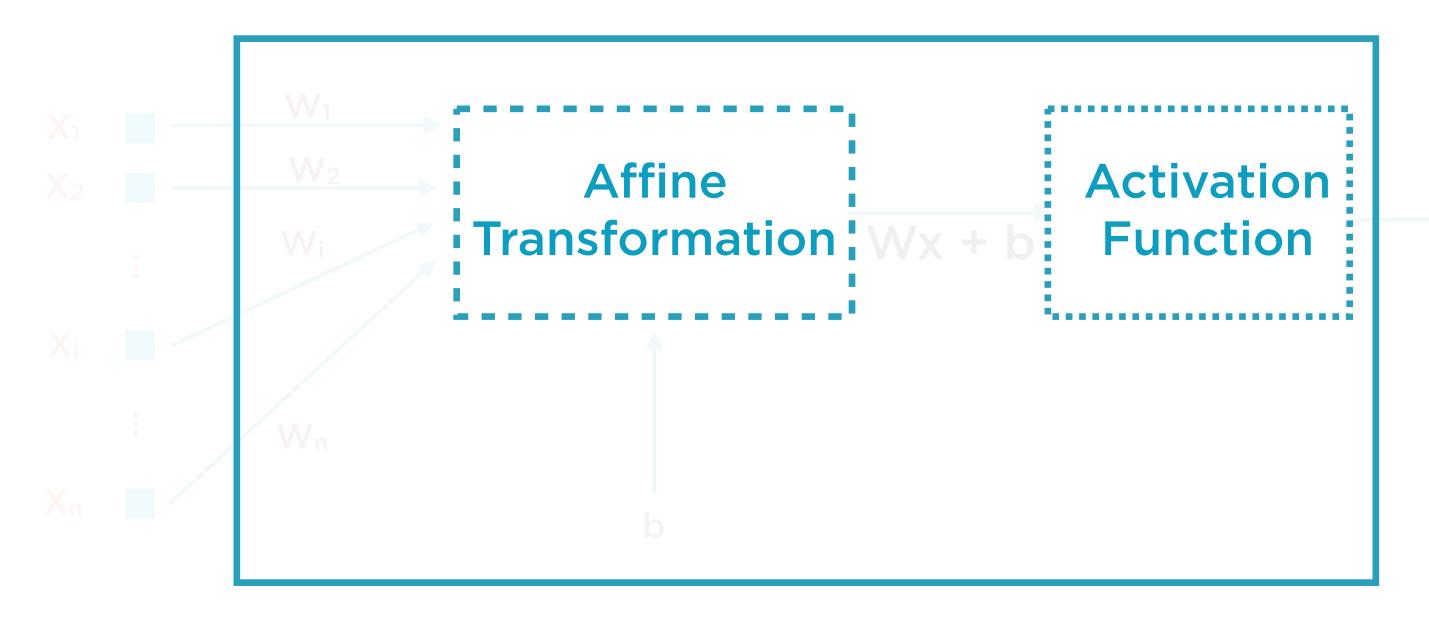


Each connection is associated with a weight



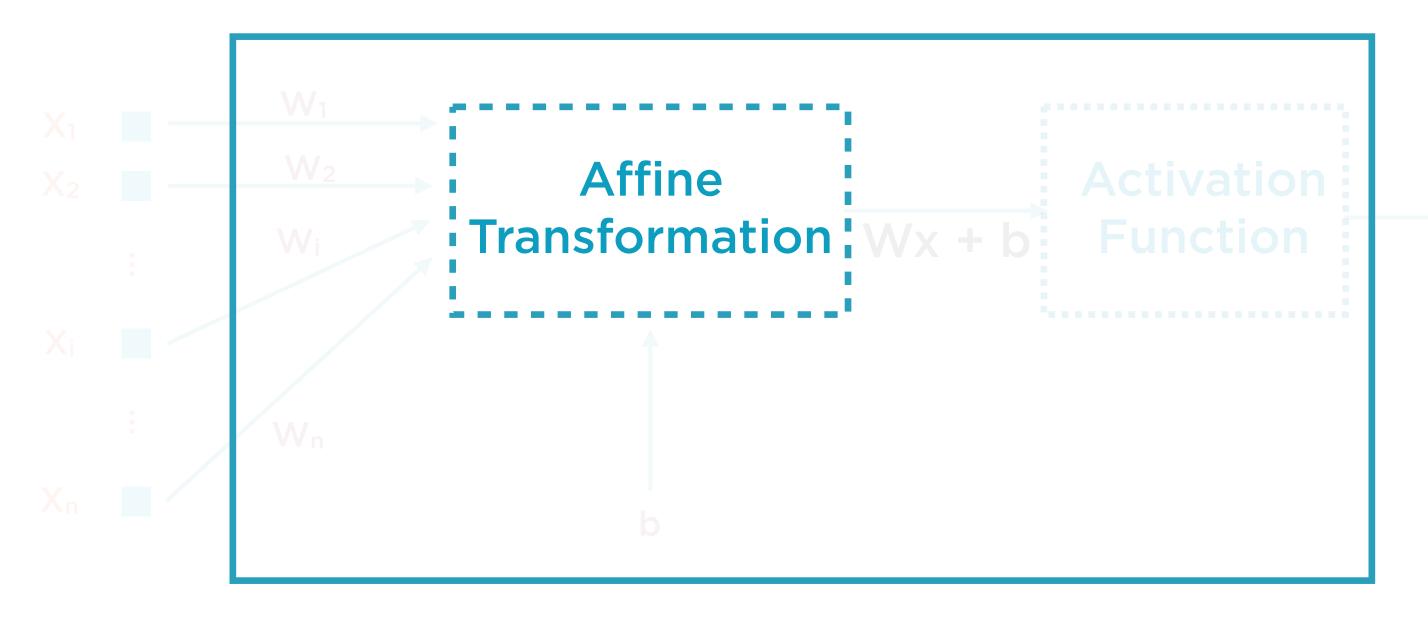
If the second neuron is sensitive to the output of the first neuron, the connection between them gets stronger

W increases



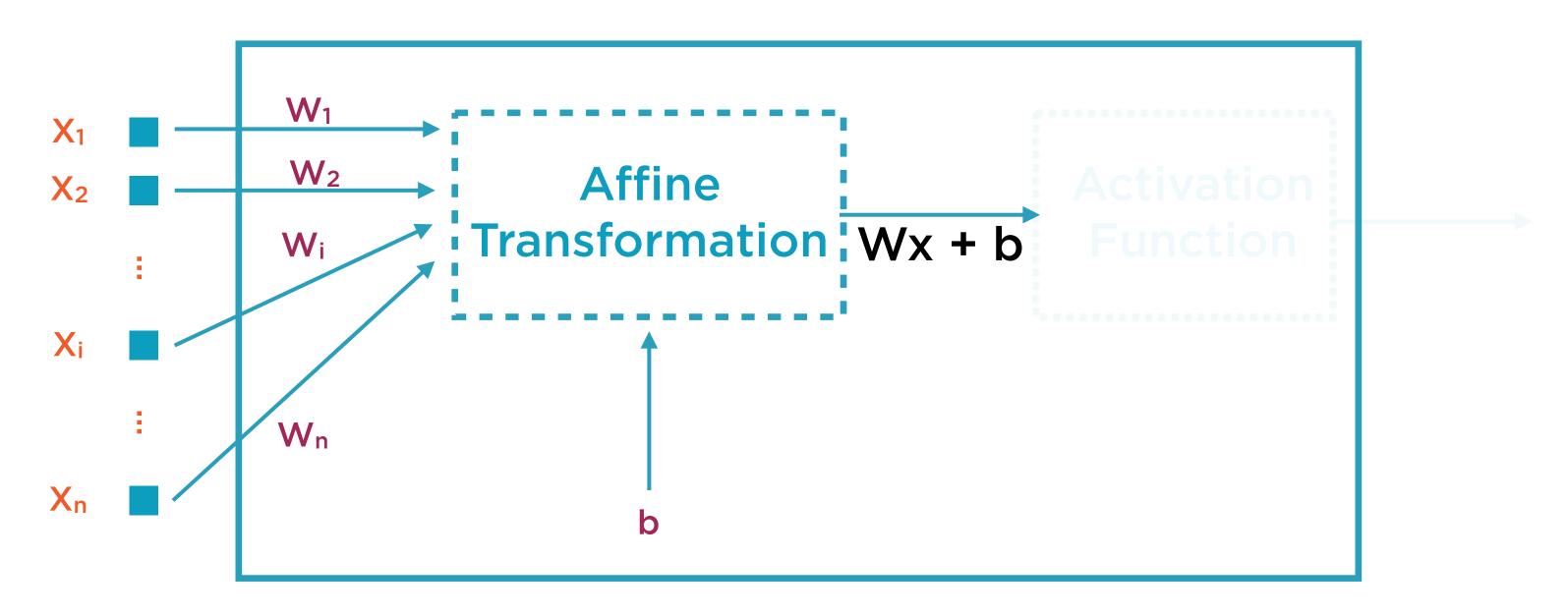
Each neuron only applies two simple functions to its inputs

#### Affine Transformation



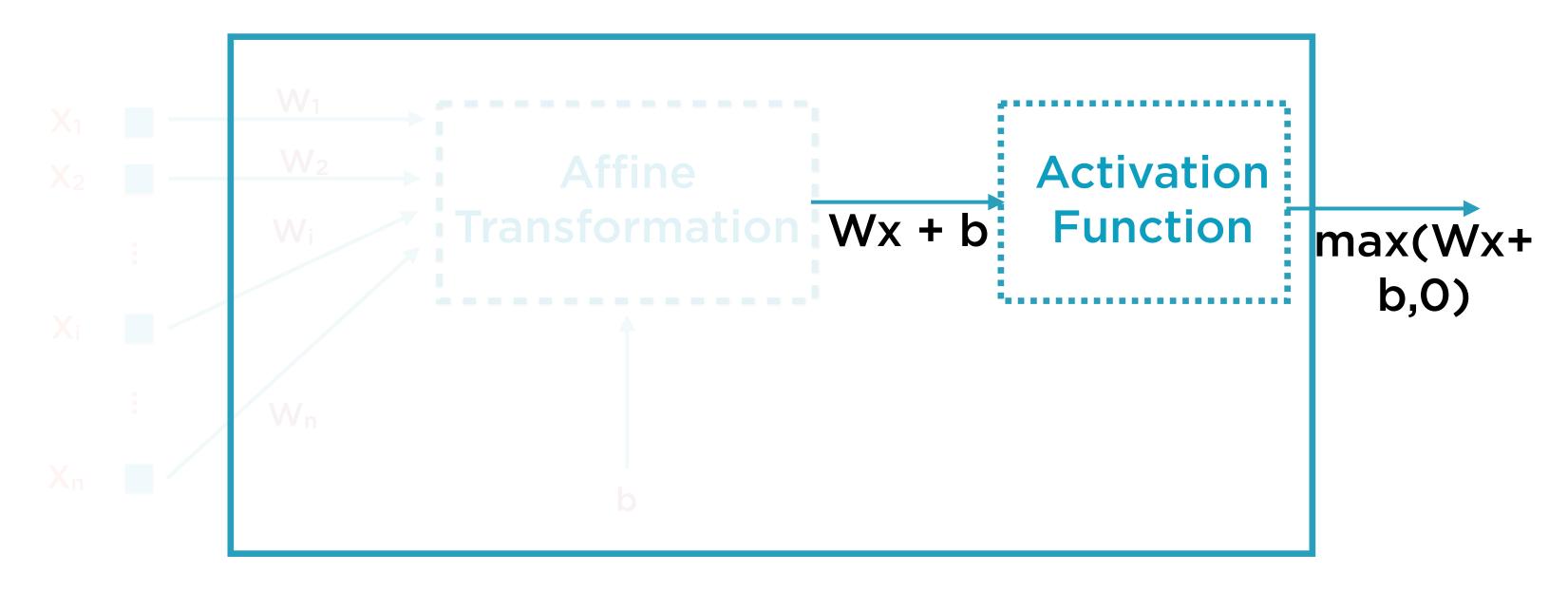
The affine transformation alone can only learn linear relationships between the inputs and the output

#### Affine Transformation



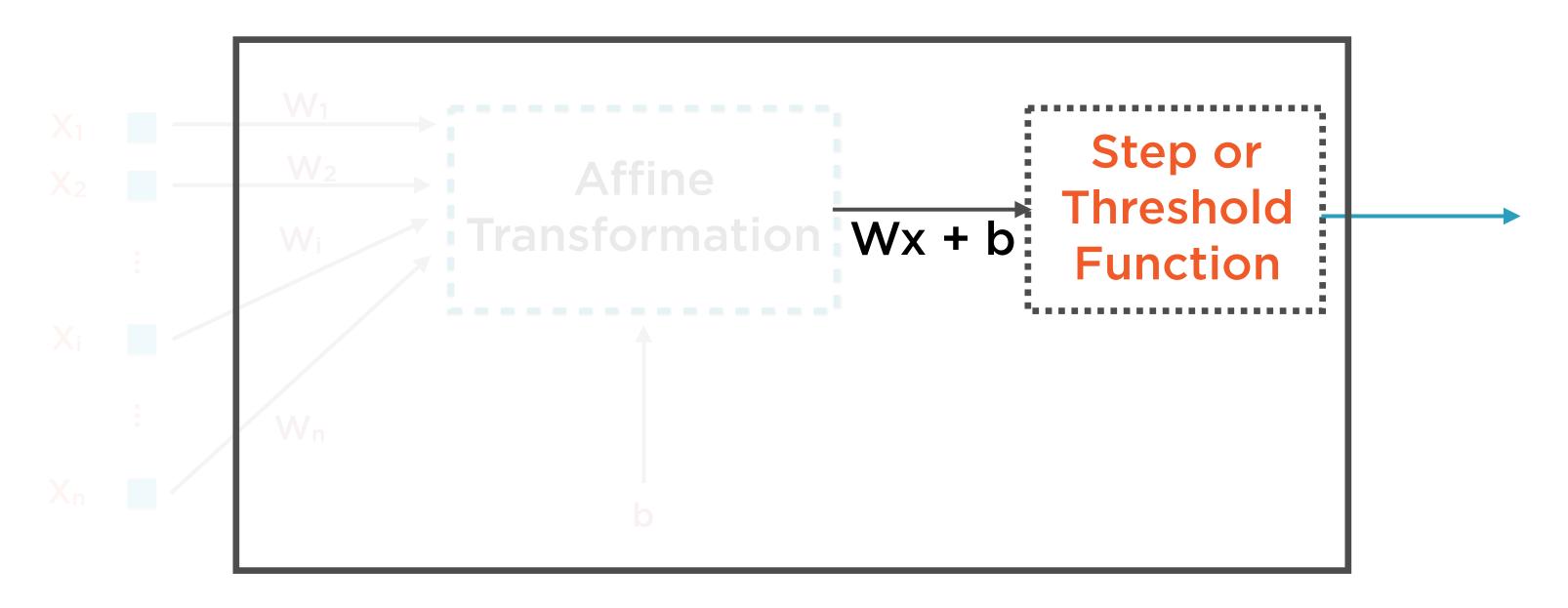
The affine transformation is just a weighted sum with a bias added:  $W_1x_1 + W_2x_2 + ... + W_nx_n + b$ 

