

Lab 5 Report

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Write-up Questions

Part A

3.- Is the movement smooth and could you think of ways to improve this?

In the first run the movement was quite smooth, but too fast to be able to see what was really happening. I improved the animation by increasing the number of frames of each key frame, which made it seem like the circle had a slower, softer motion. Another option is to play with the frame rate using the *framerate()* function, which modifies the number of frames displayed per second.

Part B

1.- How does the curve change your perception of the movement?

Using a curve to determine the path that the circle travels between the keyframes gives it a much more realistic, natural-like motion, which results in an overall better animation.