

# Ramesh Neupane

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## Summary

Skillful developer with capability of detecting key technical issues, capable of setting goals, ranking them according to overall relevance, and achieving them with the team. driven person with the capacity to grow both personally and professionally and the flexibility to adapt to any situation.

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## Technical Skills

**Languages and Scripts:** Java, C#

**Database:** MySQL

**VCS:** Github

**Cloud Service:** github-page

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## Projects

### ❖ Score it! ( Java Swing Game)

Stack: Java

- Description: The game involves a basketball that must pass through a hoop and collect points. The high-level overview of the game mechanics includes when the game is loaded, the player is presented with a start screen that includes the game title and play button. The player earns points for each score they made. When the ball does not collides in the hoop that will result in showing the over screen . Overall, Score it is a fun and engaging game that challenges players to pass through a hoop and obstacles and collect as many ball as possible.

-> [github link](#)

❖ **•Ace the Game (unity game)**

Stack: C# with unity

- Description: The game involves a player that must avoid obstacles and collect lives as it travels through path. When the game is loaded, the player is greeted with a start screen that includes the game title and play button. The player must pass through the path avoiding obstacles and enemies . Contact with obstacle and enemies will result in the player losing a life. Overall, Ace the game is a fun and addictive game that challenges players to pass through a field of obstacles with smooth animations.

-> [live link](#)

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## **Education**

### **Purbanchal University**

Bachelor in Information Technology(BIT), Kist College