

Lab Instructions - session 11

SIFT detection, description, and matching

The following code detects SIFT key points for a sequence of images and displays their location. The function (method) sift.detect returns a list of keypoints and the function drawKeypoints displays them. Run the code to see the results. Press any key to see the next image. Press 'q' to quit.

File: sift_detect.py

```
import numpy as np
import cv2
import glob
for fname in glob.glob('*.jpg'):
    I = cv2.imread(fname)
    G = cv2.cvtColor(I,cv2.COLOR BGR2GRAY)
    #sift = cv2.FeatureDetector_create("SIFT") # opencv 2.x.x
    sift = cv2.xfeatures2d.SIFT_create() # opencv 3.x.x Create a SIFT detector
    # if the above fails use "sift = cv2.SIFT()"
                                     Detect keypoints in the grayscale image
   output <cv2.KeyPoint 0x1584980f0>
    keypoints = sift.detect(G, None) The cv2. KeyPoint object contains various attributes that describe the
                                      keypoint, such as its position, scale, orientation, and more
    cv2.drawKeypoints(G,keypoints,I)
    # cv2.drawKeypoints(G,keypoints,I, flags=cv2.DRAW MATCHES FLAGS DRAW RICH KEYPOINTS)
    # display keypoint properties
    # for kp in keypoints:
        print('-'*40)
        print('location=(%.2f,%.2f)'%(kp.pt[0], kp.pt[1]))
        print('orientation angle=%1.1f'%kp.angle)
        print('scale=%f'%kp.size)
    cv2.putText(I,"Press 'q' to quit, any key for next image",(20,20), \
                 cv2.FONT HERSHEY SIMPLEX, .5, (255,0,0),1)
    cv2.imshow('sift keypoints',I)
    if cv2.waitKey() & 0xFF == ord('q'):
        break
```

What do you think about the location of the sift features? Some of them are located in the flat regions (e.g. sky, etc.) of the image. Why do you think this happens?

To get more insight about the detected SIFT keypoints, add the flag cv2.Draw MATCHES FLAGS DRAW RICH KEYPOINTS to the cv2.drawKeypoints function:

```
cv2.drawKeypoints(G,keypoints,I,flags=cv2.DRAW MATCHES FLAGS DRAW RICH KEYPOINTS)
```



Now, for each feature, you can see the natural scale and the assigned orientation.

- As you can see some features have two or more orientations. These are in fact different features with the same location and scale (but different orientation). Can you tell why this happens from what you learned in the class? In the SIFT algorithm, each detected keypoint is assigned one or more orientations based on the local image gradients around the keypoint.
- Can you tell now why some keypoints are located in the flat regions of the image? Notice that the circle drawn for each feature is only proportional to the scale region for which sift keypoint is detected. The actual region might span a larger area.

To get information about the key points, you can access the fields of the keypoint object. Uncomment the for loop in your code to print some information about each keypoint:

```
#! print keypoint properties
for kp in keypoints:
    print('-'*40)
    print('location=(%.2f,%.2f)'%(kp.pt[0], kp.pt[1]))
    print('orientation angle=%1.1f'%kp.angle)
    print('scale=%f'%kp.size)
```

 You can see that the location of each keypoint (kp.pt) does not have integer coordinates (the feature is not exactly located at a pixel). Can you tell why from what you learned in the class?



Towards feature matching

We have taken pictures of a book from two different perspectives (*book1.jpg* and *book2.jpg*). As you can see, the orientation and scale of the book are different in the two images. Let us detect the SIFT features and compare them.





Run the following piece of code to compare the sift features in the book.

File: sift_compare.py

```
import numpy as np
import cv2
I1 = cv2.imread('book1.jpg')
G1 = cv2.cvtColor(I1,cv2.COLOR BGR2GRAY)
12 = cv2.imread('book2.jpg')
G2 = cv2.cvtColor(I2,cv2.COLOR BGR2GRAY)
#sift = cv2.FeatureDetector create("SIFT") # opencv 2.x.x
sift = cv2.xfeatures2d.SIFT create() # opencv 3.x.x
# if the above fails use "sift = cv2.SIFT()"
keypoints1 = sift.detect(G1,None)
keypoints2 = sift.detect(G2,None)
cv2.drawKeypoints(G1,keypoints1,I1, flags=cv2.Draw_MATCHES_FLAGS_Draw_RICH_KEYPOINTS)
cv2.drawKeypoints(G2,keypoints2,I2, flags=cv2.Draw MATCHES FLAGS DRAW RICH KEYPOINTS)
# concatenate the two images
I = np.concatenate((I1,I2), axis=1)
cv2.imshow('sift keypoints1',I)
cv2.waitKey()
```

- Can you detect feature points in both images whose location, scale and orientation match?
- Can you detect keypoints with two or more orientations such that only one of the orientations matches with a keypoint in the other image? Look at the following patch for example:





Feature description and matching

Now, we want to do what you did with your eyes in the previous example automatically. First, run the following code and see the output.