#### Activation Function



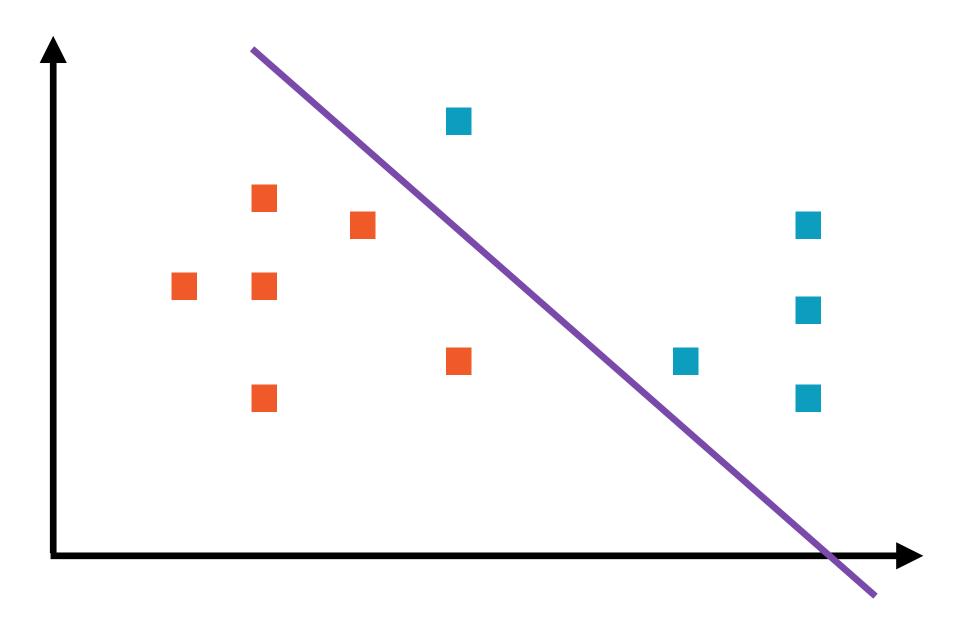
A function which helps discover non-linear relationships

# Activation in a Perceptron



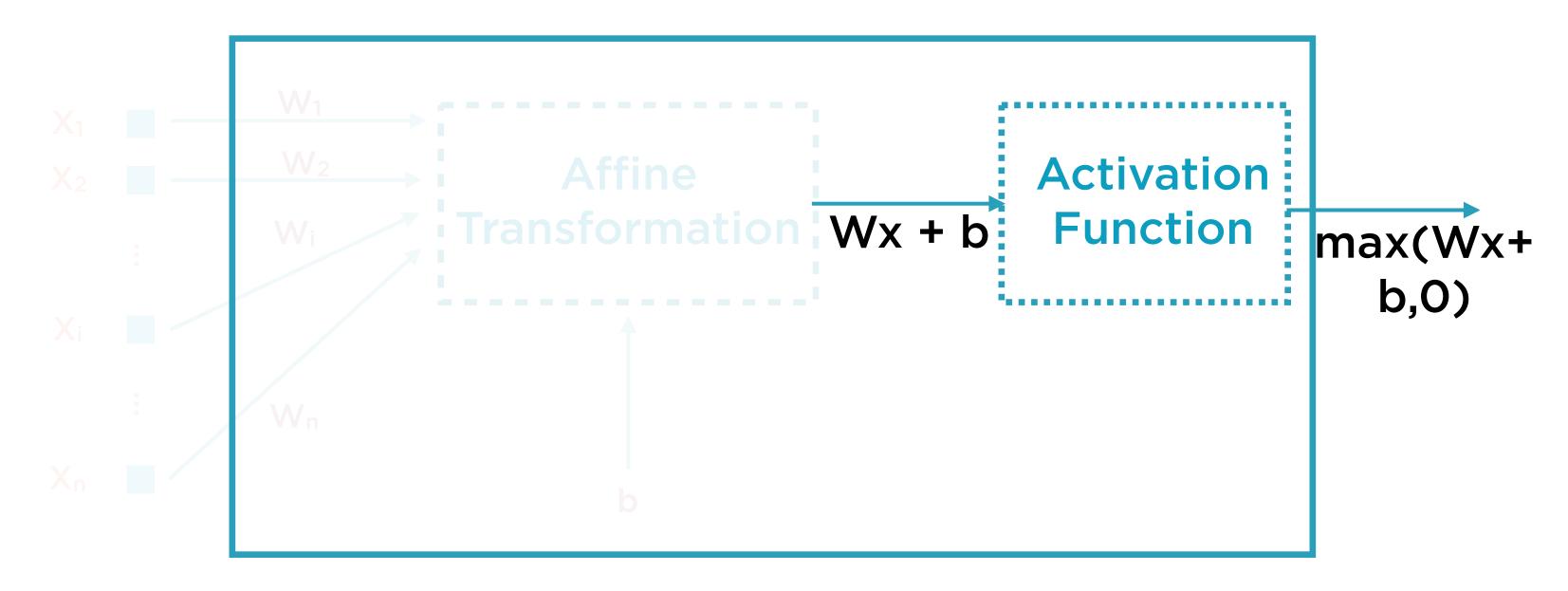
This combination allowed the perceptron to only work with linearly separable data

# Linearly Separable Data



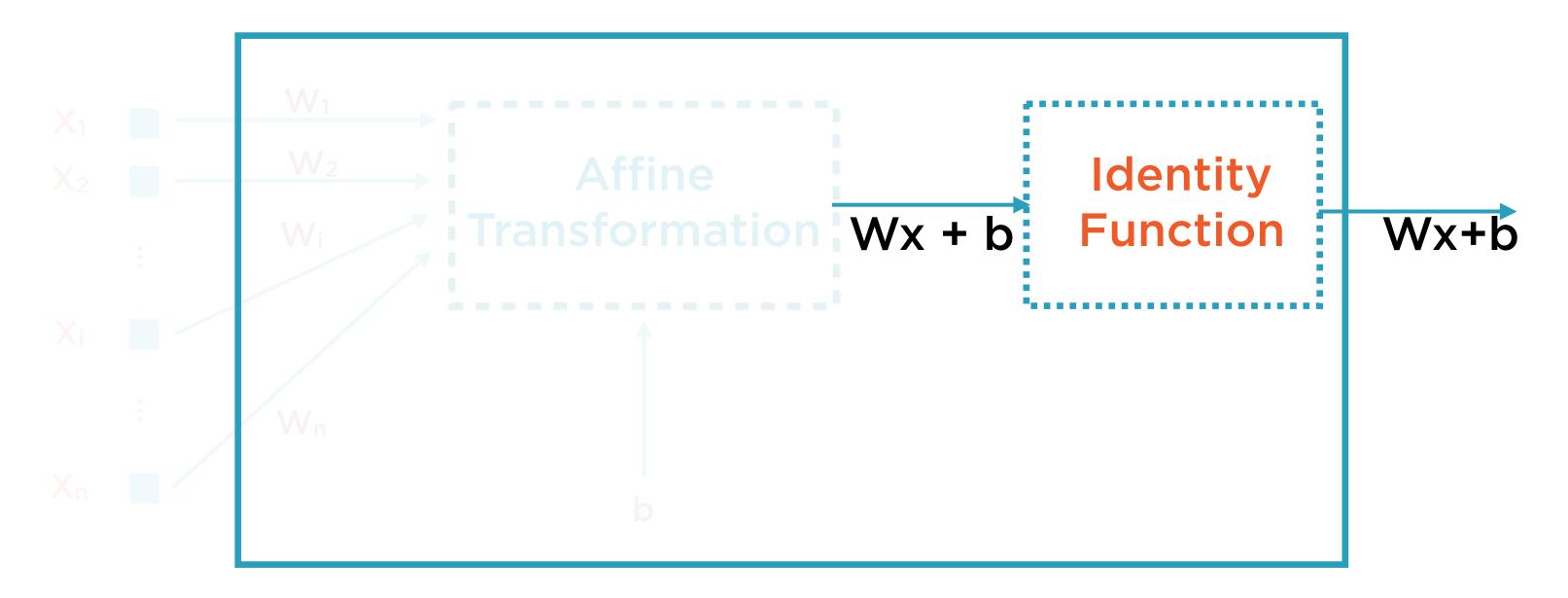
Linear boundary between classes

#### Activation Function



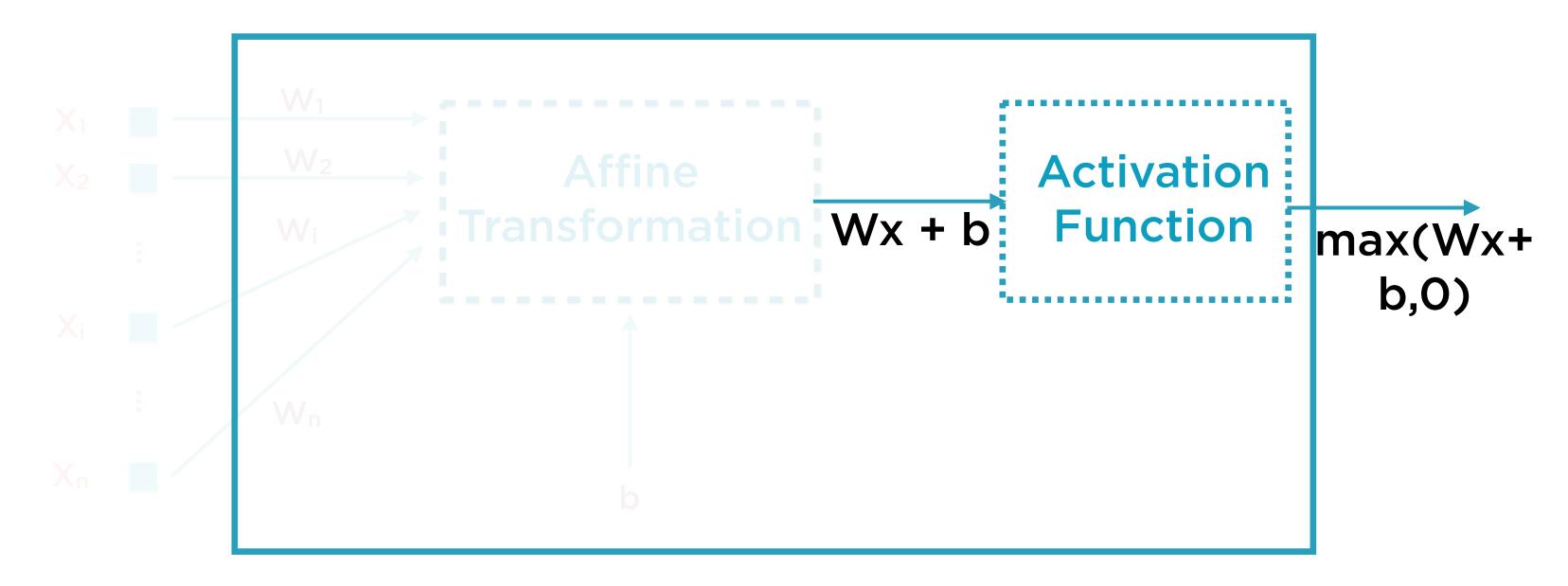
A neuron works with many more activation functions which help it learn more complex relationships

#### Linear Neuron



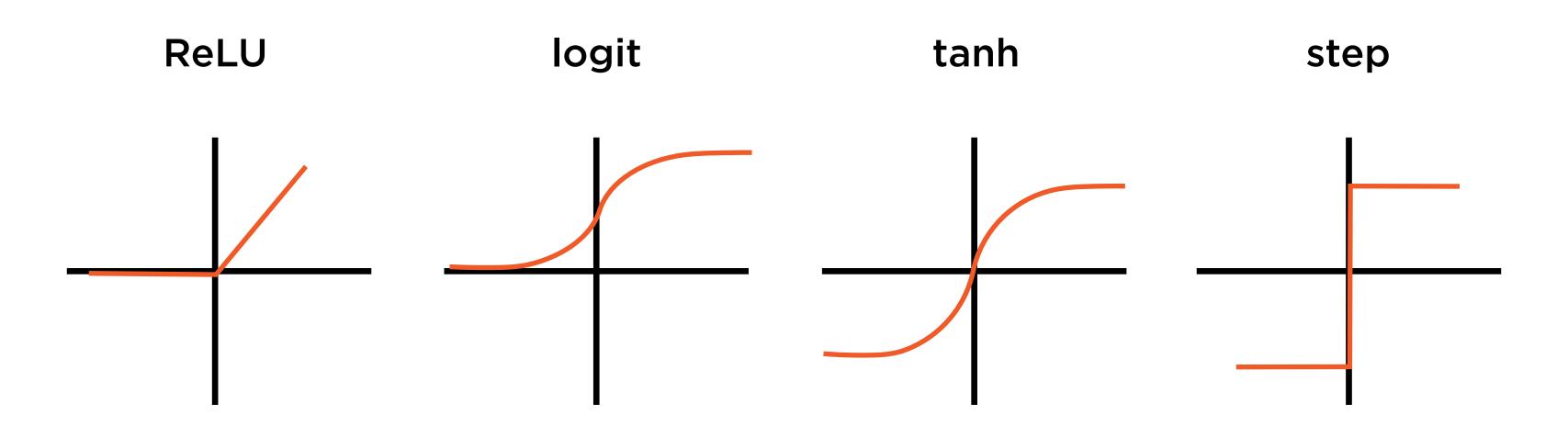
When the activation function is the identity function, the neuron is often referred to as a linear neuron

#### Activation Function

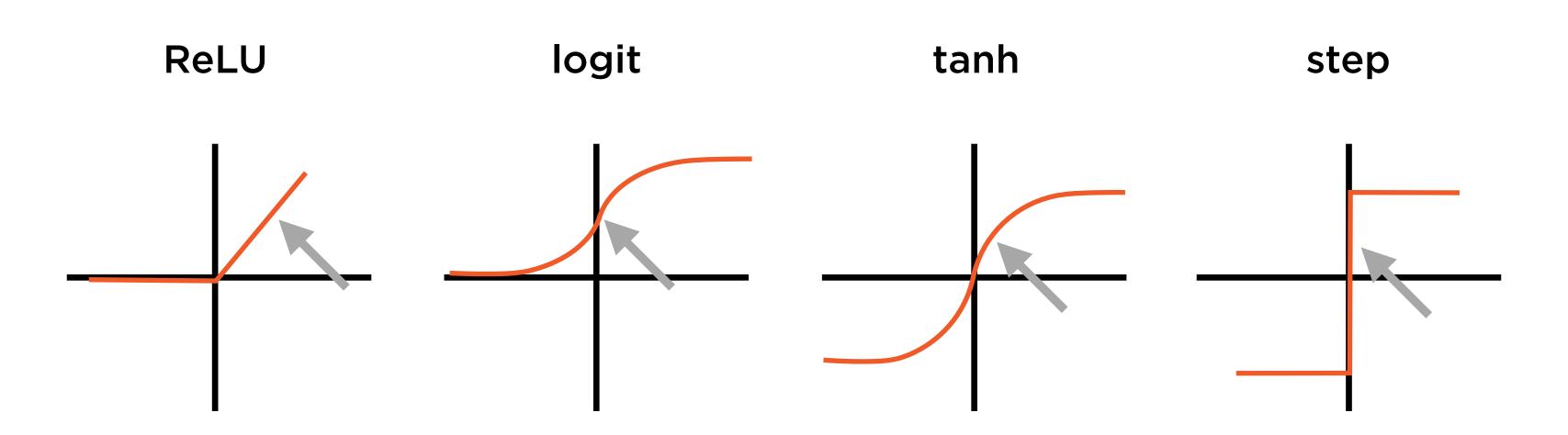


The combination of the affine transformation and the activation function can learn any arbitrary relationship

