

Ramin Anushiravani

New York City, NY | [Linkedin](#) | [Github](#) | ramin.audio@gmail.com

Education

08/2011 - 12/2016

M.S. & B.S., Electrical & Computer Engineering, University of Illinois at Urbana-Champaign (GPA: 3.97/4, 3.86/4)

Skills

- **Deep Learning Frameworks:** PyTorch, TensorFlow, Keras, TFLite, Sklearn
- **Foundation and Multimodal AI:** [Classical ML](#), [BERT](#), [GPT](#), [Reinforcement learning](#), Llama, AudioLM, Vision Transformer, EfficientNet, Wav2Vec, Conformer
- **Search:** RAG, Vectorized Search, Entity recognition, query understanding, recommendation systems
- **Model optimization:** [LoRA](#), [Few-shot](#), [prompt engineering and instruction fine-tuning](#), [prompt engineering](#), quantization, knowledge distillation, pruning
- **Audio Processing:** Signal processing, [Blind source separation \(NMF\)](#), dereverberation, denoising, feature engineering, [3D audio](#)
- **MLOps and deployment:** [AWS](#) (S3, EC2, SageMaker Pipelines), [MLFlow](#), [Flask](#), [FastAPI](#), GitHub Actions, Docker

Experience

Precision Neuroscience, New York, NY – *Staff Machine Learning Scientist* – 11/2023 to Present

- Built scalable and reusable machine learning and signal processing pipelines to process terabytes of brain signal (ECoG) data, facilitating processing, visualization, model training, and hyperparameter tuning.
- Designed hand-crafted features engineered to capture meaningful spatiotemporal neurophysiological signals.
- Implemented a novel multitask foundation model to create brain embeddings from high-dimensional time series neural recordings that generalize across various sessions and subjects, enabling few shots inference.
- Deployed error corrections techniques utilizing language models to decode speech from brain activity.
- Developed model interpretability tools to analyze the contribution of individual electrodes on the decoding accuracy.
- Invented and deployed brain video understanding models fine-tuned on brain decoding tasks for real-time inference in OR.
- Conducted ablation studies and hyperparameter tuning using Optuna, optimizing model architectures and training configurations.
- Developed real-time hand gesture classification models from motor cortex activity, achieving 85% F1 score in operating rooms.
- Developed regression models to decode motor cortex activity for real-time cursor control achieving 79% R^2 in OR.
- Collaborated cross-functionally with neuroscientist, product, and ML engineering teams to develop comprehensive brain-computer interface solutions.

United HealthGroup, San Mateo, CA – *Sr Principal ML Engineer* – 01/2021 to 10/2023

- Led a team of data and ML engineers to develop, launch, and maintain text understanding models for consumer search products.
- Developed and maintained multilingual auto-correct and auto-complete algorithms for multiple customers, serving 40 million active members and achieving significant improvements in click-through rates and user satisfaction.
- Optimized query understanding engine and vectorized search through fine-tuning LLMs on healthcare content, resulting in a 5x increase in user engagement through A/B testing.
- Organized webinars and led discussions on state-of-the-art AI and its impact on healthcare for the entire organization.

- Developed conversational AI agents for directing calls and summarization, and improving customer service efficiency.

Curie AI, Menlo Park, CA – *Machine Learning Scientist* – 04/2018 to 01/2021

- Developed novel audio understanding models for monitoring chronic respiratory diseases in challenging acoustic environments, achieving an 80% increase in recall and an 86% improvement in precision over existing licensed models.
- Spearheaded machine learning life cycles, from data collection and annotation to signal processing and continuous model training, driving significant improvements in model performance and efficiency.
- Developed an AI-driven course of action recommendation system, leveraging patient history and engagement data
- Contributed to investor pitch decks and drafting patents, assisting in securing funding and protecting intellectual property.

DSP Concepts, Santa Clara, CA – *Algorithm Engineer* – 09/2017 to 04/2018

- Engineered noise reduction and dereverberation algorithms for improving wake-word detection on smart speakers.
- Automated testing protocols for audio algorithms, ensuring robust performance across various acoustic conditions.

Dolby Labs, San Francisco, CA – *Audio Engineer* – 09/2016 to 09/2017

- Developed an automated system for detecting infringements of Dolby audio codecs.
- Delivered expert tutorials and white papers on cutting-edge audio processing and deep learning, educating senior executives on emerging technologies.
- Managed extensive patent portfolio, drafting claims and responding to complex office actions.

Prior roles: **Adobe (Audio Editing)**, **GN-ReSound (Hearing aids)**, **Advanced Digital Science Center (algorithms microphone arrays, Singapore)**

Written Work & Publications

Patents

- Granted: [Sound Enhancement through Reverberation Matching](#)
- Granted: [Methods for Explainability of Deep-Learning Models](#)
- Granted: [Intelligent Health Monitoring](#)
- Granted: [Design of Stimuli for Symptom Detection](#)
- Pending: [Domain aware autocomplete](#)
- Pending: [Graph-based data compliance using natural language text](#)
- Pending: [Interactive map-based visualization system related to multichannel search for complex search domains](#)
- Pending: [Machine learning techniques for generating domain-aware query expansions](#)
- Pending: [Multi-channel search and aggregated scoring techniques for complex search domains](#)
- Pending: [Text embedding-based search taxonomy generation and intelligent refinement](#)

Papers/Slides

- [What is attention?](#), [How does ChatGPT work?](#), [Bard - Google's Response to ChatGPT](#), [Model Optimization](#), [AI summaries](#), [Seamless Acoustics Matching of Disparate Recordings](#), [Example Based Audio Editing](#), [3D Audio](#), [A computer vision approach to speech enhancement](#), [3D Audio for single-channel audio using visual cues](#), [Sound Source Localization](#)

Learning

- Udacity: [Generative AI Nanodegree](#) (2025), [NLP Nanodegree](#) (2021), [ML DevOps Engineer](#) (2022), [Deep Reinforcement learning](#) (2023)