File: sift_match.py

```
import numpy as np
import cv2
I1 = cv2.imread('book2.jpg')
G1 = cv2.cvtColor(I1,cv2.COLOR BGR2GRAY)
12 = cv2.imread('scene.jpg')
G2 = cv2.cvtColor(I2,cv2.COLOR BGR2GRAY)
sift = cv2.xfeatures2d.SIFT create() # opencv 3
# use "sift = cv2.SIFT()" if the above fails
keypoints1 = sift.detect(G1,None)
keypoints2 = sift.detect(G2,None)
cv2.drawKeypoints(G1,keypoints1,I1, \
    flags=cv2.DRAW MATCHES FLAGS DRAW RICH KEYPOINTS)
cv2.drawKeypoints(G2,keypoints2,I2, \
    flags=cv2.DRAW MATCHES FLAGS DRAW RICH KEYPOINTS)
print("No. of keypoints1 =", len(keypoints1))
print("No. of keypoints2 =", len(keypoints2))
# compute descriptor vectors
keypoints1, desc1 = sift.compute(G1, keypoints1); # opencv 3
keypoints2, desc2 = sift.compute(G2, keypoints2); # opencv 3
print("Descriptors1.shape =", desc1.shape)
print("Descriptors2.shape =", desc2.shape)
# pause here!!
input("Press ENTER to continue...")
                                      This creates a brute-force matcher object for feature matching.
# brute-force matching
bf = cv2.BFMatcher(crossCheck=False) Brute-force matching involves comparing each descriptor in the first
                                      set with every descriptor in the second set to find the best matches.
# for each descriptor in desc1 find its
# two nearest neighbors in desc2
matches = bf.knnMatch(desc1,desc2, k=2)
good matches = []
alpha = 0.75
for m1, m2 in matches:
    # m1 is the best match
    # m2 is the second best match
    if m1.distance < alpha *m2.distance:</pre>
```



```
good matches.append(m1)
I = cv2.drawMatches(I1,keypoints1,I2,keypoints2, good matches, None)
cv2.imshow('sift keypoints1',I)
cv2.waitKey()
```

What is the output of the following lines?

```
print("No. of keypoints1 =", len(keypoints1))
print("No. of keypoints2 =", len(keypoints2))
```

How many keypoints have been found in each image?

The 2D numpy arrays desc1 and desc2 represent the set of descriptors for each image. The following line prints their dimensions.

```
print("Descriptors1.shape =", desc1.shape)
print("Descriptors2.shape =", desc2.shape)
```

How do you interpret the shapes of desc1 and desc2?

The line matches = bf.knnMatch(desc1,desc2, k=2) for each keypoint descriptor in the first image finds its best match and its second best match among the descriptors of the second image (desc2). The line if m1.distance < alpha * m2.distance makes the algorithm only accept the best match if the distance to the first match is smaller than **alpha** times distance to the second match, where alpha = 0.75 here.

• Change the value of alpha and see the result. Explain how changing alpha

affects the result.

Instead of

```
keypoints1 = sift.detect(G1,None)
keypoints1, desc1 = sift.compute(G1, keypoints1);
```

keypoints1, desc1 = sift.detectAndCompute(G1,None)

```
you can combine the two steps and write:
                                                                                                                   0.4 0.5 0.6
1-NN/2-NN squared error
```

Why do you think SIFT detection and description are also implemented as separate functions? Where sift.detect Or sift.compute can be useful?



Task 1

We have pictures of a bunch of objects (files *obj1.jpg*, *obj2.jpg*, ..., *obj9.jpg*). Your task is to find out if the object exists in the scene image (file **scene.jpg**). The algorithm is to find the matched feature points between each object and the scene image. If the number of good matches is greater than a certain threshold (e.g. 30 matches) you decide that the object is present in the scene. You need to complete the following code to accomplish your task.

file: task1.py

```
import numpy as np
import cv2
import glob
sift = cv2.xfeatures2d.SIFT create() # opencv 3
# use "sift = cv2.SIFT()" if the above fails
12 = cv2.imread('scene.jpg')
G2 = cv2.cvtColor(I2,cv2.COLOR BGR2GRAY)
keypoints2, desc2 = sift.detectAndCompute(G2, None);
fnames = glob.glob('obj?.jpg')
fnames.sort()
for fname in fnames:
   I1 = cv2.imread(fname)
   G1 = cv2.cvtColor(I1,cv2.COLOR BGR2GRAY)
   keypoints1, desc1 = sift.detectAndCompute(G1, None);
   cv2.drawKeypoints(G1,keypoints2,I1)
   good matches = []
   I = cv2.drawMatches(I1,keypoints1,I2,keypoints2,good_matches, None)
   no matches = len(good matches)
    if no matches > 30:
        txt = "Object found! (matches = %d) "%no matches
        txt = "Object not found! (matches = %d) "%no matches
    cv2.putText(I,txt,(20,40),cv2.FONT HERSHEY SIMPLEX, 1,(255,0,0),3)
    cv2.imshow('keypoints',I)
    if cv2.waitKey() & 0xFF == ord('q'):
       break
```

References

• OpenCV-Python Tutorials - SIFT