### Common Activation Functions

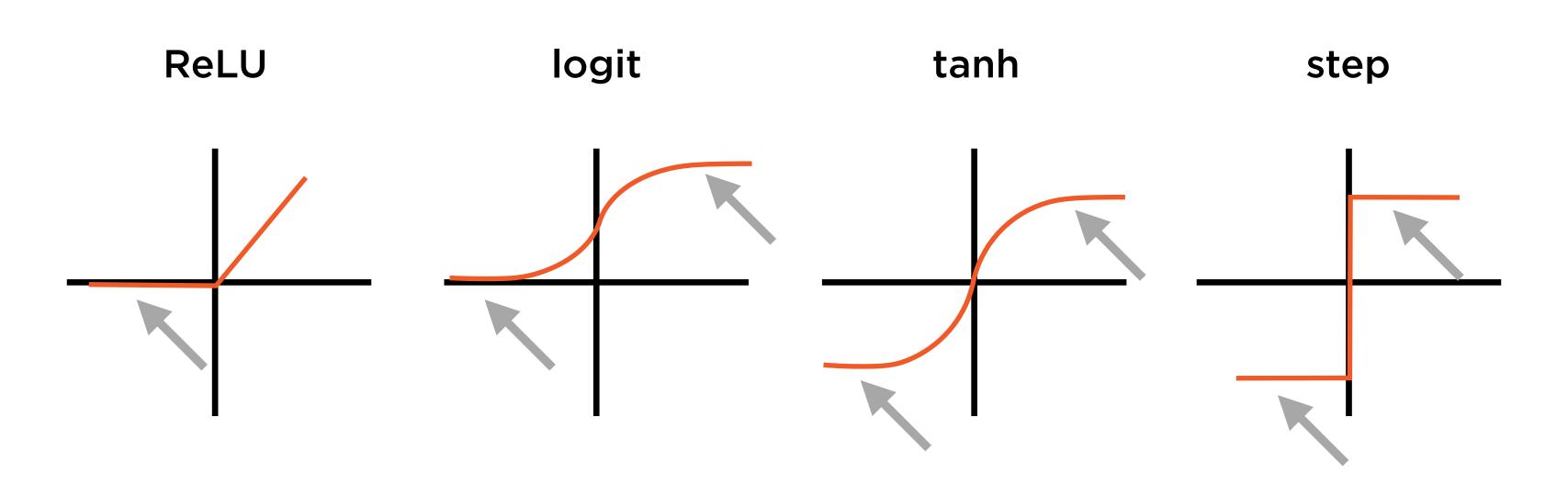


# Active Region



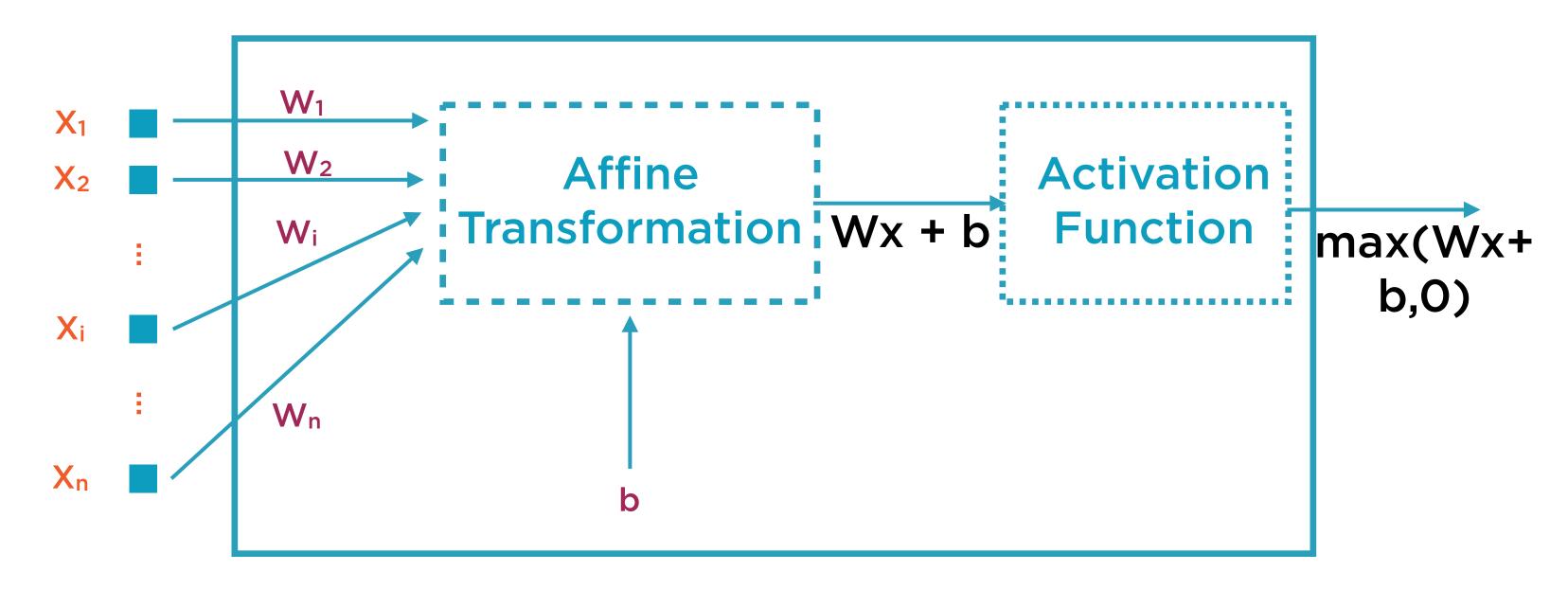
Notice how activation functions have a gradient, this gradient allows them to be sensitive to input changes

#### Saturation



In order to train and adjust the weights of the neural network the activation functions should operate in their active region

## Neuron as a Learning Unit

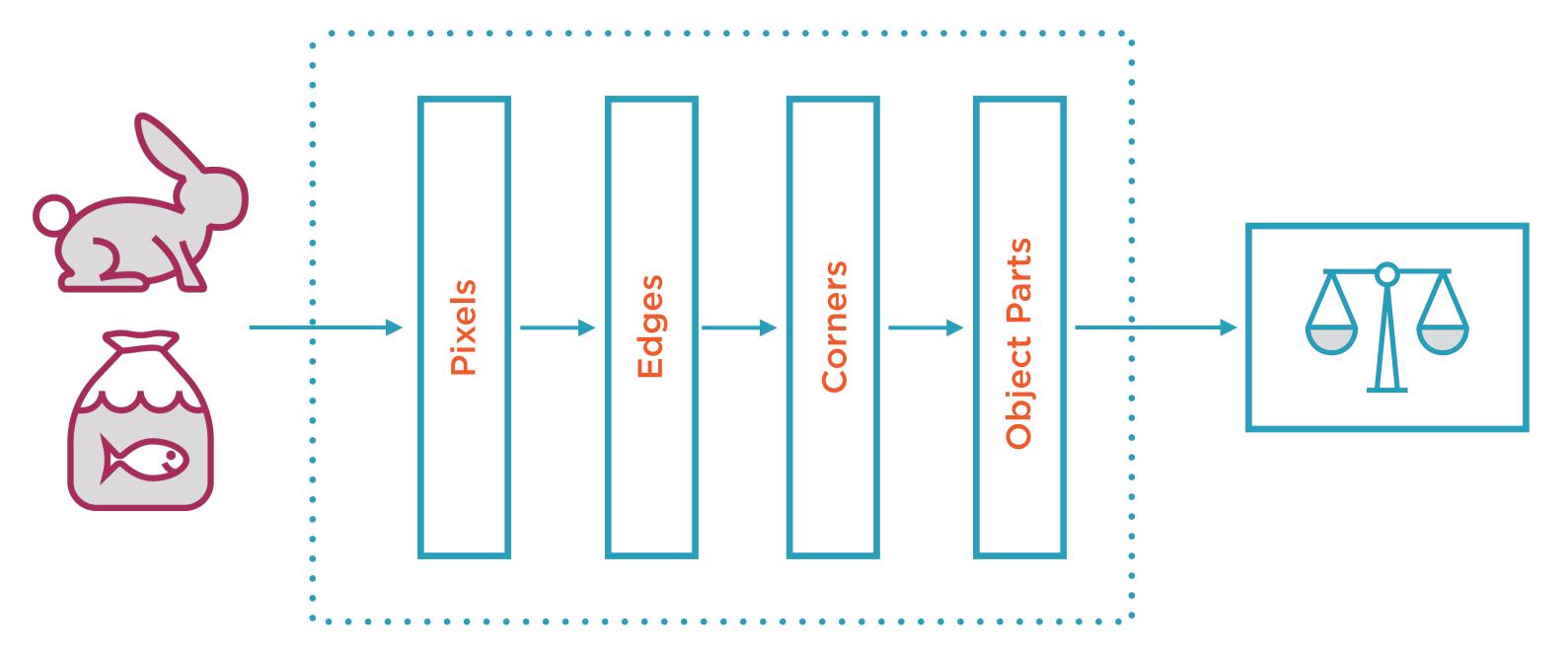


Many of these simple neurons arranged in layers can do magical stuff

# Multi-layer Perceptrons and Neural Networks

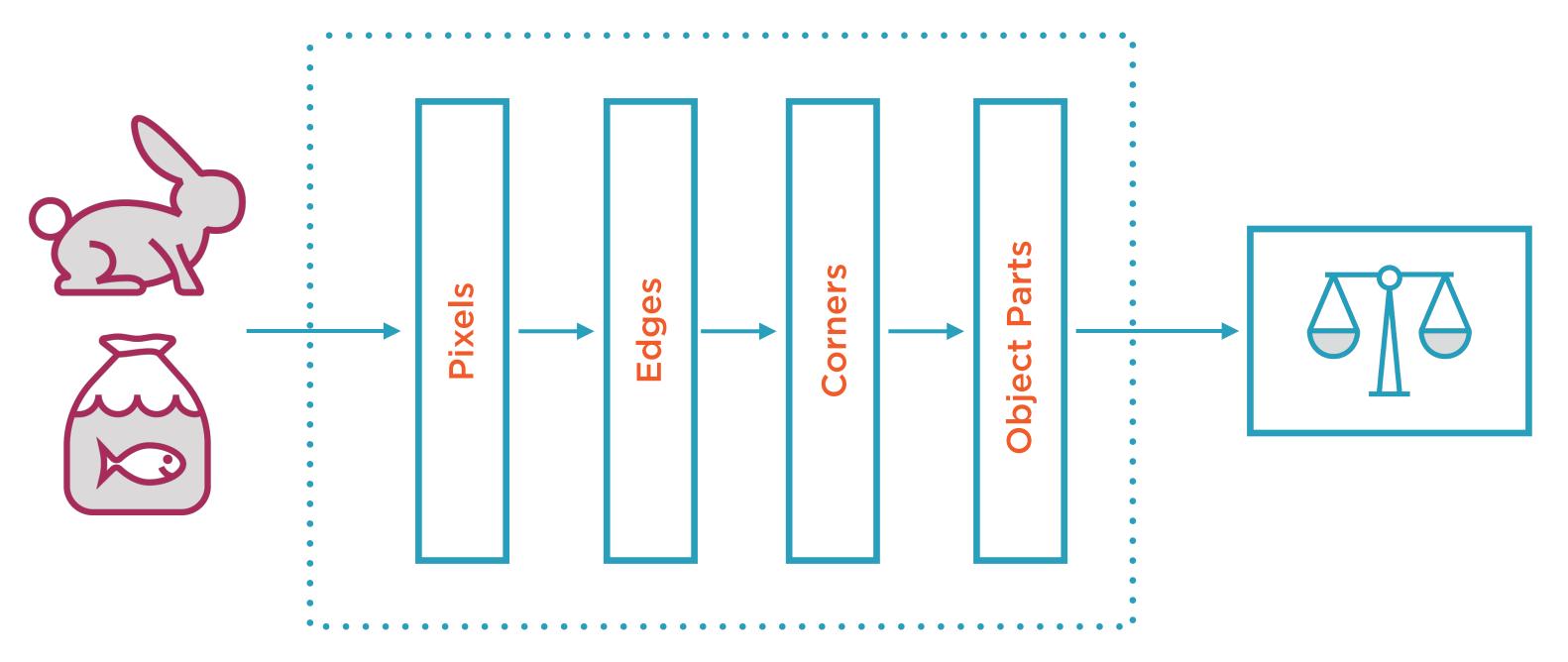
## Multi-layer Perceptron ~ Feed-forward Neural Network

#### Neural Network



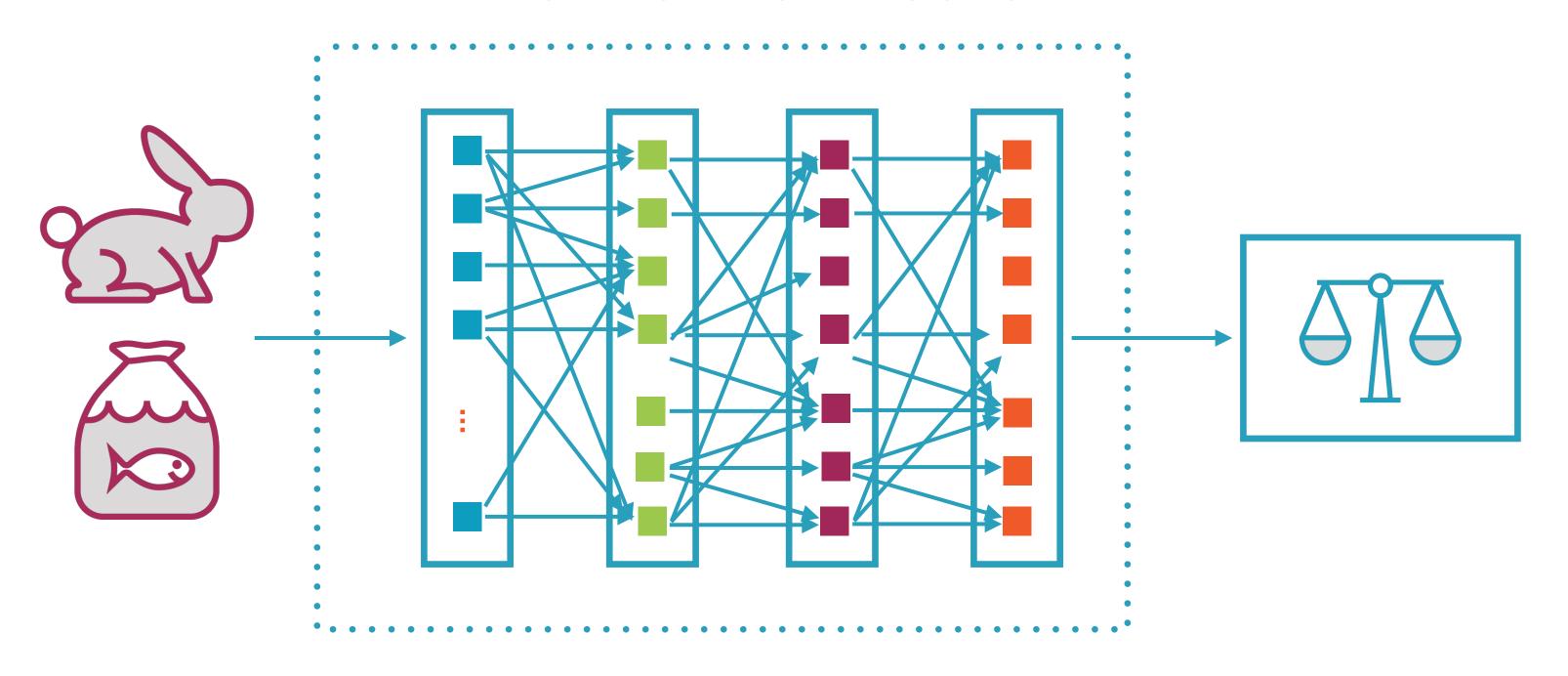
Comprised of neurons i.e. active learning units arranged in layers

