

# Lab Instructions - session 10

## Image Pyramid, Multiscale corner detection

# Image Downsampling

We intend to downsize the following image by a factor of 's' (default s=4). The following code reduces the size of the image by selecting every 's' pixel both in the x and y directions (that is I[::s, ::s, ::]). The output image, however, looks a bit weird. So, we need to do a little better than just picking every s pixels. Run the following code. Notice that initially **J**, **Jb** and **Jg** (three images displayed in the second row of the figure) are all the same.



### File: downsize.py

```
import numpy as np
import cv2
from matplotlib import pyplot as plt
I = cv2.imread('toosi.jpg')
s = 4; # downsize with a factor of s
# Downsize by sampling every s pixels:
J = I[::s, ::s, :]
Jb = Jg = J
# blur with a box filter, then downsample
\# ksize = s + 1;
# Ib = cv2.boxFilter(I, -1, (ksize,ksize))
# Jb = Ib[::s, ::s, :]
# blur with a Gaussian filter, then resample
# sigma = (s+1)/np.sqrt(12) # equivalent sigma for Guassian kernel
# Ig = cv2.GaussianBlur(I, (0,0),sigma)
\# Jg = Ig[::s, ::s, :]
f, ax = plt.subplots(2,3, gridspec kw={'height ratios': [s,1]})
# do not change this (turns off the axes)
for a in ax.ravel():
    a.axis('off')
ax[0,1].set title('Original')
ax[0,1].imshow(I[:,:,::-1])
ax[1,0].set title('Downsized')
ax[1,0].imshow(J[:,:,::-1], interpolation='none')
```



```
ax[1,1].set_title('Box Blur + Downsized')
ax[1,1].imshow(Jb[:,:,::-1], interpolation='none');
ax[1,2].set_title('Gaussian Blur + Downsized')
ax[1,2].imshow(Jg[:,:,::-1], interpolation='none');
plt.show()
```

- What do you think is wrong with the output image? Why is this happening?
- Redefine Jb by uncommenting the three lines after the line # blur with a box filter, then downsample. To create Jb, we first blur the image with a box filter and then downsample as before. How does this change the output image?
- Uncomment the three lines after the line # blur with a Gaussian filter,
   then resample to redefine Jg. This is the same as Jb, but this time a
   Gaussian filter is used for blurring instead of a box filter. See the result.

The initial assignment of Jb = Jg = J causes all three methods (simple sampling, box blur, and Gaussian blur) to initially share the same array.

Uncommenting the respective lines for Jb and Jg ensures that these operations are performed correctly and independently, resulting in the expected smoother downscaled images.



## Image pyramid

An image pyramid is created by repeatedly blurring and downsampling an image. The OpenCV function pyrdown creates the next level of the pyramid from the previous level. A pyramid can be created by repeatedly calling this function. The following code creates an image pyramid and displays it. Here, the pyramid gets stored in a Python list (not a numpy array).



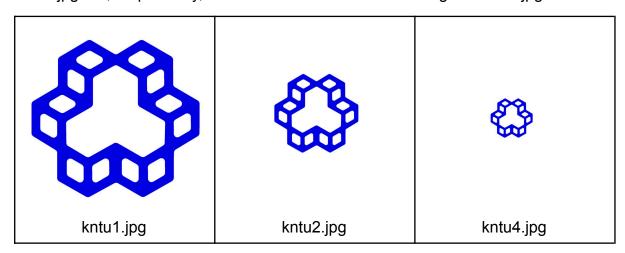
#### File: pyramid.py

```
import numpy as np
import cv2
from matplotlib import pyplot as plt
I = cv2.imread('toosi.jpg')
psize = 6 # size of the pyramid (no. of levels)
# building the pyramid
J = I.copy()
Pyr = [J] # the first element is simply the original image
for i in range(psize-1):
    J = cv2.pyrDown(J) # blurs, then downsampled by a factor of 2
    Pyr.append(J)
# display the pyramid
# do not bother about the next two lines
size list = [2**(psize-i-1) for i in range(psize)]
f, ax = plt.subplots(1,psize, gridspec kw={'width ratios': size list})
# do not change this (turns off the axes)
for a in ax.ravel():
    a.axis('off')
for 1 in range (psize):
   ax[l].set title('l=%d'%1)
   J = Pyr[1]
    ax[1].imshow(J[:,:,::-1], interpolation='none');
plt.show()
```



# Multiscale corner detection:

We have 3 images saved to the files **kntu1.jpg**, **kntu2.jpg** and **kntu4.jpg**. All images are of the same size (800 by 800 pixels). However, the logo in images kntu2.jpg and kntu4.jpg are, respectively, 2 and 4 times smaller than the logo in kntu1.jpg.



