

Clay Ramey – COMP 3220 – Copilot bonus

Copilot helped me by giving ideas for what a functions logic should be based off what is in my classes currently and what similar GitHub projects recommend.

- 1) Copilot recommended a if statement initially to utilize lookahead to see if the token is an add operation (+) or an minus operation (-)

```
start_term = term()
if (@lookahead.type == Token::ADDOP or @lookahead.type == Token::SUBOP)
  puts "Found PRINT Token: #{@lookahead.text}"
  match(Token::PRINT)
  puts "Entering EXP Rule"
```

- 2) Next, when creating the term function, it recommended the check for if it's a division operator or multiplication operator. I did need to change the shiftSiblingsDown function name to shiftChildDown.

```
def term()
  f = factor()
  if (@lookahead.type == Token::MULTOP or @lookahead.type == Token::DIVOP)
    tail = ttail()
    tail.addAsNextChild(f)
    tail.shiftSiblingsDown()
  else
    tail = f
  end
  return tail
end
```

I then realized this is not how the term function should be used, and changed it to:

```
def term()
  enter_rule("TERM")

  factor()
  ttail()

  exit_rule("TERM")
end
```

- 3) I then was creating the factor function to check for the LPAREN, ID, INT, and RPAREN. The logic was close to optimal. It didn't have the found token function call for ID.

```
def factor()  
  if (@lookahead.type == Token::LPAREN)  
    match(Token::LPAREN)  
    exp = statement()  
    match(Token::RPAREN)  
    return exp  
  elsif (@lookahead.type == Token::INT)  
    t = @lookahead  
    match(Token::INT)  
    return AST.new(t)  
  else  
    puts "Error in factor"  
    @errors += 1  
    return nil  
  end  
end
```

This caused me to add the ID token check, and factor turned out like this:

```
def factor()  
  enter_rule("FACTOR")  
  
  if (@lookahead.type == Token::LPAREN)  
    found_token("LPAREN")  
    match(Token::LPAREN)  
    exp()  
    if (@lookahead.type == Token::RPAREN)  
      found_token("RPAREN")  
    end  
    match(Token::RPAREN)  
  elsif (@lookahead.type == Token::INT)  
    found_token("INT")  
    match(Token::INT)  
  elsif (@lookahead.type == Token::ID)  
    found_token("ID")  
    match(Token::ID)  
  else  
    match(Token::LPAREN, Token::INT, Token::ID)  
  end  
  
  exit_rule("FACTOR")  
end
```

4) Next, I added the ttail function and it gave me the following recommendations:

```
def ttail()
  if (@lookahead.type == Token::MULTOP)
    t = @lookahead
    match(Token::MULTOP)
    f = factor()
    if (@lookahead.type == Token::MULTOP or @lookahead.type == Token::DIVOP)
      tt = ttail()
      tt.addAsNextChild(f)
      tt.addAsNextChild(t)
      return tt
    else
      t.addAsNextChild(f)
      return t
    end
  elsif (@lookahead.type == Token::DIVOP)
    t = @lookahead
    match(Token::DIVOP)
    f = factor()
    if (@lookahead.type == Token::MULTOP or @lookahead.type == Token::DIVOP)
      tt = ttail()
      tt.addAsNextChild(f)
      tt.addAsNextChild(t)
      return tt
    else
      t.addAsNextChild(f)
      return t
    end
  else
    puts "Error in ttail"
    @errors += 1
    return nil
  end
end
```

The ttail function was way to overdone, after I fixed the ttail function it looked like this:

```
def ttail()
  enter_rule("TTAIL")

  if (@lookahead.type == Token::MULTOP)
    found_token("MULTOP")
    match(Token::MULTOP)
    factor()
    ttail()
  elsif (@lookahead.type == Token::DIVOP)
    found_token("DIVOP")
    match(Token::DIVOP)
    factor()
    ttail()
  else
    choose_epsilon("MULTOP", "DIVOP")
  end

  exit_rule("TTAIL")
end
```

5) Next, I created the assign function. Copilot gave me this recommendation for my code.

```
def assign()
  if (@lookahead.type == Token::ID)
    puts "Found ID Token: #{@lookahead.text}"
    match(Token::ID)
    match(Token::ASSGN)
    puts "Entering EXP Rule"
    exp()
  else
    puts "Error in assign()"
  end
end
```

This is how it looked after I changed the code to fit my needs. It basically added the check for the tokens manually instead of using a match function. This worked simpler for how the architecture of my code was.

```
def assign()
  enter_rule("ASSGN")

  if (@lookahead.type == Token::ID)
    found_token("ID")
  end
  match(Token::ID)
  if (@lookahead.type == Token::ASSGN)
    found_token("ASSGN")
  end
  match(Token::ASSGN)
  exp()

  exit_rule("ASSGN")
end
```

From this coding assignment, I've realized Copilot is very useful if used right. It gives great ideas for how to design your code and can give a good idea for how to start logic in your various functions. I will definitely continue to use copilot!