## Layers in a Neural Network



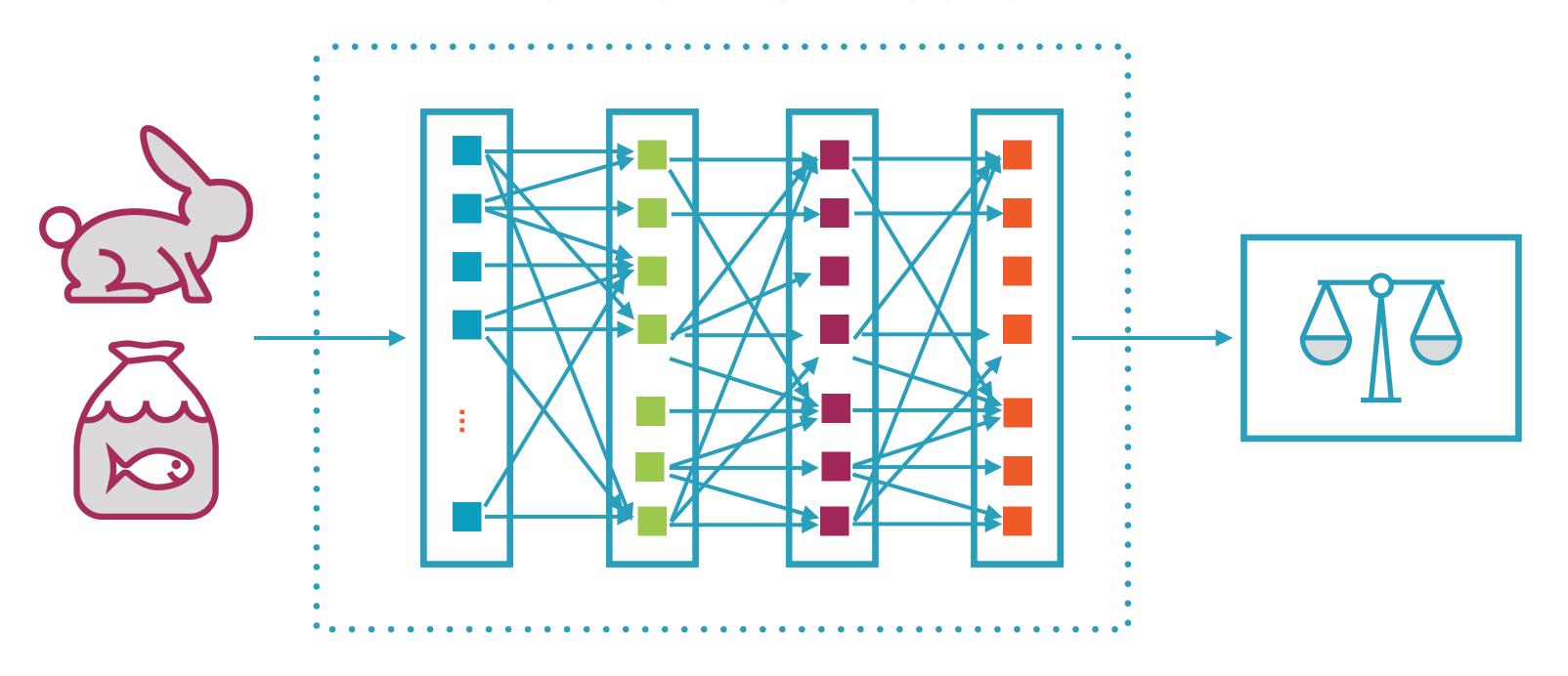
Groups of neurons that perform similar functions are aggregated into layers

#### Network of Neurons



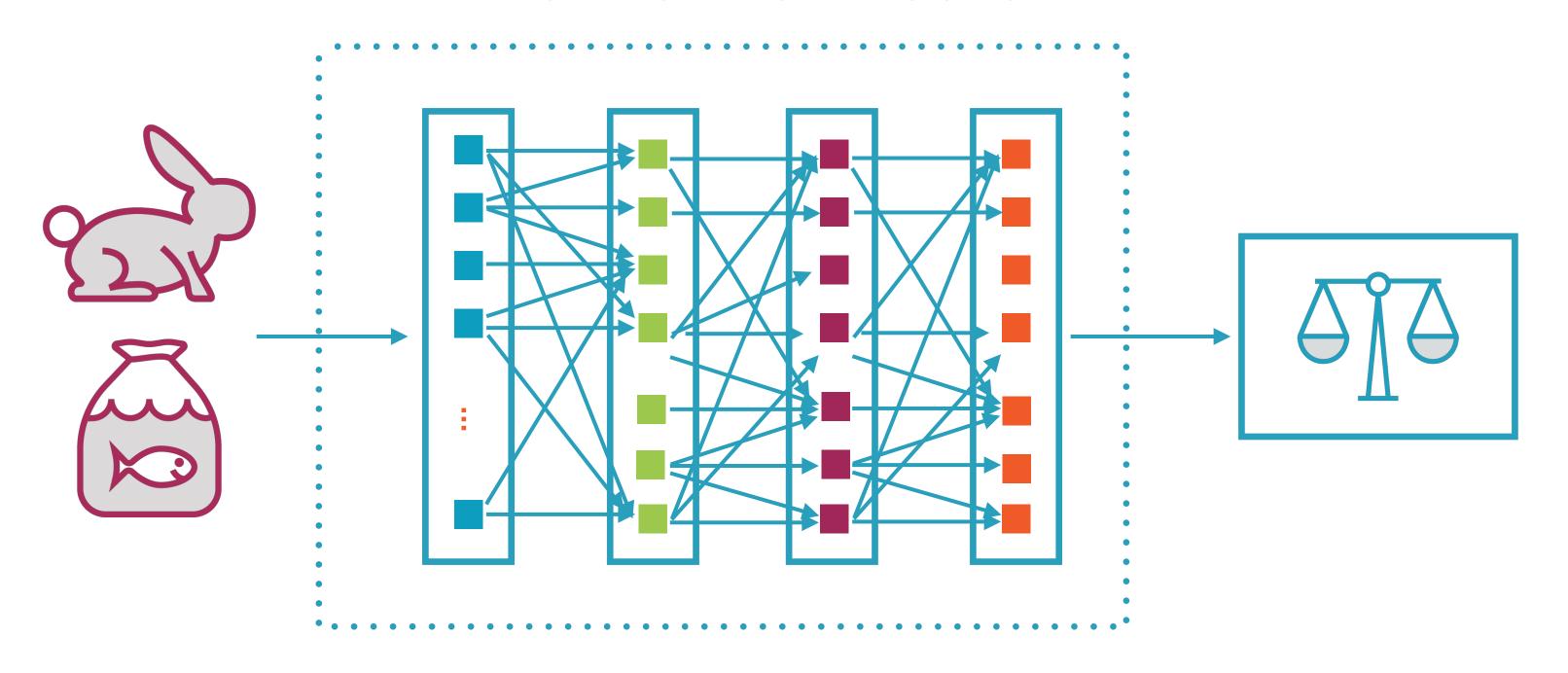
Each layer consists of individual interconnected neurons

#### Network of Neurons



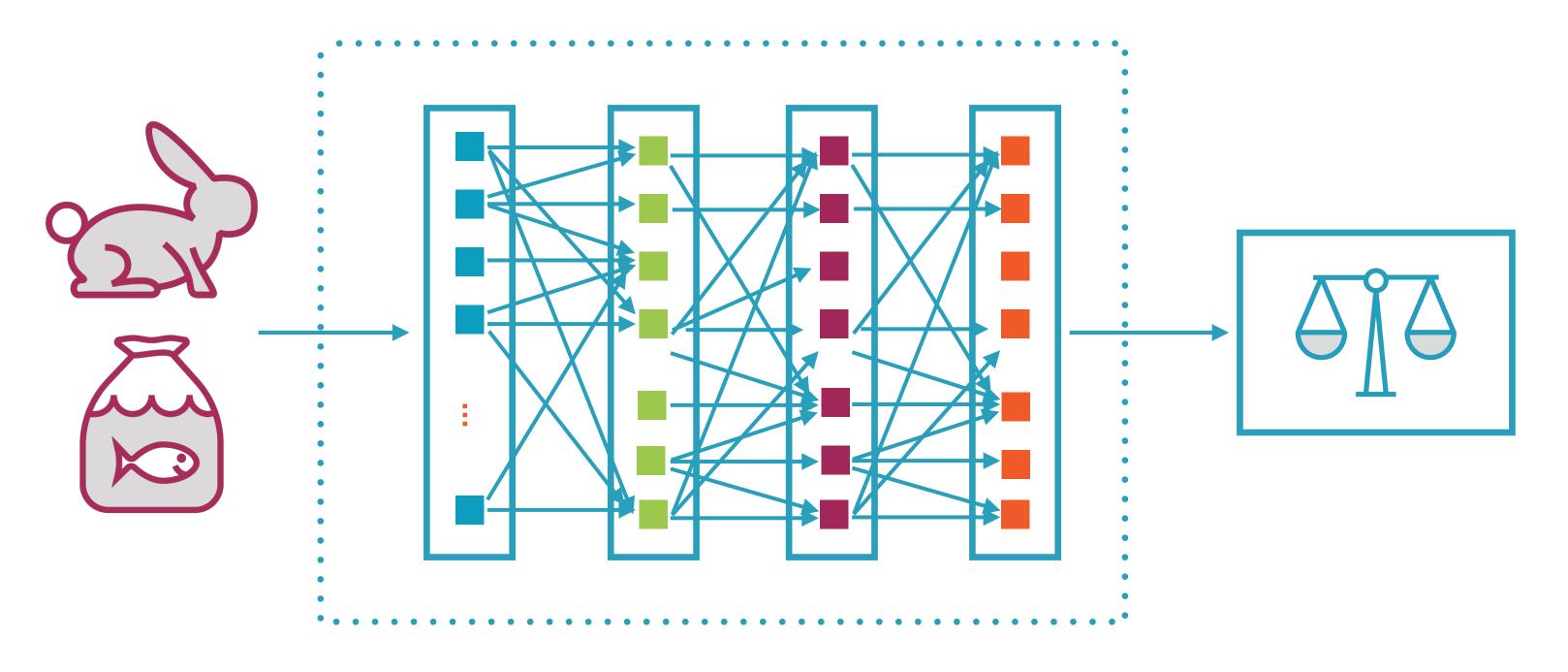
Neurons receive input from neurons in the previous layer

#### Network of Neurons

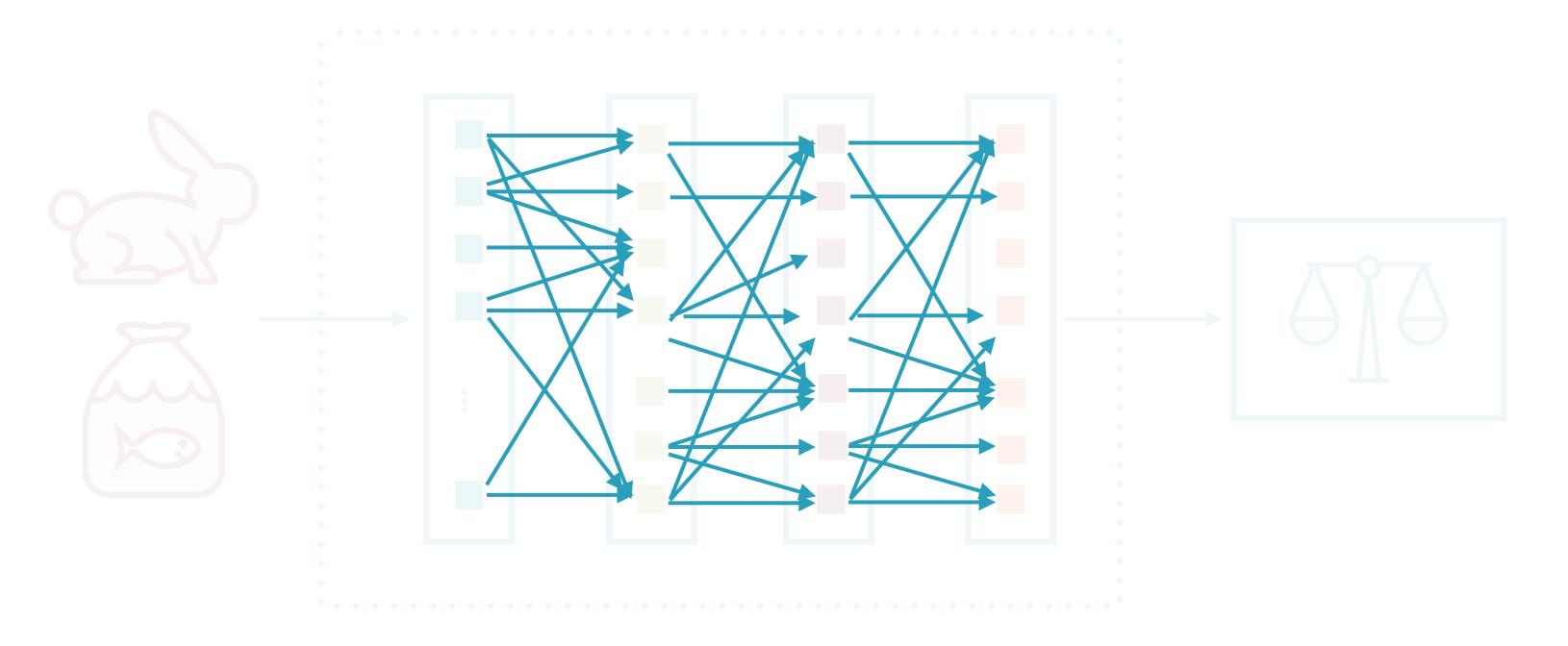


And pass their output on to neurons in the next layer

## Feed-forward Networks

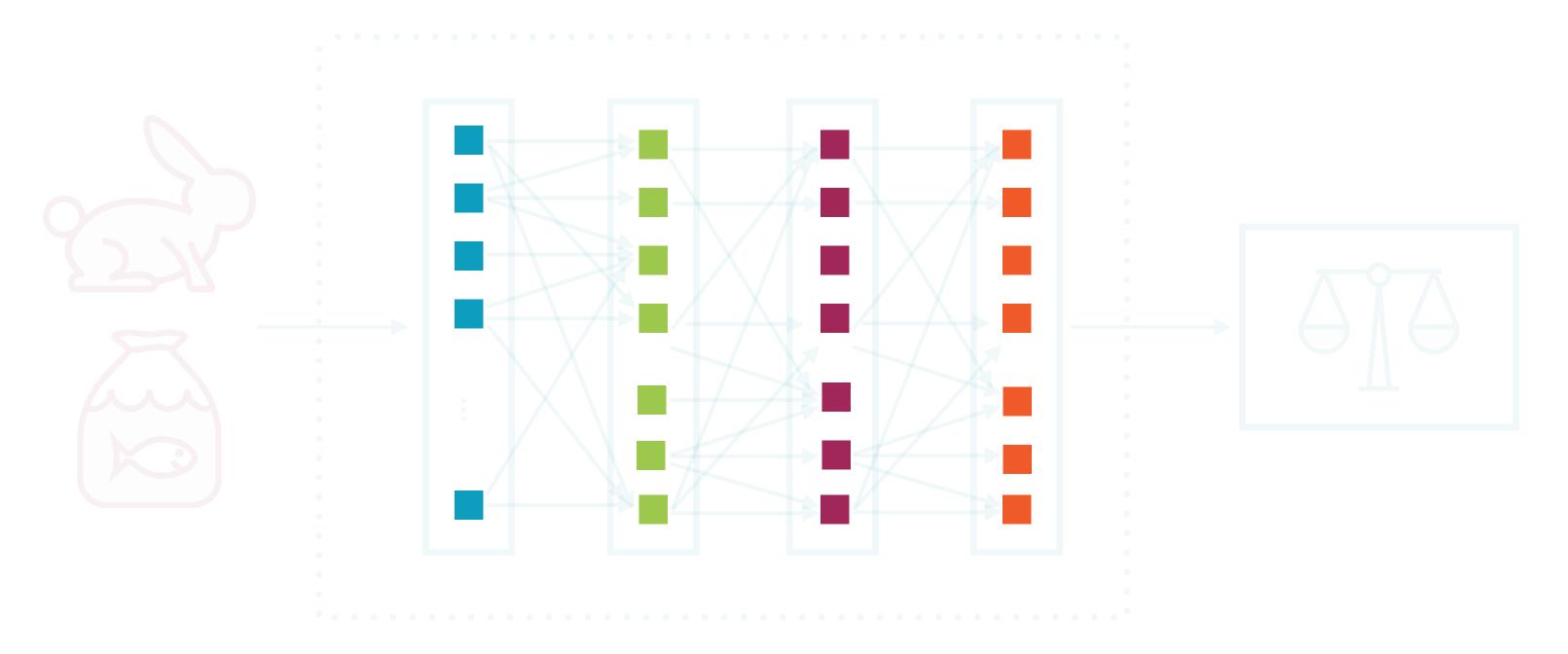


#### Feed-forward Networks



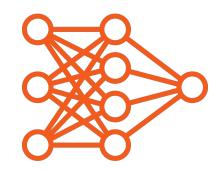
Feed-forward networks: Information moves forward through the layers

