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Course: Linear Algebra

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Lab Instructions - session 3

Row and Column Space, Matrix

Multiplication, Linear Maps

Deadline: -

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Lab Instructions - session 3

Row and Column Space, Matrix Multiplication, Linear Maps

Column Space and Row Space

The following code creates a figure with two subplots. In the left subplot, we plot a bunch of random 3D points in the column space of matrix **A**. The right subplot shows a set of 2D points in the row space of **A**.

plot1.py

```
import numpy as np
import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import Axes3D

# create a 3 x 2 matrix
A = np.array([[1, 2],
              [3, 4],
              [-2, 1]])

fig = plt.figure()

# A 1 by 2 subplot grid, subplot 1 (3D)
ax1 = fig.add_subplot(1, 2, 1, projection='3d')
ax1.set_title('column space')

for i in range(200):
    # create a random column vector
    u = np.random.randn(2, 1)
    # create a point in the column space of A
    v = A @ u
    ax1.scatter(v[0, 0], v[1, 0], v[2, 0], color='b')

# A 1 by 2 subplot grid, subplot 2 (2D)
ax2 = fig.add_subplot(1, 2, 2)
ax2.set_title('row space')

for i in range(200):
    # create a random row vector
    u = np.random.randn(1, 3)
    # create a point in the row space of A
    v = u @ A
    ax2.plot(v[0, 0], v[0, 1], 'ro')
plt.show()
```



- Rotate the 3D plot. Do all the points lie in a lower-dimensional subspace?
- What is the dimension of the column space? What is the dimension of the row space?

Task 1 - Practice vectorized coding

You have to write the above without using the for loops. To create an m by n (normally distributed) random matrix use `np.random.randn(m,n)`. Notice that for a 2 by n matrix A containing n points as its columns, you may plot the points by giving the list of the x - and y -coordinates as the first and second argument of the `plot` function respectively:

```
ax.plot(A[0,:], A[1,:], 'o')
```

Similarly, for a 3 by n matrix containing 3D points, you may use

```
ax.scatter(A[0,:], A[1,:], A[2,:])
```

Likewise, you may plot the points represented as rows of a matrix.

Task 2

Repeat task 1 for the matrix

```
1, 2  
3, 6  
-2, -4
```

- What are the dimensions of the row and column spaces?

Task 3

Create a 2 by 3 subplot using `fig.add_subplot(2,3,i, projection='3d')` for plotting the column and row spaces of the following 3 by 3 matrices:

```
A = 1, 2, 1,  
    2, -1, -1,  
    -1, 1, -2
```

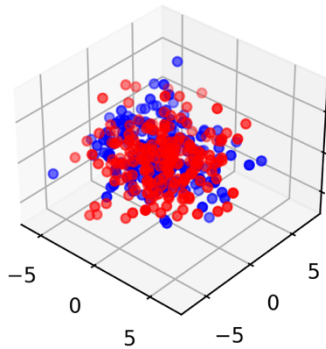
```
B = 1, 2, -3  
    3, 1, 1  
    2, 1, 0
```

```
C = 1, 2, -3  
    3, 6, -9  
    -2, -4, 6
```

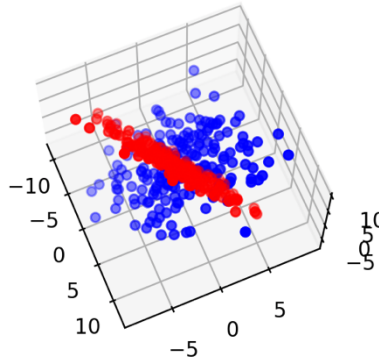


Rotate the plot to view it from different angles and then you may see something like this:

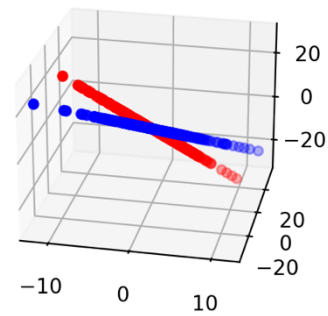
Column and Row space A



Column and Row space B



Column and Row space C



The row and column spaces must be plotted in the subplot's first and second rows, respectively. The columns of the subplot correspond to the matrices **A**, **B**, and **C**.