We want to find the correct window size for detecting Harris corners in each image. For this, we run the Harris corner detection algorithm for window sizes 2, 4, 8, 16, 32, and 64 for each image. Run the following code and find a proper window size for detecting corners in **kntu1.jpg**. The logo has **78** corners.

### File: multiscale\_corner.py

```
import cv2
import numpy as np
I = cv2.imread('kntu1.jpg')
G = cv2.cvtColor(I,cv2.COLOR BGR2GRAY)
G = np.float32(G)
for k in range(1,7):
   win size = 2**k \# 2^k
   soble kernel size = 3 # kernel size for gradients
   alpha = 0.04
   H = cv2.cornerHarris(G,win_size,soble_kernel_size,alpha)
    H = H / H.max()
   C = np.uint8(H > 0.01) * 255
   nc,CC = cv2.connectedComponents(C);
    J = I.copy()
    J[C != 0] = [0,0,255]
    cv2.putText(J,'winsize=%d, corners=%d'%(win size, nc-1),(20,40), \
                cv2.FONT_HERSHEY_SIMPLEX, 1, (0,0,255),2)
    cv2.imshow('corners',J)
```



```
if cv2.waitKey(0) & 0xFF == ord('q'):
    break
```

- What is the first win\_size for which the algorithm detects the right number of corners?
- Test the above code on kntu2.jpg and kntu4.jpg. In each case take note of the smallest win\_size for which the algorithm correctly detects the corners. What do these numbers say? when the image scales down by factor of 2 the window size also must shrink by factor of two

## Task 1:

We want to use the above concept to decide the logo is how many times larger or smaller in one image compared to the other. To do this, we write a function named first\_correct\_winsize which finds the smallest window size (as a power of 2, i.e. 2,4,8,16,32,64) that correctly detects all the **78** corners. By comparing the window size for two images you can compare the sizes of the logos. Just fill the function body and leave the rest of the code unchanged.

#### File: task1.py

```
import cv2
import numpy as np
NO CORNERS = 78
def first correct winsize(I):
    "find the smallest win size for which all corners are detected"
    # write your code here
    return 4 # incorrect
I1 = cv2.imread('kntu1.jpg')
I2 = cv2.imread('kntu4.jpg')
s1 = first correct winsize(I1)
s2 = first_correct_winsize(I2)
J = np.concatenate((I1,I2), 1)
if s1 < s2:
    txt = 'Logo 1 is %d times smaller than logo 2'%(s2/s1)
elif s1 > s2:
    txt = 'Logo 1 is %d times larger than logo 2'% (s1/s2)
    txt = 'Logo 1 is about the same size as logo 2'
cv2.putText(J,txt,(20,40), \
                cv2.FONT_HERSHEY_SIMPLEX, 1, (0,0,255),2)
```



```
cv2.imshow('scale',J)
cv2.waitKey(0)
```

# Multiscale corner detection with image pyramid

An alternative approach is to keep the Harris window size fixed and change the image size instead. In the following, we use a fixed window size (win\_size = 4) and run the corner detection algorithm for different image sizes in an image pyramid. Run the code and see the result. Then move on quickly to **task 2**.