#### Feed-forward Networks

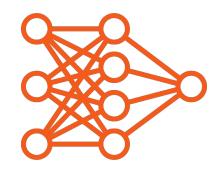


No connection exists between neurons in the same layer

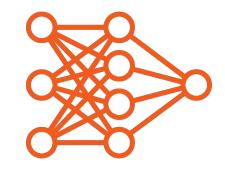
## Deep Learning with Neural Networks



Directed computation graphs "learn" relationships between data



The more complex the graph, the more relationships it can "learn"



"Deep" Learning: Depth of the computation graph

$$y = Wx + b$$

## "Learning" Regression

Regression can be reverse-engineered by a single neuron

```
def doSomethingReallyComplicated(x1,x2...):
    ...
    ...
    return complicatedResult
```

## "Learning" Arbitrarily Complex Functions

Adding layers to a neural network can "learn" (reverse-engineer) pretty much anything

## Training a Neural Network

#### Neurons

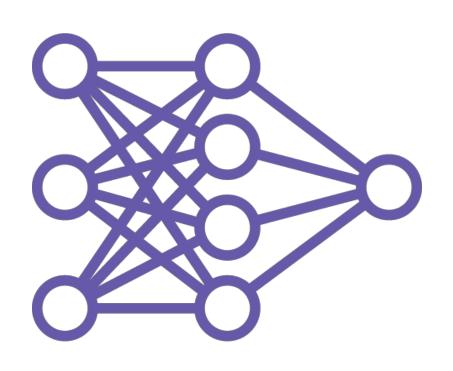


The nodes in the computation graph are simple entities called neurons

Each neuron performs very simple operations on data

The neurons are connected in very complex, sophisticated ways

#### Neural Network

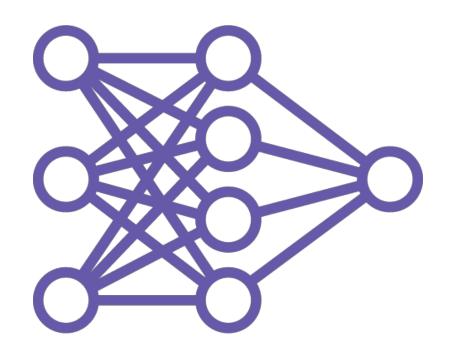


The complex interconnections between simple neurons

Different network configurations => different types of neural networks

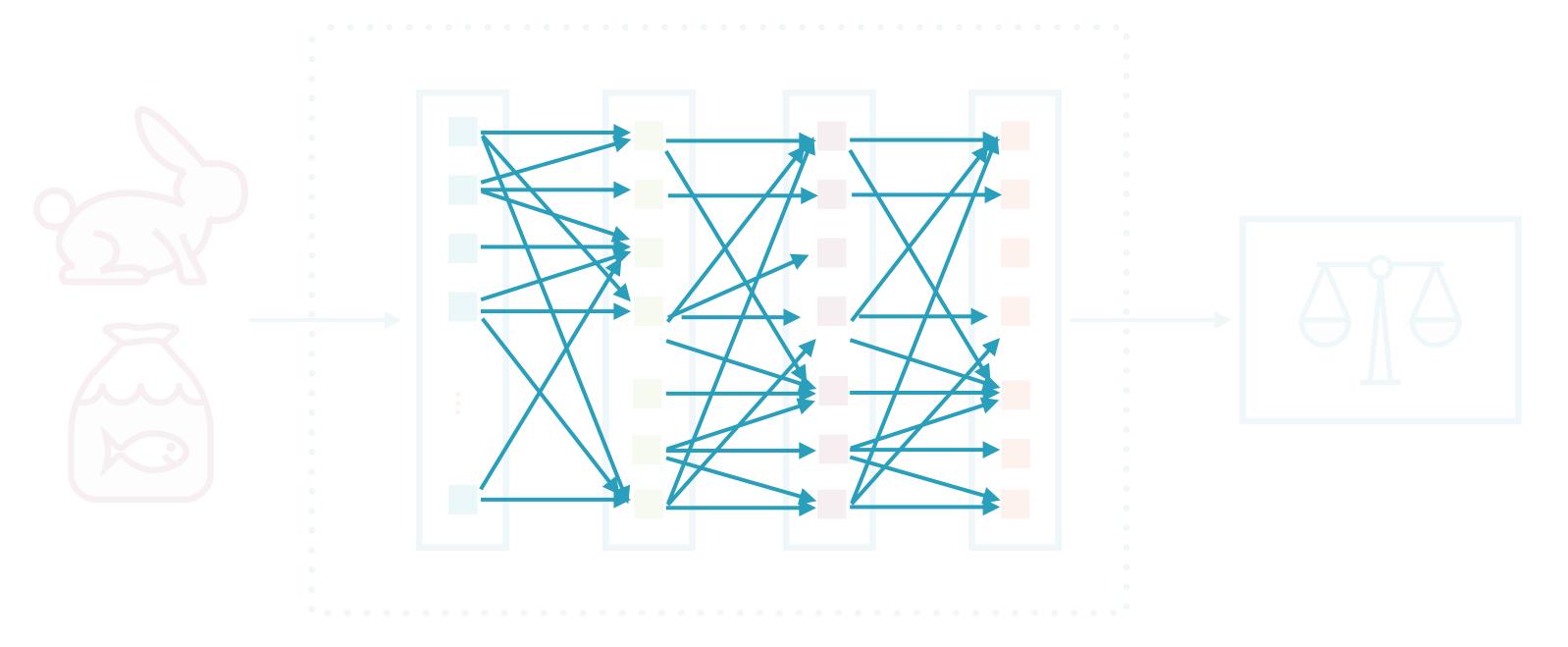
- Convolutional
- Recurrent

#### Neural Network



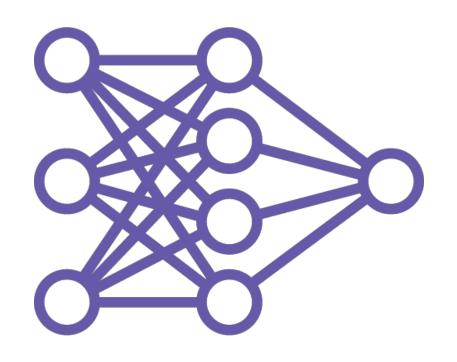
Groups of neurons that perform similar functions are aggregated into layers

## Complex Interconnections



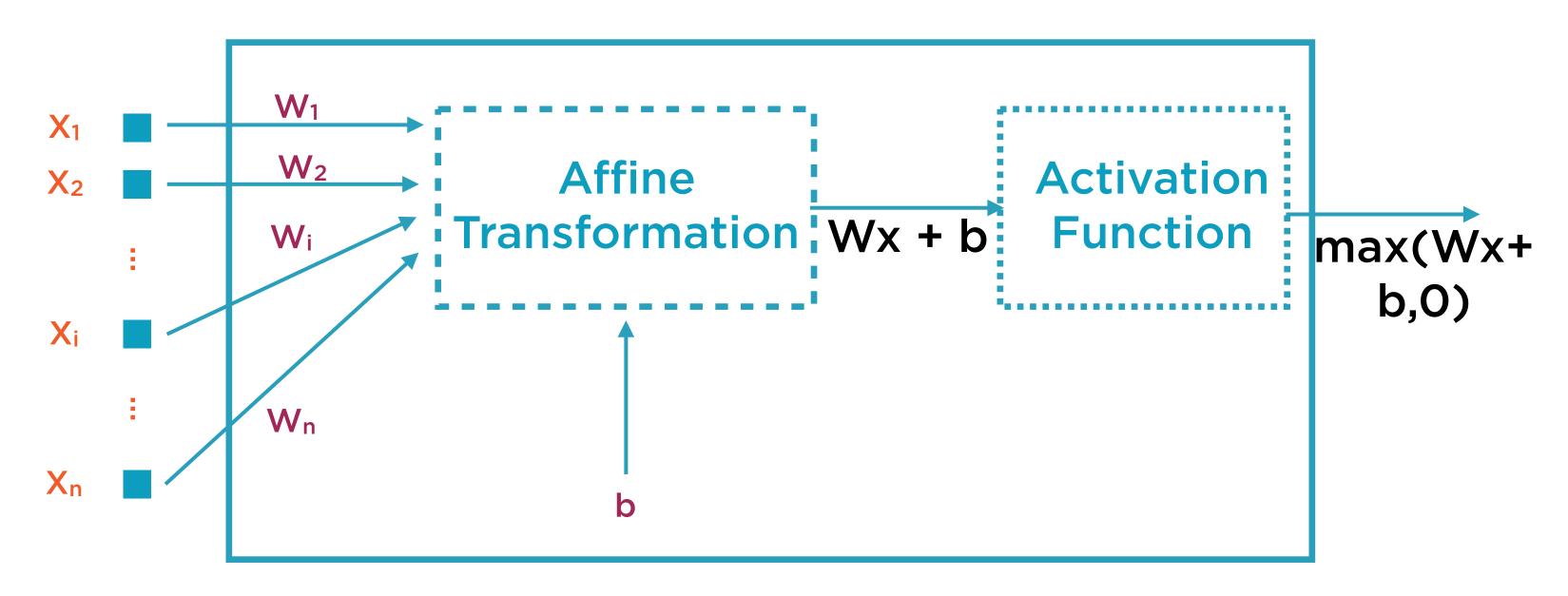
Neurons in a neural network can be connected in very complex ways...

#### Neural Network

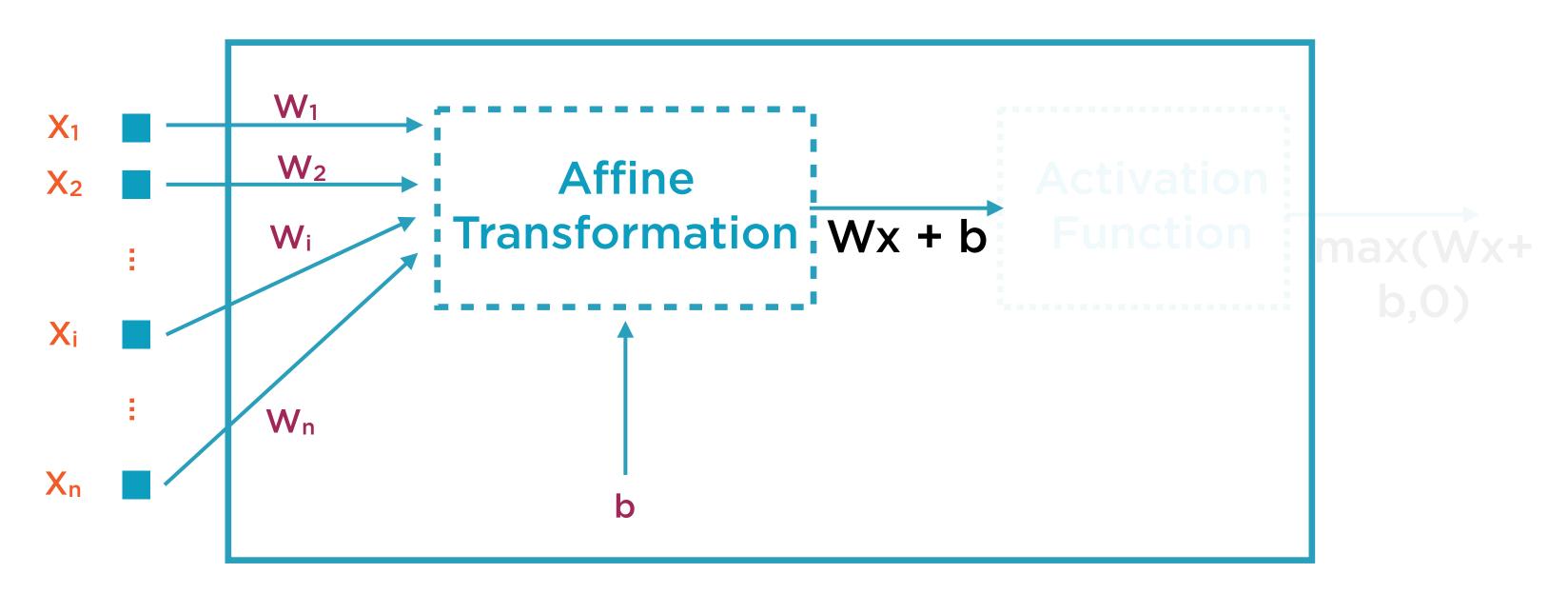


Neurons in a neural network can be connected in very complex ways...

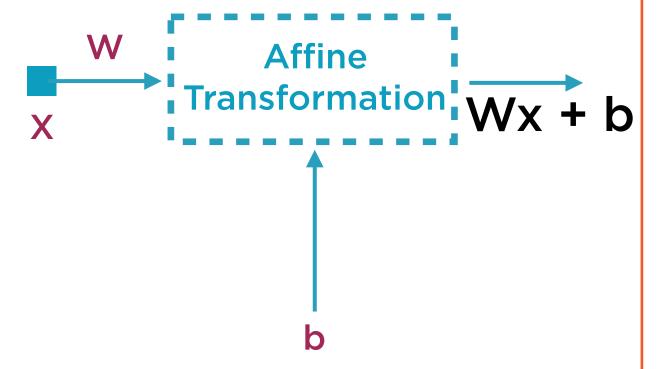
...But each neuron only applies two simple functions to its inputs



Each neuron only applies two simple functions to its inputs



Where do the values of W and b come from?

