

Rammohan Ramanathan

Email: ramgmtk@gmail.com | Phone: 650 933 8991 | linkedin.com/in/rammohan-ramanathan

EDUCATION

- *BS Computer Science (2021)*
Specializing Game Design –
University of California – Santa Cruz

GPA: 3.8 | Highest Honors |
Dean's List

- *Associates in Arts, Emphasis in*
Behavioral Sciences (2017)
DeAnza Community College,
Cupertino, CA

SKILLS

- C++
- C#
- Java
- Javascript
- Python
- Analytical Skills
- Problem Solving Skills
- Design and Programming
- Adaptability
- Knowledge of Data Structures and Algorithms
- Knowledge of Parallel / Concurrent Programming
- Knowledge of Game based AI Programming such as Pathfinding and Behavior trees

LINKS

- *Github:*
github.com/ramgmtk
- *Portfolio:*
ramgmtk.github.io

Objective

I am a Computer Science: Game Design graduate seeking work experience and knowledge in backend software development. I believe my skills, workplace experience, and candor will enable me to contribute to the workplace environment and become an asset to the team.

EXPERIENCE

Capstone Project:

I have worked two retail jobs at Staples and Home Depot respectively. My duties involved seeing to customer's needs, providing assistance to fellow coworkers, carrying varying loads, and operating a cash register. These job's gave me a basis for work ethic and teamwork in the workplace.

Drbeen Website:

I worked as an assistant for the website drbeen. My main task was to assist the CEO with general tasks, as well as to create template based web pages and share them with the website's audience through email. This job gave me a higher level workflow experience compared to retail work, and experience using different tools for the job such as slack.

Retail Industry Experiences:

I have worked two retail jobs at Staples and Home Depot respectively. My duties involved seeing to customer's needs, providing assistance to fellow coworkers, carrying varying loads, and operating a cash register. These job's gave me a basis for work ethic and teamwork in the workplace.