## File: multiscale\_corner\_pyramid.py

```
import cv2
import numpy as np
I = cv2.imread('kntu1.jpg')
psize = 6 # size of the pyramid (no. of levels)
# building the pyramid
J = I.copy()
Pyr = [J] # the first element is simply the original image
for i in range(psize-1):
    J = cv2.pyrDown(J) # blurs, then downsampled by a factor of 2
   Pyr.append(J)
for k in range (psize): \# k = 0,1,..., psize-1
   J = Pyr[k]
   G = cv2.cvtColor(J,cv2.COLOR BGR2GRAY)
   G = np.float32(G)
   win_size = 4 # do not change this
   soble kernel size = 3 # kernel size for gradients
   alpha = 0.04
   H = cv2.cornerHarris(G,win size,soble kernel size,alpha)
   H = H / H.max()
   C = np.uint8(H > 0.01) * 255
   nc,CC = cv2.connectedComponents(C);
   J[C != 0] = [0,0,255]
    JJ = np.zeros(I.shape,dtype=I.dtype)
    JJ[:J.shape[0],:J.shape[1],:] = J;
    cv2.putText(JJ,'scale=1/%d, corners=%d'%(2**k, nc-1),(360,30), \
                cv2.FONT HERSHEY SIMPLEX, 1, (0,0,255),2)
    cv2.imshow('corners',JJ)
```



```
if cv2.waitKey(0) & 0xFF == ord('q'):
    break
```

## Task 2

File: task2.py

```
import cv2
import numpy as np
NO CORNERS = 78
def first correct scale(I):
    "find the smallest scale for which all corners are detected"
   psize = 6 # size of the pyramid
    # building the pyramid
    J = I.copy()
    Pyr = [J] # the first element is simply the original image
    for i in range(psize-1):
        J = cv2.pyrDown(J) # blurs, then downsampled by a factor of 2
        Pyr.append(J)
    for k in range(psize): \# k = 0,1,..., psize-1
        J = Pyr[k]
        G = cv2.cvtColor(J,cv2.COLOR BGR2GRAY)
        G = np.float32(G)
        win size = 4 # do not change this!!
        soble kernel size = 3 # kernel size for gradients
        alpha = 0.04
        #! write your code here! *******
        nc = 79 # !!! delete this line!
        if nc-1 == NO CORNERS: # if the connected components
            return 2**k
I1 = cv2.imread('kntu1.jpg')
12 = cv2.imread('kntu4.jpg')
sc1 = first_correct_scale(I1)
sc2 = first_correct_scale(I2)
```



```
J = np.concatenate((I1,I2), 1)
if sc1 < sc2:
   txt = 'Logo 1 is %d times smaller than logo 2'%(sc2/sc1)
elif sc1 > sc2:
    txt = 'Logo 1 is %d times larger than logo 2'%(sc1/sc2)
    txt = 'Logo 1 is about the same size as logo 2'
cv2.putText(J,txt,(20,40), \
                cv2.FONT HERSHEY SIMPLEX, 1, (0,0,255),2)
cv2.imshow('scale',J)
cv2.waitKey(0)
```

## Have some fun!

[This is not part of your lab] Run the next code and see the result. You will learn how to do this soon. For the time being, just run it. You can use your own photo.

## File: create pyramid.py

```
import numpy as np
import cv2
I = cv2.imread('toosi.jpg')
m, n, = I.shape
P1 = np.array([[0,0], [0, m-1], [n-1,0], [n-1,m-1]])
psize = 7 # size of the pyramid (no. of levels)
J = np.ones((600,500,3), dtype=np.uint8)*255
m2, n2, = J.shape
\mathbf{v} = \text{np.array}([(n2//2,0)])
P2 = np.array([(0,4*m2//5)),
                (5*n2//6,m2),
                (3*n2//12,7*m2//12),
                (n2,8*m2//12)])
cv2.line(I, (0,0), (0,m-1), (1,1,1),4)
cv2.line(I, (0,0), (n-1,0), (1,1,1),4)
cv2.line(I, (n-1,m-1), (0,m-1), (1,1,1),4)
cv2.line(I, (n-1,m-1), (n-1,0), (1,1,1),4)
for i in range(4):
    cv2.line(J, (v[0,0],v[0,1]), (P2[i,0],P2[i,1]), (0,0,0),2)
p21 = P2[1].copy()
for i in range(psize):
    H, status = cv2.findHomography(P1, P2)
    K = cv2.warpPerspective(I, H, (J.shape[1], J.shape[0]))
    msk = K.max(axis=2) != 0
```



```
J[msk,:] = K[msk,:]

cv2.line(J, (v[0,0],v[0,1]), (p21[0],p21[1]), (0,0,0),2)

cv2.imshow('',J)

cv2.waitKey()
P2 = (P2 + v)/2
```

# References

• OpenCV-Python Tutorials - Image Pyramids