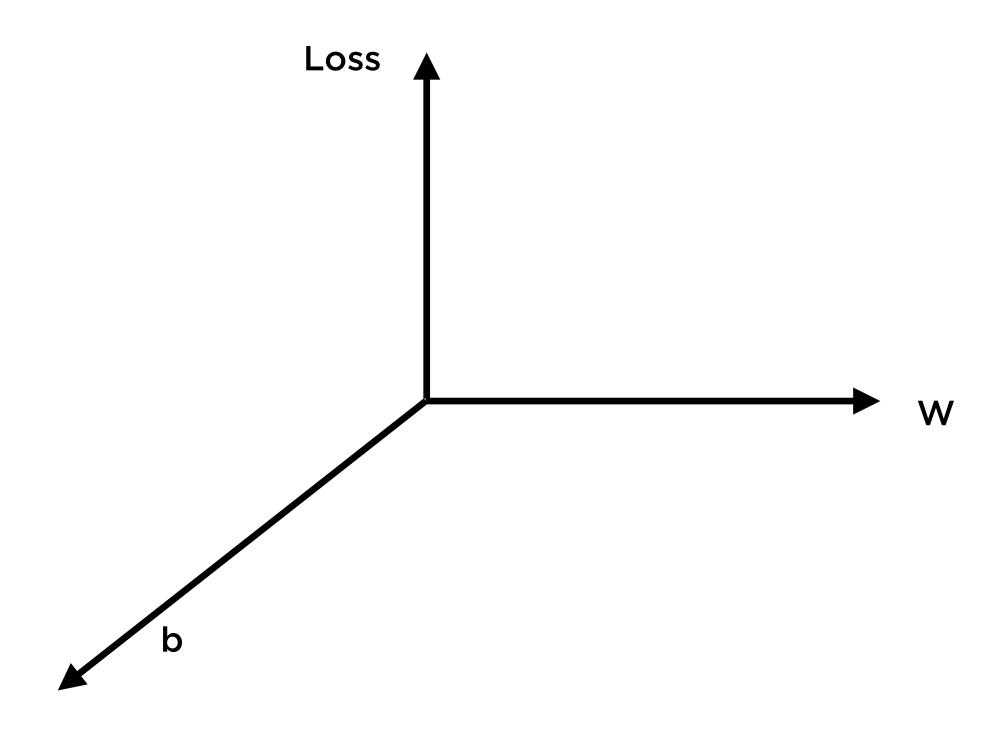


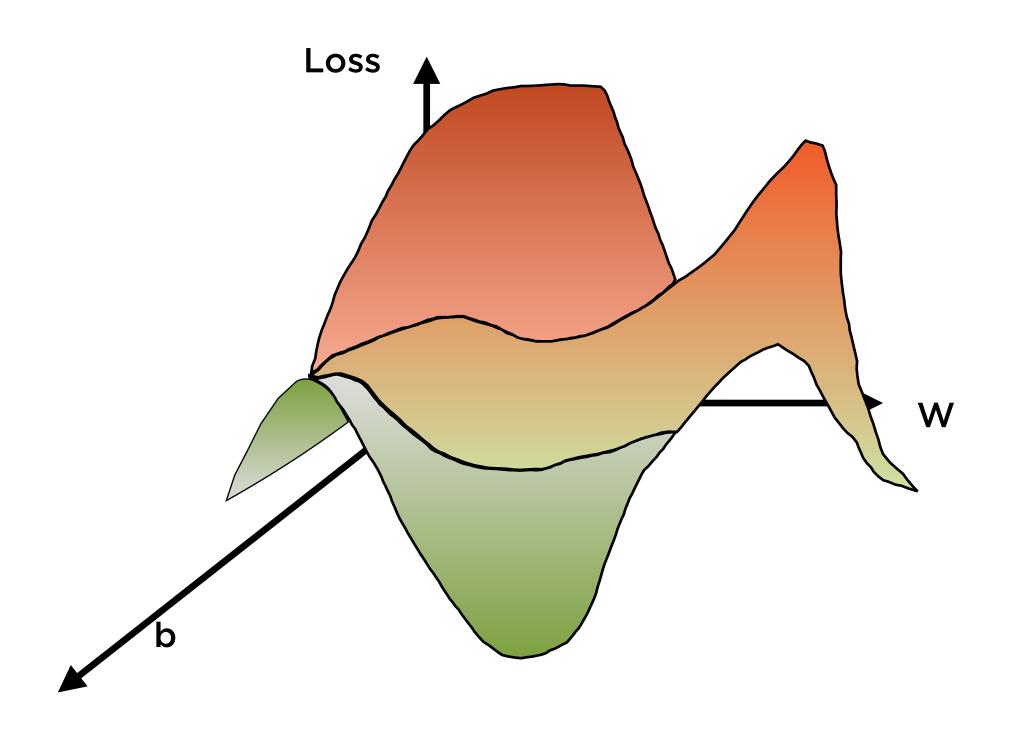
Finding the "best" values of W and b for each neuron is crucial

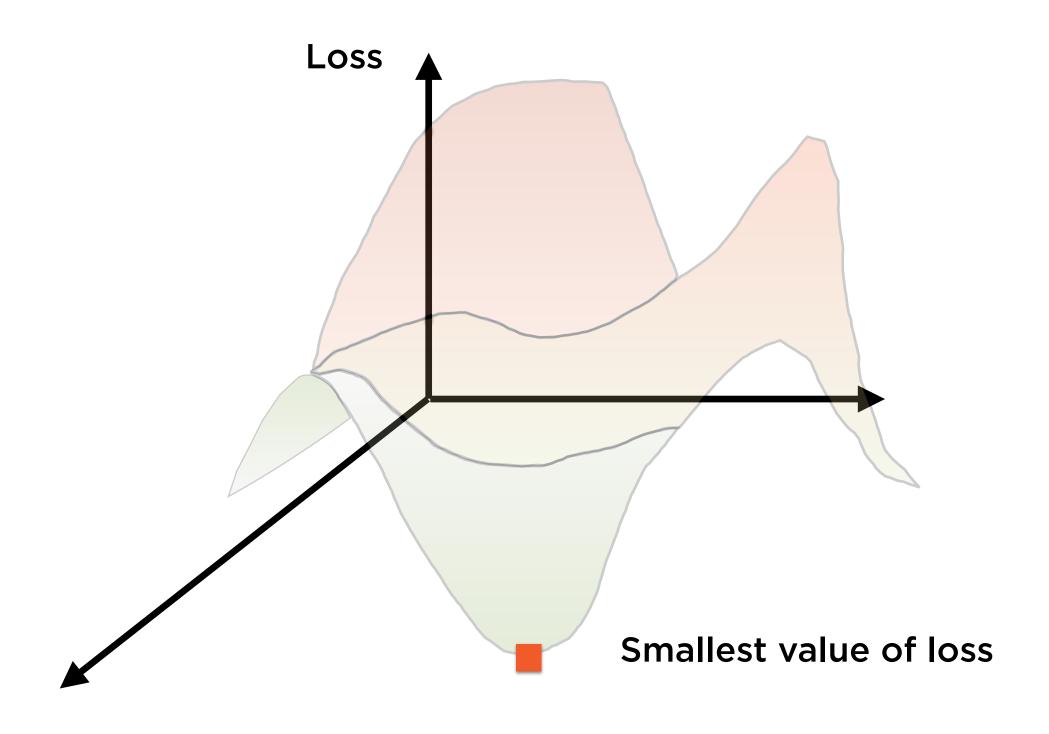
The "best" values are found using the cost function, optimizer and corpus

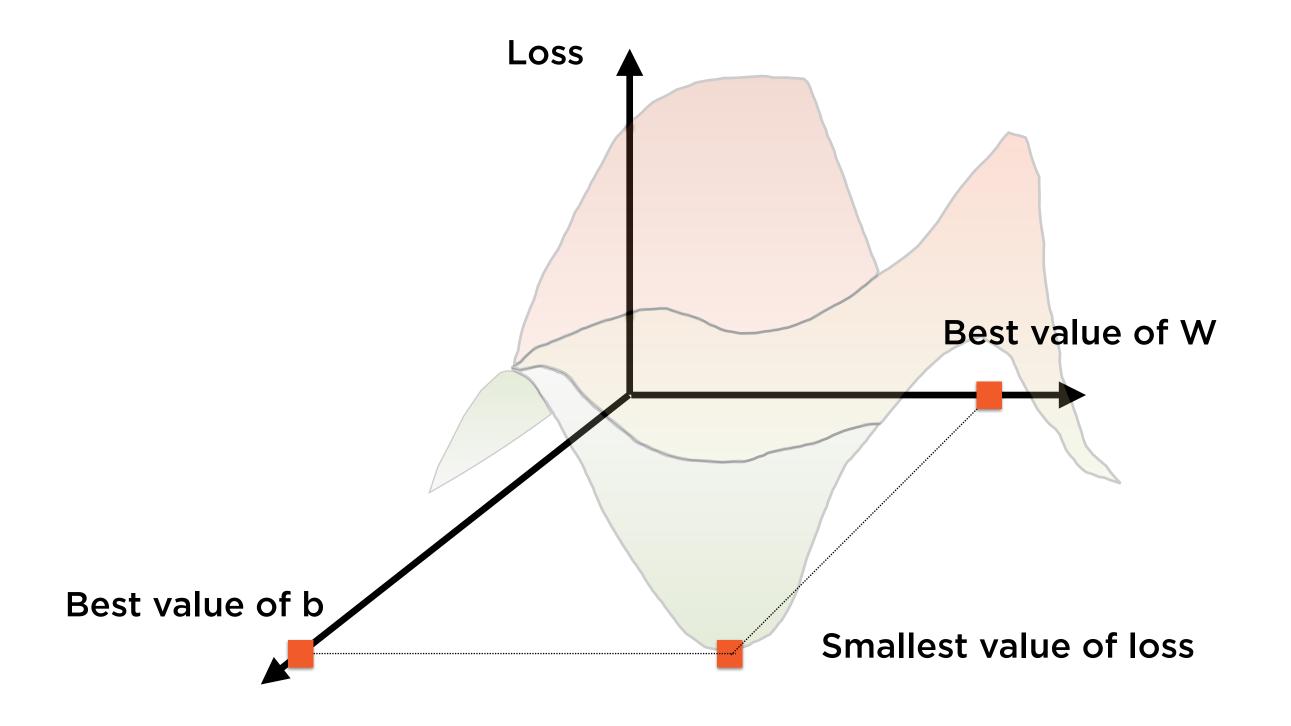
And the process of finding them is called the training process

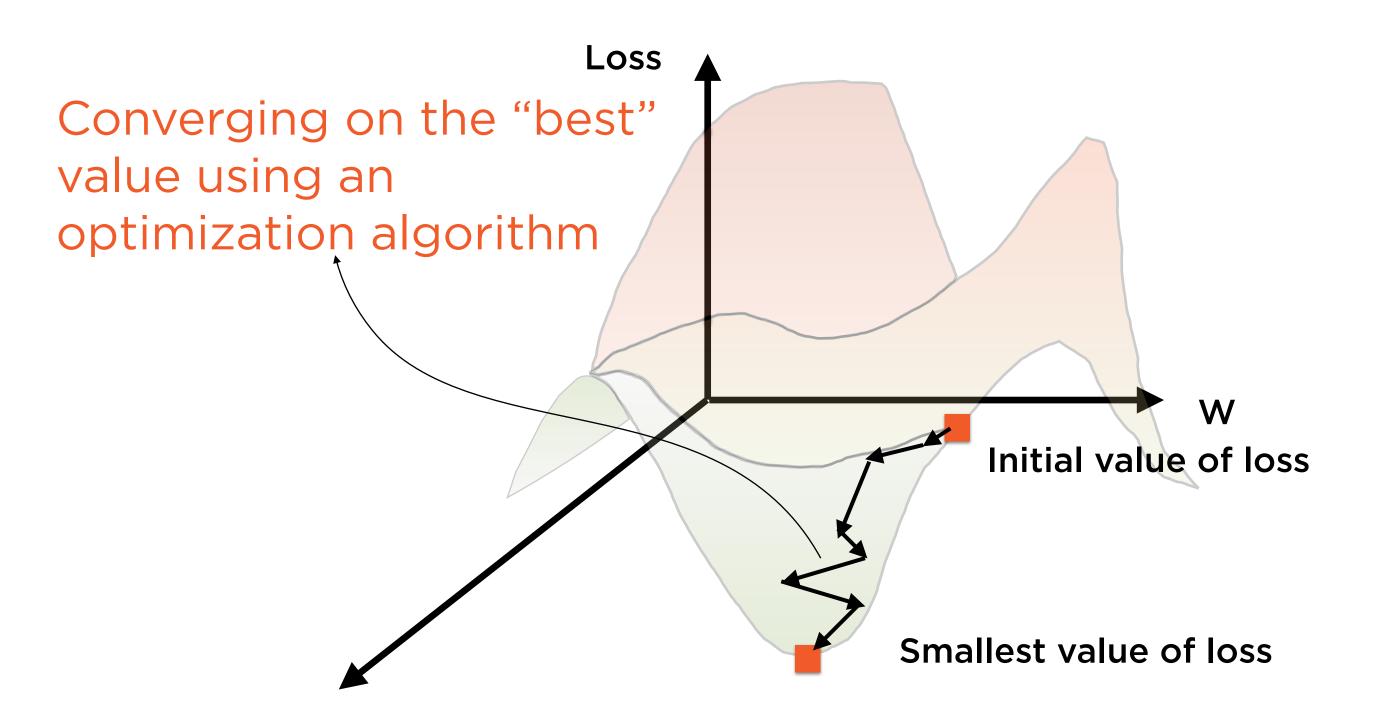
Training a neural network happens using gradient descent