- Rotate the plots. For each matrix, what are the dimensions of the row and the column spaces?
- What can you say about the row and column spaces of a matrix?
- Plot (the points in) the row and column spaces of matrix B in the same axes using two different colours. Repeat the same for matrix C. Are the row and column spaces of matrices equal in general?

Linear Transformations

Remember representing the shape of a face as a set of points from the previous lab. Here, we apply a linear transformation to each point.

Face1.py

```
import matplotlib.pyplot as plt
import numpy as np
from face_data import Face1, edges

def plot_face(plt,X,edges,color='b'):
    "plots a face"
    plt.plot(X[:,0], X[:,1], 'o', color=color)

    for i,j in edges:
        xi,yi = X[i]
        xj,yj = X[j]

        plt.plot((xi,xj), (yi,yj), '-', color=color)

    plt.axis('square')
    plt.xlim(-100,100)
    plt.ylim(-100,100)
```



```
th = np.pi/6
A = np.array([[np.cos(th), np.sin(th)],
              [-np.sin(th), np.cos(th)]])

X = Face1 @ A

plot_face(plt, X, edges, color='b')

plt.show()
```

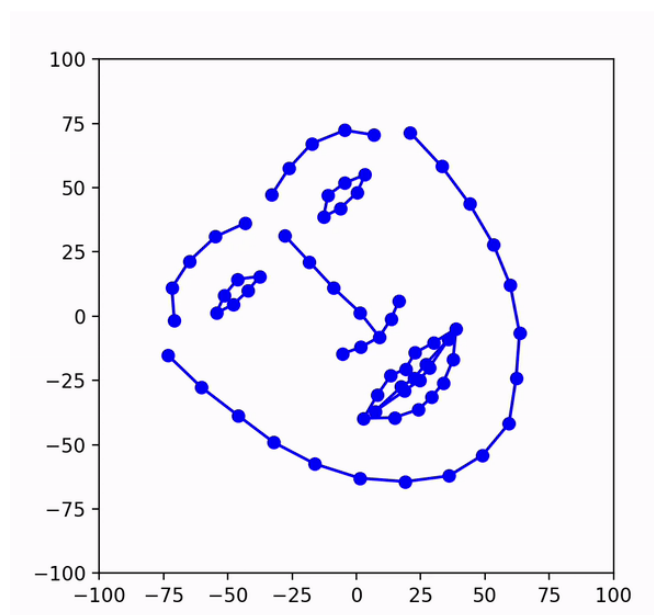
- Why does the above rotates the face counterclockwise, while the matrix A corresponds to a 30 degrees clockwise rotation (-30°)?

Task 4 - Linear Transformations

- Animate the face to rotate around the origin by varying \mathbf{th} from 0 to 2π . Use what you learned from the previous lab.
- Apply a scaling transformation:

```
A = [[ α, 0 ],
      [ 0, α ]]
```

- Animate by varying α from $3/4$ to $4/3$.
- What happens when alpha is negative?



- Apply a non-uniform scaling transformation:



$$A = \begin{bmatrix} \alpha & 0 \\ 0 & \beta \end{bmatrix}$$

- Animate by varying α from $3/4$ to $4/3$ and taking $\beta = 1/\alpha$.

D. Shear the face (horizontally) by applying the transformation

$$A = \begin{bmatrix} 1 & 0 \\ s & 1 \end{bmatrix}$$

- Animate by varying s from -0.7 to 0.7 .
- The matrix A above represents a vertical shear. Why does it perform a horizontal shear here?