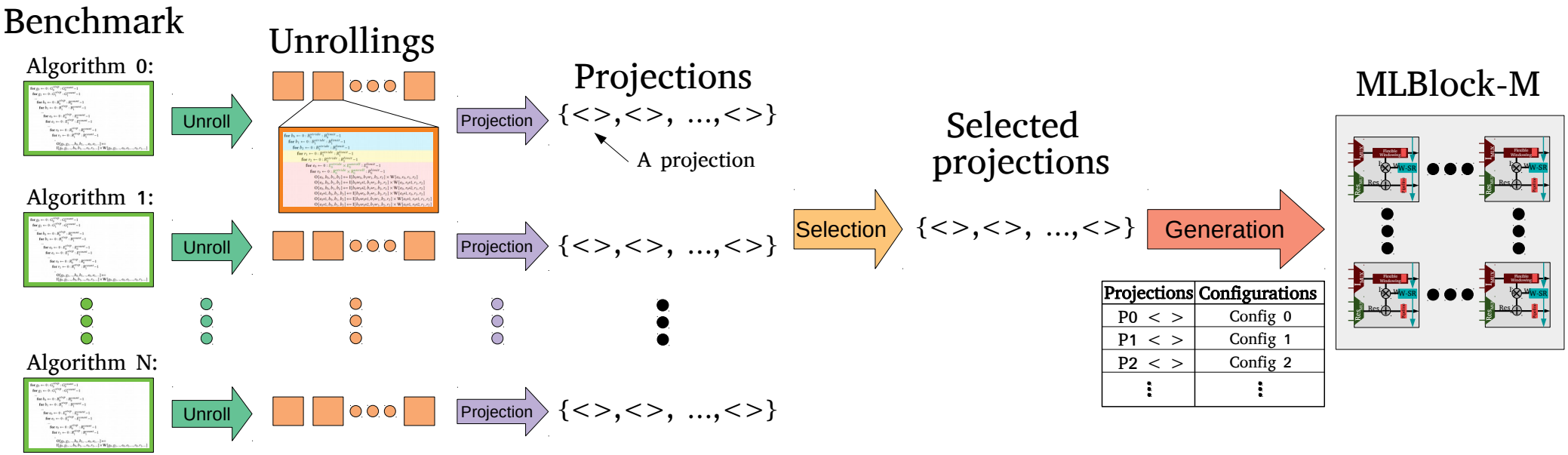
Benchmark
Algorithm 0:
Algorithm 1:
Algorithm N:
Unroll
Unroll
Unroll
Unrollings
Projection
Projection
Projection
Projections
{<>,<>, ...,<>}
A projection
{<>,<>, ...,<>}
{<>,<>, ...,<>}
Selection
Selected projections
{<>,<>, ...,<>}
Generation
Projections
Configurations
P0 < >
Config 0
P1 < >
Config 1
P2 < >
Config 2
MLBlock-M