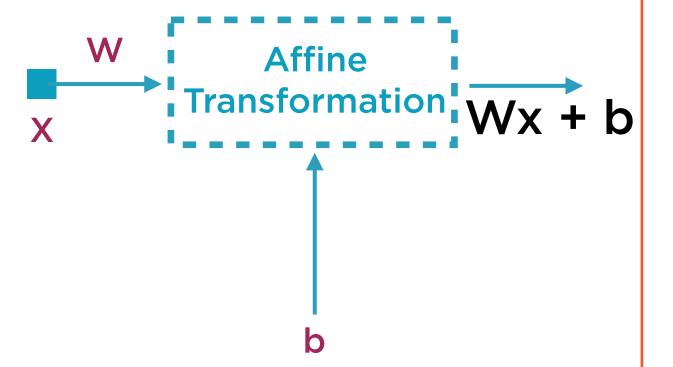








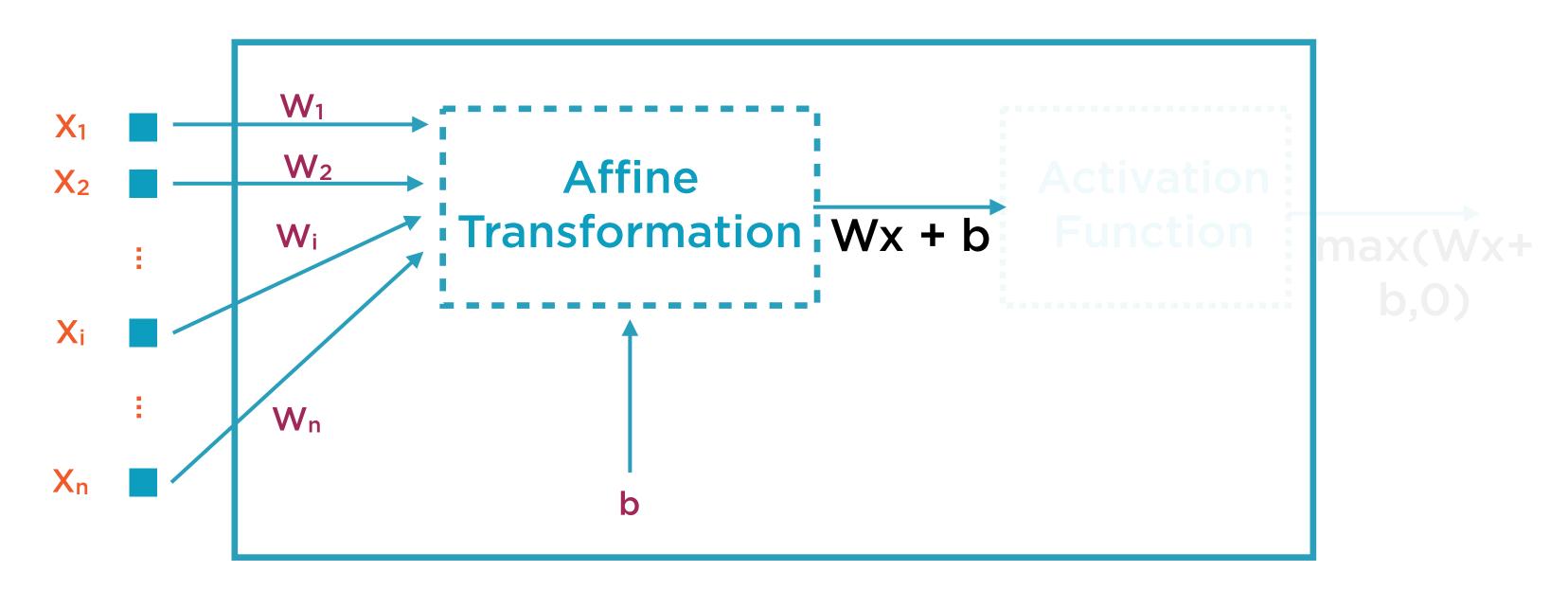




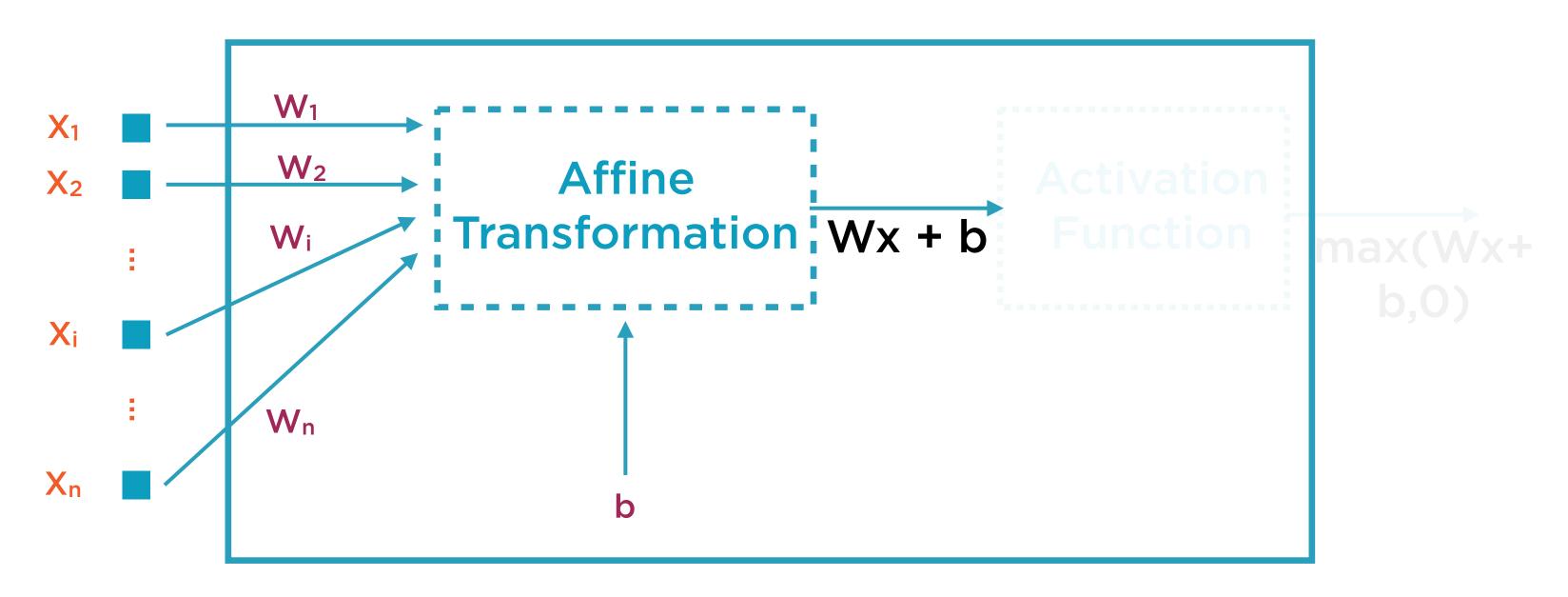
During training, the output of deeper layers may be "fed back" to find the best W, b

This is called back propagation

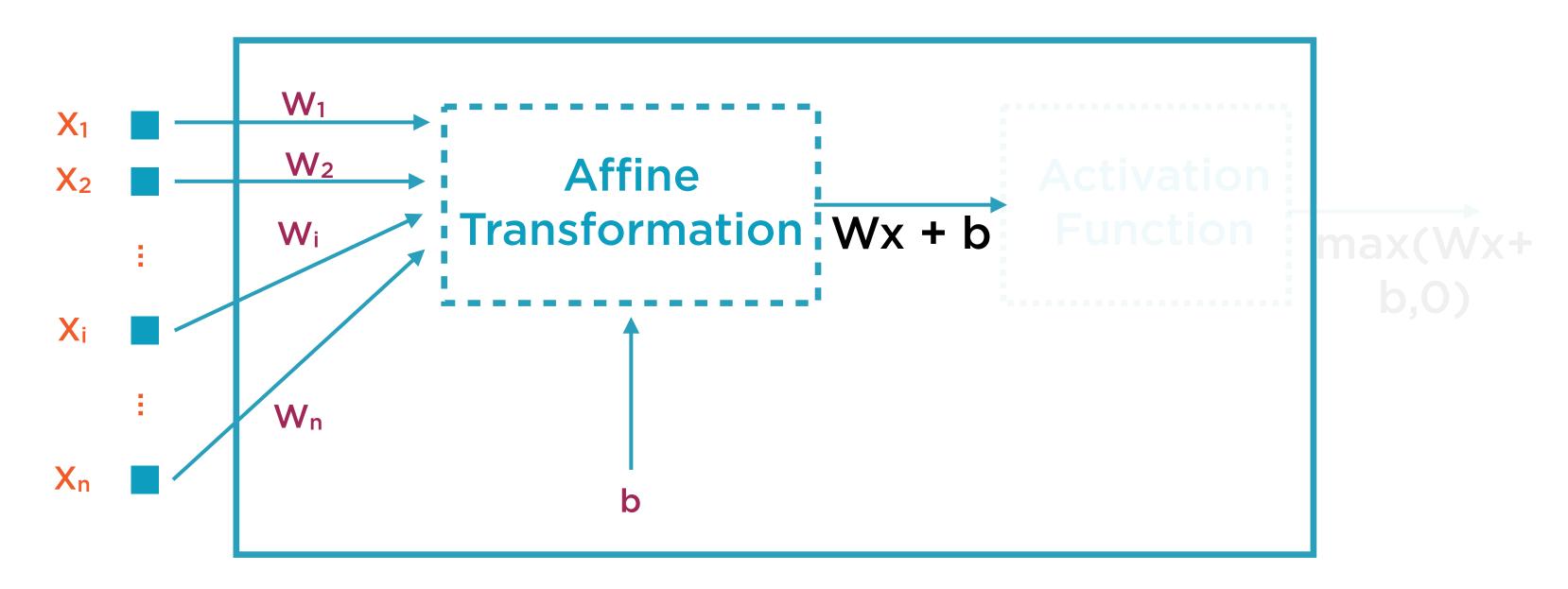
Back propagation is the standard algorithm for training neural networks



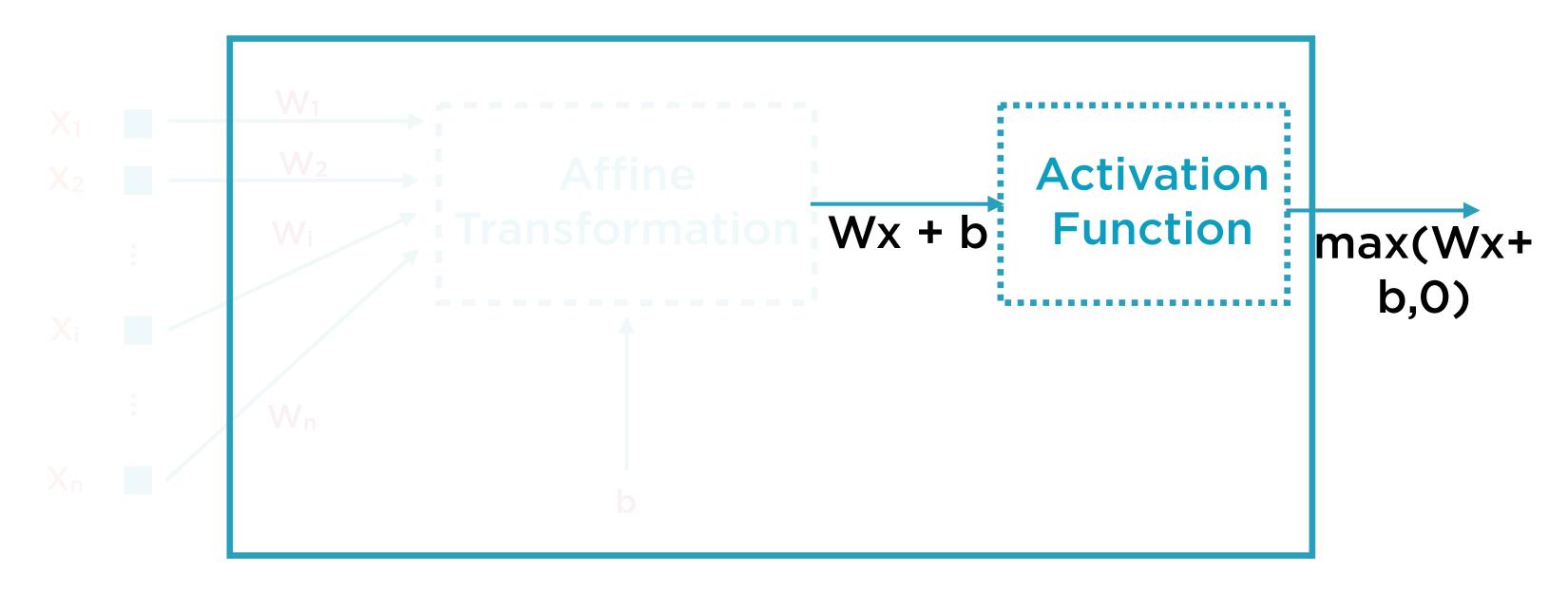
The training algorithm will use the weights to tell the neuron which inputs matter, and which do not...



...and apply a corrective bias if needed



The linear output can only be used to learn linear functions, but we can easily generalize this...



The Activation function is a non-linear function, very often simply the max(0,...) function



The output of the affine transformation is chained into an activation function



The activation function is needed for the neural network to predict non-linear functions

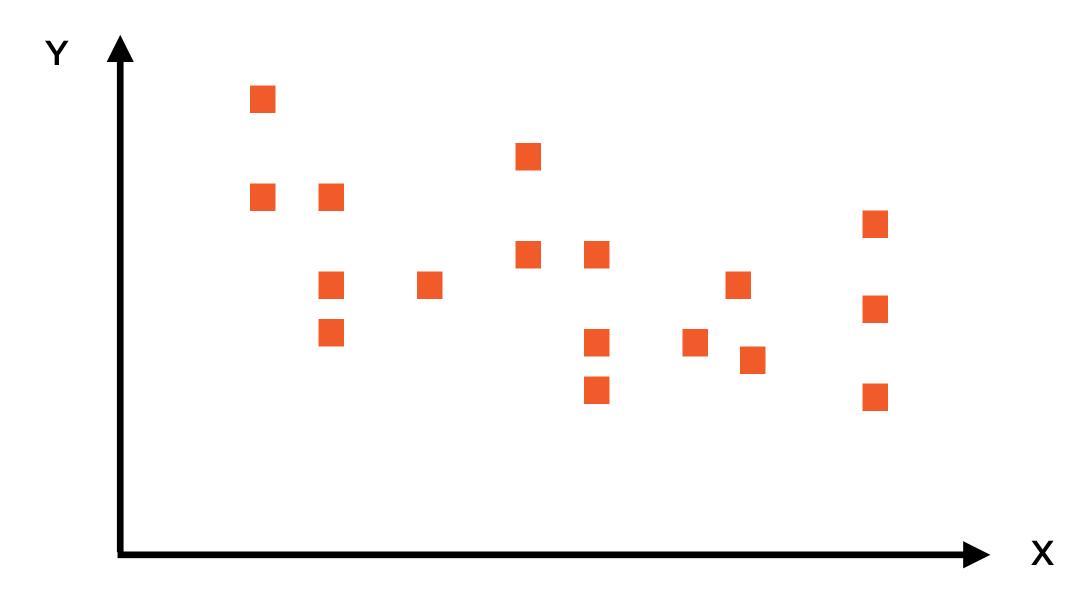


The most common form of the activation function is the ReLU

**ReLU: Rectified Linear Unit** 

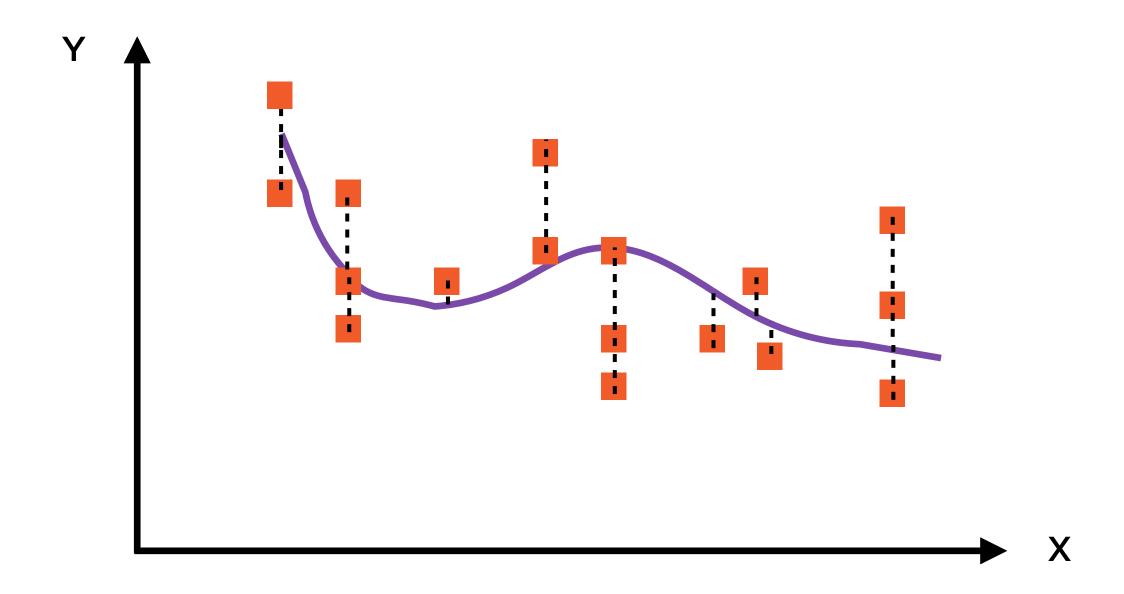
ReLU(x) = max(0,x)

# Overfitting and Underfitting

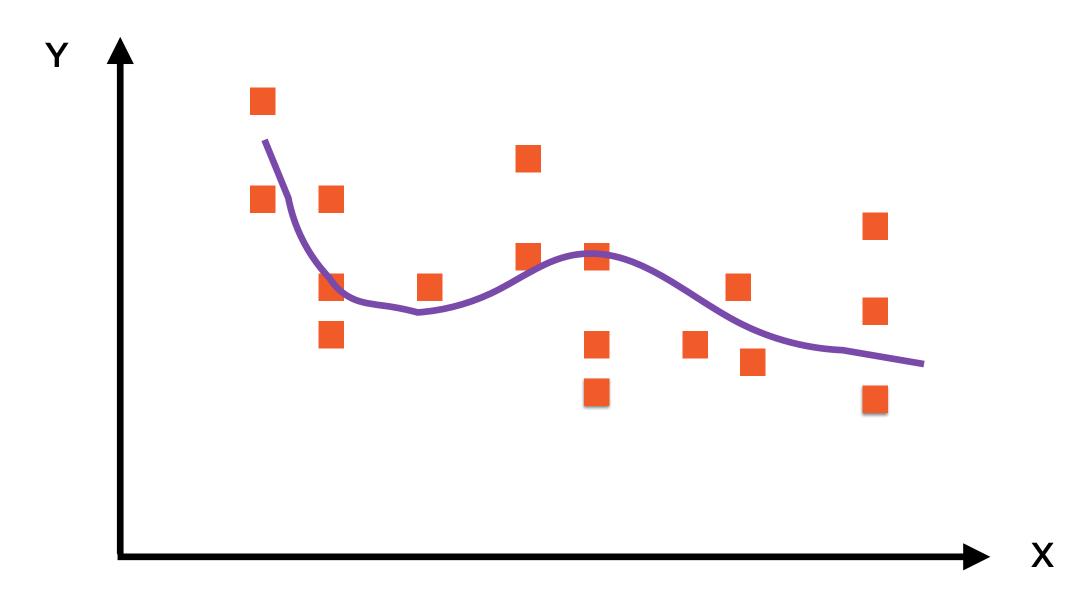


Challenge: Fit the "best" curve through these points

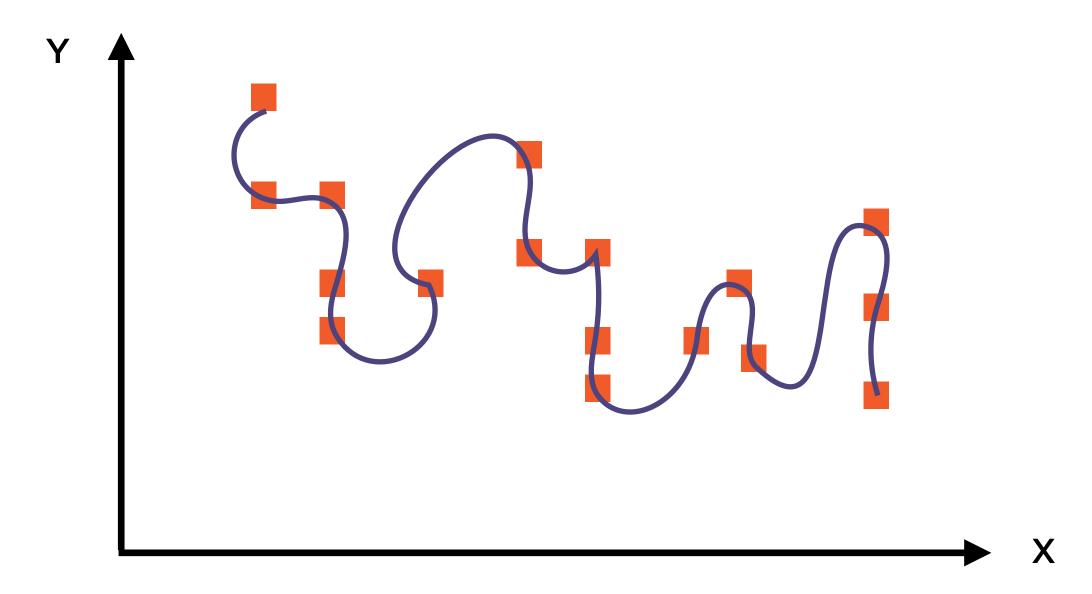
#### Good Fit?



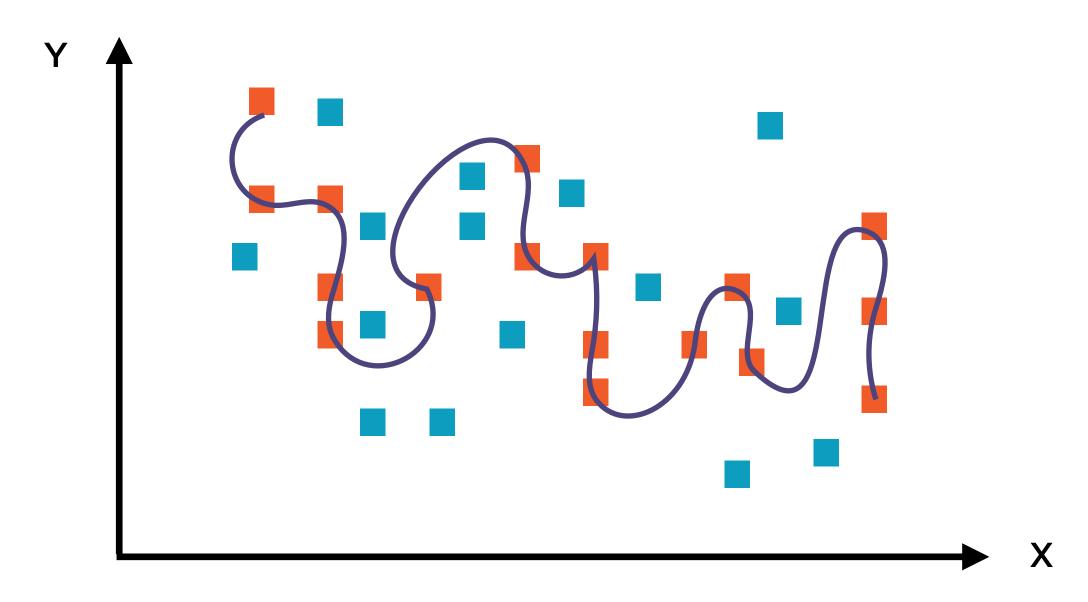
A curve has a "good fit" if the distances of points from the curve are small



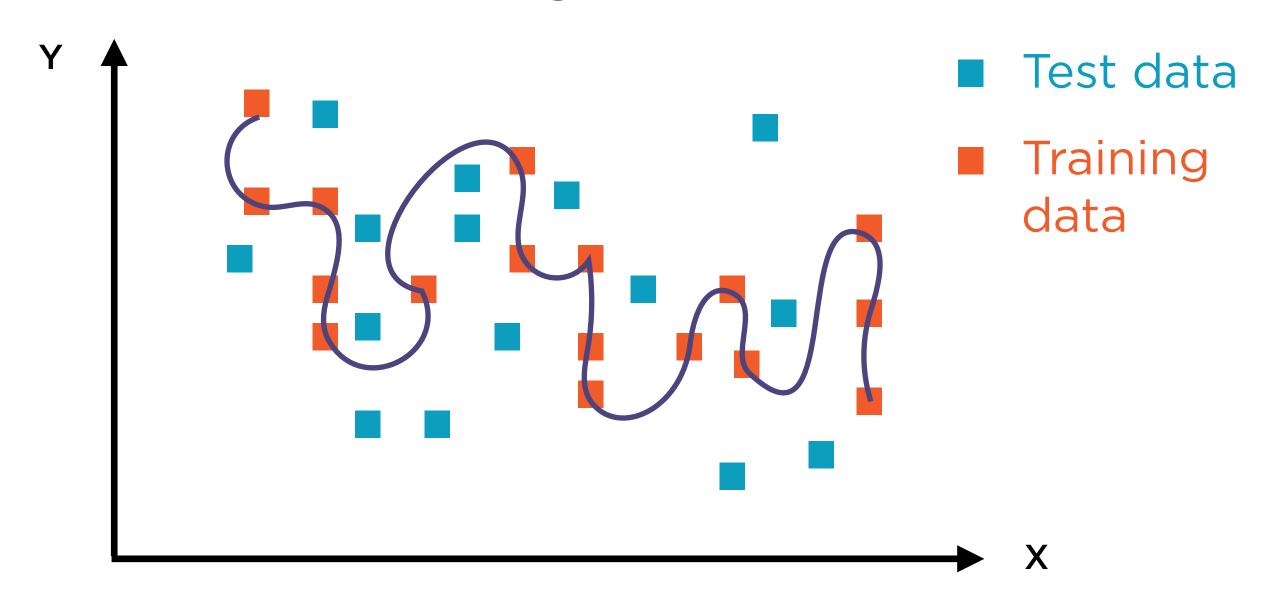
We could draw a pretty complex curve



We can even make it pass through every single point

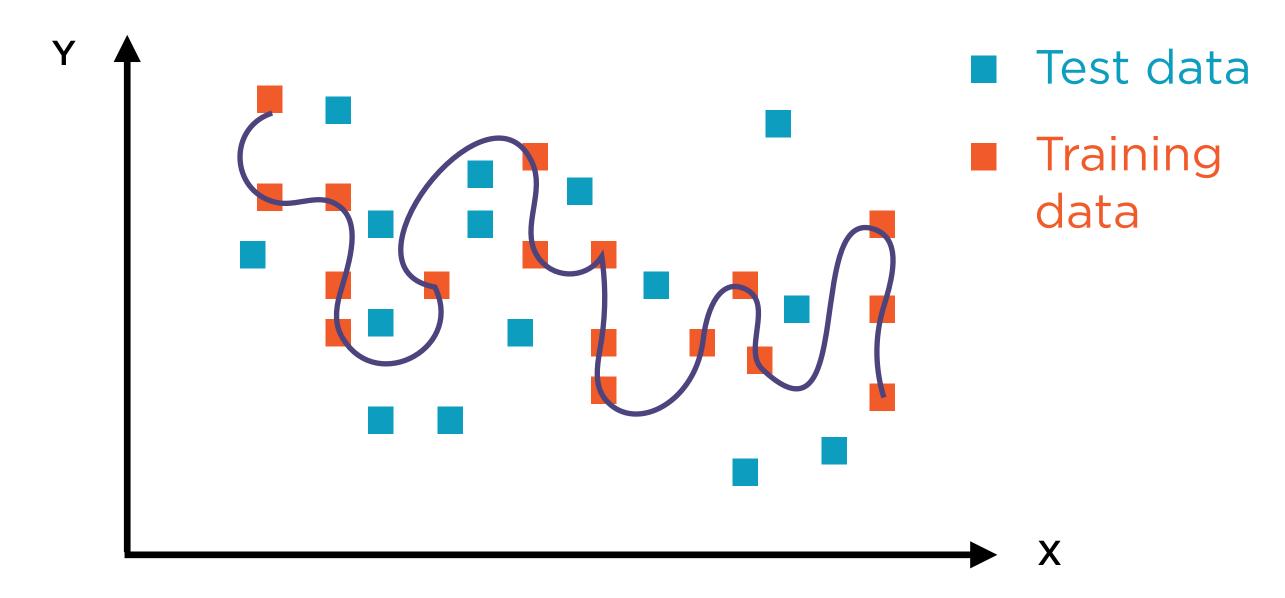


But given a new set of points, this curve might perform quite poorly

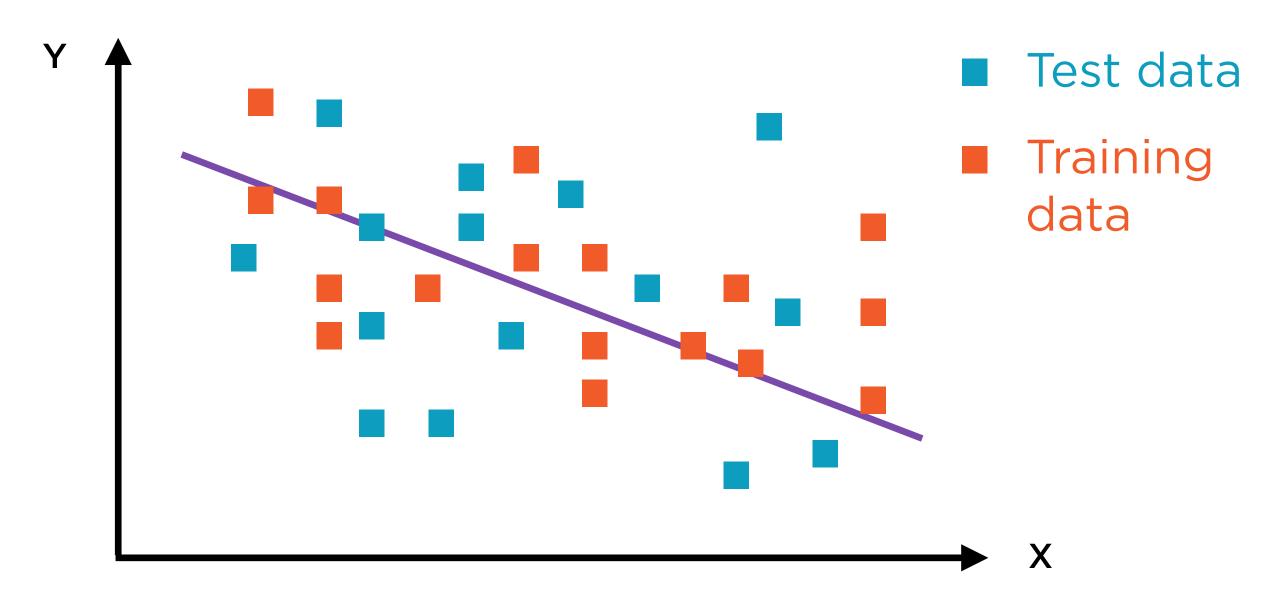


The original points were "training data", the new points are "test data"

#### Overfitting



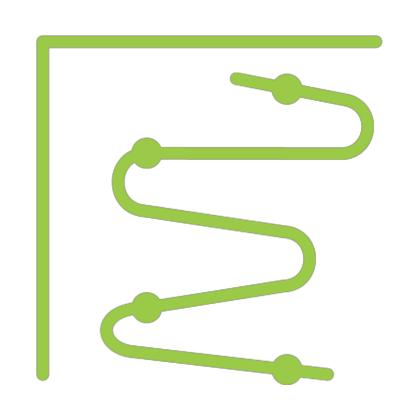
Great performance in training, poor performance in real usage



A simple straight line performs worse in training, but better with test data

# Overfitting

High test error



Model has memorized the training data

Low training error

Does not work well in the real world

# Preventing Overfitting



Regularization - Penalize complex models

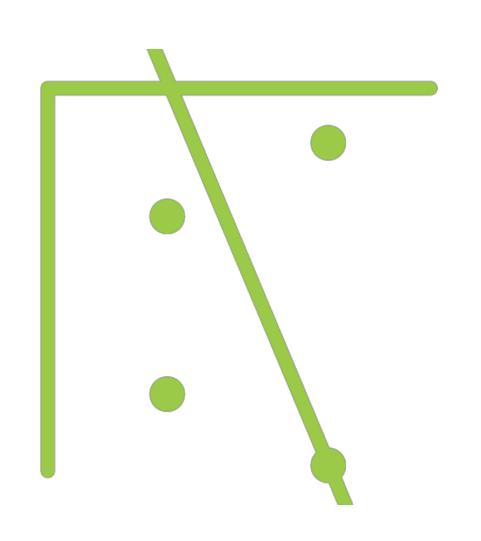


Cross-validation - Distinct training and validation phases



Dropout (NNs only) - Intentionally turn off some neurons during training

# Underfitting



Model unable to capture relationships in data

Performs poorly on the training data

Model too "simple" to be useful

# Summary

scikit-learn support for neural networks

scikit-learn vs. deep learning frameworks

Perceptrons and neurons

Multi-layer perceptrons (MLPs) and neural networks

Training a neural network